

The Town of

# **FIRESTONE 20** MASTER PLAN **20**

Parks, Open Space & Trails



# ACKNOWLEDGMENTS

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Thank you to the Firestone community and its leadership for sharing the vision for this plan.

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Chapter 3:  
**PROJECT**  
SUMMARY





# Introduction

## What is a Master Plan?

A Master Plan is a guiding document that presents a justifiable, well-considered approach to future decision making. The 2020 Town of Firestone Parks, Open Space & Trails Master Plan provides recommendations based on evaluation and assessment of existing conditions and anticipated needs. It includes valuable information and clear direction for Town staff and leadership regarding demographics and trends, community vision, park lands and service levels, planning and development, operations and maintenance, and capital improvements.

## Project Background

### The Town of Firestone

Firestone is located 30 miles north of Denver, 18 miles east of Boulder, and straddles the I-25 corridor north of E-470 and the Northwest Parkway. Incorporated in 1908, Firestone was originally established to support local coal miners and their families. At the time, the Town covered 160 acres of what is now Historic Firestone. The incorporated municipality now covers 14 square miles with a planning area of 47 square miles.

The Town's population grew from 2,248 in 2000 to 10,249 in 2010 growing at an average rate of 15% per year. By 2030, Firestone is expected to be home to 20,576 residents.

The Town of Firestone located in Weld County, Colorado has extensive acreage of park and open space land and miles of trails that access the Colorado Front Range Trail system. Firestone is home to the 688-Acre St. Vrain State Park and features the Saddleback Golf Club and 18-hole golf course, a regional sports complex, a 35,000 square foot regional library, and is part of the award-winning St. Vrain Valley School District.

Firestone's population is educated and dynamic, drawn to the Town's expansive mountain views, scenic trails, amenities, neighborhoods, community events and easy access to Denver, Fort Collins, Boulder, and Denver International Airport. There are plenty of reasons Money Magazine identified Firestone as one of the Best Places to Live among America's Small Towns.



## The Master Plan Project

The Town of Firestone is experiencing an evolution. Its deep roots on the Rocky Mountain Front Range will serve it well but challenges await. The development of future parks and recreational amenities, and the enhancement of existing natural resources, will be critical to best meet the needs of this growing community.

This first-ever **Parks, Open Space, and Trails Master Plan** is the result of a yearlong undertaking to explore the possibilities and outline a strategy for ongoing success. Various stakeholder and public input engagements were conducted throughout the process as well as coordination with the Town Board of Trustees, Parks Trails and Recreation Advisory Board, and Cultural Committee. This plan is intended to be used in conjunction with the Town comprehensive plan and other planning efforts as a roadmap to a bright future.



*A Community in Motion...*



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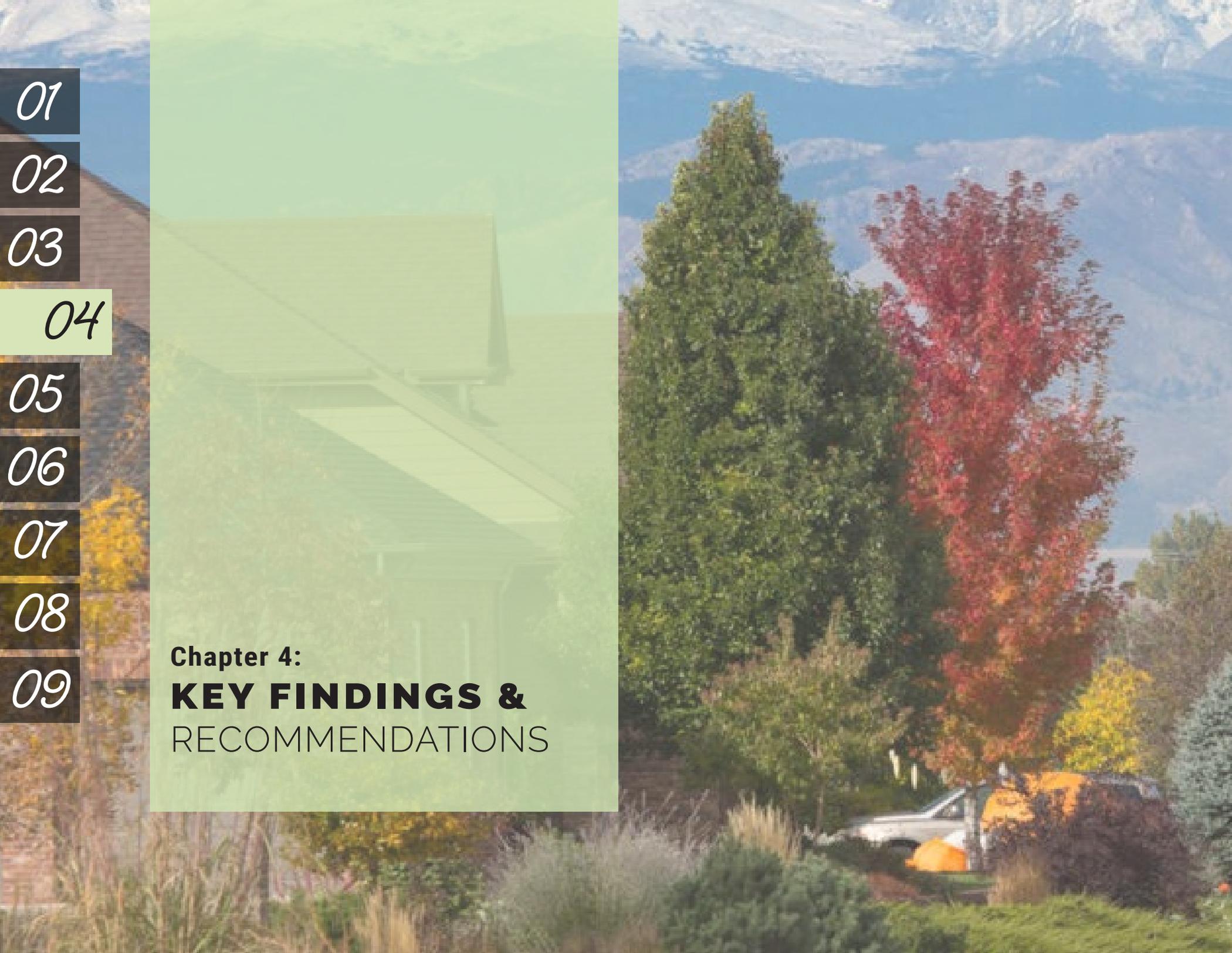
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Chapter 4:

**KEY FINDINGS &  
RECOMMENDATIONS**





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# KEY FINDINGS

The following summarizes 'big picture' needs identified in the Parks, Open Space & Trails Master Plan regarding planning and design, capital budgeting, operations, marketing and visibility, and partnerships:



## Capital Budgeting

1. A long-term capital expenditure strategy
2. Capital partnership with Carbon Valley Parks and Recreation District
3. Short-term Town budgeting for system wide park improvements and modernization
4. Prioritization of needed expenditures for parks, open space and trails and for limited Town capital funding availability



## Planning & Design

1. A long-term plan to transform Central Park into a modern community hub
2. A reliable process to engage the community on park planning
3. A unique identity for each park
4. A signature park for a growing and evolving Firestone community
5. Exploration of partnerships to develop an outdoor pool
6. Short-term plans to complete pending park projects
7. Strategies to improve levels of service in gap areas



## **Marketing & Visibility**

1. Improved customer satisfaction from Town residents
2. An enhanced social media presence
3. Parks specific content for inclusion in the Town newsletter



## **Partnerships**

1. Strategies to address overuse of athletic fields by outside sports programs specific to:
  - a. Maintenance of high-quality athletic fields
  - b. Limited opportunities for additional special events offerings due to existing programming
  - c. Limited space for future park improvements due to existing programming



## **Operations**

1. Operational model and organizational structure to meet future maintenance needs
2. Formal agreement to align Town operational impacts with the needs of the Carbon Valley Parks & Recreation District
3. Added staffing to meet community expectations, allow for future park improvements, and address deferred maintenance
4. Sustainable strategies for operation and management of park lands

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# RECOMMENDATIONS

The most essential 'take-aways' of a master plan are the recommendations. These are goals and objectives developed to address identified needs. The Firestone Parks, Open Space & Trails Master Plan effort has been a course of investigation, analysis and interpretation to provide a consensus vision for the future. The process has involved gathering input from throughout the community including the public, Town leadership, staff, and local stakeholders as well as evaluation and assessment of existing service levels, operations, and capital planning.

Ultimately, this Master Plan is a guide for future direction. High-level goals were developed with focused objectives to complete those goals. These recommendations are intended to guide the Town for the next five years. Ultimately the direction herein should be evaluated as the community evolves to remain current and relevant.

Priorities for the future of the Firestone Parks, Open Space & Trails system are shown on **Map S: Future Park, Open Spaces & Trails Vision**.

## Future Park Lands

Service gaps, improvement priorities, and future park and trail locations have been identified as part of the 2020 Town of Firestone Parks, Open Space, & Trails Master Plan. The vision for recommended system enhancements is depicted on this map.



The development of Central Park is a critical priority for Firestone residents. Improvements at Neighbors Pointe Park, Mountain Shadows Park, and Godding Hollow Open Space are also priorities to bolster walkability.



Walkability Improvement Areas lack half mile, walkable access to Town park properties. Opportunity exists for additional park improvements in these areas to boost service levels.



General Access Gaps have one-mile service access that falls below the minimum standard, or no access at all.



Future Neighborhood Parks are recommended to strategically align within General Access Gap areas to meet the needs of future residents in parts of Town yet to be developed.

## Trails & Crossings

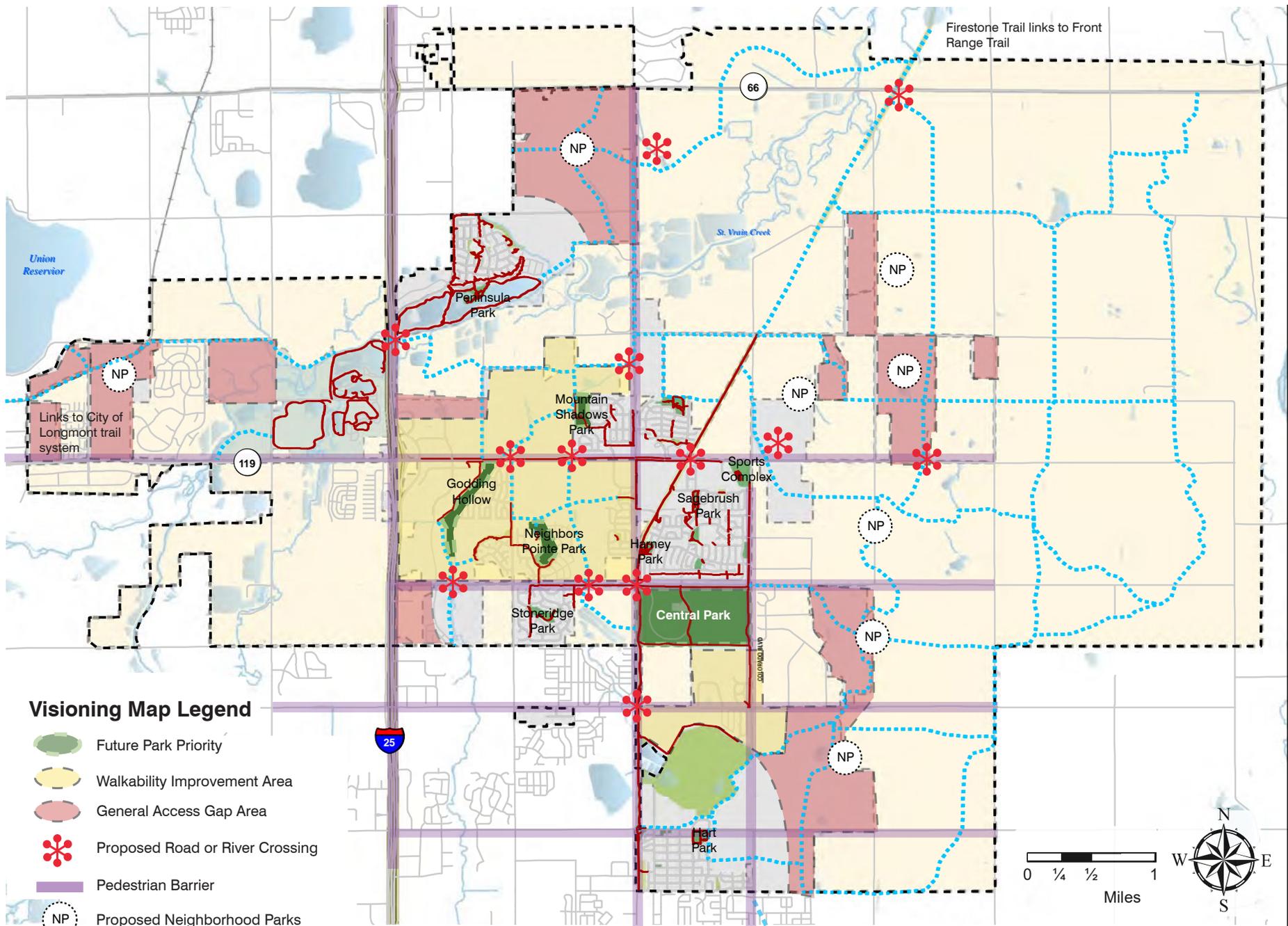
Trail links and traffic crossings allow Firestone residents to easily and safely access parks and open space.



Future trail alignments are proposed pending future development priorities.



Safe roadway and river crossings for residents on foot or bike are essential to a maturing trail system.



Firestone Trail links to Front Range Trail

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Union Reservoir

St. Vrain Creek

Peninsula Park

Mountain Shadows Park

Links to City of Longmont trail system

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Godding Hollow

Neighbors Pointe Park

Harney Park

Sports Complex

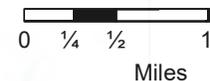
Sagebrush Park

Central Park

Stoneridge Park

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Hart Park



Partner with Town of Frederick for local trail link to CVPRD Recreation Center

Map S: Future Park, Open Space & Trails Vision shows priorities and focal areas for short and long-term planning.

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# G o a l s & O B J E C T I V E S

## Goal: Create a defined vision for Central Park

### Objectives:

- o Define a future vision of Central Park including gathering additional community input, site master planning, design, and construction documentation
- o Create a capital budget for development and phase implementation of Central Park as a signature park that meets community needs
- o Commit to fund the development of Phase 1 of Central Park
- o Plan for additional athletic fields at Central Park to meet existing and projected programming needs
- o Plan for an outdoor pool at Central Park to meet community demand
- o Consider development of an indoor recreation facility at Central Park with existing or new recreation partners
- o Consider development of a civic center for Town offices and community services
- o Consider development of a special events space, such as an amphitheater, for large scale community gathering

## Goal: Plan to acquire property and develop Town parks, open space lands, and trails to meet community needs

### Objectives:

- o Acquire properties for dedicated parks and open space to maintain equitable distribution of Town lands throughout the community
- o Update 'Firestone Parks Design Criteria Manual' (2009) to guide future park development
- o Develop site master plans for new parks with inclusive public input opportunities
- o Include unique site elements in design of each park to create a distinct identity
- o Integrate a blend of active and passive uses with comfort amenities, particularly shade
- o Strive to provide a broad range of park options and variety of outdoor recreation experiences
- o Develop new trail system links as standalone initiatives or as part of integrated planning and development efforts
- o Use level of service analysis mapping to drive future decision making
- o Focus on eliminating barriers by adding street and river crossings to promote walkability service areas of 1/2 mile
- o Conduct a Park Impact Fee study to align Town ordinance with other Front Range municipalities
- o Consider revising Land Dedication requirements and ordinances
- o Consider developing a Trails Master Plan or integrated Transportation Master Plan
- o Consider developing a Sustainability Plan to guide future planning efforts in regard to parks, open space, and trails

## Goal: Amplify walkable service in priority areas with site specific improvements to existing parks and open space lands

### Objectives:

- o Focus on enhancements to better serve residents of Walkability Improvement Priority Areas (as identified in Map S: Future Park, Open Space & Trail Vision) to include enhancements at:

- Neighbors Pointe Park
- Godding Hollow A and B
- Mountain Shadows Park
- Central Park

## **Goal: Seek alternative revenue sources for planning and capital**

### Objectives:

- o Identify and apply for grants, from sources such as GOCO (Great Outdoors Colorado), to assist in the planning, design, and construction of park and facility projects
- o Seek other revenue sources that include sponsorships and/or partnerships for parks and facilities improvements
- o Explore user fee or concession-based revenue generation opportunities
- o Explore interest in athletic fields from private athletic groups, such as soccer clubs or youth baseball organizations, for rental based use of Town parks

## **Goal: Upgrade existing parks, open space lands, and trails to meet community needs**

### Objectives:

- o Enhance safety as suitable with lighting, removal of overgrown vegetation, and activated park spaces
- o Enhance sustainability efforts on a site by site basis and as a system-wide initiative
- o Develop a complete Signage Master Plan to include entry kiosks, park identification signs, wayfinding, mileage markers, interpretive signage, and maps with a unified branding scheme
- o Implement wayfinding signage to orient trail users traveling to and from Town park and open space lands
- o Increase shaded areas in parks and greenways by adding trees and shelters
- o Increase both linear and loop trails within the park system
- o Continue protecting open space within the park system for natural resource value
- o Consider interpretive and educational signage to highlight local history, community character, and natural resource value within park and open space lands
- o Partner with St. Vrain Valley School District to allow public access to school properties during non-school hours
- o Continue to work toward ADA accessibility compliance and update the ADA transition plan, if needed
- o Add permanent restroom facilities at existing parks as needed based on park classifications

## **Goal: Align park investment with programming by Carbon Valley Parks & Recreation District**

### Objectives:

- o Open regular lines of communication between agencies
- o Develop an intergovernmental staff review of park and facility plans to discuss what recreation needs could be integrated within capital projects
- o Work with CVPRD staff to develop program scheduling to align with maintenance needs
- o Review upcoming capital projects with CVRPD to jointly determine what is feasible within budget parameters

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# GOALS & OBJECTIVES

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## Goal: Prepare a parks maintenance management initiative

### Objectives:

- o Prepare a complete parks maintenance and operations plan for in-house deployment of crew resources and outsourced contracted services to provide detailed steps for on-going park maintenance
- o Develop practical standards to maintain site furnishings, ballfields, playgrounds, etc. for equality and consistency and to inform future capital projects
- o Develop a natural resource management plan for open spaces within the park system for future stewardship

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## Goal: Create a sustainable initiatives effort to define opportunities throughout the park system

### Objectives:

- o Identify sustainable initiatives for park lands such as turf conversion, use of water-wise plant materials and landscaping, use of recycled construction materials, solar powered site features, use of non-potable water for irrigation purposes, etc.
- o Educate the community on benefits of the 'green' park initiatives
- o Monitor and report performance indicators related to sustainable initiatives to the community

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## Goal: Define potential capital funding sources for the future of Town parks, open space and trails

### Objectives:

- o Investigate the creation of a local tax for the establishment of a dedicated fund specifically for parks, open space and trail capital improvements
- o Develop a sound long-term financial funding strategy for sustaining Town parks operations and investment in park related capital improvements

### **Goal: Further develop and expand Town special events**

#### Objectives:

- o Seek to expand special event offerings as additional venues and gathering spaces are developed in Town
- o Develop regularly scheduled events for ongoing community engagement such as a concert series or farmers market

### **Goal: Strive for operational excellence to meet community expectations**

#### Objectives:

- o Evaluate the role of the Parks, Trails & Recreation Advisory Board and evaluate the merit of its mission moving forward
- o Adopt a parks maintenance performance standard and revise the organizational chart to match the personnel requirements needed to adhere to that standard
- o Develop a fair and straightforward intergovernmental agreement with the Carbon Valley Parks & Recreation District that provides benefits for all parties involved in the continued use of Town parks for CVPRD programming

### **Goal: Improve the marketing and visibility of the Towns parks, open space and trails**

#### Objectives:

- o Continue the effort in social media realms to market to the community
- o Assemble a small group of internal Town personnel to create a committee to review survey findings and comments to develop steps towards improving customer satisfaction from Town residents
- o Develop a newsletter specifically for parks, open space and trails to educate and inform Town residents on outdoor recreation opportunities

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Chapter 5:  
**COMMUNITY**  
PROFILE





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# Community PROFILE

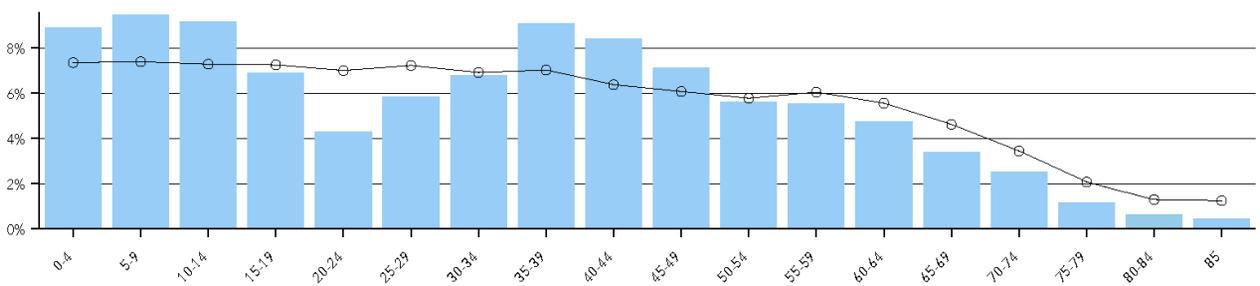
To understand a park land system it is insightful to understand the community it serves. A critical part of a needs assessment process is the identification of desires, concerns, and vision of park land users, Town staff, and local leadership. Demographic indicators, statistically valid survey results, and a summary of visioning workshop input are highlighted to provide a complete picture community profile.

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## Demographics & Trends

Population-based indicators can be illustrative. Though generalized, an examination of demographics and trends can shed light on the who Firestone residents are and the types of things that may be important to the community.

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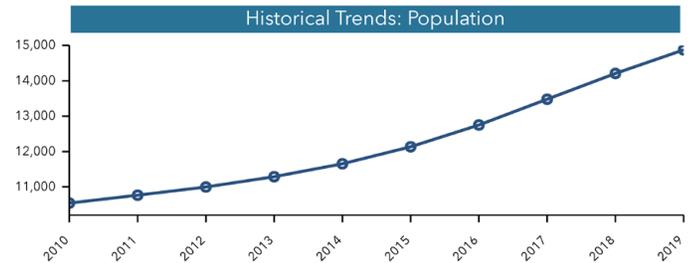
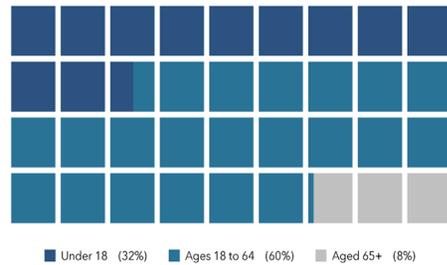


Dots show comparison to Weld County

## Population, Age, & Housing

According to the American Community Survey (ACS), ESRI, and Bureau of Labor of Statistics the estimated population of the Town of Firestone is approximately 15,000. In the past 10 years the population has increased over 45%. There are an estimated 4,800 housing units with an average household size of 3.14 individuals.

An estimated 60% of the Firestone population is between the ages of 18-64. Notably 32% of residents are below the age of 18, with only 8% above the age of 65. Median age is 34.

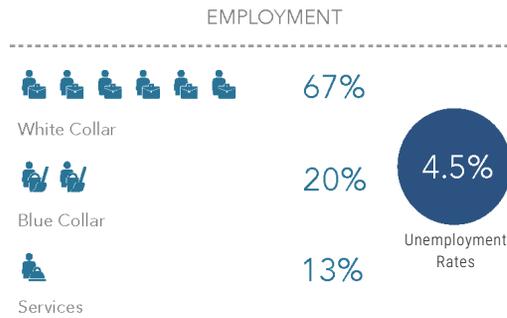
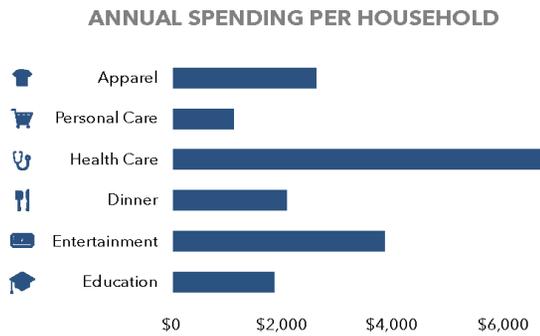


**14,873** Population  
**4,736** Households  
**3.14** Avg Size Household

**34.0** Median Age  
**\$90,014** Median Household Income  
**\$364,124** Median Home Value

According to ESRI, approximately 85% of the housing units in Firestone are occupied, and of those, 15% are categorized as renter occupied with the remainder owner occupied.





## Labor, Employment, & Education

According to the U.S. Census Bureau, 97.3% of Firestone's workforce age 16 and over is employed. Occupations in professional positions make up the largest category, followed by management, administrative support, services and sales.

Approximately 150 store-front businesses operate in town offering a variety of goods and services. The largest employers in Firestone include American Furniture Warehouse, Home Depot, King Soopers, and the Town of Firestone. The largest retail development is the Firestone City Center comprised of nearly 15 retailers.

## Everyday Life

Half of all households in the Town of Firestone have at least 1 dog (52%) according to the ESRI with 22% of those home to 2 or more dogs. The highest annual spending in each household is for health care at over \$6,000 dollars. Other spending categories are substantially lower with Entertainment, Apparel, Dinner, Education, and Personal care between \$1,500 and \$4,000 of a household's annual budget. These indicators suggest that outdoor spaces, including dog friendly areas and walking trails, and opportunities to promote health and wellness would be important to many Firestone residents.

The table below summarizes key demographics for comparison with Weld County and the State of Colorado.

	Firestone*	Weld County**	Colorado**
<b>Male</b>	49.8%	50.4%	50.4%
<b>Female</b>	50.2%	49.6%	49.6%
<b>Median Age</b>	34	34.1	36.4
<b>Under 18 Years Old</b>	32%	26.2%	22.2%
<b>Between 18-64 Years Old</b>	60%	61.6%	63.6%
<b>Over 65 Years Old</b>	8%	12.2%	14.2%
<b>High School Graduate or Higher</b>	96%	87.7%	91.1%
<b>Bachelor's Degree or Higher</b>	38%	27.0%	39.4%
<b>Graduate Degree</b>	9.5%	8.4%	14.6%

\*Data from ESRI Business Analysis 2020

\*\*Data from US Census Bureau

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# Park Trends By **GENERATIONS**

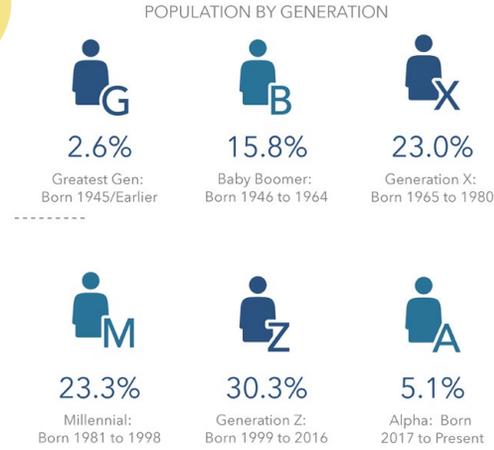
## **Understanding Generational Differences**

An important part of understanding park and recreation trends is understanding the differences between generations over time. Each generation is impacted by different experiences, world events and economic times. These experiences help shape their values and motivations. From Traditionalist to Baby Boomers to Millennials, and now to Generation Z, it's important to understand the challenges and life events each generation faces and how these shape shared values.

# TRADITIONALISTS

Traditionalists include the Greatest Generation and the Silent Generation. Born between 1901 and 1945 these community members are firmly rooted in the belief of an “honest day’s pay for an honest day’s work”.

Traditionalists grew up in a time of economic turmoil, during or after the Great Depression and two World Wars. They learned to deal with economic hardships through self-sacrifice and discipline. Due to the advanced age of most Traditionalists their impact on park and recreation trends is limited.



# BABY BOOMERS

Born between 1946 and 1964, this group is also referred to as the “Me” generation. They are predominately in their 60s and are well established in their careers. As such, they hold positions of power and authority, such as business leaders and executives.

Boomers are often ambitious, loyal, work-centric, and cynical. They prefer monetary rewards, but also enjoy nonmonetary rewards like flexible retirement planning and peer recognition. They also do not require constant feedback and have an “all is well unless you say something” mindset.

Influenced by the suburbia phenomenon, the Civil Rights Movement and the Vietnam War, Baby Boomers are also associated with high levels of optimism, a belief in equality, loyalty to their children and a belief that everyone can have “The American Dream.”

## Park & Recreation Trends for Boomers

- Enhancement of facilities
- Holistic programming
- Dynamic forms of community engagement
- Senior centers for teaching, learning, and activities
- Delay retirement with “professional reinvention”
- Physically active with youthful mindsets
- 19% identify physical health as top priority
- Community-minded in making the world a better place
- First generation to embrace fitness and wellness as a means to live longer

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# GENERATION - X

Generation X has around 44 to 50 million Americans who were born between 1965 and 1980. Generation X grew up during the Watergate scandal, with women entering the workforce and a growing divorce rate. Many Gen Xers come from dual-income families or single parent homes. Gen X is often associated with being independent and self-reliant, but their experiences with Watergate and the energy crisis cause them to be pragmatic and skeptical of institutions.

## Park & Recreation Trends for Generation-X

- Walkability
- Safe places for their kids
- Sharing spaces with multi-generational users
- Outdoor enthusiasts and camping
- High-intensity vacations (OHV parks, rock climbing, etc.)

# MILLENNIALS

Millennials were born between 1981 and 1996 in the age of digital media and technology. The Millennial generation is often associated with an understanding of global issues and social engagement, valuing diversity and embracing change. At the same time, they remember Columbine, 9/11 and natural disasters, and they were directly impacted by the economic recession as they entered the workforce. These experiences shape the fact that Millennials are money conscious and want to spend their time and resources on meaningful experiences that add value to their life.

## Park & Recreation Trends for Millennials

- Pet-centric recreation with 70% of park visits for pet related activities
- Events and gathering spaces
- Nature walks, park revitalization, and community service
- Social media use in parks
- 'Fear of missing out' (FOMO)
- Niche programming
- Places of escape to avoid demands of life
- Motivated by achievement of a goal or development of a skill
- Enjoy nature and scenic beauty
- Adventure highs
- Use fitness and health apps twice as much as other age groups

# GENERATION - Z

Generation Z is an entirely new phenomenon. Generation Z is the center of the social revolution. Born after 1996, they have grown up entirely in a digital world and have never known a time without smartphones and an instant access to information. They came of age with the first black president in a socially progressive era with same-sex marriage, battles over universal healthcare, and the fight for equal pay for equal work. At the same time, Gen Z witnesses daily news coverage of terror attacks, war and a divided political landscape. These events shape values of diversity, an embrace of multiculturalism, and positive social attitudes, yet also contribute to a sense of guardedness that exceeds other generations.

## Park & Recreation Trends for Generation-Z

- Connectivity and areas to hangout
- After school activities
- Nature play
- Interactive waterscapes
- Obesity as a front-line epidemic
- Familiarity with youth activity centers
- Engagement via technology
- Heavy reliance on social media
- Health issues due to physical inactivity, high exposure to digital media and screen time, low consumption of fruits and vegetables, and limited time spent outdoors

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# Cultural Distinctions in **PARK USERS**

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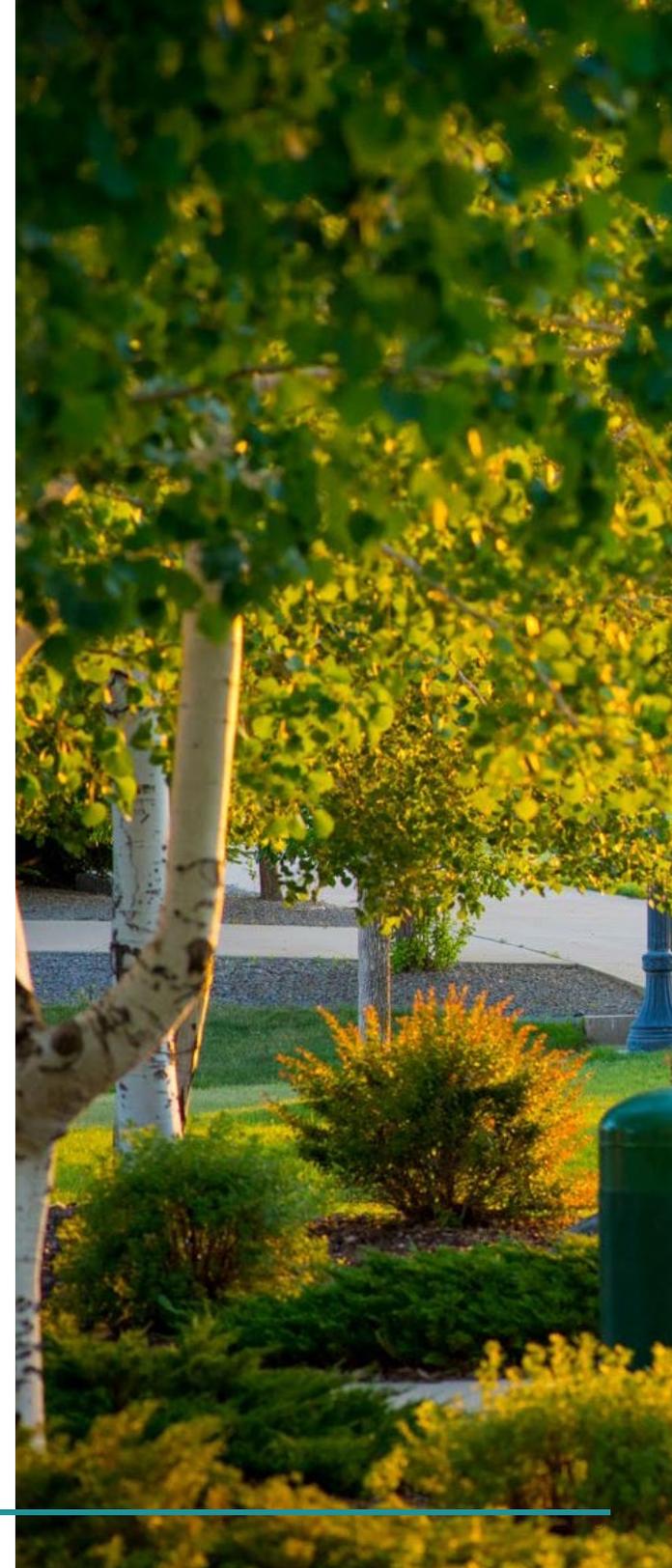
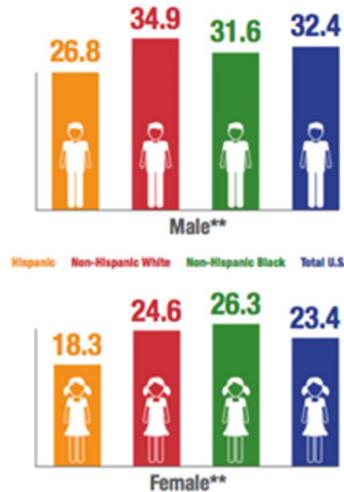
Park and recreation agencies across the country are confronting shifting demographics in their communities. In the last decade, the U.S. Census has reported a significant increase in the proportion of Americans from racially and ethnically diverse backgrounds. America's racial and ethnic diversity is most prominent in the West and South, as well as in urban areas across the nation. According to the 2010 Census, four states (including two of the largest, California and Texas) and the District of Columbia are now "majority-minority" states, where less than half the population is non-Hispanic White.

Since recreation patterns are shaped by cultural influences, this creates a changing atmosphere in the country's park and recreation programs. In Firestone, nearly 1 in every 5 residents is Latino with over 17% of the population. It is important to note the interests and concerns affiliated with this part of the Firestone community.

Nationally, Latinos are increasingly finding it harder to access and stay in touch with nature. At the same time, the Latino community faces tremendous health disparities around chronic disease conditions, including obesity, diabetes, asthma and heart disease. Whether through camping, hiking or playing in a local park the relatively limited investment in Latino neighborhoods limits access to green spaces that most other communities enjoy.

The importance of parks to Latino communities cannot be understated. These green spaces not only contribute to beautify local neighborhoods, but also provide space for community gathering and foster neighborly connections that may otherwise go unmade. Parks build community cohesion and local pride and enhance the overall quality life for Latino families.

PERCENT OF YOUTH (6-17) WHO PARTICIPATED IN PHYSICAL ACTIVITY\* EVERY DAY IN THE PAST WEEK 2011-2012





<https://www.nrpa.org/contentassets/60b9bbcb52a64610803119ffecb93ccd/youth-as-health-and-wellness-leaders-in-local-parks-and-recreation-best-practices-guide.pdf>  
<https://www.nrpa.org/parks-recreation-magazine/2012/september/the-new-demographics/>  
<https://www.nrpa.org/parks-recreation-magazine/2012/may/boom-a-generation-explodes-assumptions-about-aging/>  
<https://www.athleticbusiness.com/recreation-planning-blog/blog-bridging-the-generation-gap-in-your-rec-center.html>  
<https://www.planetizen.com/features/105568-trends-community-park-landscape-design-and-planning>  
<https://www.travelandleisure.com/travel-tips/travel-trends/camping-millennials-gen-x>  
<https://www.inc.com/john-rampton/different-motivations-for-different-generations-of-workers-boomers-gen-x-millennials-gen-z.html>

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# Community **SURVEY**

A community survey for the Town of Firestone Parks, Open Space & Trails was conducted in the autumn of 2019. The purpose of the survey was to gather resident opinions to help set priorities for the future development of parks, open space and trails. The survey was designed to obtain statistically valid results from households throughout the Town of Firestone.

Survey data was collected using traditional mail and email distribution methods that yielded 321 mail and 80 email surveys. The goal was to obtain a total of at least 400 survey responses. This goal was met with the total of 401 survey responses received which were combined into one data set. Statistically, a sample of 401 households provides a margin of error of plus or minus 4.8% at a 95% confidence level which ensures that the survey findings are representative of the residents of the Town of Firestone. The input gathered was illuminating and a valuable resource in the development of the Firestone Parks, Open Space and Trails Master Plan.





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# O v e r v i e w

The survey contained a series of questions that were designed to measure behavior as well as perceptions by residents mostly surrounding parks, open spaces & trails, but also included questions regarding satisfaction, programs and services.

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## Satisfaction with the parks, open spaces and trails of the Town of Firestone.

A majority of respondents were satisfied with the Town of Firestone parks, open spaces and trails. When respondent that were unsatisfied asked why, park and trail maintenance, lack of trees at parks and the slow development of Central Park were common responses.



## How likely would you be to recommend the Town of Firestone parks, open spaces and trails to a friend or family member?

This is a measure of customer satisfaction and loyalty to the Town's parks, open spaces and trails. The Net Promoter Score (NPS) system was used with NPS scores measured and reported with a number from -100 to +100. A positive score is desirable. Given the NPS range of -100 to +100, a positive score or NPS above 0 is considered "Good", +50 is "Excellent", and above 70 is considered "World Class." The Town of Firestone had a score of -15 for this question, which is considered a poor score and indicates that work needs to be done to gain positive customer satisfaction in the future.



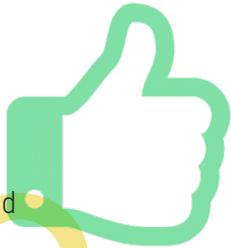
## Participation in Carbon Valley Park & Recreation District.

A majority of respondents utilized Carbon Valley Park & Recreation District programs. When asked if the programs satisfied their household needs, using the Net Promoter System (NPS), the Carbon Valley Park & Recreation District had a score of -11, which is considered a poor score.



### Should the Town of Firestone implement sustainable practices and green initiatives in our parks for the future?

A majority of respondents agreed that the Town should implement sustainable practices and green initiatives in their future parks.



### Ranking the Town of Firestone Priorities.

The top three priorities by respondents included building additional trails, build an outdoor pool and build Central Park. Also important is the acquisition of additional land for parks.

### How often do you visit the Town of Firestone parks, open spaces and trails?

A majority of respondents visit Town of Firestone parks, open spaces and trails on a weekly basis, the most visited being Firestone Trail.

### What amenities would be important to you in the development of Central Park?

The top three amenities respondents found to be important at Central Park included bathrooms, walking paths/trails and park shelters. Some "other" responses included bike paths, a swimming pool and ADA access.

### Important park amenities ranked.

The top three park amenities that respondents found important to them or their household included trails/walking paths, restrooms and bike paths.

### How much of a tax increase would you be willing to pay to fund the costs to continue to renovate, operate and maintain our parks, open spaces and trails?

60% of respondents would support a future tax increase of \$1-5 or \$6-10 per month.

## Key TAKE-AWAYS

1. Building additional trails is high on the community priority list leading to a better connecting trail system.
2. There is a growing need for the Town to finish the projects that have historical legacies of not being completed, most notably Central Park.
3. Almost three fourths of the survey respondents state that the Town parks, open spaces and trails contribute to their quality of life. Convenience and accessibility to parks, trails and recreational services is highly desired.
4. The community would support a future tax increase in order to continue to renovate, operate and maintain parks, open spaces and trails.
5. More than half of the survey respondents agreed that the Town of Firestone should implement sustainable practices and green initiatives in park lands in the future.

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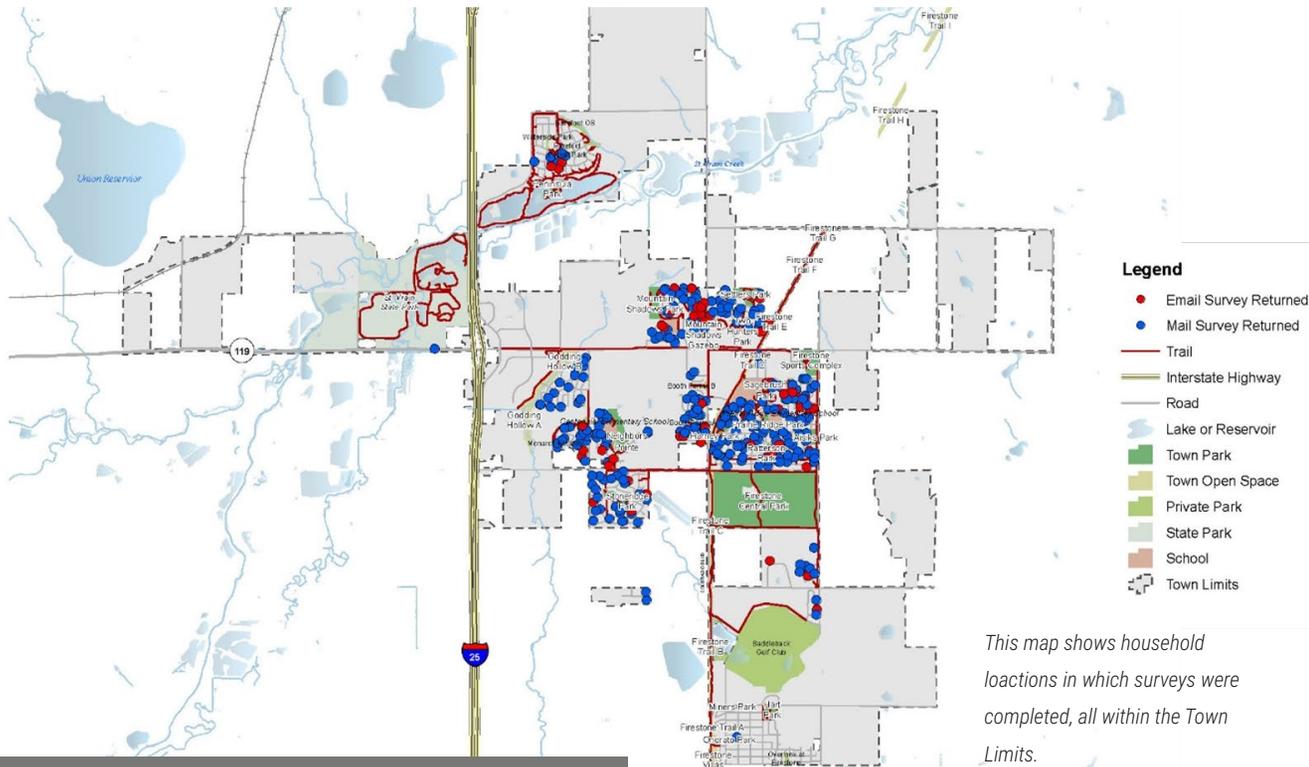
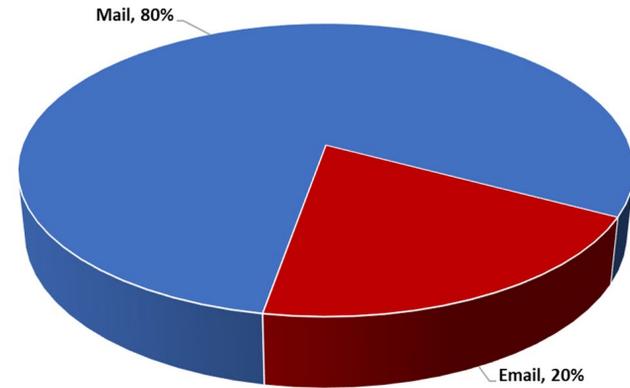
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# SURVEY METHODS & RESPONSES

Respondents were asked to complete a five-page questionnaire with 23 questions. Within those 23 questions, there were approximately 170 variables, most of which were statistically quantifiable with some open-ended questions that could only be presented as narrative responses. The open-ended comments are summarized in the body of this report. A copy of the mail survey instrument is presented in the Appendix of this report. The email survey questions were asked in identical order and wording.

In addition to the random sample survey, an online opt-in questionnaire was made available after the random sample was completed to allow anyone to voice opinions on the survey topics. That survey collected approximately 30 responses and the data collected was shared with the Town of Firestone staff.

Type of Survey



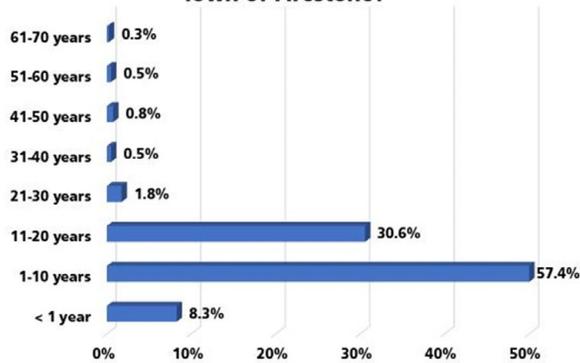
This map shows household locations in which surveys were completed, all within the Town Limits.

# Survey Demographics

## How long have you lived within the Town of Firestone?

The average years of residency for respondents was 9.5 years.

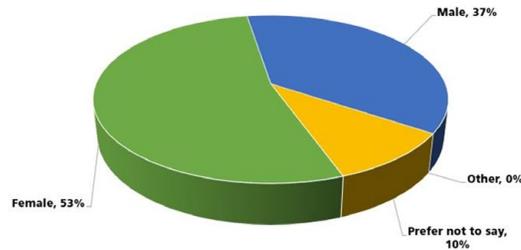
20: How long have you lived within the Town of Firestone?



## What is your gender?

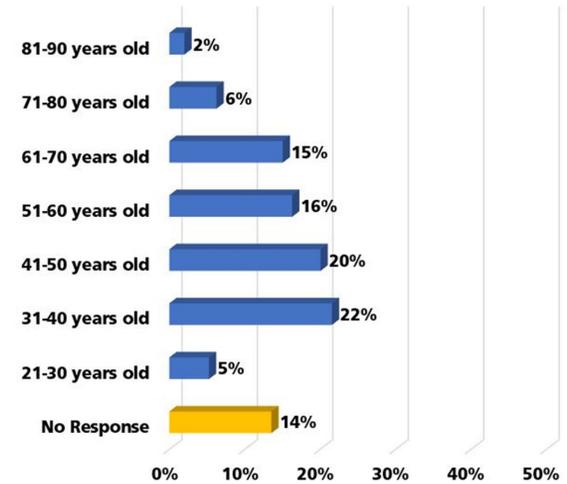
It is not unusual in leisure services research that the survey respondents tend to be more female than male since females tend to be spokespersons of a household. Such is the case for this study, where approximately 53% were female and 37% male.

21: What is your gender?



## Beginning with yourself, what are the ages of those in your household?

(Census Age is 35 Years)



Average age of Survey Respondent: 51 (Adjusted for Under 18 is 33)

42% of households surveyed have children (Age 18 and younger) in household.

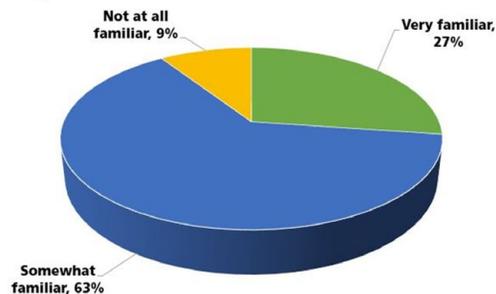
27% of households surveyed are active adult/senior citizen households. (Ages 61 years or older)

# Parks, Open Spaces & Trails

## How familiar are you with the parks, open spaces and trails of the Town of Firestone?

A majority of respondents were familiar with the parks, open spaces and trails with a total combined response rate of 90%.

1: How familiar are you with the parks, open spaces and trails of the Town of Firestone?



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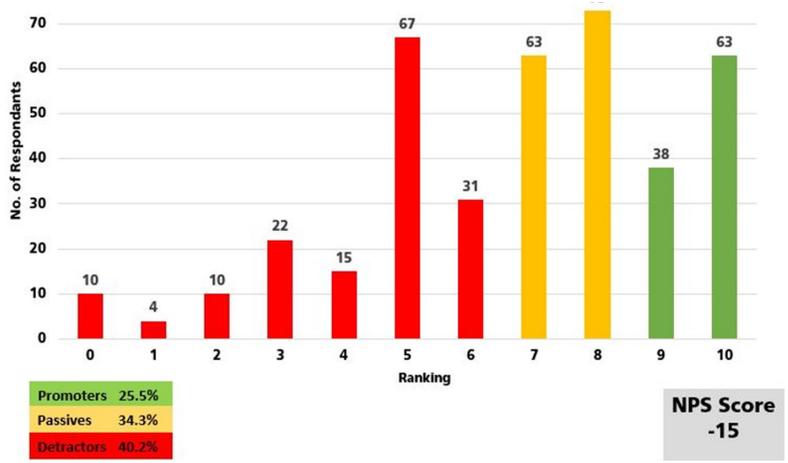
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### How likely would you be to recommend the Town of Firestone parks, open spaces and trails to a friend or family member?

This is a measure of customer satisfaction and loyalty to the Town's parks, open spaces and trails. The Net Promoter Score (NPS) system was used with NPS scores measured and reported with a number from -100 to +100. A positive score is desirable. Given the NPS range of -100 to +100, a positive score or NPS above 0 is considered "Good", +50 is "Excellent", and above 70 is considered "World Class." The Town of Firestone had a score of -15 for this question, which is considered a poor score and indicates that work needs to be done to gain a positive customer satisfaction in the future.

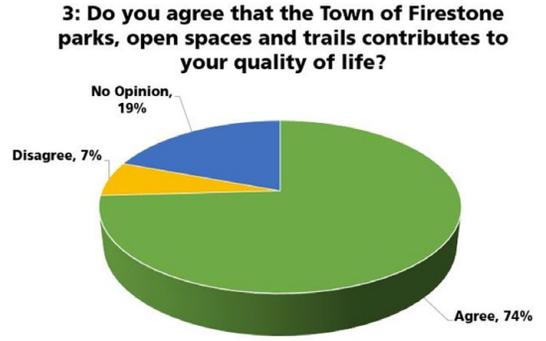


### What is the most important reason for your score?

Responses included several repeating themes such as cleanliness of the spaces, beautiful views and that the trail system are important to the community. For those that were neutral or would not recommend Firestone park lands the issues identified were goathead weeds on the trails, not having enough trails, and insufficient shade trees.

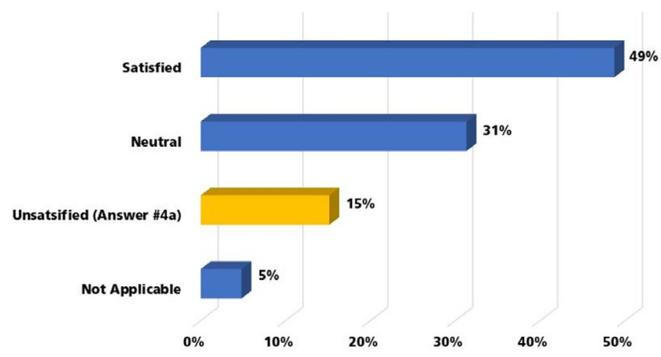
### Do you agree that the Town of Firestone parks, open spaces and trails contributes to your quality of life?

The majority of respondents agreed at 74%, followed by no opinion at 19% and disagree at 7%.



### How would you rate your overall satisfaction with the parks, open spaces and trails of the Town of Firestone?

A majority of respondents are satisfied with the Town of Firestone at 49%, followed by neutral at 31%, unsatisfied at 15% and not applicable at 5%. For context, research data in recreation typically shows averages of 55% as satisfied with less than 10% unsatisfied.

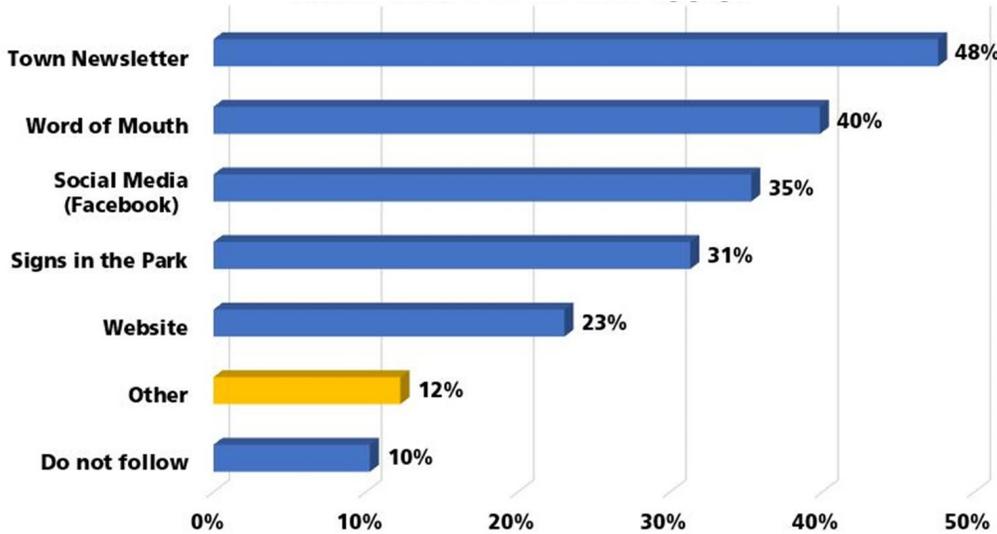


### If you answered Unsatisfied above, please tell us why?

Responses include several repeating themes such as the slow development of Central Park, weed control at the parks and trails and outdated facilities and park amenities.

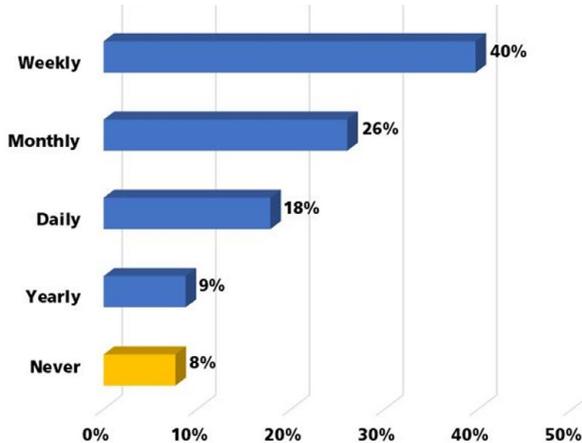
### How do you learn about what is happening with the Town of Firestone parks, open spaces and trails?

The majority of respondents learn about what is happening through the town newsletter at 48%, followed by word of mouth at 40% and social media at 35%. Some common "other" responses included the Nextdoor app, the Carbon Valley Consumer Report and ads attached to the water bill.



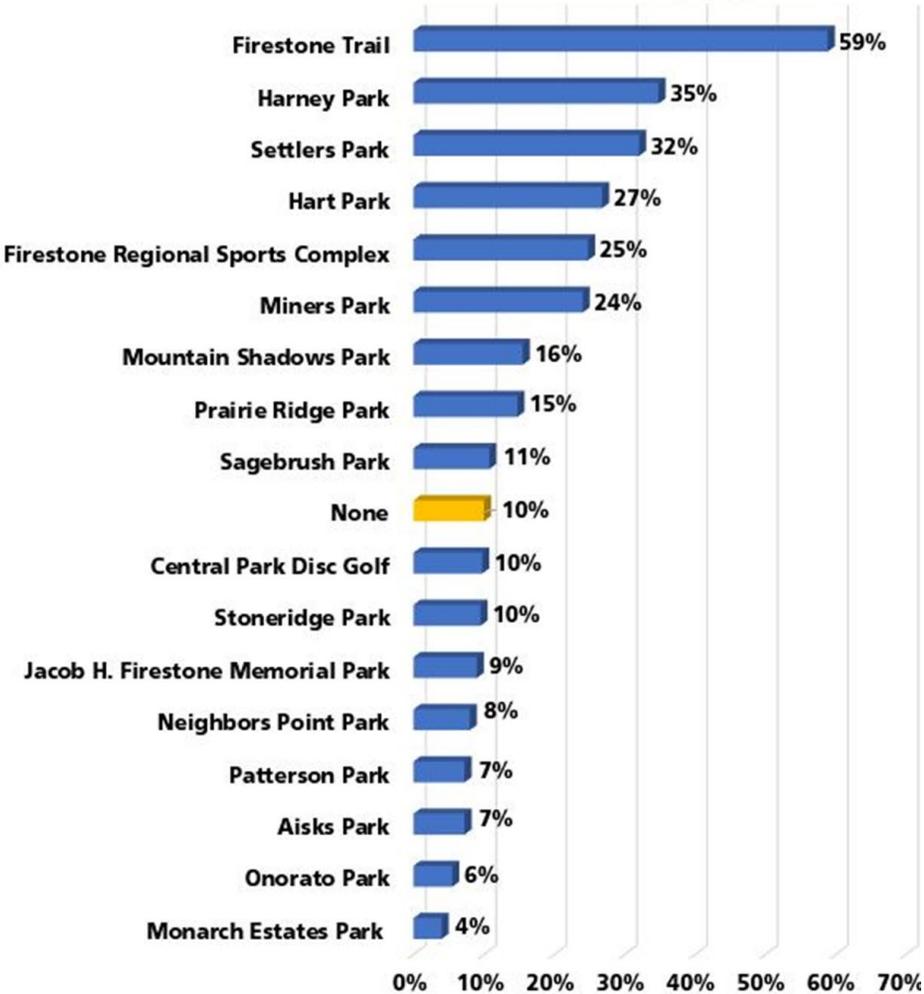
### How often do you visit the Town of Firestone parks, open spaces and trails?

Majority of respondents visit the parks, open spaces and trails on a weekly basis at 40%, a higher than average visitation rate. This is followed by monthly at 26%, daily at 18%, yearly at 9% and never at 8%.



### Which of the following parks and/or trails do you or other members of your household use?

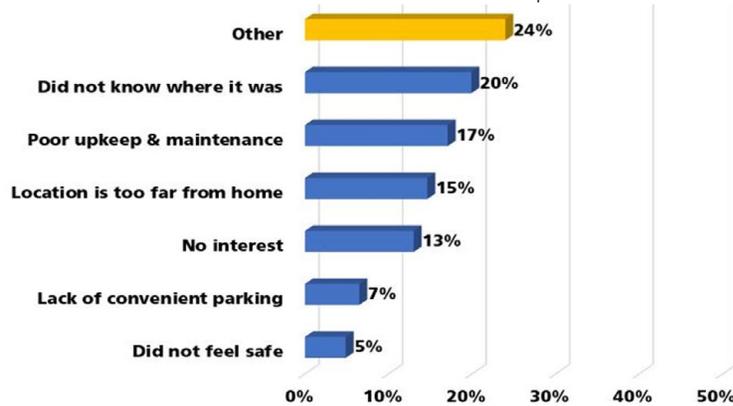
The majority of respondents used Firestone Trails at 59%, followed by Harney Park at 35% and Settlers Park at 32%.



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### Did any of the following factors prevent you or a household member from visiting a park, open space or trail?

A majority of responses were "other" at 24%. Respondents noted factors such as weeds on the trails and a lack of restrooms and mature trees for shade. Not knowing where the parks, open spaces and trails were at 20%, poor upkeep and maintenance at 17%, and being too far from home at 15% were the other notable responses.



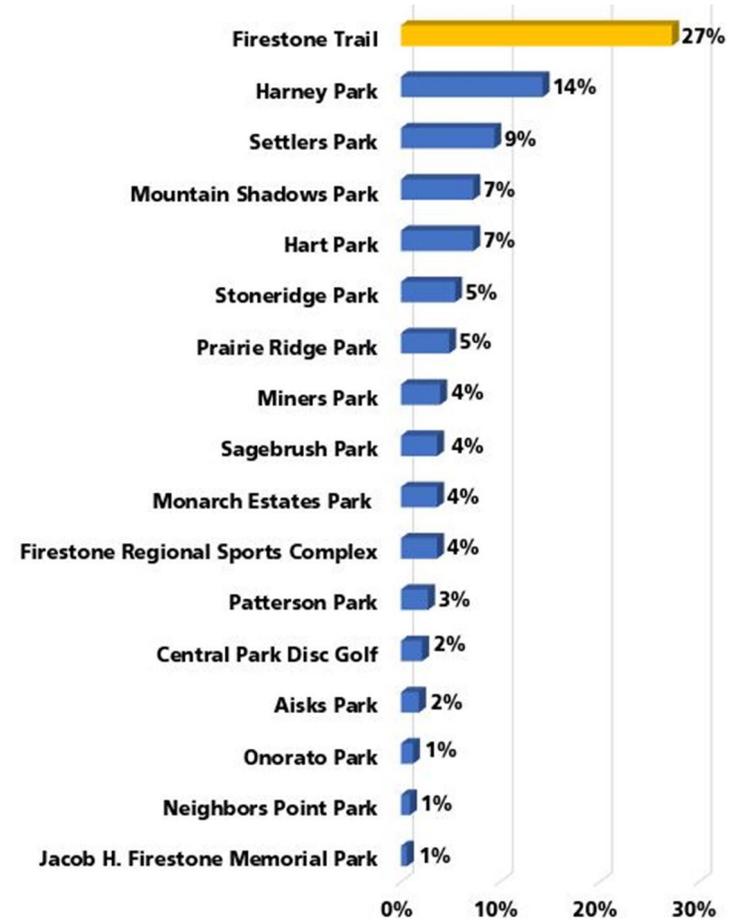
### Please rate your feelings about that Firestone Park you most often visit.

Responders felt most positive about accessibility and access at 37%, level of safety at 32% and overall cleanliness at 29%. The variety of outdoor amenities scored the lowest as many of the parks have the basic park elements such as playgrounds but lack signature design elements that make each space unique.



### Which park or trail do you most often visit from the list above?

The majority of respondents used Firestone Trail at 27%, followed by Harney Park at 14% and Settlers Park at 9%.



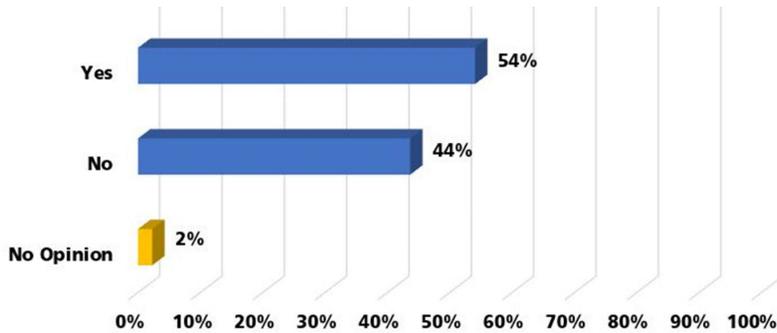
### What, if anything, would you recommend to be changed in our parks?

The numerous responses collected from the survey respondents varied tremendously but several repeating themes included a better connecting trail system, more trees at the parks and trails, more restrooms, more security and updated amenities.

# Carbon Valley Park & Recreation District

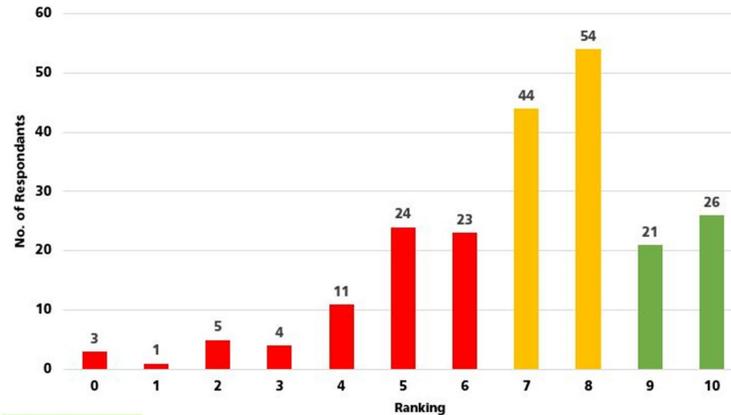
## Does your household utilize or participate in any Carbon Valley Park & Recreation District programs?

A slight majority of respondents used Carbon Valley Parks & Recreation District programs at 54%, followed by not using them at 44% and no opinion at 2%. In review of comparable research data in the field, this is a higher than average rate of participation.



## If you answered Yes above, how does your level of participation in the Carbon Valley Park & Recreation District program satisfy your household needs?

This is a measure of customer satisfaction and loyalty to the Park & Recreation District. The Net Promoter Score (NPS) system was used with NPS scores measured and reported with a number from -100 to +100 with a higher score that is desirable. Given the NPS range of -100 to +100, a positive score or NPS above 0 is considered “Good”, +50 is “Excellent”, and above 70 is considered “World Class.” Based on global NPS standards, any score above 0 would be considered “good.” A majority of respondents utilized Carbon Valley Park & Recreation District programs. When asked if the programs satisfied their household needs, using the Net Promoter System (NPS), the Carbon Valley Park & Recreation District had a score of -11, which is considered a poor score.

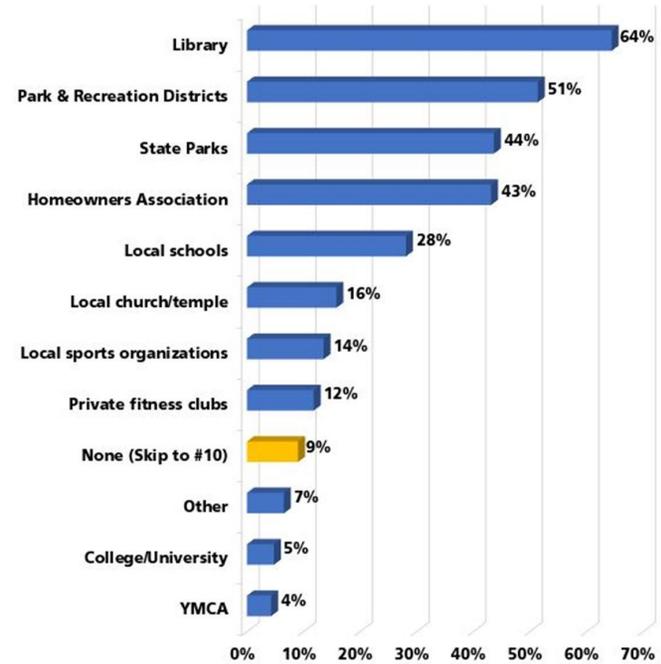


Promoters	21.8%
Passives	45.4%
Detractors	32.9%

**NPS Score**  
-11

## Do you or members of your household use any of the following listed below for parks, trails, facilities, recreation programs and/or services?

A majority of respondents said that they used the library for their services at 64%, followed by Park & Recreation Districts at 51% and State Parks at 44%. For “other” responses a recreation center, trails and dog park areas were commonly listed.



## Why do you use them?

A majority of responses had common themes, including accessibility, convenience, being able to take part in sports programs not offered by Carbon Valley, such as basketball, and having an area to walk dogs.

# C e n t r a l P a r k

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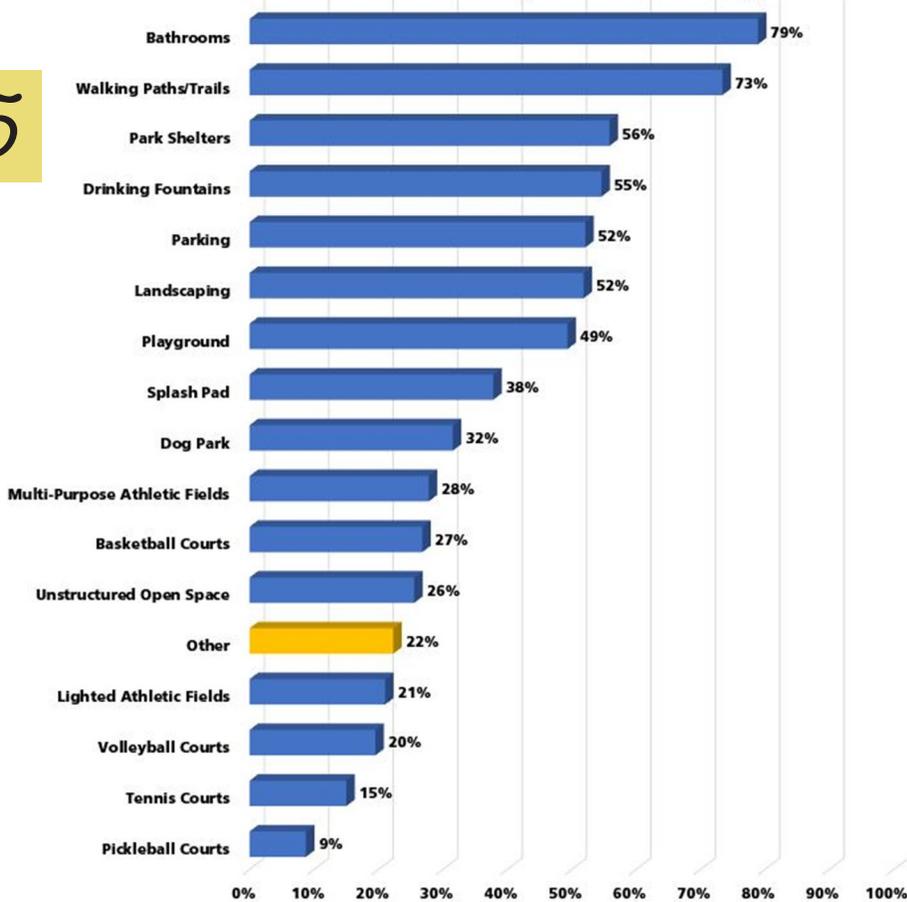
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## What amenities would be important to you in the development of Central Park?

A majority of respondents said that bathrooms were important to Central Park's development at 79%, followed by walking paths/trails at 73% and park shelters at 56%. The "other" responses included similar responses such as a swimming pool, ice rink, a recreation center, accessible fitness equipment, and parking.

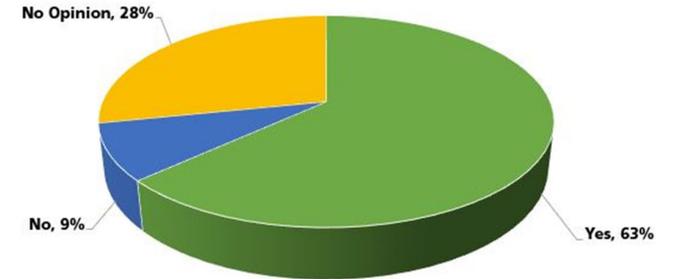
16: What amenities would be important to you in the development of Central Park? (Check all that apply)



# C a p i t a l I m p r o v e m e n t s

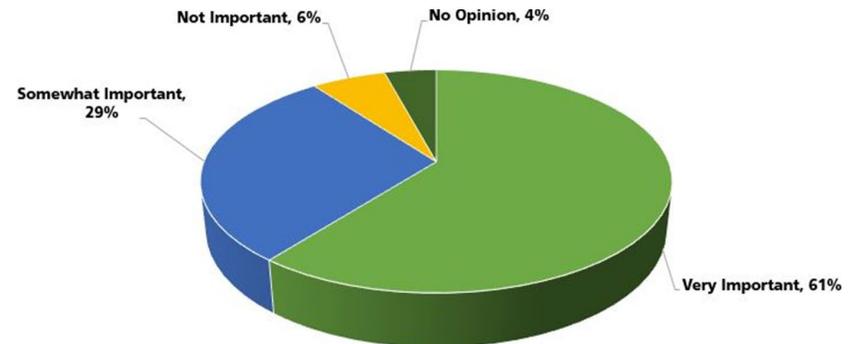
## Should the Town of Firestone implement sustainable practices and green initiatives in our parks for the future?

The majority of respondents agreed that the Town should implement sustainable practices and green initiatives at 63%.



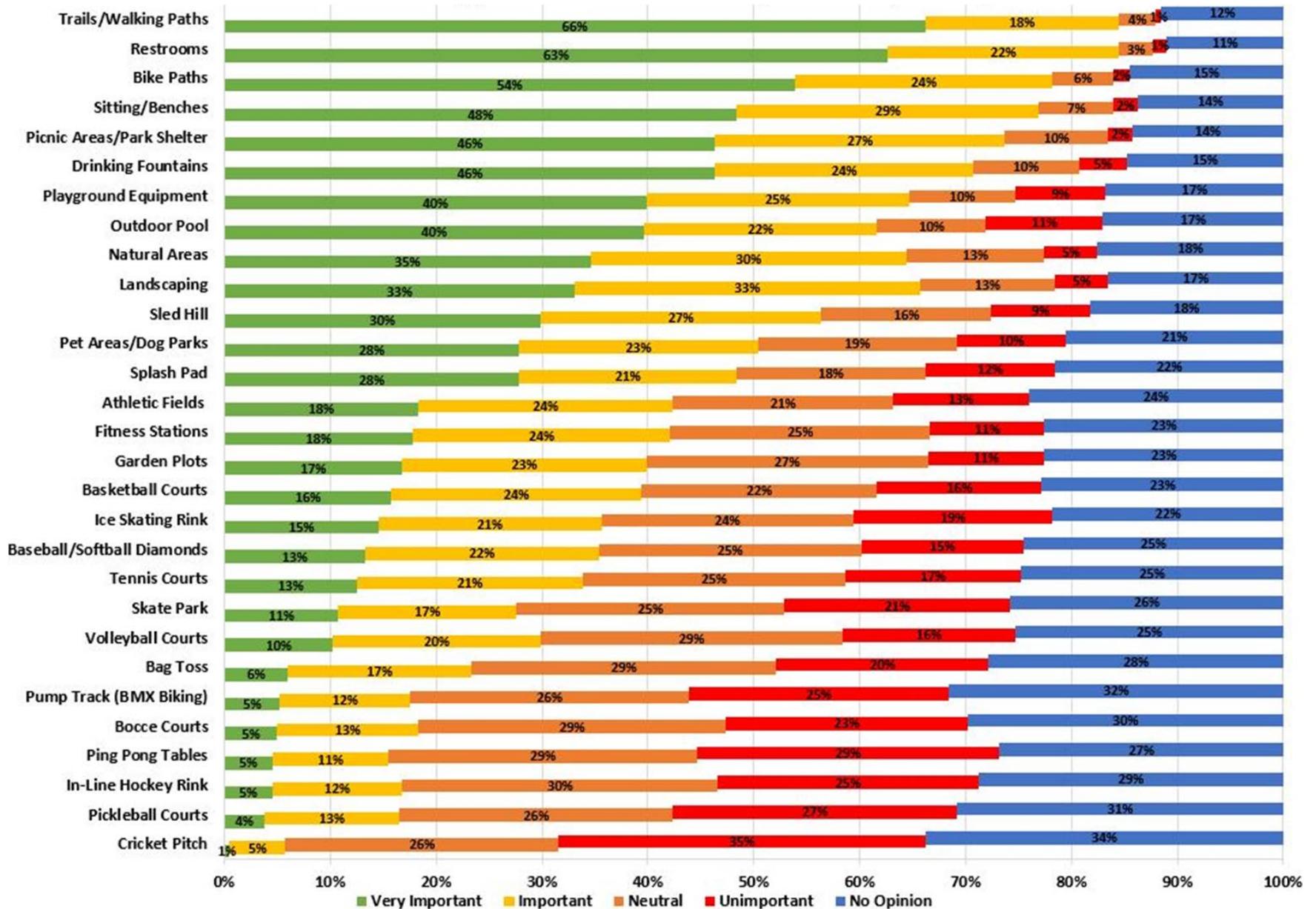
## How important are our parks, open spaces and trails in providing opportunities to increase health benefits by connecting with the outdoors for you and your household?

The majority of respondents found the parks, open spaces and trails as essential for health benefits with 90% noting them as either very important or somewhat important.



**Please rate the following park amenities that are important for you and your household.**

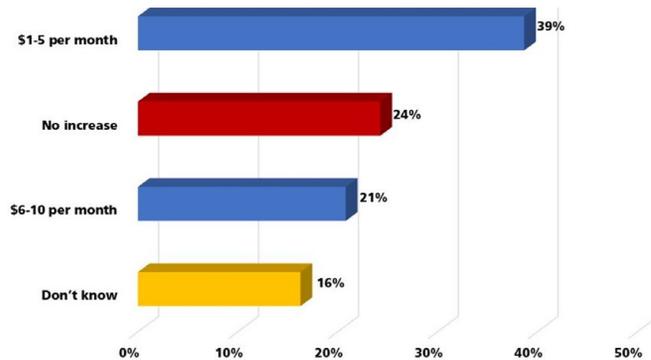
The top three amenities that respondents found important to them were trails/walking paths at 66%, restrooms at 63% and bike paths at 54%. Connectivity is clearly important to the Firestone community.



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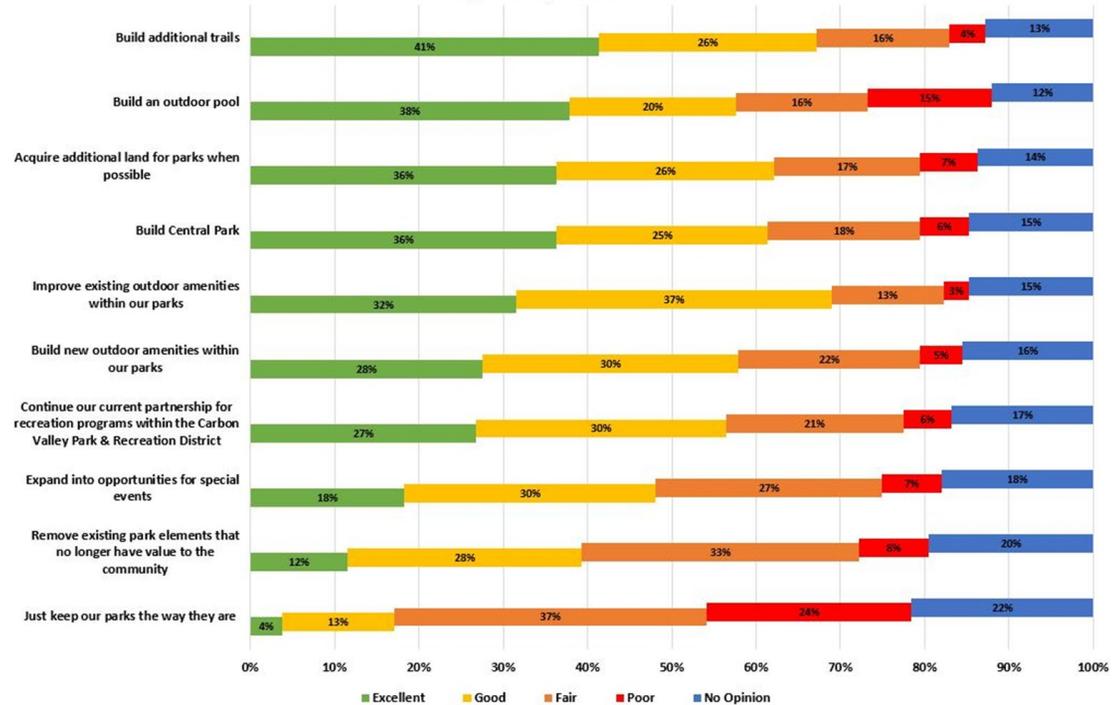
**How much of a tax increase would you be willing to pay to fund the costs to continue to renovate, operate and maintain our parks, open spaces and trails?**

The majority of respondents (60%) would support a tax increase to fund parks, open spaces and trails with an additional \$1-5 per month at 39%, followed by no increase at 24%, an additional \$6-10 per month at 21% and don't know at 16%.



**Please rate each of the following Town of Firestone possible priorities which would be important to you and your household.**

Respondent's top three priorities were additional trails at 41%, building an outdoor pool at 38% and building Central Park at 36%.



**C l o s i n g  
C o m m e n t**

**Please make any additional comments that you think would be helpful.**

Open-ended responses centered on the need for an updated park master plan, specifically regarding Central Park. Respondents have voiced their frustration on the slow, years long delay in development of the park and amenities that have been planned but never built. There were also comments regarding expanding the walking/biking trails to be more connected throughout the community. Additional comments included concern for raising taxes, increasing park safety and maintenance, more mature trees for shade and the need for a new recreation center.

Respondents were generally supportive of the parks, open spaces and trails provided by the Town of Firestone.

# VISIONING

A series of visioning meetings were held to elicit 'big picture' input from Board and Commission members, Town staff, community members, and local stakeholders to provide an opportunity for focused input. This effort complemented the random statistical survey conducted explicitly for the Parks, Open Space & Trails Master Plan (POST MP).

This summary highlights major take-aways from each group engaged.

## Board & Commission Members:

Bobbi Sindelar	Town of Firestone, Mayor
Don Conyac	Town of Firestone, Trustee/PRTAB Chair
Frank Jimenez	Town of Firestone, Trustee
Doug Sharp	Town of Firestone, Trustee
Eileen Leach	Town of Firestone, Cultural Committee

## Staff Members:

A.J. Krieger	Town of Firestone, Town Manager
Julie Pasillas	Town of Firestone, Public Works Director
Todd Bjerkaas	Town of Firestone, Planning Director
Chuck Bradt	Town of Firestone, Parks Manager
Anthony Martinez	Town of Firestone, Public Works/Parks
Jason Sias	Town of Firestone, Public Works/Parks
Dan Martinez	Town of Firestone, Public Works/Parks
Paul Newlin	Town of Firestone, Public Works/Parks
Wes Johnson	Town of Firestone, Public Works/Parks
Caroline Johnson	Town of Firestone, Public Works/Parks

Jacob Griggs	Town of Firestone, Public Works/Parks
Diego Sanchez	Town of Firestone, Public Works/Parks
Trystin Montano	Town of Firestone, Public Works/Parks
Randall Sandoval	Town of Firestone, Public Works/Parks
Scott Roberto	Town of Firestone, Public Works/Parks
Millissa Berry	Town of Firestone, Planner
Tracy Case	Town of Firestone, Building Division Manager

## Stakeholder Group Members:

Julia Davis	Carbon Valley Chamber of Commerce
Dr. Matthew Hortt	High Plains Library
Ryan Kragerud	St. Vrain Valley School District
Tom 'Whitey' O'Malley	Saddleback Golf Course
Michelle Powers	Firestone Police Department
Dean Rummel	Carbon Valley Recreation District
Chief Jeremy Young	Frederick Firestone Fire Protection District

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# VISIONING

## P R O C E S S

The Project Team met independently with Board & Commission members, staff, and stakeholders on October 28, 2019 to gather insight. Ongoing conversations took place over the course of a month as a follow up. An All Community Meeting was held November 6, 2019 as the final visioning engagement. Information collected has been concisely organized in this report to summarize major discussion points.

Visioning participants were challenged to discuss five topic areas to provide a meaningful exchange of ideas:

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- 1) P a r k s , O p e n S p a c e & T r a i l s
- 2) S p e c i a l E v e n t s & C u l t u r a l A r t s
- 3) C o m m u n i t y E x p e c t a t i o n s
- 4) P a r t n e r s h i p s
- 5) C h a l l e n g e s

Meetings kicked-off with a question: **What makes parks memorable?** A variety of responses were collected, many of them telling stories of being outside, freedom to play and unstructured fun in just exploring a park space. Members shared vivid memories of time spent in parks, reinforcing the notion of parks as memory makers regardless of age or ability, an important part of the community fabric that adds depth and value to each of our lives.

# VISIONING PRIORITIES

Several priorities emerged from each group discussion:

## Board & Commission Priorities

- Equity and standards in provision of service
- Central Park as 'civic hub'
- Trail connectivity
- Sustainable, maintainable spaces

## Staff Priorities

- Adequate staffing
- Prioritize 'quality over quantity'
- Engage maintenance staff in planning and design review
- Adopt operational model that promotes efficient workflows

## Community Priorities

- Design and operational consistency
- Unique identity for each Town park
- Progress on Central Park as a community 'hearth'
- Trail connectivity and safety

## Stakeholder Priorities

- Continue strong collaboration among local stakeholders
- Central Park project as a priority to foster long-term partnerships

# VISIONING SUMMARY

Parks, Open Space & Trails

Special Events & Cultural Arts

Community Expectations

Partnerships

Challenges



# 1

## Parks, Open Space & Trails

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Equitable access to public lands and trail connections is essential. Provision of outdoor community spaces and programming for a variety of users of all ages and abilities should be a priority to include toddlers, kids, tweens, teenagers, adults, and seniors as well as challenged users.

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A commitment from planning staff to engage maintenance crews in design review is critical. 'Good maintenance starts at design'. Town standards should reflect maintenance realities. Developers often built parks with lower standards in past that turn over to Town and create new maintenance burdens.

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Each park should have a unique identity, 'signature' parks in particular. Public art installations are desirable and effective to establish a sense of place and promote a sense of community identity.

Natural play options, with wood and stone materials, should be considered beyond traditional play equipment.

Town identity and branding could be enhanced with standardized wayfinding and signage for users, to include municipal street signs at intersections. Addition of Town gateways, similar to those of nearby communities, to indicate that visitors are entering Firestone would also promote a unique community character.

Standards should be further developed to guide design and construction for all park improvements. Future park uses should be defined but flexible in terms of use restrictions based on park type with sensitivity to neighbors, noise and light pollution, and other impacts. Parks and facilities should be built to allow for emergency access and clearances. Some current parks and trails present challenges for emergency management so these important design considerations should be built into planning efforts.

Central Park has the potential to become an integral civic space for Firestone and beyond, a destination for visitors to include plazas, public art, cultural opportunities, event space, and

facilities as well as typical park offerings.

With a very limited downtown district in Firestone, Central Park could create a civic hub with a variety of special use options. It could serve multi-generational and all season demands by offering a full range of park and recreation activities as well as civic services and events. The expansive site could accommodate large facilities including an amphitheater, an outdoor pool (in partnership with Carbon Valley Park and Recreation District), outdoor learning spaces, and open water access among other features. Master plans developed in the past for the Central Park site are outdated. A new process should be undertaken to produce a realistic vision, with phasing for implementation and a viable strategy to achieve it. Public safety design features (lighting, detection, public address systems, etc.) will be needed and caution was urged that separation from water bodies be designed either by a fence or at a distance from any special event areas where crowds are expected to prevent water-related hazards or accidents.

Trails and connectivity are a high priority to link residential neighborhoods, commercial areas, services and schools to park lands. Residents should be enabled to ride a bike or walk to activities instead of using a car. Safety is always a concern due to busy roads so off-street trails and enhanced pedestrian safety at street crossings are priorities.

Added infrastructure, such as flashing crosswalks or sidewalk bulb outs may be effective strategies. Trails should provide waysides, seating, or pocket parks to stop, rest, relax and refresh, preferably shaded. A past Town standard that required seating every ½ mile along trails could be revisited. Lighting is also desirable along major trailways, particularly along Firestone Trail. Equestrian trails are commonly requested by residents. Weed management should be an ongoing staff focus, to include removal and overseed of native seed on trail edges. Regular ice and snow removal would promote trail use and enable residents to enjoy trails year-round.

A regional trail connection along Firestone Trail to northern communities is an important future priority. Street crossings, in particular a safe crossing of Highway 66, will need to be considered.

A hierarchy of trail types would add greatly to user experience. Town should consider adding 2'-3' soft surface footpaths in natural settings for residents to appreciate the natural landscape, a complement to existing 8-10' wide circulation trails. This variety would add richness to the existing trail system, already a valuable and functional community asset.

Open Space lands should be acquired and managed to preserve views, protect wildlife habitat, create buffers, and promote environmental education. An effective management plan may be needed as the open space system grows to cultivate high quality native area and help prairie ecology thrive. Open lands should be managed with flora and fauna as priorities.

Sustainable practices, such as turf conversion, use of water-wise plantings, and dedication to pollinator habitat should be further developed and implemented. Community fitness and wellness should be underlying objectives of Town staff. Contemplative spaces such as gardens and passive areas should be incorporated into park designs.

Unprogrammed green space in parks is important. Not everything needs to be geared towards league or team sports. Neighborhood kids, families, and even adults should be able to play a pick-up game in a park near their home. Town staff should continue to strive for high quality in all playable turf areas, including those available for unprogrammed play.

An outdoor pool is a common local request. Carbon Valley Recreation District is actively exploring the potential to build one in Firestone in the future. A splash pad is another aquatic experience that is frequently requested by residents. A simpler, less maintenance intensive alternative to a pool, a splash or spray feature still allows the community to play in water and stay cool during the hotter months of the year.

The Town should evaluate the opportunity to provide Wi-Fi in major parks. Beyond the utility and entertainment value for park users, security cameras require a digital signal to be cost effective and are a great public safety improvement and deterrent to vandalism.

Shade, restrooms, and drinking fountains are essential for climate comfort. These amenities tend to extend the stay of visitors and allow residents to enjoy and play in the parks for longer time periods.

Town parks currently do not have the capacity to host major sport gatherings such as baseball, softball, tennis, or disc golf tournaments. If such facilities could be developed, they would have the potential to draw regional visitors and generate revenue to offset O&M costs while also boosting the local economy.

Maintenance practices have improved significantly in recent years. With a focus on overdue maintenance Town staff has had success in raising standards. Crews have been challenged to keep up with day-to-day operations and keep parks 'green and clean' due to a need for additional staff. Operations has had to prioritize 'quantity over quality' and 'putting out fires' and hold off on any capital improvements for the last year. Staff reorganization or specialization might help focus workload and add to efficiency. Seasonal staff are used as needed, however are typically less effective than full-time employees.



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# 2

## Special Events & Cultural Arts

Parks, Open Space & Trails ○ . . . . .

Special Events & Cultural Arts ○ ———

Community Expectations ○ . . . . .

Partnerships ○ . . . . .

Challenges ○ . . . . .

Special events offered by Town are very successful. These include the Fourth at Firestone (Fourth of July) and Trunk or Treat (Halloween). An additional event should be considered in springtime to round out the yearly event calendar.

There is an imperative need for a large community gathering space as Firestone special events are outgrowing existing venues. Movies in the park and concerts could be planned, and holiday celebrations could be better hosted, if a larger dedicated event space such as an amphitheater or large pavilion were available.

Basic infrastructure such as restrooms, electricity, potable water, parking, emergency access and security lighting are essential for special events. Food service concessions, for example, require many of those things. Additionally, staging areas such as a dedicated food truck lane should be located near the main event area in major parks.

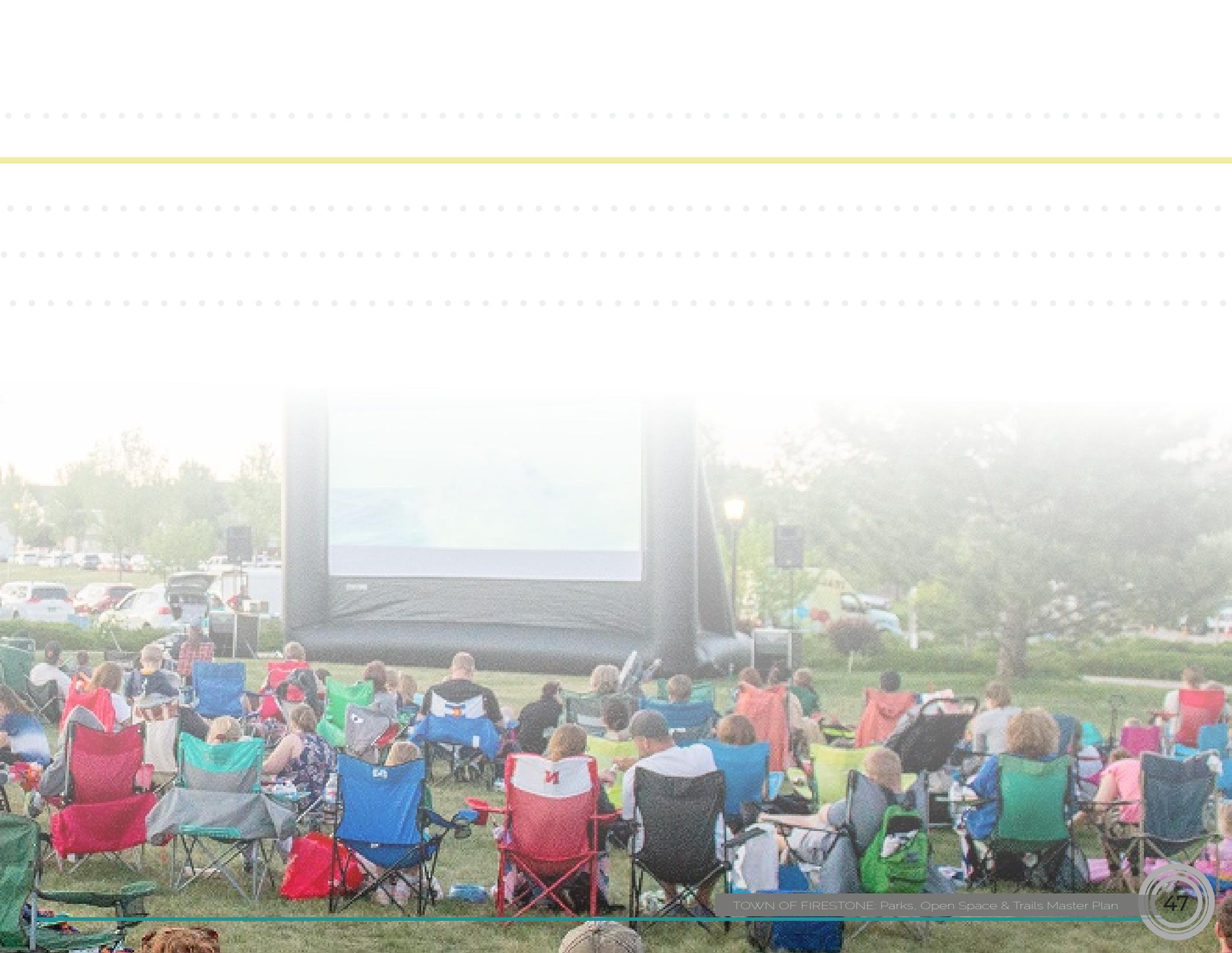
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# 3

## Community Expectations

Parks, Open Space & Trails

Special Events & Cultural Arts

Community Expectations

Partnerships

Challenges

The most urgent topic regarding future expectations is Central Park. This park has been planned, discussed, and re-envisioned in various ways over the years but few park or recreation amenities have been implemented on site. There is a sense that the community has seen and heard a lot of talk, but the time has come for action.

Dog parks are heavily used in Town. If opportunity exists in the future, an expansion of existing dog park facilities or addition of a new off-leash area may be desirable to meet the need.

Given our quickly evolving digital culture, Wi-Fi access in park spaces is starting to become a more and more common request from park users.



# 4

## Partnerships

Parks, Open Space & Trails

Special Events & Cultural Arts

Community Expectations

Partnerships

Challenges

The biggest opportunity for both the short-term and long-term partnerships will be the development of Central Park. Potential exists to benefit the community through partner supported park improvements and to showcase these collaborative efforts. Ultimately partnerships will be important to make Central Park a vibrant, dynamic public park and civic space. Future partnership opportunities should be explored with High Plains Library District currently operating a facility on site. Private partnerships for family friendly or recreation oriented experiential services, such as mini golf, might be worth exploring.

Strong existing partnerships exist between Town and local businesses to help sponsor events. With this foundation future partnerships could both showcase local business and aid in lowering the cost of special events. Local expertise or resources may also be capitalized upon, such as auto enthusiast groups for car shows or Boy Scouts or worship groups for volunteer opportunities.

Carbon Valley Park & Recreation District currently does no maintenance of Firestone parks despite

heavy programming. Athletic field rest and rotation is needed to keep turf healthy, difficult to accomplish with programming in limited space. Efforts to amend soil and renew turf grasses have been effective to meet the needs of the community.

Safe Routes to School should be made a priority in partnership with St. Vrain Valley School District, local schools, and state funding partners.

St. Vrain State Park is a special and unique resource very nearby. The potential to leverage a partnership with Colorado Parks and Wildlife should be explored. The existing pedestrian underpass at Interstate 70 directly connects residents to the state park and should be highlighted by Town as an asset.

In general, community spaces and infrastructure benefit from successful partnerships. It is important to nurture existing partnerships and foster strong communication to explore, plan and execute projects. Commercial and civic partnerships such as retail, restaurants, and services could be considered as well as concessions and rentals, more typically affiliated with park and recreation facilities.

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# 5 Challenges

- Parks, Open Space & Trails ○ . . . . .
- Special Events & Cultural Arts ○ . . . . .
- Community Expectations ○ . . . . .
- Partnerships ○ . . . . .
- Challenges ○ —————**

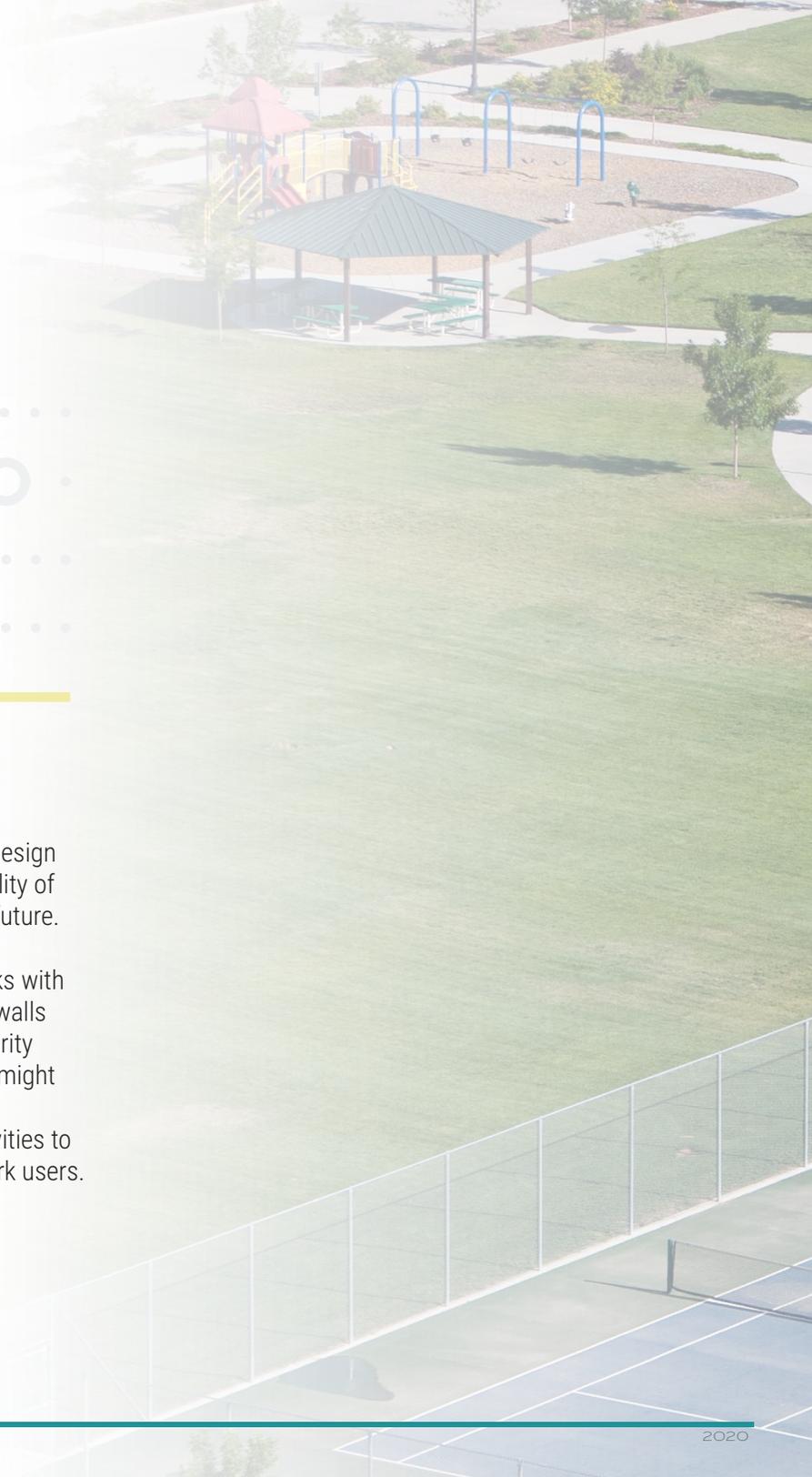
The number one challenge identified is funding capital improvements.

There is a need for progressive planning and land acquisition to prevent over-development, serve to buffer distinct land uses, and set aside park and open space land for future generations.

The limited availability of unprogrammed park space for drop-in play is an issue. There is a perception that park spaces have limited green space for free play due to the increasing demand for sports teams and league play.

It is important that planning and design allow for evolving uses and flexibility of park use and development in the future.

Vandalism is a major issue in parks with fences burned, restrooms soiled, walls tagged, trees damaged. WiFi security systems and camera video feeds might provide a deterrent and allow law enforcement to monitor park activities to enhance safety and benefit of park users.





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Chapter 6:  
**PARK**  
LANDS





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# PARK a n d

# LAND INVENTORY A s s e s s m e n t

## Inventory Methods & Process

In planning for the delivery of parks and recreation services, it is useful to think of parks, open space lands, and trails as parts of a system. This system allows people to exercise, socialize, connect with nature, and maintain a healthy physical, mental, and social wellbeing. It is made up of components that support this goal. A component is a feature that people go to a park or facility to use that serves as an intended activity or destination. Components include assets such as playgrounds, picnic shelters, sport courts, athletic fields and other features that allow a park land system to serve its users.

A standardized list of components and modifiers was used to classify each asset in the system, and a range of information was collected:

- 1 . C o m p o n e n t t y p e a n d l o c a t i o n
- 2 . C o m p o n e n t f u n c t i o n a l i t y
- 3 . S i t e d e s i g n a n d a m b i a n c e
- 4 . G e n e r a l c o m m e n t s
- 5 . S i t e p h o t o s

# Summary of 2020 Firestone POST Inventory

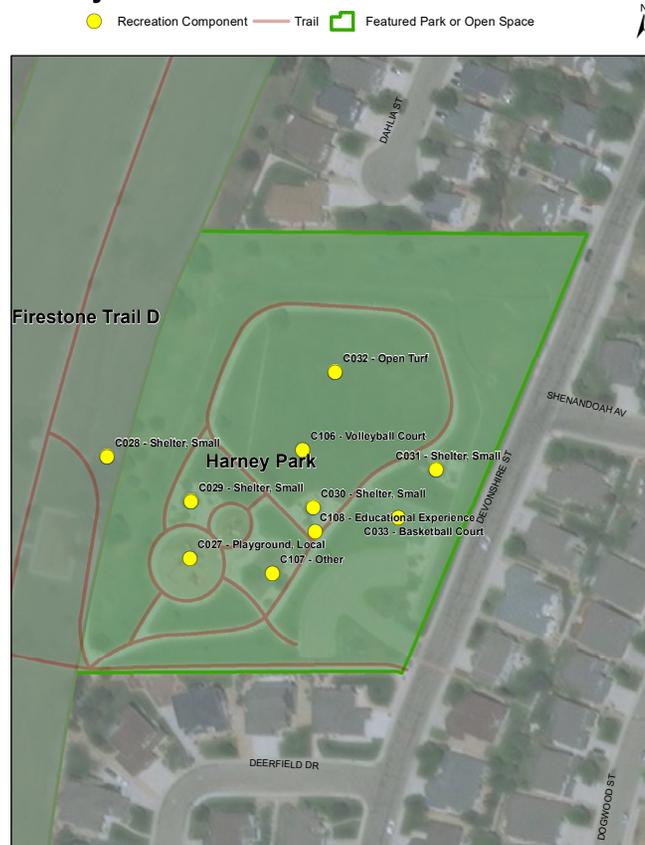
The 2020 Town of Firestone Inventory includes the following properties and facilities:

- 31 Town park lands
- 15 HOA parks
- 1 State Park
- 4 school properties
- 164 total outdoor components
- 37 total miles of trails

Each component was evaluated to ensure it was serving its intended function within the system. Any components in need of refurbishment, replacement, or removal were noted. Site comfort and convenience amenities called modifiers were also recorded such as shade, drinking fountains, and restrooms.

The project involved field visits to all sites to catalog improvements and assess the entire system. A detailed GIS (Geographic Information System) inventory of park lands and trails was assembled and approved by the Town of Firestone in February 2020. The inventory dataset included both Town and Non-Town parks, open space areas, and trails. A park tour was conducted with staff to provide context followed by field visits by the project team to record component data, make notes in regard to sites or assets, take photos, and develop a complete understanding of the system. The dataset reviewed and approved by Firestone staff for use in Level of Service analysis.

## Harney Park



### GRASP® Atlas

<b>Initial Inventory Date:</b>	<b>Harney Park</b>
	L057
<b>75.6</b> Total Neighborhood GRASP® Score	Approximate Park Acreage: 5.53
	Owner: Municipal

### Modifiers with Scores

Drinking Fountains	2	Shade	3	<b>Design and Ambiance</b>
Seating	2	Trail Connection	3	
BBQ Grills	0	Park Access	2	
Dog Pick-Up Station	2	Parking	2	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	3	
Restrooms	2	Picnic Tables	2	
				<b>3</b>

### General Comments

Pleasant community park next to Firestone Trail.

### Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L057	PARCEL	1	2		
C108	Educational Experience	1	2		Little Free Library. Sposored by Rotary Club.
C107	Other	1	2		Wavy walk.
C106	Volleyball Court	1	2		
C033	Basketball Court	1	3		
C032	Open Turf	1	2		
C031	Shelter, Small	1	2		
C030	Shelter, Small	1	2		
C029	Shelter, Small	1	2		
C027	Playground, Local	1	2		

**Figure A:** Example of inventory map and data sheet submitted to City staff for review and approval.

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**The following Town of Firestone park lands were included in the project:**

- Aisiks Park
- Central Park
- Firestone Sports Complex
- Firestone Trail A
- Firestone Trail B
- Firestone Trail C
- Firestone Trail D
- Firestone Trail E
- Firestone Trail F
- Firestone Trail G
- Firestone Trail H
- Firestone Trail I
- Firestone Trail J
- Firestone Villas
- Gooding Hollow A
- Gooding Hollow B
- Harney Park
- Hart Park
- Jacob H. Firestone Memorial Park
- Miners Park
- Mountain Shadows Gazebo
- Mountain Shadows Park
- Neighbors Pointe
- Onorato Park
- Patterson Park
- Peninsula Park
- Prairie Ridge Park
- Sagebrush Park
- Settlers Park
- Stoneridge Park

*\* Two Hunters Park, currently master planned and funded for construction, was also included in the 2020 inventory.*

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**The following HOA parks were included in the project:**

- Barefoot OS
- Barefoot Pocket Park
- Booth Farms A
- Booth Farms B
- Monarch Estates
- Oak Meadows
- Oak Meadows HOA Park
- Overlook at Firestone
- Saddleback Golf Club
- Sagebrush A
- Waterside Park

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**The following St. Vrain Valley Schools were included:**

- Centennial Elementary School
- Coal Ridge Middle School
- Imagine Charter School
- Prairie Ridge Elementary School

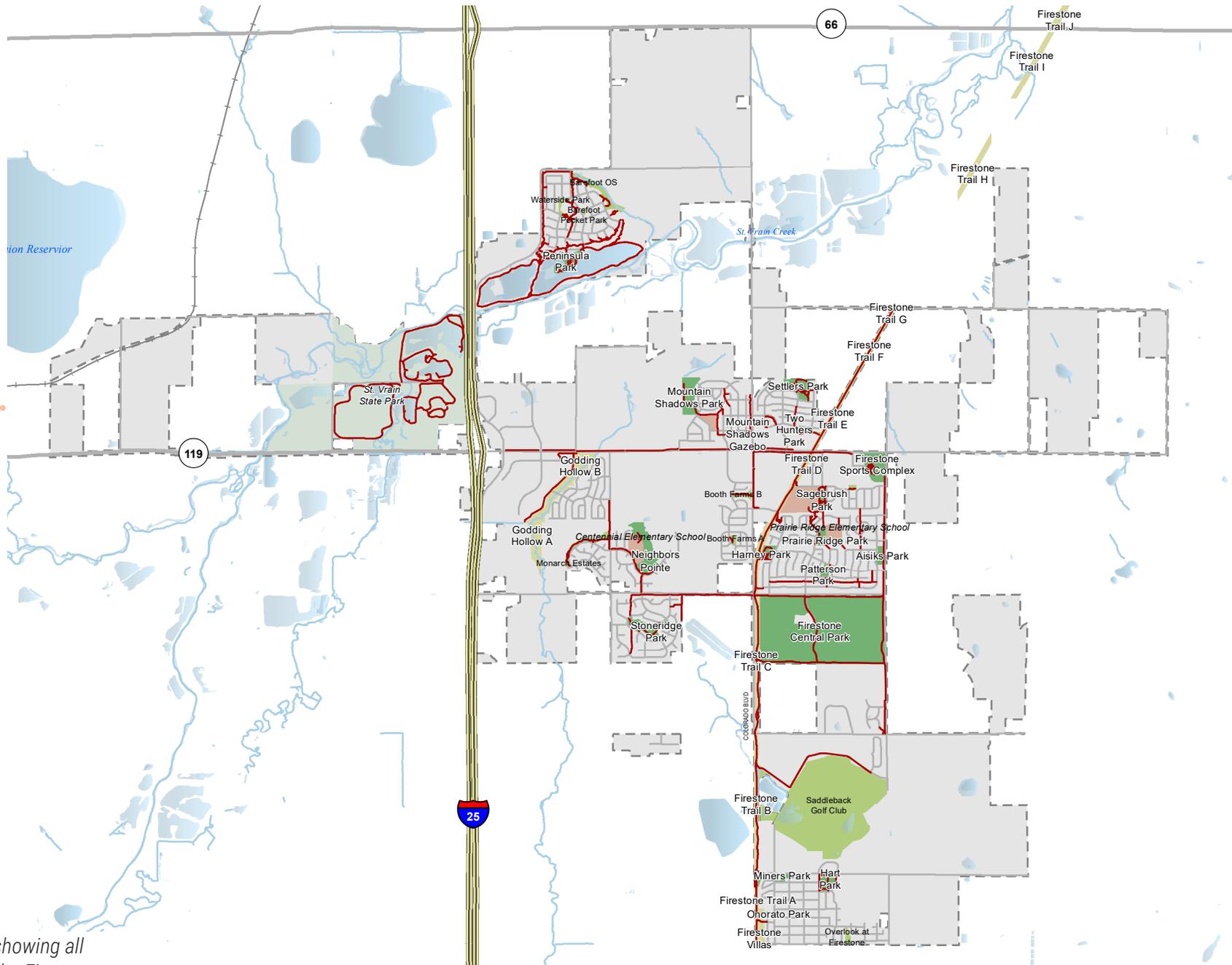
*\* Additionally, St. Vrain State Park was included.*

**STUDY AREA**

The study area was limited to the Firestone municipal boundary. Undeveloped properties to the north not within the town boundary were accounted for as these are owned but not yet annexed to the Town.

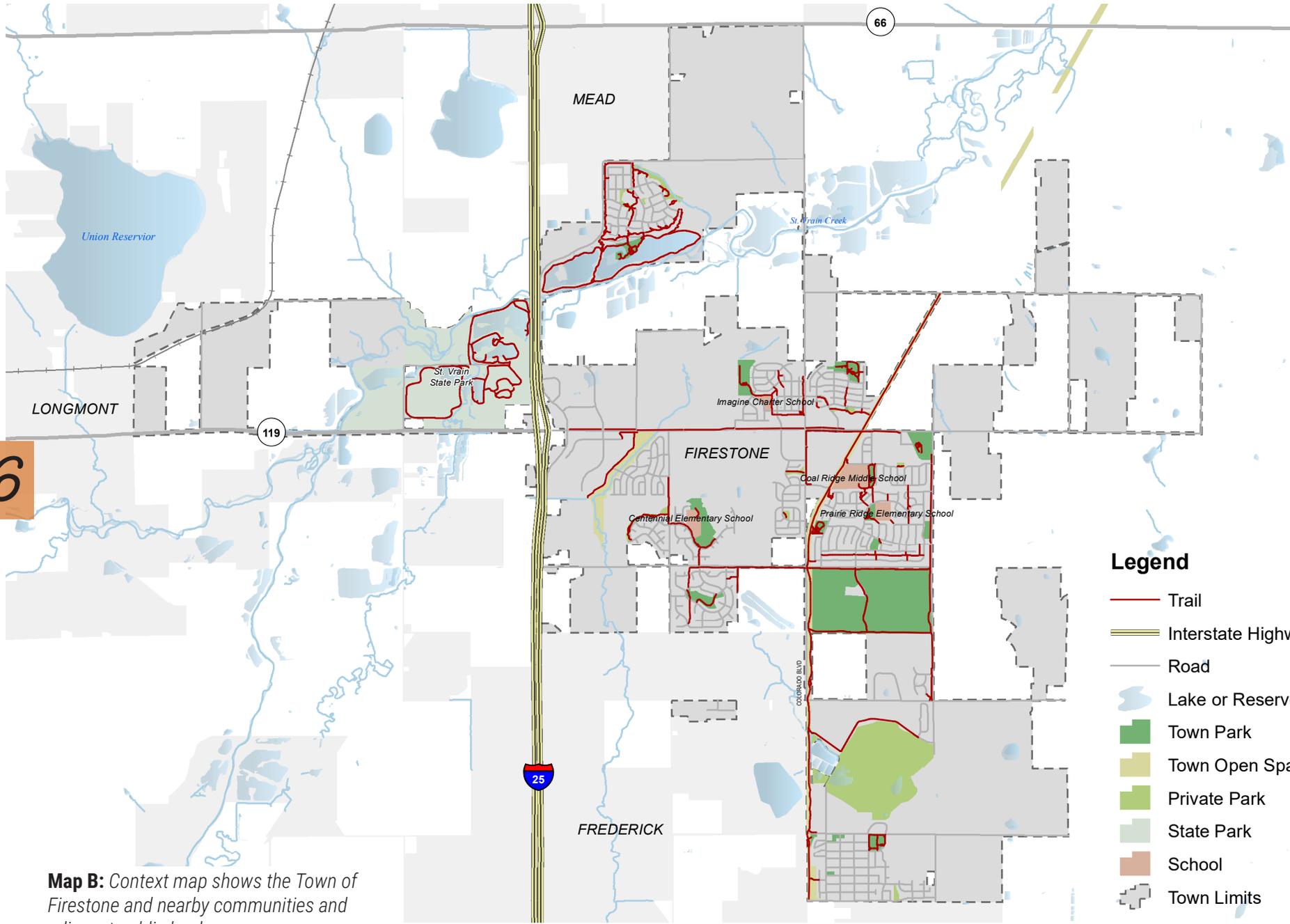
**Legend**

- Trail
- Interstate Highway
- Road
- █ Lake or Reservoir
- Town Park
- Town Open Space
- Private Park
- State Park
- School
- Town Limits



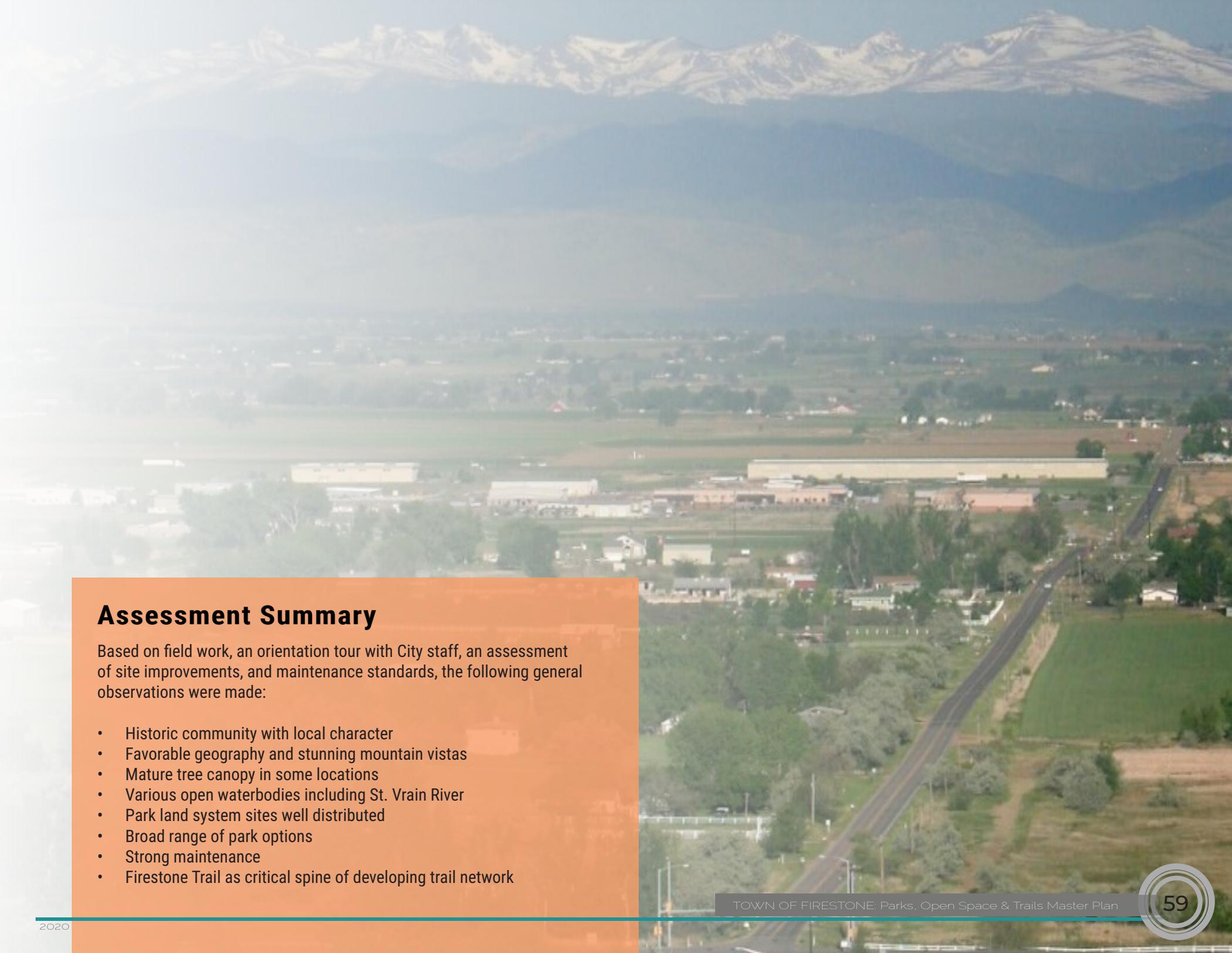
**Map A:** System map showing all inventory included in the Firestone park lands analysis.

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- Legend**
- Trail
  - Interstate Highway
  - Road
  - Lake or Reservoir
  - Town Park
  - Town Open Space
  - Private Park
  - State Park
  - School
  - Town Limits

**Map B:** Context map shows the Town of Firestone and nearby communities and adjacent public lands.



## Assessment Summary

Based on field work, an orientation tour with City staff, an assessment of site improvements, and maintenance standards, the following general observations were made:

- Historic community with local character
- Favorable geography and stunning mountain vistas
- Mature tree canopy in some locations
- Various open waterbodies including St. Vrain River
- Park land system sites well distributed
- Broad range of park options
- Strong maintenance
- Firestone Trail as critical spine of developing trail network

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# Level of Service **ANALYSIS**

Level of Service analysis evaluates how parks, open space and trails serve a community. Utilizing GIS applications and proprietary methods a model of the Firestone park land system was developed to determine service levels. The resulting series of maps serve as viable tools to benchmark current access to park lands, identify gaps in service, and serve staff and Town leadership in future planning.

# L e v e l o f S e r v i c e S u m m a r y

The Town of Firestone provides good quality, well-distributed park lands to its residents. Nearly all residents have excellent General Access to parks, open space lands, and trail opportunities with 99% of the population living within one mile of the minimum service standard.

Barriers do not significantly limit walkable access to park lands in Firestone if studying both Town and Non-Town park properties. This is an important finding that suggests parks are located near residents and equitably distributed if considering provision from all providers to include HOAs, schools, state and private ownership as well as Town park lands.

Walkable Access to All Park Lands is strong in Firestone, as 85% of residents have walkable access to the minimum standard even accounting for pedestrian barriers such as highways and major

roads. Beyond that nearly every resident, 99% of town population, has walkable access to at least one recreation opportunity within a half mile of home.

Two of every three residents have walkable access to Town Park Lands to meet the minimum standard, with 98% of the Firestone population able to walk to at least one park, open space area, or trail. Residential gaps identified near Neighbors Point Park, Godding Hollow, Mountain Shadows Park and in the Booth Farms neighborhood highlight opportunities to amplify service levels for residents in those parts of town.

It is notable that most gap areas identified for all analyses serve areas of Firestone that are undeveloped, industrial, or commercial as indicated by land use patterns. High service standards, good distribution of park lands, and a maturing trail system with a strong central spine, serve residents well.

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# Level of Service Methods and Process

**Level of Service** may be defined as the extent to which a park land system provides residents of a community access to assets and amenities. It is indicative of the ability of people to pursue active lifestyles and can have implications for health and wellness, the local economy, and quality of life. Further, a park system tends to reflect community values. It is often emblematic of the manner and extent to which people are connected to their communities, especially true in Colorado where residents lead active lifestyles focused on outdoor recreation and healthy living.

In addition to scoring components each park, open space, or greenway site was given its own set of scores to account for comfort, convenience, and ambient qualities, called **modifiers**. This includes amenities such as restrooms, drinking water, shade, scenery, etc. These modifier values then serve to enhance or amplify component scores at any given location. Beyond quality and functionality of components these important aspects of a park site are easily overlooked. Not all parks are created equal and the quality of a user's experience may be determined by their surroundings. For example, the GRASP® system acknowledges the different contexts of the two identical playground structures shown.

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## Scoring

The GRASP® process is a component-based system. A **component** is a feature that people go to a park or facility to use. All components were scored based on condition, size, site capacity, and overall quality as they reflect standards in the Town of Firestone. A three-tier rating system was used to evaluate these:

- 1 = Below Expectations 
- 2 = Meets Expectations 
- 3 = Exceeds Expectations 



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2.2



*This playground is minimally valued (2.2 GRASP® Value), due to the undeveloped site and lack of amenities.*

7.8



*A rather more inviting site with identical equipment at a location with various amenities and desirable site qualities, would be valued 3.5 times higher (7.8 GRASP® Value).*

An analytical technique known as **GRASP® (Geo-Referenced Amenities Standard Process)** was used to analyze Level of Service provided by assets in the Town of Firestone. This proprietary process, used exclusively by Design Concepts and GreenPlay LLC, yields analytical maps and data that may be used to examine access to park lands across a study area.

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## Perspectives

Perspective maps, tables, and charts were produced by applying the GRASP® process to the Town of Firestone inventory data. Maps and data quantifications produced using the GRASP® methodology are known as **perspectives**. Each perspective is a model of how service is being provided across the study area. The model can be further analyzed to derive statistical information about service in a variety of ways. Maps are utilized along with charts to provide benchmarks or insights Town staff may use to determine success in providing services.

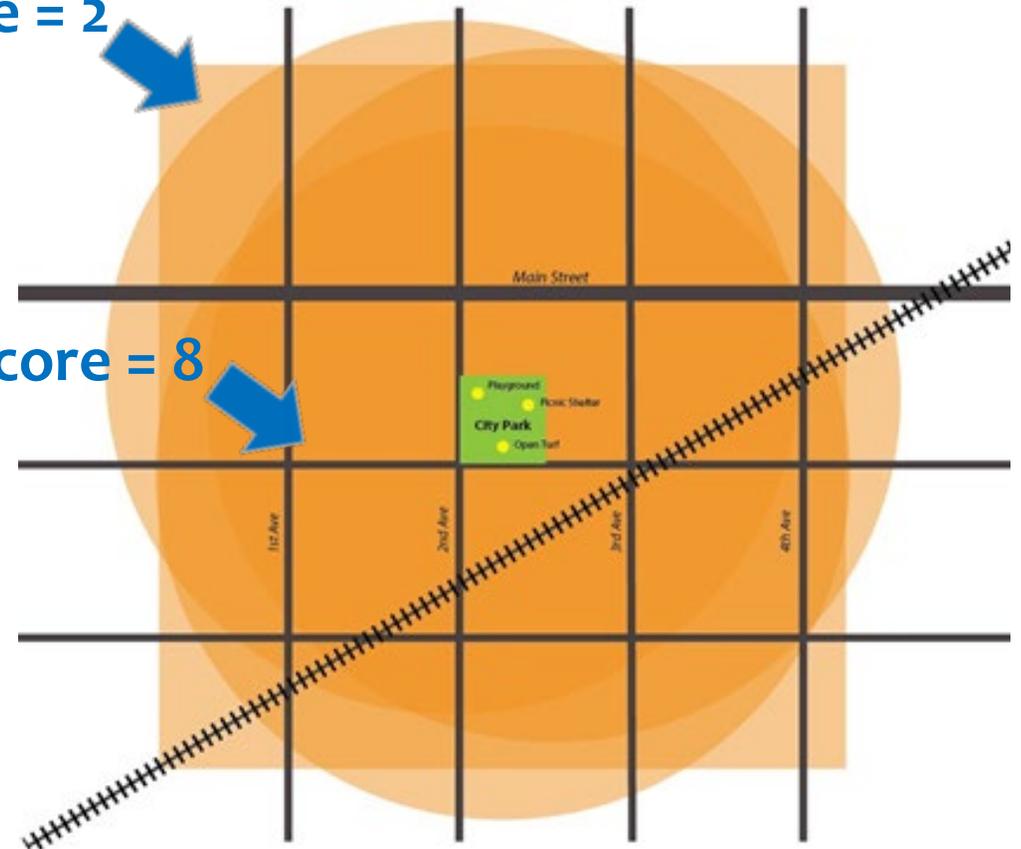
**Catchment areas** are used to calculate total GRASP® Level of Service scores. An outline is drawn on a map around each component and location at a specific distance from that site. This “buffer” is called a catchment area. The GRASP® value for a component or location is then applied to that buffer to reflect that value. This scored buffer is called a **service area**.

When service areas for multiple components and locations are overlapped on a map, a picture emerges that represents the cumulative GRASP® Level of Service provided by those various locations. This process yields the data used to create GRASP® perspective maps and charts. For any place in a study area there is a total GRASP® value that reflects cumulative scoring for nearby assets.

A basic algorithm is used to calculate scoring totals that accounts for both component and modifier scores for every park and facility in the inventory. The resulting scores reflect the overall value of a site.

Score = 2

Score = 8



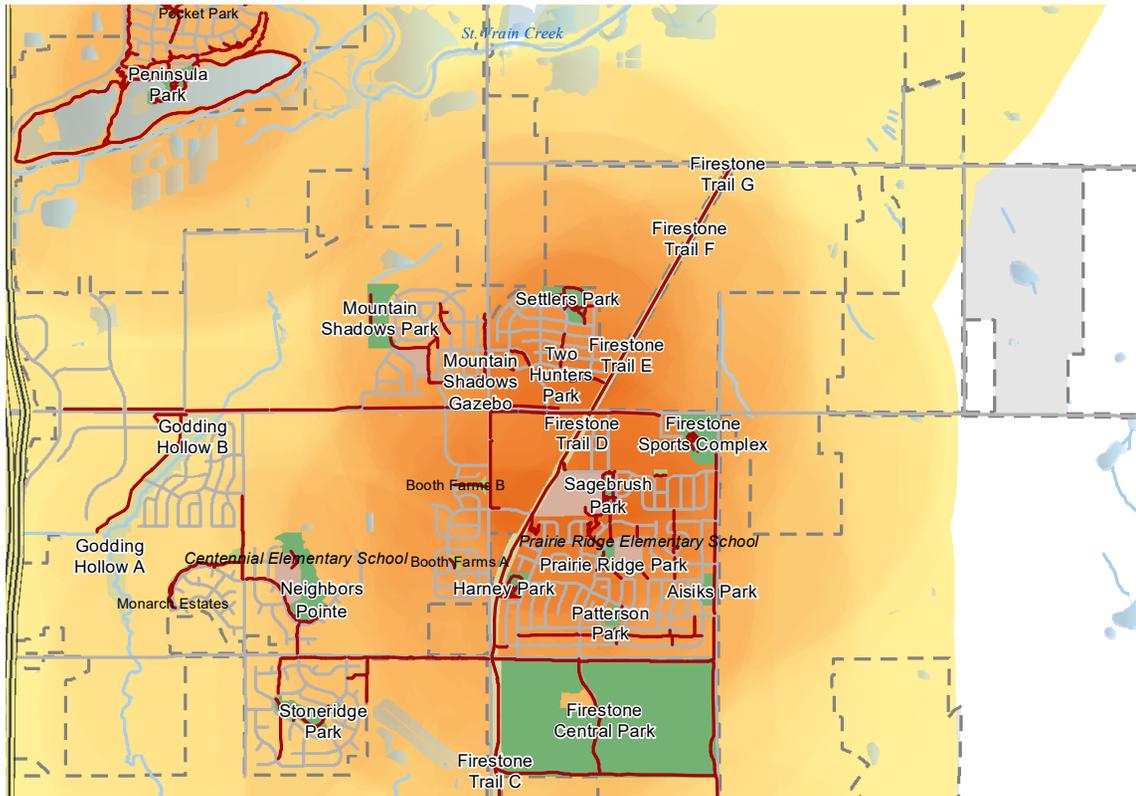
*This simplified example graphic illustrates the GRASP® process assuming the three components at a fictional City Park, and the park itself, are scored a “2”. The overlap of their service areas yields higher or lower overall values for different parts of a study area.*

# Types of Perspectives

People arrive at a recreation destination on foot, by bike, in a car, via public transportation, or utilizing any combination of these or other alternatives. The travel mode is often determined, at least in part, by the distance or duration of travel to the destination. This variability may be accounted for by applying more than one catchment area distance to determine GRASP® Level of Service. The GRASP® methodology typically applies two different catchment area distances to calculate scoring totals, yielding two distinct types of perspectives used to examine a recreation system:

1. General Access
2. Walkable Access

A **General Access** perspective applies a catchment distance of one mile. A one mile catchment is intended to capture recreational users traveling from home or elsewhere to a park or facility by way of bike or automobile. One mile is also considered a suitable distance for a longer walk. However, the availability of a recreation opportunity on foot is addressed specifically in the Walkable Access perspective.



The option to walk from home to a park, trail, school, or business is important to quality of life in Colorado and beyond. Walkability has become an expectation in communities nationwide. For this reason, walkability was specifically analyzed in the Firestone Level of Service Analysis.

A **Walkable Access**, or “walkability”, perspective utilizes a shorter catchment distance intended to capture recreation users visiting on foot. For this analysis a one-half mile walkability catchment area was used. A one-half mile distance has a travel time of 15 minutes traveling at a leisurely pace, or a brisk ten minute walk.

GRASP® Walkable Access does not necessarily indicate that a safe or desirable route exists between two places. Walking routes between locations have not been specifically evaluated using a network analysis, however a walking distance of one-half mile is commonly accepted in the industry as “walkable”, and most people can walk a one-half mile in 10 minutes or less as people typically walk at a speed of 3 miles per hour.

*GRASP® Level of Service perspectives overlap service areas to yield a picture of total service for any place within a study area. Orange shades display higher cumulative scoring value for a given map area.*

01

## Assumptions

1. Proximity equates to access. The presence of a park, open space area, or trail within a specified distance indicates that a site is “accessible”. “Access” in this analysis does not refer to access as defined in the Americans with Disabilities Act (ADA).
2. General Access relates to proximity of one mile, a reasonable distance for access by car or bicycle.
3. Walkable Access relates to proximity of one-half mile, a reasonable distance attainable in 10 minutes walking at a leisurely pace.
4. General Access also applies a premium value for walkability, amplifying service levels in areas with both one mile and one-half mile access.
5. Walkable access is affected by barriers, obstacles to free and easy travel on foot.
6. A minimum standard for service, also called a threshold, equates to that provided by a “typical” neighborhood park and a trail. A GRASP® value of 67.2 was used as this threshold value. This is a typical threshold value applied for similar projects nationwide.



*A threshold GRASP® Value 67.2 was used to identify service gaps. This roughly equates to the overall value of either Onorato Park or Patterson Park, for reference.*

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# Walkability

Walkability refers to access to park lands on foot. One-half mile service areas have been applied to each component and location and represent a 10 minute walk. The walkability analysis also accounts for barriers to non-motorized travel thus service areas are limited by these obstacles.

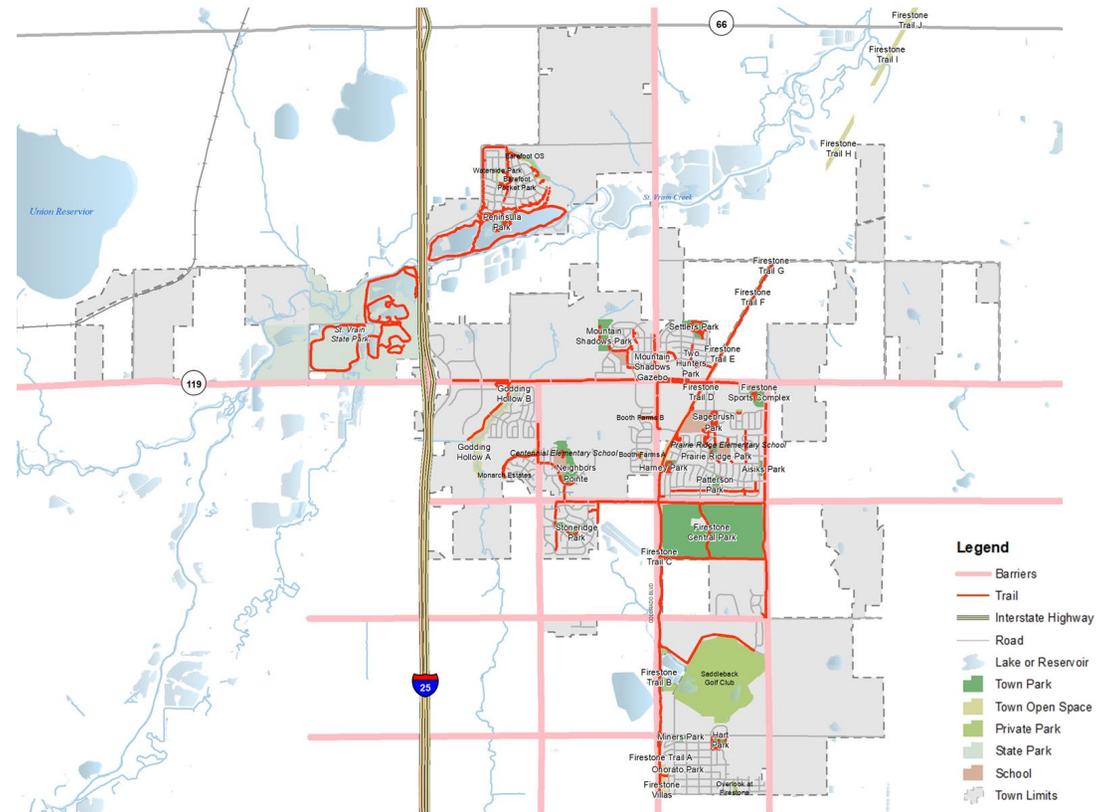
## Barriers

Walkability can often be limited by environmental barriers that restrict non-motorized travel. Several such obstacles to walkable access, highways and major roads within the Town of Firestone, were identified for the project including:

- US Interstate 25 (I-25)
- Colorado Boulevard
- State Highway 119/Firestone Boulevard
- Sable Avenue
- Pine Cone Avenue
- Grant Avenue (west of Colorado Blvd)
- Birch Street
- Frontier Street

To account for these walkable service areas in the analysis have been clipped by identified barriers. This process defines zones that serve as discrete areas of Firestone within which any facilities are accessible without crossing a major barrier. Due to existing pedestrian underpasses of I-25 and Colorado Blvd these barriers were porous for the GRASP® analysis in these specific locations. State Highway 66 was excluded as a barrier as service areas do not extend past this northernmost Town boundary.

Walkability is a measure of how user friendly an area is to people traveling on foot. A walkable environment benefits a community in many ways related to public health, social equity, and the local economy. Many factors influence walkability that may not be captured in a GRASP® analysis including the presence or absence and quality of foot-paths, sidewalks or other pedestrian rights-of-way, traffic and road conditions, land use patterns, and public safety. Walkability is an important factor in provision of recreation as one of every three Americans is unable to drive a vehicle due to youth, advanced age, or disability.



Walkability barriers were used to clip service areas where applicable.

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# GRASP® Level of Service

## Analyses

Level of Service was analyzed in a number of ways using the compiled dataset. A total of nine specialized GRASP® Perspectives were produced:

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### General Access to All Park Lands (Maps C and D)

- Includes Town and Non-Town parks, open space lands, and trails
- One mile service areas with one-half mile premium

### Walkable Access to All Park Lands (Maps E and F)

- Includes Town and Non-Town parks, open space lands, and trails
- One-half mile service areas
- Barriers limit service areas

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### General Access to Town Park Lands (Maps G and H)

- Includes Town parks, open space lands, and trails
- One mile service areas with one-half mile premium

2

5

### Walkable Access to Town Park Lands (Maps I and J)

- Includes Town parks, open space lands, and trails
- One-half mile service areas
- Barriers limit service area

4

### General Access to Non-Town Park Lands (Maps K and L)

- Includes Non-Town parks, open space lands, golf course and trails
- One mile service areas with one-half mile premium



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**Walkable Access to Non-Town Park Lands (Maps M and N)**

- Includes Non-Town parks, open space lands, golf course and trails
- One-half mile service areas
- Barriers limit service areas

**Diamond Field Service Areas (Map O)**

- Includes Town diamond sports fields
- One mile service areas and one-half mile proximity

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**Rectangle Field Service Areas (Map P)**

- Includes Town rectangle sports fields
- One mile service areas and one-half mile proximity

**Trail Service Areas (Map Q)**

- Includes Town and Non-Town trails
- One-quarter mile proximity
- Barriers shown for reference

9

*These perspectives utilize distinct maps, and in some instances charts, to explore the perspective and glean insights.*

01

ALL

# Park Lands

## General Access to all Park Lands (Maps C and D)

The General Access analysis is intended to capture access to park lands for users travelling from home or elsewhere to a park site by way of automobile or bicycle. It highlights areas with more or better park assets and amenities available within one mile, with a premium placed on better walkability and trails access. This perspective includes all park land owned by both Town of Firestone and Non-Town providers.

The "heat map" created to examine General Access to All Park Lands shows the central developed area of Firestone has the greatest service concentration. Beyond this "hot spot" the analysis indicates good service distribution, with most of Firestone municipal limits within one mile of park lands. Lesser concentrations exist around Town Hall and Barefoot Lakes, with more limited access elsewhere in town.

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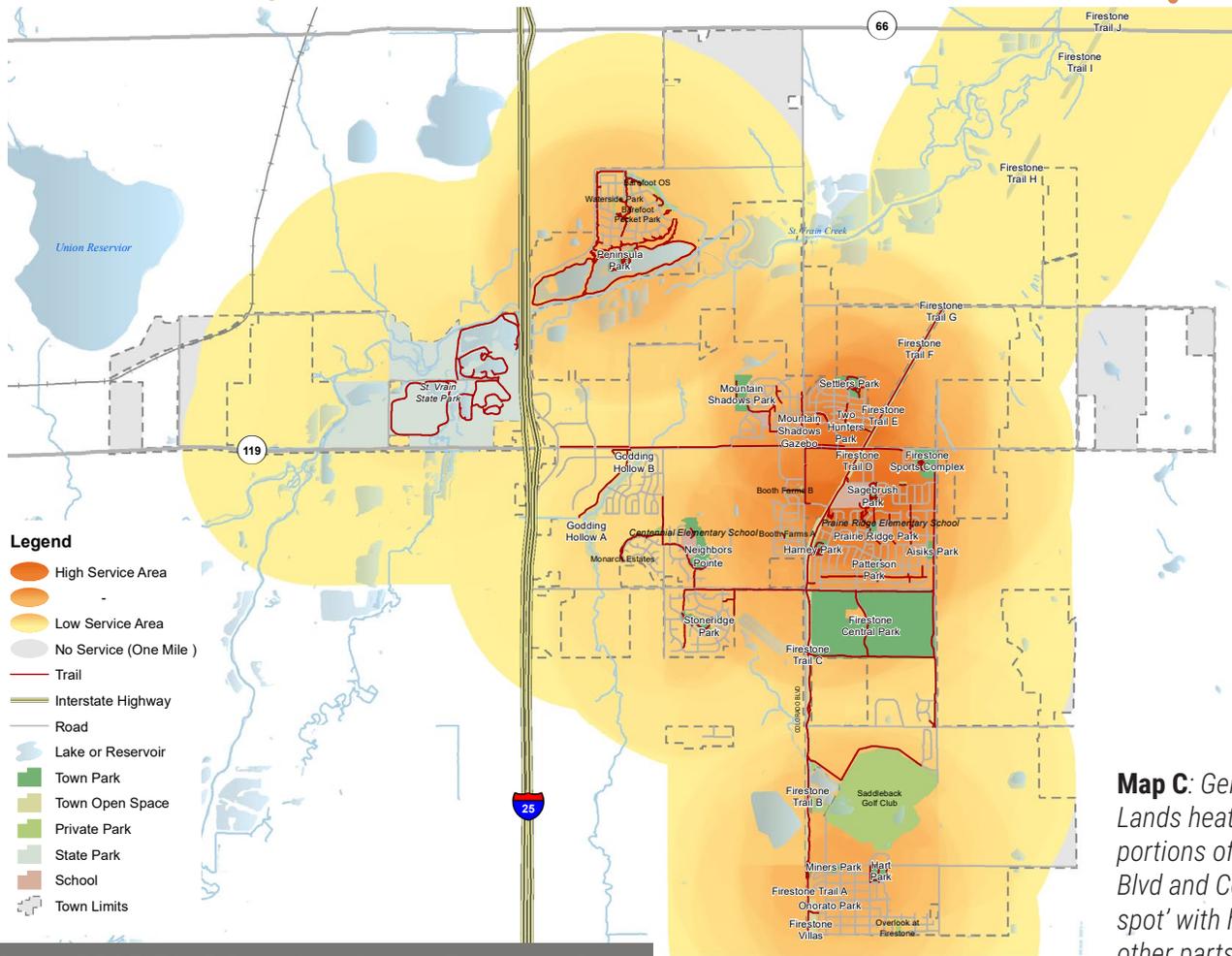
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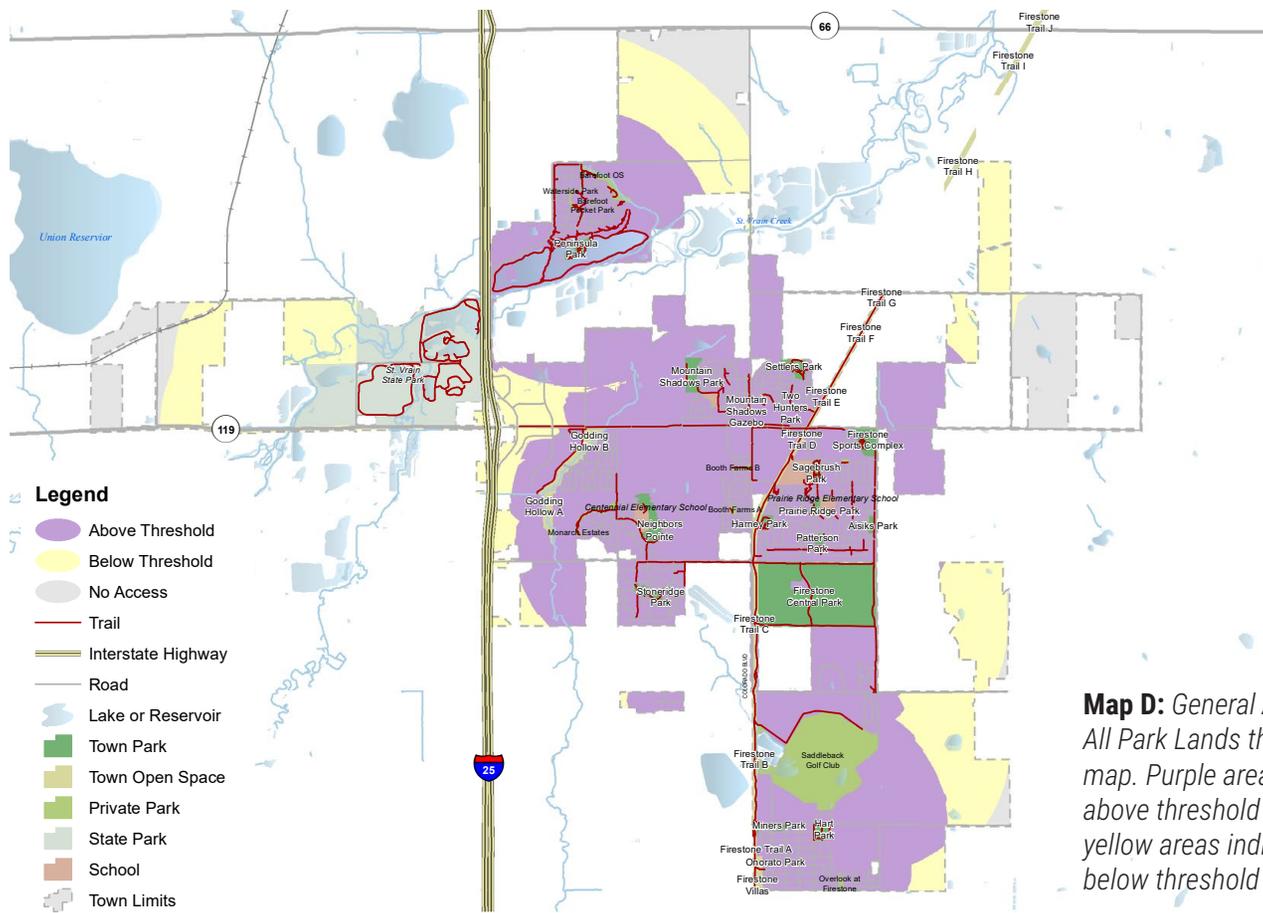
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**Map C:** General Access to All Park Lands heat map shows developed portions of Firestone at Firestone Blvd and Colorado Blvd as a 'hot spot' with high service relative to other parts of the study area.



A variation on the heat map is the “**threshold map**” which displays the same data based on a minimum standard, or threshold, value. This perspective is intended to identify gap areas, parts of town with opportunity for improvement as compared to other areas that already meet the target standard. For this perspective only service areas within town limits are displayed.

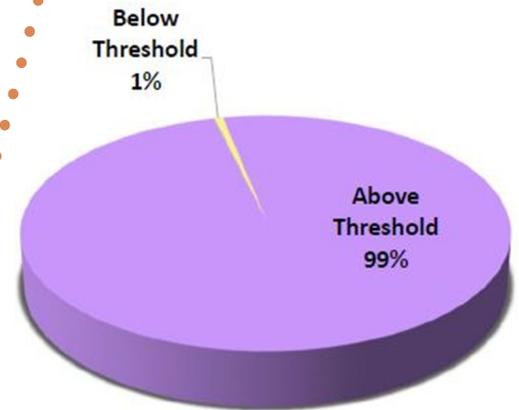
**Map D:** General Access to All Park Lands threshold map. Purple areas show above threshold service, yellow areas indicate below threshold access.

The Town of Firestone GRASP® analysis used a minimum standard threshold GRASP® Value of 67.2, roughly equivalent to a park or open space site with up to five standard components and trail access. Park lands of similar values include Onorato Park and Patterson Park. This threshold value was used as a cut-off above which the standard is met, below which it is not.

This perspective indicates 66% of acreage within town limits meets or exceeds the threshold value. Service gaps exist at the outskirts of town west of St. Vrain State Park, north of the Barefoot Lakes subdivision,

along the eastern edge of Firestone, and in the commercial strip along Interstate 25. All service gaps are shown in areas that are undeveloped, or industrial and commercial use with no residents to serve.

The threshold analysis may be further examined based on population. This reveals service levels where people actually live within Firestone. For General Access to All Park Lands service is in fact exceptional, with 99% of residents living within one mile of a park land that meets or exceeds the minimum standard.



**Chart 1:** General Access to All Park Lands based on population.

\*These parks achieve a GRASP® Score is 28.8 as listed in the Inventory Atlas. If a GRASP® Score of 4.8 for a standard trail is added, a total of 33.6, then multiplied by two the result is a GRASP® Value of 67.2. The GRASP® Value of a park is always equivalent to twice the GRASP® Score as reported in the atlas data sheet for that site.

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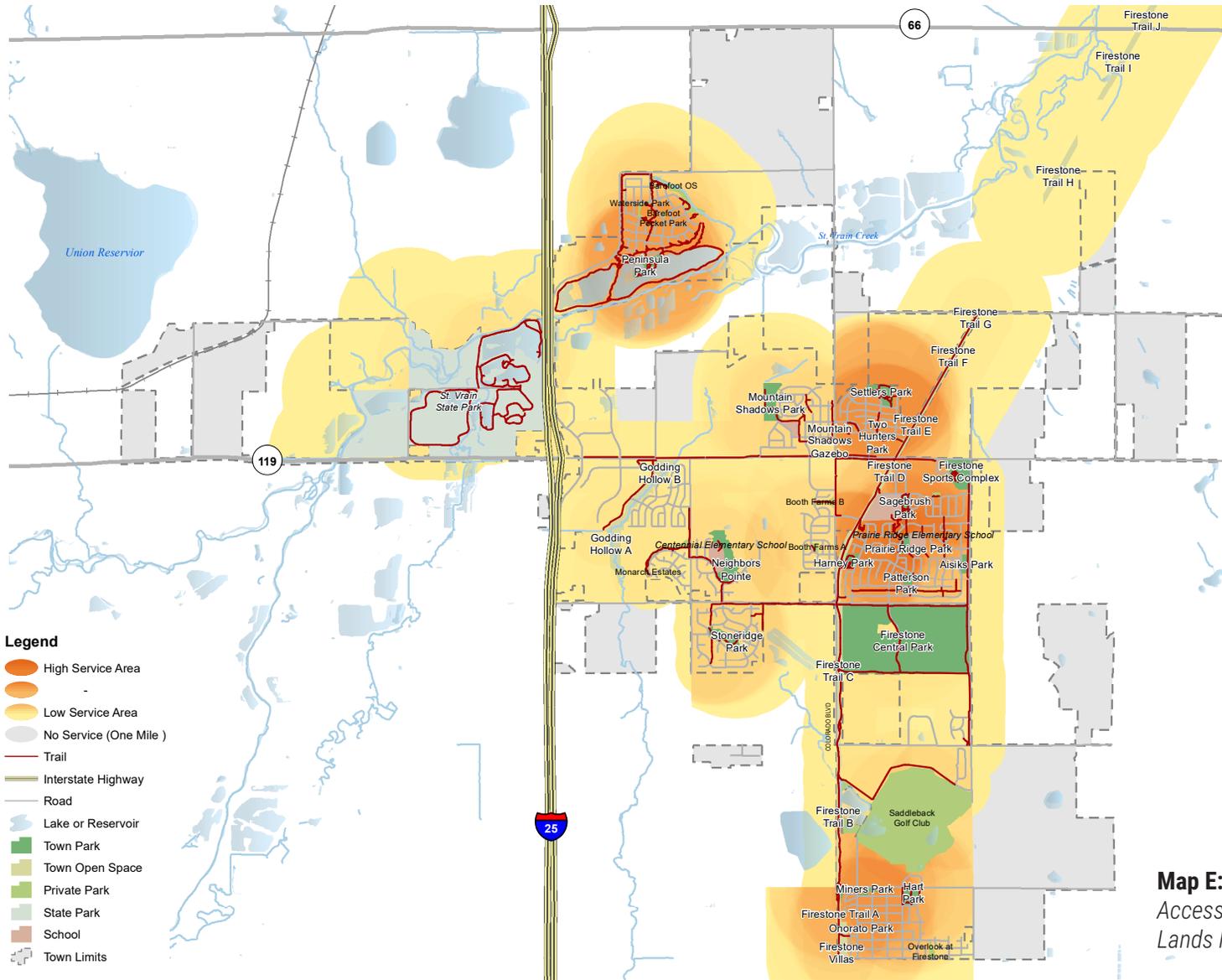
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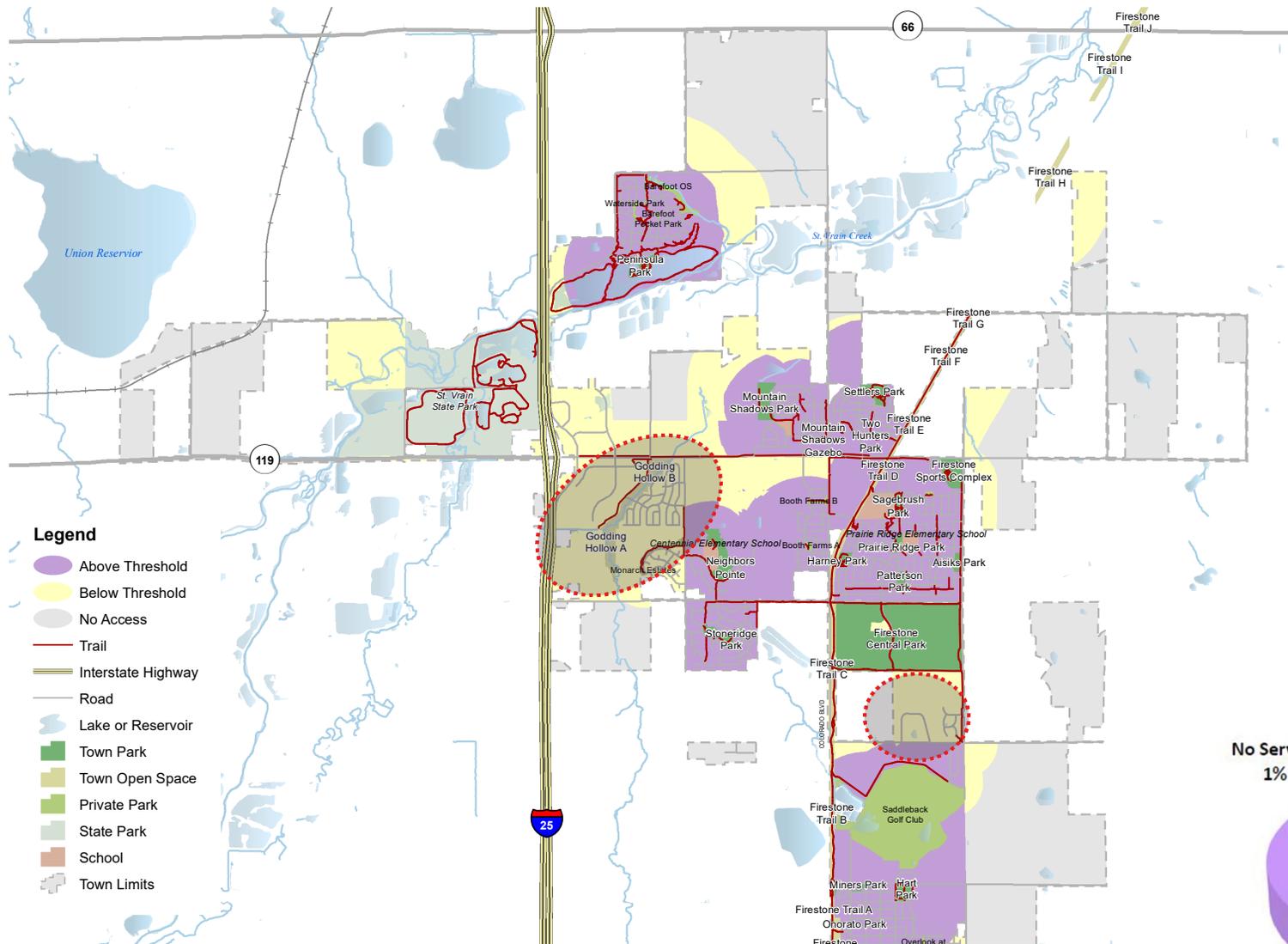
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# Walkable Access to all Park Lands (Maps E and F)

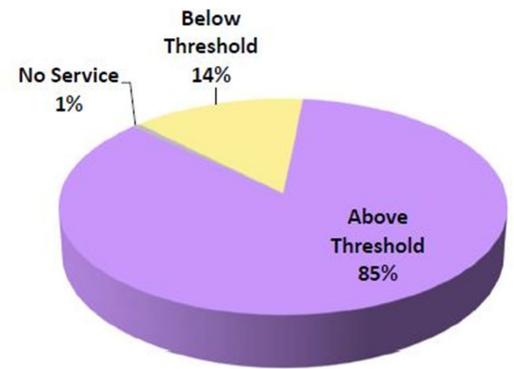


**Map E:** Walkable Access to All Park Lands heat map.

This perspective indicates that 67% of town limits falls within a ten-minute walk of at least one park land, including most developed areas. Pockets of higher service exist around Onorato Park, Prairie Ridge Park, Settlers Park, and Peninsula Park.



**Map F:** Walkable Access to All Park Lands threshold map. Gap areas identified.



**Chart 2:** Walkable Access to All Park Lands based on population.

Just over a third of town acreage at 36% meets the minimum standard threshold and aligns with the areas that displayed as hot spots in the heat map. Upon examination of population data, however, these areas of above threshold walkable service are where 85% of residents actually live. Population analysis further indicates that 99% of Firestone residents have walkable access to at least one park site above or below that threshold value.

Notable gaps exist in the Eagle Crest neighborhood, and around the Owl Lake neighborhood. Most other gaps identified for walkable access are in undeveloped, industrial, or commercial areas as indicated by land use.

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# TOWN

## Park Lands

02

### General Access to Town Park Lands (Maps G and H)

This perspective studies Town parks, open space areas, and trails exclusively and excludes Non-Town providers.

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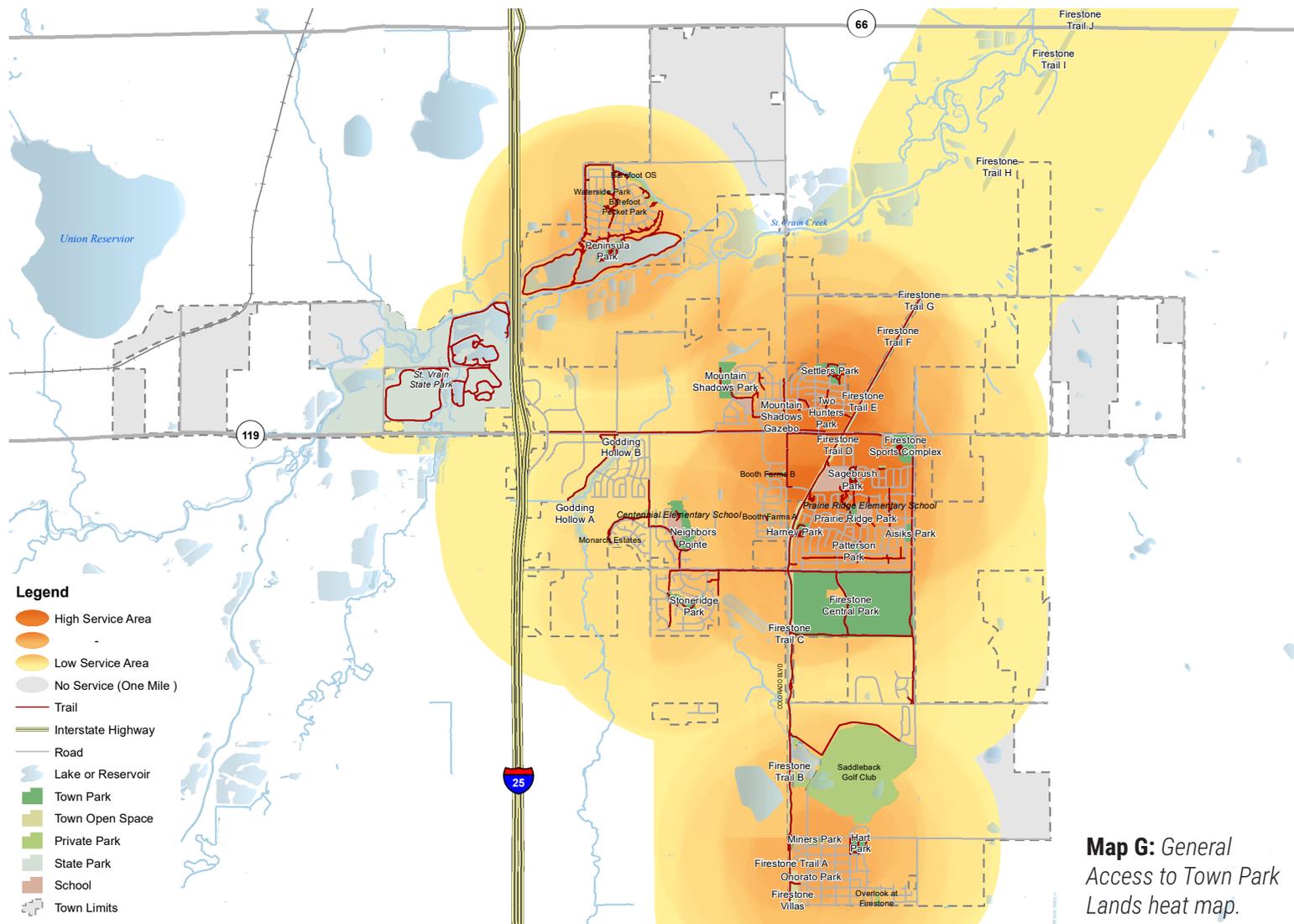
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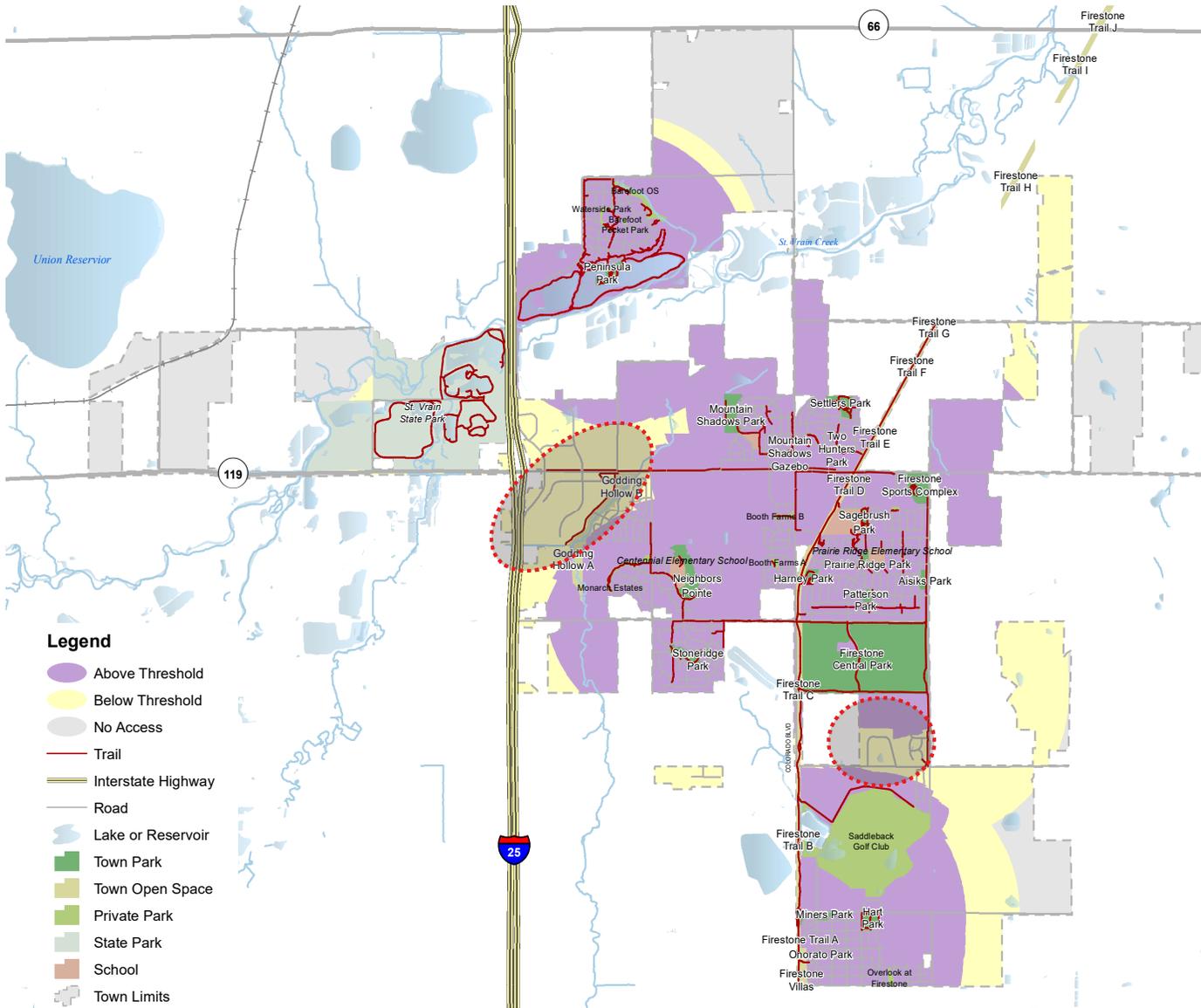
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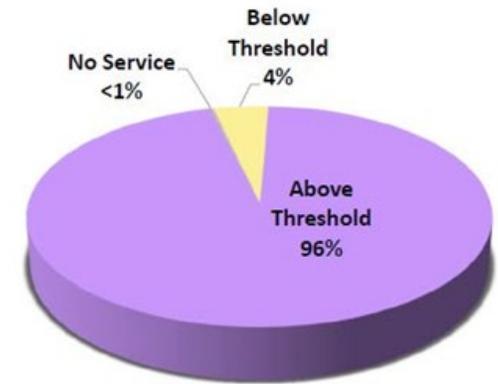
**Map G:** General Access to Town Park Lands heat map.

Residential gap areas are again limited to part of Eagle Crest and subdivisions around the Owl Lake neighborhood. Despite these gaps 96% of the Town population is served by above threshold park lands.



- Legend**
- Above Threshold
  - Below Threshold
  - No Access
  - Trail
  - Interstate Highway
  - Road
  - Lake or Reservoir
  - Town Park
  - Town Open Space
  - Private Park
  - State Park
  - School
  - Town Limits

**Map H:** General Access to Town Park Lands threshold map. Gap areas identified.



**Chart 3:** General Access to Town Park Lands based on population.

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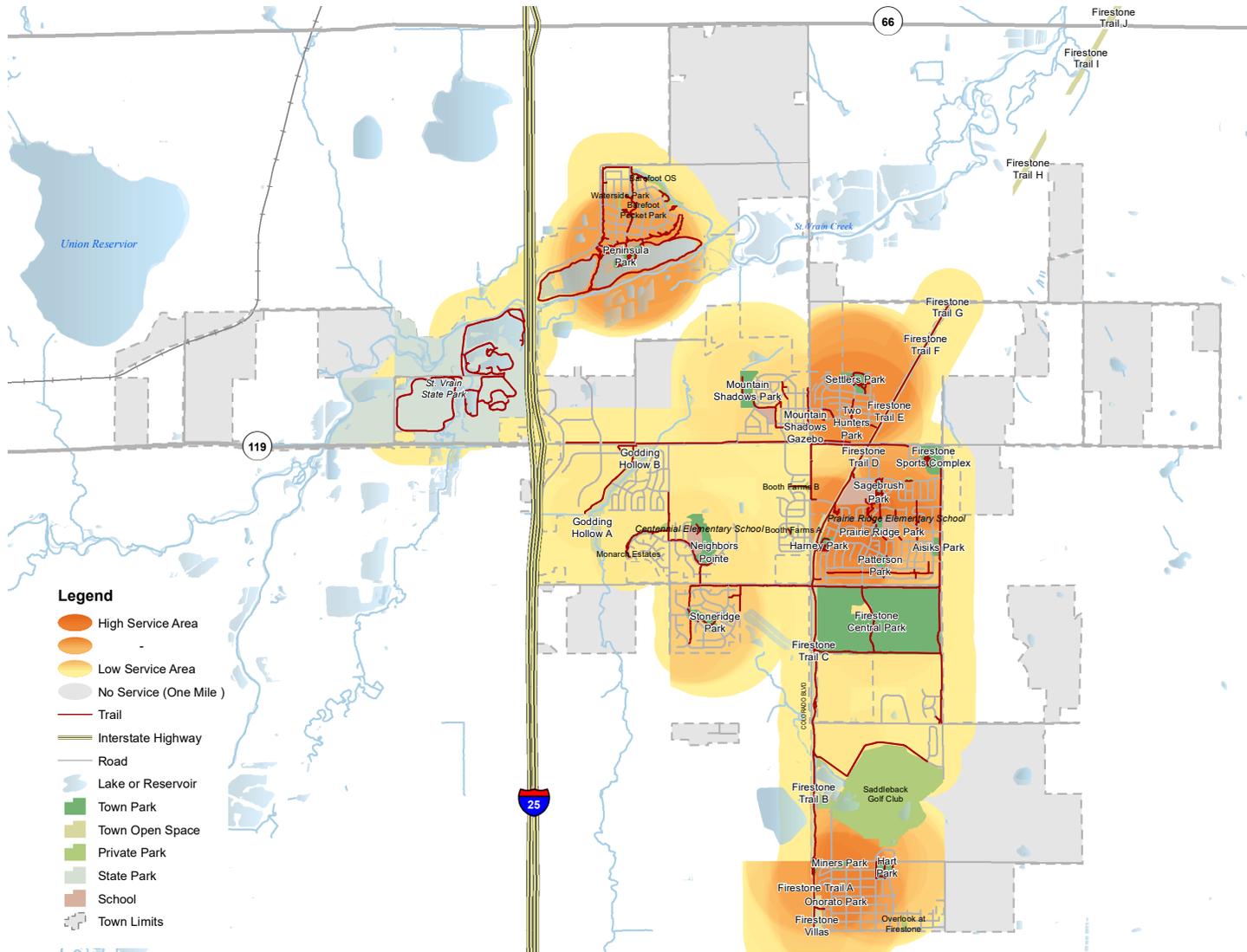
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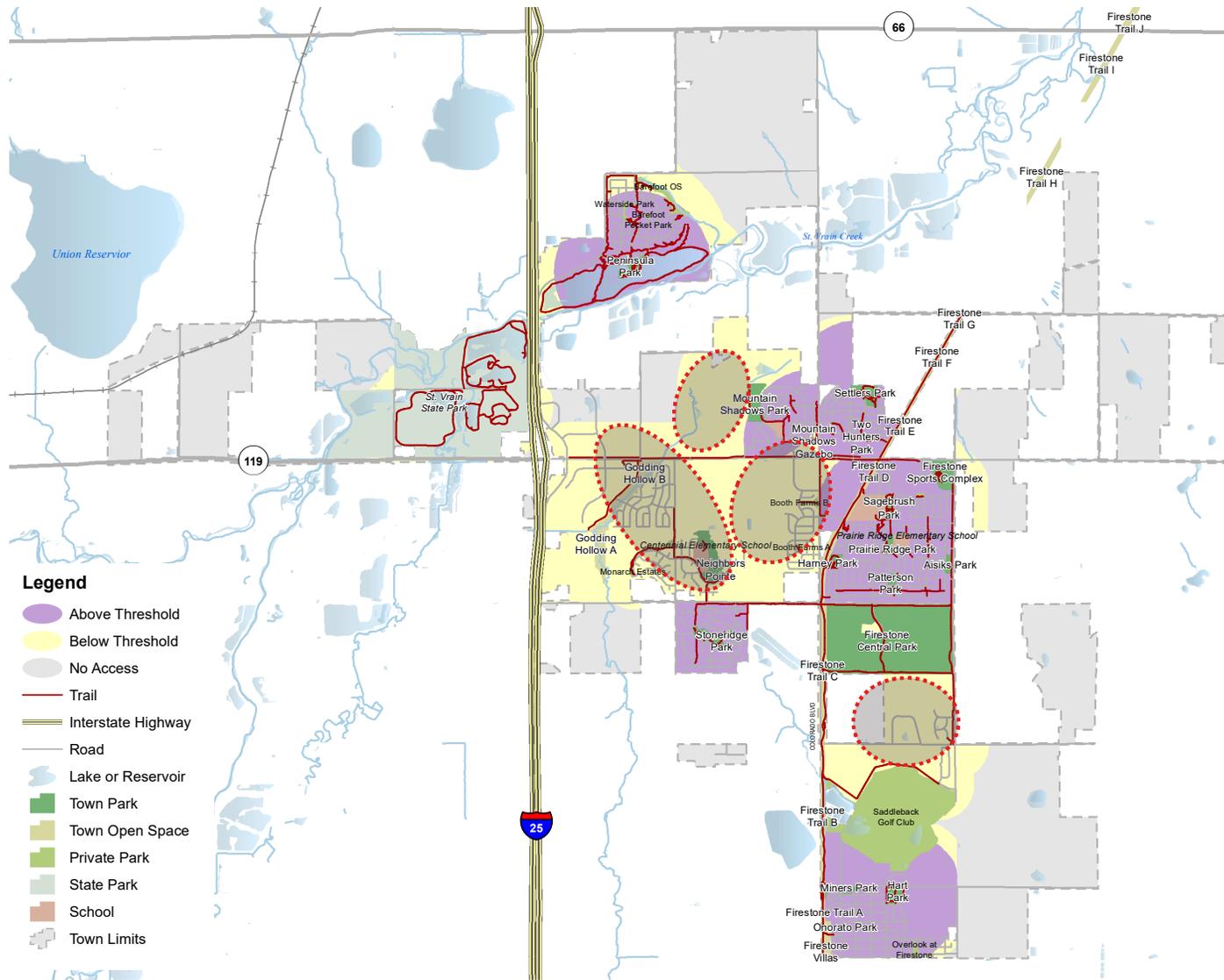
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# Walkable Access to Town Park Lands (Maps I and J)

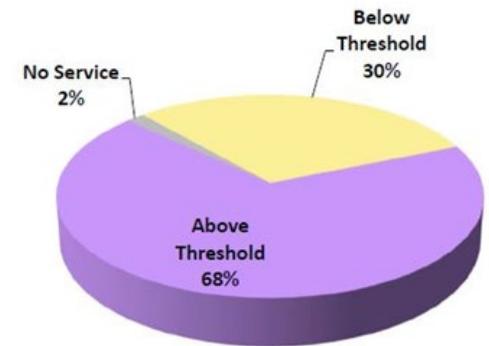


**Map I:** Walkable Access to Town Park Lands heat map.

This perspective highlights walkable access to Town parks, open space areas, and trails exclusively. A major hot spot is shown around Settlers Park and Prairie Ridge Park, with minor concentrations surrounding Peninsula Park and Onorato Park. In total 98% of the population has walkable access to a Town park site.



**Map J:** Walkable Access to Town Park Lands threshold map. Gap areas identified.



**Chart 4:** Walkable Access to Town Park Lands based on population.

Threshold analysis reveals that, at 68% of the population, 2 of every 3 residents has walkable access to the minimum standard. Several residential gaps emerge around Neighbors Pointe Park, Godding Hollow, and Mountain Shadows Park. These sites present opportunity for Town to add improvements and boost service to meet the minimum standard set for the project. Most other areas of Town are well served by walkable Town park lands.

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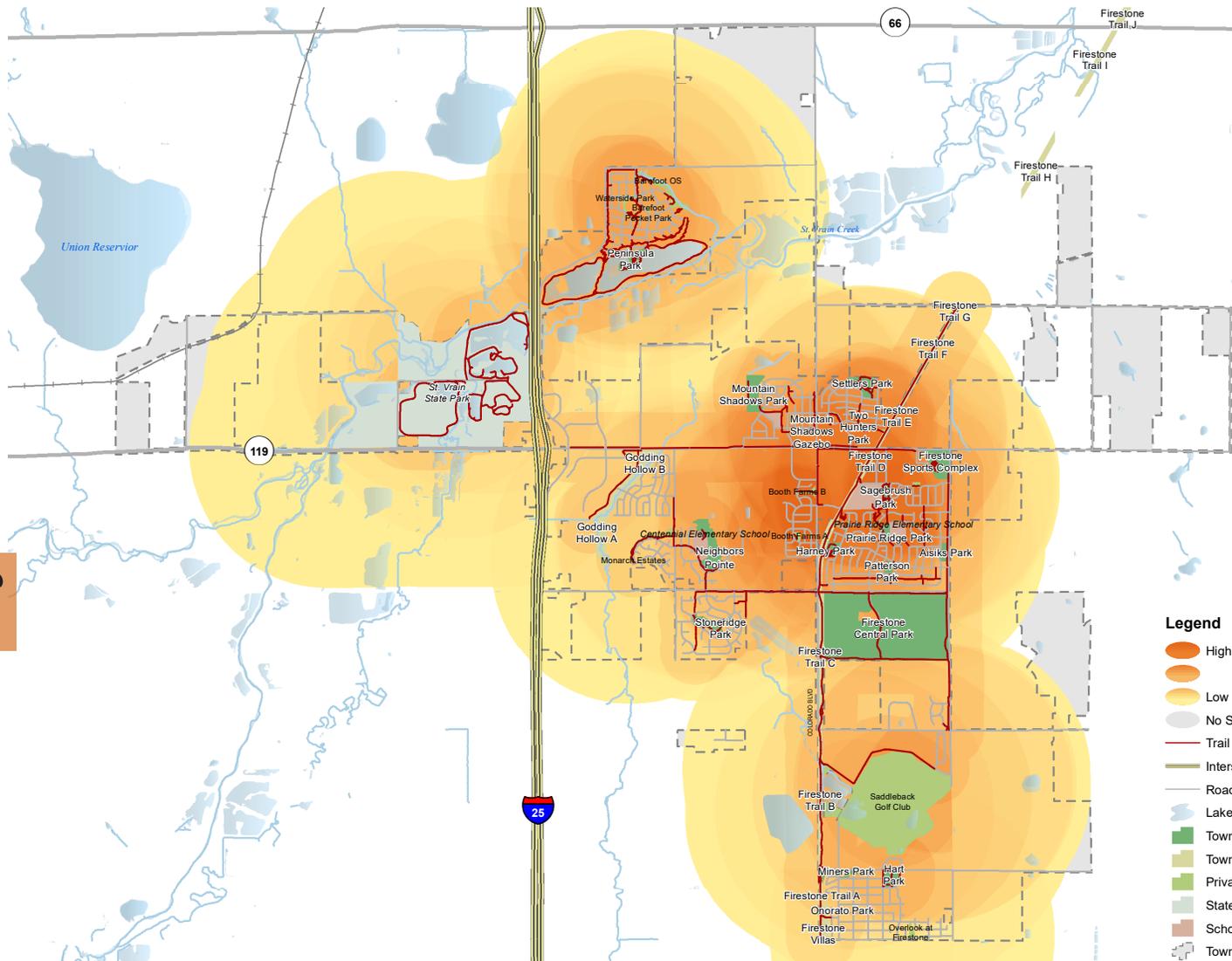
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**Map K:** General Access to Non-Town Park Lands heat map.

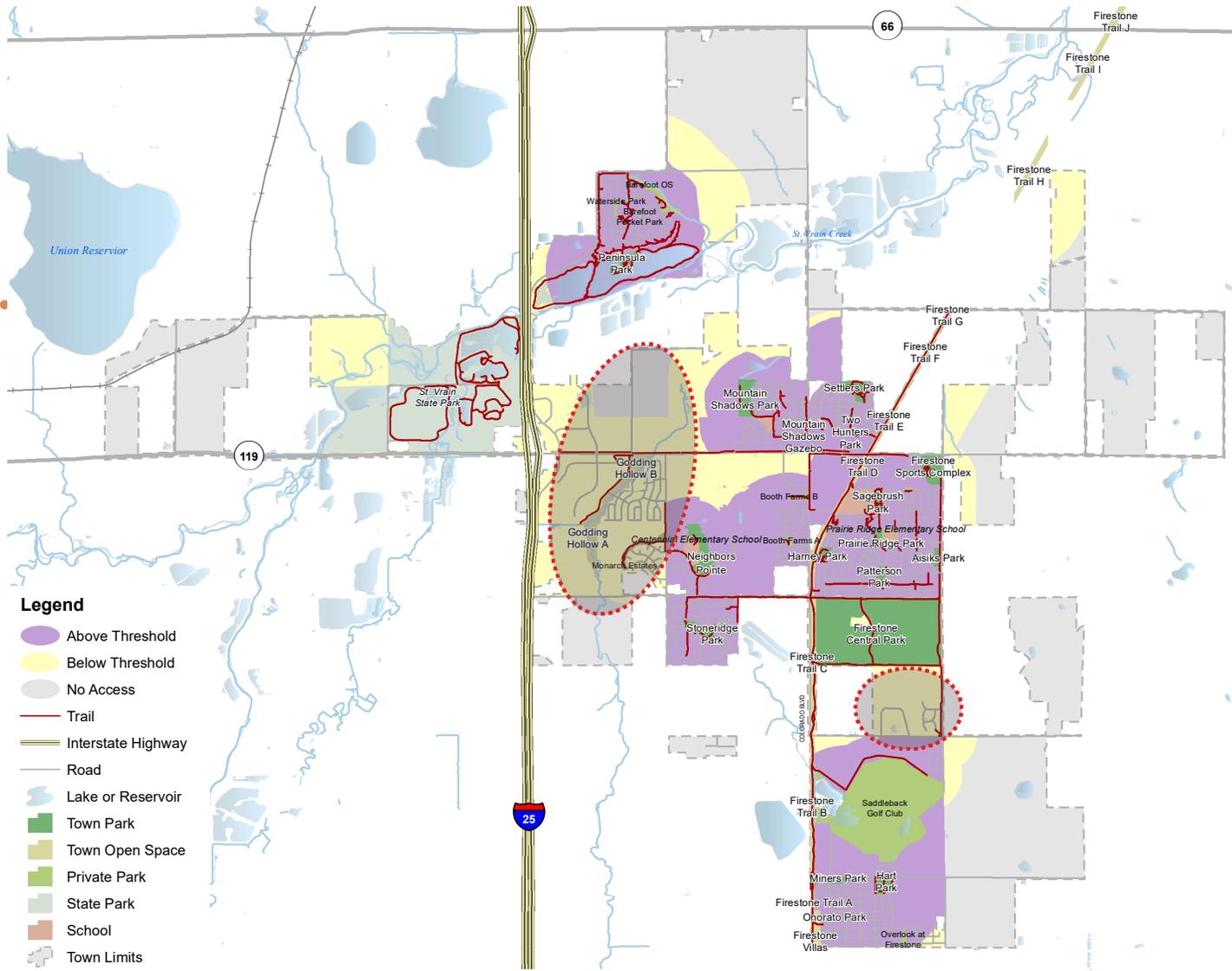
**Legend**

- High Service Area
- Low Service Area
- No Service (One Mile)
- Trail
- Interstate Highway
- Road
- Lake or Reservoir
- Town Park
- Town Open Space
- Private Park
- State Park
- School
- Town Limits

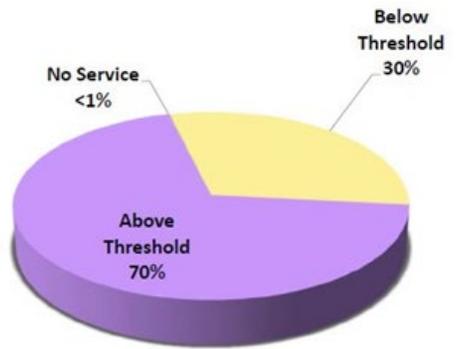
## General Access to Non-Town Park Lands (Maps K and L)

This perspective models access to Non-Town park lands exclusively to include HOA parks, schools, St. Vrain State Park, and Saddleback Golf Course.

**NON-TOWN**  
Park Lands



**Map L:** General Access to Non-Town Park Lands threshold map. Gap areas identified.



**Chart 5:** General Access to Non-Town Park Lands based on population.

Interestingly, the threshold pattern for this one mile general access model for Non-Town parks is very similar to the one-half mile walkability model for Town service levels. This reflects close proximity of Town and Non-Town park lands, driven most likely by subdivision development in the past. The lower overall value of Non-Town sites is reflected as compared with Town maps.

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# Walkable Access to Non-Town Park Lands (Maps M and N)

This walkable access perspective for Non-Town park lands shows the lowest coverages and scoring.

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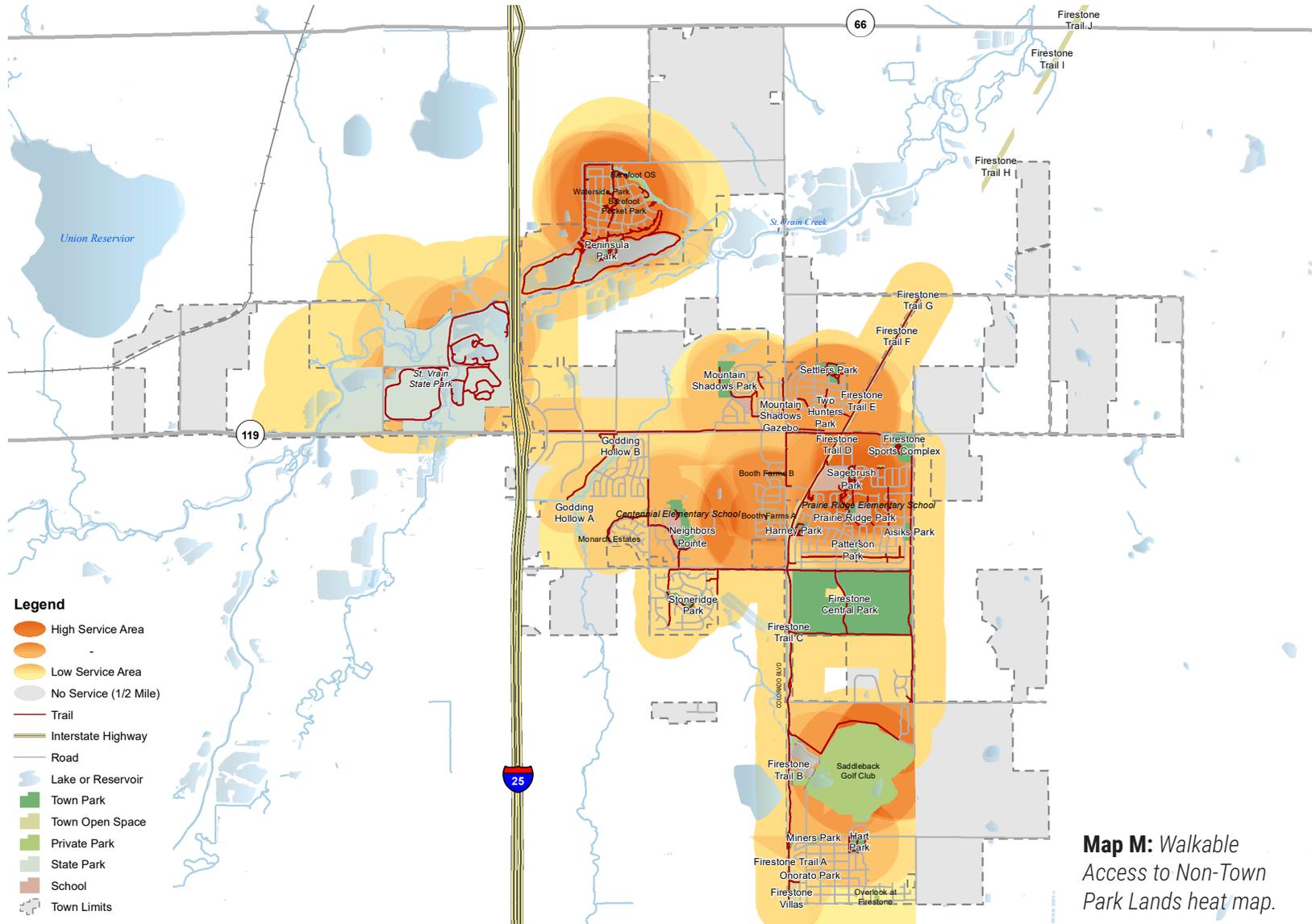
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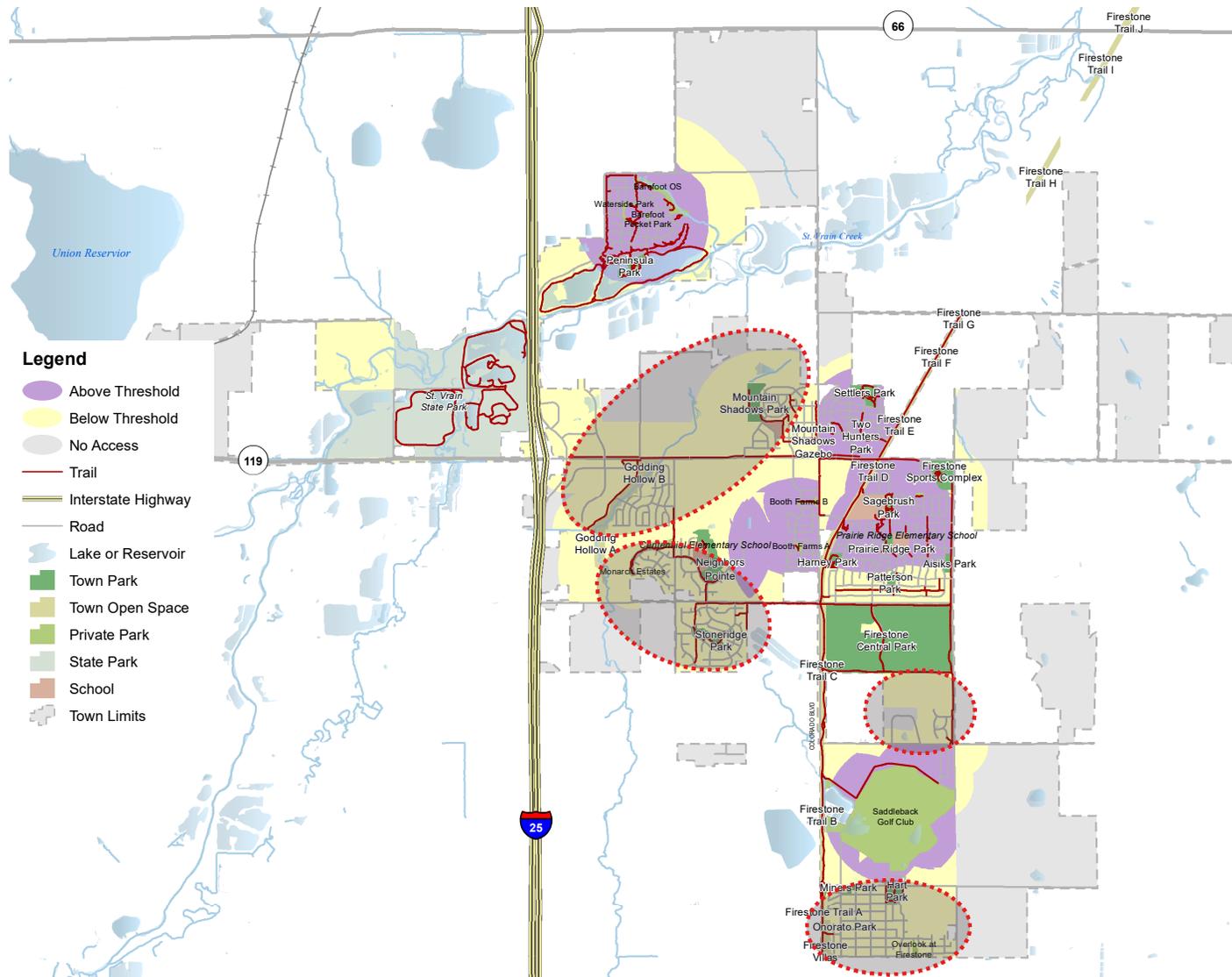
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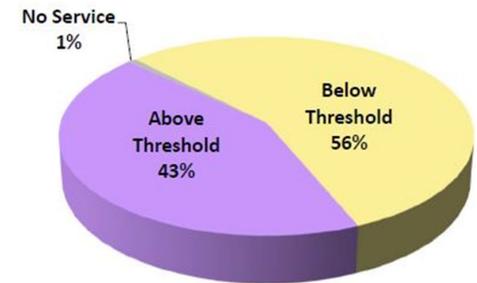


Map M: Walkable Access to Non-Town Park Lands heat map.

This analysis indicates that although Non-Town park sites do supplement Town parks their value and access is substantially more limited. Less than half of residents are served by Non-Town parks that achieve a minimum standard threshold.



**Map N:** Walkable Access to Non-Town Park Lands threshold map. Gap areas identified.



**Chart 6:** Walkable Access to Non-Town Park Lands based on population.

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# SPORTS

## Fields

02

### Diamond Field Service Areas (Map 0)

Displays service areas of 1 mile and ½ mile for reference.

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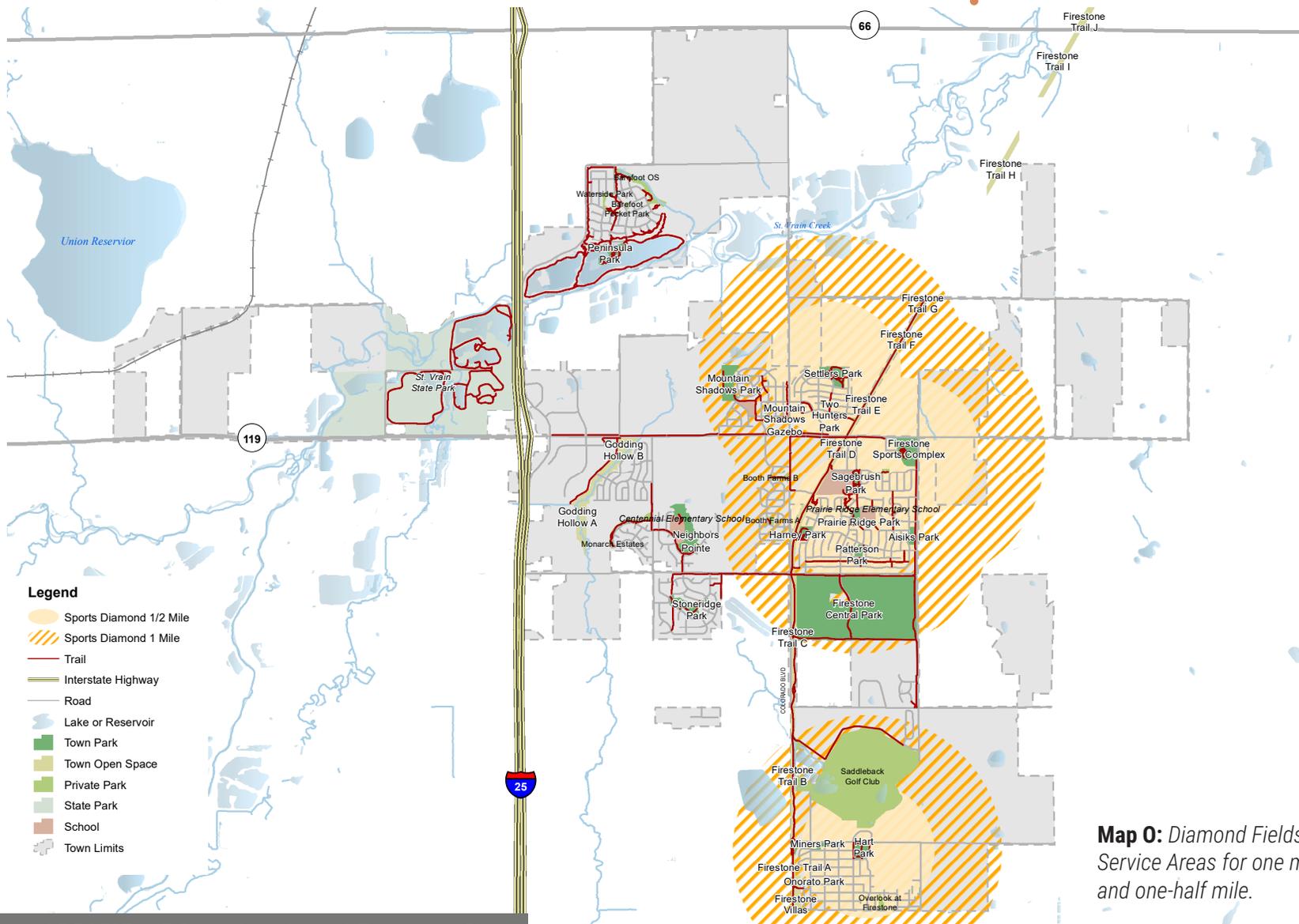
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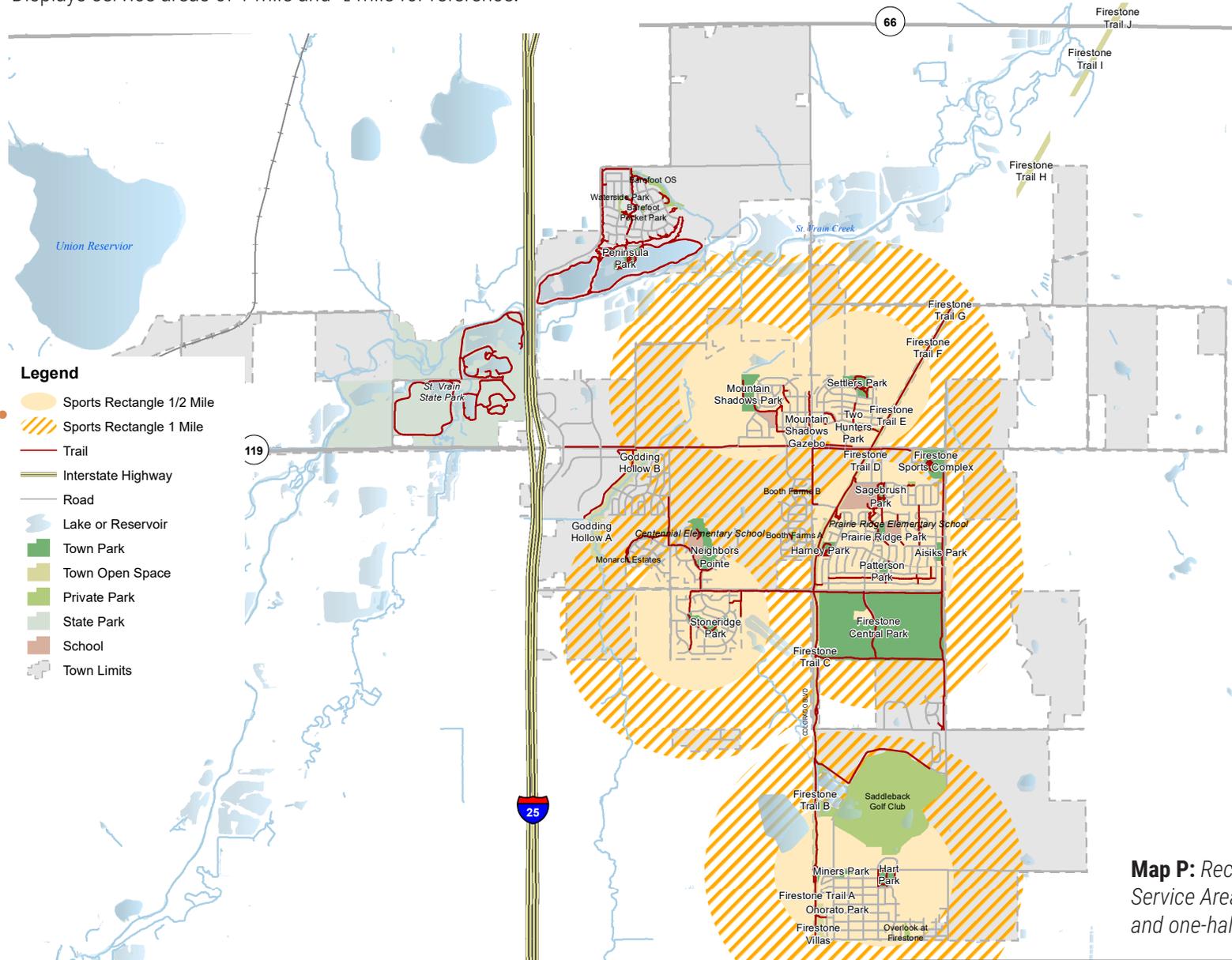
#### Legend

-  Sports Diamond 1/2 Mile
-  Sports Diamond 1 Mile
-  Trail
-  Interstate Highway
-  Road
-  Lake or Reservoir
-  Town Park
-  Town Open Space
-  Private Park
-  State Park
-  School
-  Town Limits

**Map 0:** Diamond Fields Service Areas for one mile and one-half mile.

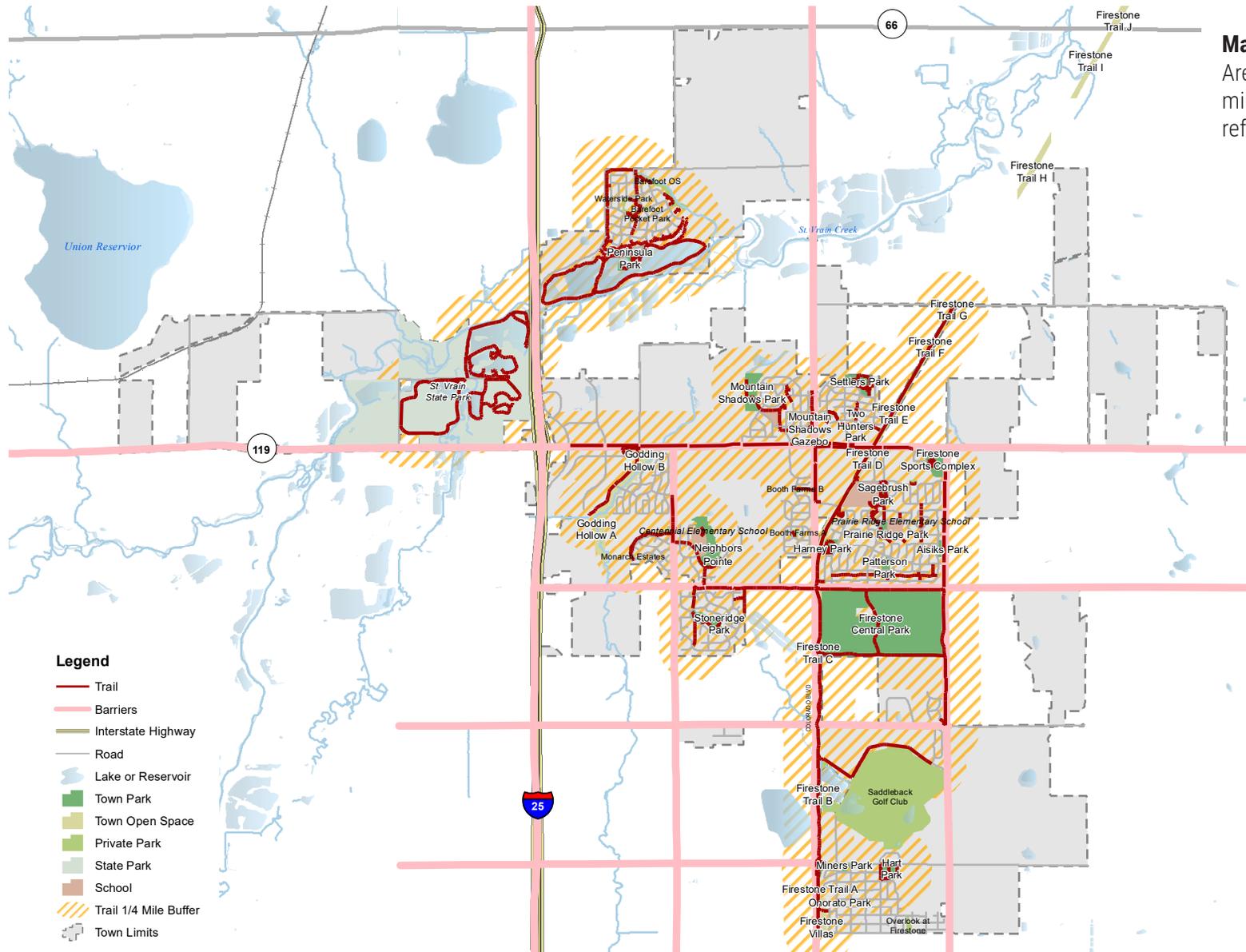
# Rectangle Field Service Areas (Map P)

Displays service areas of 1 mile and ½ mile for reference.



**Map P:** Rectangle Fields Service Areas for one mile and one-half mile.

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**Map Q:** Trail Service Areas of one-quarter mile. Barriers shown for reference.

- Legend**
- Trail
  - Barriers
  - Interstate Highway
  - Road
  - Lake or Reservoir
  - Town Park
  - Town Open Space
  - Private Park
  - State Park
  - School
  - Trail 1/4 Mile Buffer
  - Town Limits

**Trails Service Areas (Maps Q)**  
 Displays service areas of one-quarter mile for all trails.  
 Barriers shown for reference.



# UTILIZING GRASP® Perspectives

GRASP® perspectives are used to evaluate Level of Service throughout a community from various points of view. Their purpose is to reveal gaps in access to recreation and provide a metric to use in understanding a recreation system.

However, it may not be necessary that all areas of a community be equally served. Target service levels for a particular area may depend on the type of service being analyzed, land use, community need, population density and growth forecasts, and planned future development.

Commercial, institutional, and industrial areas might reasonably be expected to have lower GRASP® Level of Service than residential areas. Access to recreation in high density or low density areas may also vary appropriately. Undeveloped parts of a study area may be prioritized as future opportunities arise. Alternative providers, such as HOAs and local districts, can also supplement public park and recreation provision which may be considered in planning efforts.

GRASP® perspectives are intended to focus attention on gap areas for further scrutiny but must be considered with such factors in mind. Maps, charts, and other GRASP® deliverables provided should be employed as additional tools to assist staff in future planning efforts.

Along with other assessment tools such as a community survey and visioning process, GRASP® perspectives can be used to determine whether service provision is suitable at a given location within a community. Planning and improvements can be made, if needed, or it may be determined that differing service levels are acceptable in various parts of a study area.

Planning work is both art and science. GRASP® tools can help decision makers identify areas in need of improvement but must be utilized with a holistic understanding of a community.

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Chapter 7:

# **OPERATIONS**

BUDGET, & PLANNING

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09

# OPERATIONS & Staffing

Current Town of Firestone operations and staffing metrics were examined and compared with other agencies locally and nationally to yield recommendations for future personnel and budget levels.

## S U M M A R Y

Operational budget and staffing levels for the Town of Firestone parks and irrigation will need to increase from current levels to assure standards are met in the future. In the short-term an additional 3.2 FTEs from existing 10 FTEs is proposed with a budget increase to \$2,145,884. In the long-term, upon completion of Central Park, staffing levels will need to be elevated to 20.5 FTEs with an increased budget of \$3,332,624.

While these proposed increases would bring Town staffing levels into alignment with agencies nationally that deliver comparable services it must be noted that proposed budgets are based on current Town of Firestone expenses per FTE, which far exceed those of other agencies nationwide:

Current Town of Firestone Park and Irrigation Budget Per FTE:



National Agency Average Park and Irrigation Budget Per FTE:



A lesser budget based on typical park expenses per acre, rather than per FTE, as demonstrated by other agencies nationally would better align with industry standards and may be adequate in the future if efficiency measures are implemented as a priority. An average of \$3,009 per acre was yielded by the national agency dataset used for this plan. This may not be a realistic target for the Town of Firestone but could be an indicator to strive for.

This discrepancy reflects several issues. First it is important to note that Firestone parks and irrigation staff are typically full-time employees. While this often equates to higher quality work, improved job satisfaction, and better staff retention reliance on full-time employment can raise personnel expenses significantly and boost operational costs. This commitment to full time staff may explain, at least in part, the higher operational expenses per FTE in Firestone.

National agency FTE quantities typically account for part-time staff, largely due to the lesser budget impacts of part-time employment. On average the national agencies reporting utilized part time staff 4 to 1 over full-time staff. Part-time staff may be hired seasonally for busier months or work fewer weekly hours for the entirety of the year, depending on agency preferences.

Parks and irrigation staff in Firestone also perform trades and construction related tasks beyond day to day workload. These added tasks may increase supply expenses and decrease maintenance efficiency, thus presenting a challenge to both fund and keep up with park maintenance responsibilities.

Finally, all park lands are currently maintained to the same high standards. Tiered maintenance standards based on park class as proposed in this plan should further streamline use of staff time and help promote more efficient operational strategies, allowing for lower standards to be strategically implemented.

By hiring more part time staff, relieving parks and irrigation crews of non-maintenance tasks, organizing workload into maintenance divisions, and adopting tiered maintenance standards the department should see a relative decrease in budget expenditures. These efforts will bring Firestone parks operations and staffing into alignment with that of a more mature agency and allow Town staff to meet higher community expectations and elevated maintenance standards in years to come.



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## Current Town of Firestone Operations and Staffing Overview

The Town of Firestone owns 30 park sites, open space properties, and greenways. These total 620 acres and are managed by a total of 10 parks and irrigation staff. Town staff also manages 38 miles of trails enjoyed by residents. Current Firestone park land totals, staffing, and budget are summarized as shown below.

For context and reference, the project team gathered agency metrics for 40 park agencies nationwide, provided by research analysts at NRPA with local Front Range agencies added as benchmarks. This data was analyzed to yield averages that may be useful to the Town of Firestone in future operational budgeting and staffing.

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## National Agency Operations and Staffing Averages

The national data referenced for the project was gathered from municipal and special district agencies in 19 different states. Jurisdictional populations range from 1,706 to 18,026 with an average of 9,305 residents and 12 square miles incorporated. By comparison, the Town of Firestone reports an estimated population of 15,300 over 14.25 square miles.

While higher than the averages for the national agencies selected, these are well within the ranges they report as group. It should be noted that this national data is mostly self-reported so may not be 'apples to apples'. For this reason, any outliers identified were removed to yield the most reliable data to be used with confidence. Averages are provided as 'National Agency' data for use in evaluation and comparison:

	Town of Firestone	National Agency
<b>TOTAL ACRES</b>	620	241
<b>PARK PROPERTIES</b>	30	9
<b>TOTAL TRAIL MILES</b>	38	6
<b>FULL-TIME EQUIVALENT (FTE) STAFF</b>	10	8
<b>STAFF PER ACRE MULTIPLIER:</b>	.016	.033
<b>YEARLY OPERATING BUDGET</b>	\$1,625,665*	\$725,269
<b>PARK EXPENSES PER ACRE</b>	\$2,622 PER ACRE	\$3,009 PER ACRE
<b>PARK EXPENSES PER FTE</b>	\$162,567 PER FTE	\$90,659 PER FTE
<b>DEVELOPED/UNDERDEVELOPED</b>	21%/79%	42%/58%

\*2020 Parks + Irrigation includes personnel costs and supplies/non-capital equipment



By contrast, the Town of Firestone has 2.5 times the park land acreage of its national counterparts, three times the number of properties, and 6 times the trail miles to manage. These indicators point to a park, open space, and trail system in Firestone several times larger than average for agencies of similar population and geographic size. Yet the operational budget for Firestone parks and irrigation is just over twice that of the national agencies' average. This disparity between assets to be maintained and actual budget is notable.

National agencies referenced average twice the percentage of developed park lands by comparison, with 42% of all park lands developed versus only 21% in Firestone. This explains the successful maintenance regime in place currently despite such lopsided asset and budget figured in the Town system. As Central Park is developed in coming years as a community park, this will significantly add to the intensity of operations in Firestone by greatly increasing the ratio of developed park land and requiring many more staff hours. This finding further punctuates the shortfall of the current operational budget to meet future need. Given the disparity already identified between current maintenance needs and current budget, this issue will be greatly amplified unless steps are taken to increase operational budgeting and streamline parks and irrigation maintenance efforts.

Current staffing levels within the Parks and Irrigation Divisions of the Public Works Department make it difficult to meet current park standards. Given these challenges, the Firestone parks and irrigation staff nonetheless meet exceptional maintenance standards despite the heavy workload. Additional staffing and improved operational efficiency will help make these high standards more sustainable.

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# PROPOSED OPERATIONS &

## Staffing Model

### (SHORT-TERM)

The operational model for a maturing park system in a growing community needs to evolve. Future operations in Firestone parks will need to address the need for additional resources to accommodate expanded offerings and increased community expectations. It will require additional staff, a more focused maintenance regime, and a budget that supports these enhancements.

Although no national standards exist as a gauge, due to the wide-ranging variety in park and recreation agencies, it is insightful to reference the national agencies already discussed given their shared characteristics with the Town of Firestone.

As Firestone does not provide recreational programming, agencies selected similarly focus primarily on park land provision (an average of 87% of operational budget expenditures), with recreation as only a minor focus. Using these agency metrics, the following proposed targets for Town parks and irrigation staffing and budget have been developed based on 400 acres currently reported as actively managed by Firestone staff per the 2020 Budget.

Current Total Acres Actively Managed	400
Proposed Staff Per Acre Multiplier	.033 x
<b>Proposed Full-Time Equivalent (FTE) Staff</b>	<b>13.2</b>

Using the .033 multiplier derived from the national agency average, accounting for just the 400 acres currently maintained, 13.2 FTEs would be optimal. This reflects an increase of 3.2 FTEs from current staffing levels. If current budget per FTE budgeting is maintained a target budget can be proposed:

Current Town Park and Irrigation Budget Per FTE	\$162,567
Proposed Full-Time Equivalent (FTE) Staff	13.2 x
<b>Proposed Yearly Operating Budget (Short-Term)</b>	<b>\$2,145,884</b>

This reflects a 32% increase from the 2020 budget. Recent organizational shifts within Town parks and irrigation staff organization should help maximize this proposed budget. Additional funding will also serve ongoing staff efforts, begun in 2019, to upgrade and catch up on many years of deferred maintenance.

To allow for greater efficiency, it is also recommended that future staffing divisions are created to focus resources and consolidate maintenance efforts. It is proposed that maintenance operations be divided into two Park Divisions north and south of Sable Avenue. It will best serve Town staff in the short-term to exclude the 220 acres currently undeveloped and not publicly accessible at Central Park and elsewhere. Based on the 400 acres of land actively managed maintenance divisions may be summarized as follows:

	NORTH	SOUTH	TOTAL
Current Total Acres by Division	254	145	400
Current Park Properties by Division	20	10	30
Current Trail Miles	27.3	10.7	40.9
Proposed Full-Time Equivalent (FTE) Staff (.033/AC)	8.4	4.8	13.2

# PROPOSED OPERATIONS & Staffing Model

## (LONG-TERM)

In a long-term forecast, staffing numbers will need to reflect the complete acreage of the Firestone park land system as existing Town lands are developed. Beyond the 400 acres actively managed currently, the remaining 220 acres of park lands owned by Town intended for development will need to be accounted for in the future. Staffing to manage the total 620 acres may be determined using the same multiplier derived from national agency data:

Current Total Acres Actively Managed	620
Proposed Staff Per Acre Multiplier	.033 x
<b>Proposed Full-Time Equivalent (FTE) Staff</b>	<b>20.5</b>

As currently undeveloped Town-owned properties are developed, including but not limited to Central Park, up to 20.5 FTEs for parks and irrigation will be needed for a more rigorous maintenance regime and expanded territory. The development and build out of Central Park, a much anticipated and high-profile community resource with over 40% of Town park land acreage, will create a particular need to bolster operations. It is expected this centerpiece park will be a high intensity maintenance priority for Town staff. If the current operating expenses per FTE are maintained, a need for greater budgeting will also exist. A long-term target budget may be proposed, again relying on acreages and FTE forecasts:

Current Town Park and Irrigation Budget Per FTE	\$162,567
Proposed Full-Time Equivalent (FTE) Staff	20.5 x
<b>Proposed Yearly Operating Budget (Short-Term)</b>	<b>\$3,332,624</b>

Given this substantial increase, nearly doubling the current budget, further efforts to streamline staffing and operations are recommended in the long-term. It is proposed that Town staffing allocations be divided into three Park Divisions in anticipation that this new community park will demand intense maintenance and dedicated resources.

	CENTRAL	NORTH	SOUTH	TOTAL
Future Total Acres by Division	285	254	81	620
Future Park Properties by Division	1	20	9	30
Future Trail Miles	TBD	27.3	10.7	TBD
Proposed Full-Time Equivalent (FTE) Staff (.033/AC)	9.4	8.4	2.7	20.5

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## M A I N T E N A N C E

Due to the great variations which exist among park land uses and the maintenance required to facilitate those uses, it is important to develop a system of maintenance classifications. As distinct from park classifications, a maintenance category may be determined for each park site or area based on amenities provided, types of use, intensity of use, partnerships, and other factors.

A Tiered Classification System is recommended as a guideline for the staff in prioritizing daily, weekly and monthly maintenance schedules to serve as a means of identifying the levels of intensity of maintenance required by the types of existing development in the park system.

All park resources are divided into four maintenance management tiers: I, II, III and IV. Park sites classified under Tier I management will receive the highest levels of maintenance which is a measure of both the quality and quantity of maintenance provided. Tier IV represents park properties which will receive the lowest levels of maintenance. Zoned management of park sites results in cases where a park may have all four levels of maintenance performed, however, it is categorized by the predominant management level.

# O T I E R S

## M A N A G E M E N T L E V E L S

**T I E R I**  
State of the art maintenance provided. Tier I locations are “image makers” which are easily seen and most often viewed by the public. This classification includes sites which are highly developed and receive intensive use.

**T I E R I I**  
High level maintenance associated with well-developed park areas with reasonably high visitation. Tier II parks have finely maintained athletic facilities and are distinguished by the well-developed turf management program.

**T I E R I I I**  
These areas receive a considerably different maintenance program. Tier III parks are normally designed and managed for neighborhood recreational use and do not require highly maintained turf.

**T I E R I V**  
Tier IV properties require moderately low levels of maintenance, usually associated with low levels of development, low visitation, undeveloped or remote parks. Tier IV parks receive the least amount of maintenance and are frequently utilized as natural areas. Newly acquired park properties will often fall within this classification.

# TIER I

## Maintenance Regime

The following characteristics distinguish the Tier I maintenance management level:

1. Turf Care – Grass height maintained according to species and variety of grass. Mowed to a height of 3” at least as often as once every three working days. Aeration as required not less than two times per year. Re-seeding or sodding as needed. Weed control should be practiced so that no more than one percent of the turf area has weeds present.
2. Fertilizer & Topdressing – Adequate fertilization applied to plant species according to their optimum requirements. Application rates and times should ensure an even supply of nitrogen for the entire year, following recommendations from local experts. Trees, shrubs and perennials should be fertilized according to their individual requirements of nutrients for optimal growth. Topdressing of turf areas should follow core aeration in late spring and early fall to maintain a vigorous appearance during growing months and prevent winter desiccation.
3. Irrigation – Electric automatic irrigation system required for long term efficiency. Regular watering of turfgrass, trees, shrubs, and annual planting beds should be scheduled as needed. Native grasses should be irrigated, if possible, up to four times monthly in drought. Frequency of irrigation use follows rainfall, temperature, seasonal length and demands of plant material.
4. Native Grasses – Stands of native grass should be mowed to a height of 6”-12” three to four times annually as environmental conditions dictate. Weed control applications in early spring and late summer may be needed, with spot treatments throughout the summer.
5. Litter Control – Minimum of once per day, seven days per week. Extremely high visitation will increase the frequency. Receptacles should be adequately sized and plentiful in location and number to hold all trash/recycling generated between servicing without normally overflowing.
6. Pruning – Frequency dictated primarily by species and variety of trees, shrubs and perennials. Length of growing season and design concept also a controlling factor as are clipped hedges versus a natural style. Timing usually scheduled to coincide with low demand periods or to take advantage of special growing characteristics such as pruning after flowering.
7. Disease & Insect Control – Control program may use any of the three philosophies: a. Preventative – A scheduled chemical or cultural program designed to prevent significant damage. b. Corrective – Application of chemical or mechanical controls designed to eliminate observed problems. c. Integrated Pest Management – Withholding any controls until such time as pests demonstrate damage to plant materials. At this maintenance level, the controlling objective is to not have the public notice any problems. It is anticipated at Tier I, that problems will either be prevented or observed at a very early stage or corrected immediately.
8. Snow Removal- Snow removal starts the same day as accumulation of ½ inch are present. At no time will snow be permitted to cover transportation or parking surfaces longer than noon of the day the snow stops. Applications of snow melting compound are appropriate to reduce the danger of injury due to falls.
9. Lighting – Maintenance should preserve the original design. Damaged systems should be repaired as quickly as possible as they are discovered. Bulb replacement should be done no later than the

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second working day after the outage is reported.

10. Surfaces – Sweeping, cleaning and washing of surfaces needs to be done so that at no time does an accumulation of sand, dirt and leaves distract from the looks or safety of the area. Concrete shelter pads should be powerwashed to remove food stains and spills. Crusher fine trails should be kept smooth and clear of debris with no low spots for pooling water, and any washed-out sections should be replaced immediately. Repainting or re-staining of structures should occur when weather or wear deteriorate the appearance of the covering. Stains to surfaces should be taken off within five working days. Graffiti should be washed off or painted over no later than the second working day after discovery.
11. Repairs – Repairs to all elements of the design should be done immediately upon discovery provided replacement parts and personnel are available to accomplish the job. When this is not possible and a disruption to the public is not critical, repairs may be postponed to a time period which is least disruptive.
12. Inspection – Inspections of areas should be done daily by a regular

full-time staff employee.

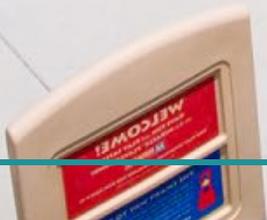
13. Annual Plantings – Normally extensive or unusual floral plantings are part of the design. These may include ground level beds, planters or hanging baskets. Often multiple plantings are scheduled, usually at least two blooming cycles per year. Some designs may call for a more frequent rotation of bloom. Maximum care of watering, fertilizing, disease control, dis-budding and weeding is necessary. Weeding flowers and shrub bed areas performed at a minimum of once per week. The desired standard is essentially weed free.
14. Restrooms – Not always a part of the design, but where required, will normally receive no less than once per day servicing. Especially high traffic areas may require multiple servicing, or a person assigned as an attendant.
15. Special Features – Features such as fountains, drinking fountains, sculpture, speaker systems, structural arts, flag poles or parking and crowd control devices may be part of the integral design. Maintenance requirements can vary drastically, but for this tier it should be of the highest possible order.

# TIER II

## M a i n t e n a n c e R e g i m e

The following characteristics distinguish the Tier II maintenance management level:

1. Turf Care – Grass mowed to a height of 3” once every five to ten working days. Aeration as required, but not less than two times per year. Re-seeding or sodding when bare spots are present. Weed control practiced when weeds present visible problem or when weeds represent 5 percent of the turf surface, normally requires an annual spray program, spring or fall. Some pre-emergent products may be utilized at this level.
2. Fertilizer & Topdressing – Adequate fertilizer level to ensure that all plant materials are healthy and growing vigorously, normally two applications, spring and fall. Amounts depend on species, length of growing season, soils and rainfall. Distribution should ensure an even supply of nutrients for the entire year. Nitrogen, phosphorus and potassium percentage should follow recommendations from local experts. Trees, shrubs and perennials should receive fertilizer levels to ensure optimal growth. Topdressing of turf areas should follow core aeration in late spring and early fall to maintain a vigorous appearance during growing months and prevent winter desiccation.
3. Irrigation – Electric automatic irrigation system required for long term efficiency for critical turf areas only on an as needed basis. Regular watering of turfgrass is the priority. Trees, shrubs, annual planting beds should be scheduled as needed. Native grasses should be irrigated, if possible, up to two times monthly in drought.
4. Native Grasses – Stands of native grass should be mowed to a height of 6”-12” two to three times annually as environmental conditions dictate. Weed control applications in early spring and late summer may be needed.
5. Litter Control – Scheduled two to five days a week. Off-site movement of rubbish dependent on size of containers and use by the public. High use may dictate once per day or more on occasions.
6. Pruning – Usually done at least once per season unless species planted dictate more frequent requirement than most trees and shrubs in natural growth style plantings.
7. Diseases & Insect Control – Usually done when disease or insects are inflicting noticeable damage, reducing the vigor of plant materials. Some preventative measures may be utilized such as systemic chemical treatments. Cultural prevention of disease problems can reduce time spent in this category. Some minor problems may be tolerated at this level.
8. Snow Removal – Snow removed by noon the day following snowfall. Snow melt may be utilized to reduce ice accumulation.
9. Lighting – Replacement or repairs of fixtures when observed or reported as not working.
10. Surfaces – Should be cleaned, repaired, repainted or replaced when appearance has noticeably deteriorated. Concrete shelter pads should be cleaned of major stains. Crusher fine trails should be usable and clear of debris.
11. Inspection – Inspection by some staff members at least once per day when regular staff is scheduled.
12. Annual Plantings – Some type of floral plantings present. Normally no more complex than two rotations of bloom per year. Care cycle usually once per week except water may be more frequent. Health and vigor dictates cycle of fertilization and disease control. Beds essentially kept weed free.
13. Restrooms – When present should be maintained at least once per day if they are open to public use. High use may dictate two services or more per day. Servicing period should ensure an adequate supply of paper products and that are clean and free of noxious odors.
14. Special Features – Should be maintained for safety, function and high-quality appearance as per established design.



01

## TIER III

### M a i n t e n a n c e R e g i m e

The following characteristics distinguish the Tier III maintenance management level:

1. Turf Care – Cut once every 10 working days to a height of 3". Normally not aerated unless turf quality indicated a need, or in anticipation of an application of fertilizer. Re-seeding or re-sodding done only when major bare spots appear. Weed control measures normally used when 50 percent of small areas are weed infested or general turf quality is low in 15 percent or more of the surface area.
2. Fertilizer & Topdressing – Fertilizer applied only when turf vigor seems low. Topdressing at least once annually following aeration.
3. Irrigation – Not irrigated.
4. Native Grasses – Stands of native grass should be mowed to a height of 6"-12" one to two times annually as environmental conditions dictate. Weed control applications once a year, if needed.
5. Litter Control – Minimum service of two times per week. High use may dictate higher levels during warm seasons.
6. Pruning – When required for health or reasonable appearance. With most tree and shrub species this would not be more frequent than once every two or three years.
7. Disease & Insect Control – Done only on epidemic or serious complaint basis. Control measures may be put into effect when the health or survival of the plant material is threatened.
8. Snow Removal – Snow removal generally accomplished by the day following snowfall. Some walks and/or surfaces may not be cleared at all.
9. Lighting – Replacement or repair of fixtures when report files or when noticed by employees.
10. Surfaces - Cleaned only weekly or on a complaint basis. Repaired or replaced as budget allows.
11. Repairs – Should be done whenever safety or function is in question.
12. Inspections – Once per week.
13. Annual Plantings – Only perennials or flowering trees or shrubs.
14. Restrooms – When present and serviced at a minimum of 5 times per week. Seldom more than once each day.
15. Special Features – Minimum allowable maintenance for features present with function and safety in mind.

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# TIER IV

## Maintenance Regime

The following characteristics distinguish the Tier IV maintenance management level:

1. Turf Care – Low frequency mowing schedule based on species. Low growing grasses and or native grasses/forbs/wildflowers may not be mowed. Traditional turf grass may receive periodic mowing to aid public use or fire danger. Weed control limited to legal requirements of noxious weeds.
2. Fertilizer & Topdressing – Not fertilized or topdressed.
3. Irrigation – Not irrigated.
4. Native Grasses – Native grass allowed to grow in natural state.
5. Litter Control – Once per week or less. Complaints may increase level above one servicing.
6. Pruning – No regular trimming. Safety or damage from weather dictates actual work schedule.
7. Disease & Insect Control – None except where epidemic and epidemic condition threatens resource or public.
8. Snow Removal – None except where major access ways, school/commuter routes or active parking areas dictate the need for removal.
9. Lighting – Replacement on complaint or employee discovery.
10. Surfaces – Replaced or repaired when safety is a concern and when budget is available.
11. Repairs – Only when safety or function is in question.
12. Inspections – Once per month.
13. Annual Plantings – None.
14. Restroom – When present, five times per week.
15. Special Features – Minimum maintenance to allow safe use.

# CAPITAL IMPROVEMENT PLAN

A Capital Improvement Plan was developed based on current budget allocations and future park land improvements identified in the master planning process. An overall strategy was developed for potential improvements at each site in the Firestone park land system. Improvements were itemized, prioritized based on need, and accounted for in a five-year budget timeline. Annual capital budgets were created using a worksheet for fiscal years 2021-2025 with future budgeting forecast for 2026 and beyond.

It should be noted that the build out of Central Park is allocated to begin budget year 2025. This major undertaking and community priority will require substantial funding to accomplish. Estimated costs for this effort are based on \$300,000 per acre and 200 acres of the site slated for development. If these variables are modified in the future as design and construction costs fluctuate or as the Central Park vision is developed and refined these future budgets will be impacted accordingly.

Approved 2020 Capital Improvement Budget:	\$ 410,000
Estimated 2021 Capital Improvement Budget:	\$ 1,039,800
Estimated 2022 Capital Improvement Budget:	\$ 1,677,000
Estimated 2023 Capital Improvement Budget:	\$ 1,758,000
Estimated 2024 Capital Improvement Budget:	\$ 1,524,000
Estimated 2025 Capital Improvement Budget:	\$ 30,588,000
Estimated 2026+ Capital Improvement Budget:	\$ 60,732,000

- *Costs estimated in 2020 construction dollars*
- *An annual inflation rate of 7% is included annually after 2020*
- *A 13% contingency is included for design and engineering relative to construction cost*

**The following descriptions outline recommended improvements for each park or open space property. For reference:**

- 'Site Furnishings' include drinking fountains, benches, picnic tables, litter/recycle cans, bike racks, etc.
- 'Landscape Improvements' refer to replacement and addition of trees and plant materials, mulch, and edging.

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## **A i s i k s P a r k**

Upgrade chain-link fencing. Add enclosure for portolet restroom service. Shelter due for future replacement. Add shelter for users. Bench seating. Create new dog park events. Add hardscape loop walk for visitors. Add shade trees.

## **F i r e s t o n e C e n t r a l P a r k**

Actual improvements still to be determined via community engagement, planning, and design process. Costs estimated by acreage for 200 acres of development. Excludes facilities and major utility infrastructure.

## **F i r e s t o n e S p o r t s C o m p l e x**

Shade and other improvements planned and funded for 2020. Replace existing restroom with plumbed facility that includes two stalls per gender and integrates storage. Add shade trees.

## **F i r e s t o n e T r a i l A**

Develop custom signage and install for user orientation. Add security lighting.

## **F i r e s t o n e T r a i l B**

Develop custom signage and install for user orientation. Add site furnishings and security lighting.

## **F i r e s t o n e T r a i l C**

Develop custom signage and install for user orientation. Add security lighting.

## **F i r e s t o n e T r a i l D**

Develop custom signage and install for user orientation. Add site furnishings and security lighting.

## **F i r e s t o n e T r a i l E**

Install trail. Develop custom signage and install for user orientation. Add site furnishings and security lighting. Overseed native areas and add shade trees.

## **F i r e s t o n e T r a i l F**

Install trail. Overseed native areas and add shade trees. Add site furnishings and security lighting.

## **F i r e s t o n e T r a i l G**

Develop custom signage and install for user orientation.

## **F i r e s t o n e T r a i l H**

Install trail. Develop custom signage and install for user orientation. Overseed native areas and add shade trees.

## **F i r e s t o n e T r a i l I**

Install trail. Overseed native areas and add shade trees.

01

**Firestone Trail J**

Install trail. Develop custom signage and install for user orientation. Overseed native areas and add shade trees.

02

**Firestone Villas**

Add benches or seat boulders. Add loop walk.

03

**Godding Hollow A**

Install trail. Add benches or seat boulders.

04

**Godding Hollow B**

Add bench seating.

05

**Harney Park**

Add fitness complex. Add plumbed restroom. Play equipment due for future replacement. Add bench seating. Shelters due for future replacement. Add shade trees.

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**Hart Park**

Basketball and backstop improvements planned/funded for 2020. Repair uneven trail hazards. Add bench seating. Shelters due for future replacement. Add shade trees and convert unused turf to native.

08

**Jacob H. Firestone Memorial Park**

Develop custom signage and install for user orientation. Add enclosure for portolet restroom service. Picnic table shelters due for future replacement. Add bench seating at memorial plaza. Update planting beds.

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**Miners Park**

Shelter due for future replacements. Add enclosure for portolet restroom service. Add earthwork and estate fencing from adjacent streets. Add shade trees and planting beds.

**Mountain Shadows Gazebo**

Shelter due for future replacement. Add bench seating. Convert unused turf to native.

**Mountain Shadows Park**

Enhance entry and parking. Add plumbed restroom with two stalls per gender. Play equipment due for future replacement. Add trail to complete loop walk. Shelter due for future replacement. Add basketball court and sand volleyball court. Add bench seating. Add shade trees.

**Neighbors Pointe**

Add picnic tables. Add plumbed restroom. Add trail connection to playground. Install trail around school. Add shade trees.

**Onorato Park**

Basketball repair planned/funded 2020. Add bench seating. Play equipment due for future replacement.

**Patterson Park**

Add loop walk. Add plumbed restroom. Add basketball court. Add shade trees.



## **P e n i n s u l a P a r k**

Develop custom signage and install for user orientation.

## **P r a i r i e R i d g e P a r k**

Parking due for future resurfacing. Add plumbed restroom. Play equipment due for future replacement. Shelter due for future replacement. Add bench seating. Convert unused turf to native.

## **S a g e b r u s h P a r k**

Basketball resurface planned/funded 2020. Add practice disc golf. Add plumbed restroom. Play equipment due for future replacement. Shelters due for future replacement. Add bench seating. Update planting beds.

## **S e t t l e r s P a r k**

Add striping to existing basketball. Play equipment due for future replacement. Add pickleball at decommissioned skate pad. Add plumbed restroom with two stalls per gender. Shelters due for future replacement. Install sand volleyball. Dog park fence due for future replacement. Update planting beds.

## **S t o n e r i d g e P a r k**

Play equipment due for future replacement. Add access to picnic ground. Add plumbed restroom. Add loop walk. Add bench seating. Shelters due for future replacement. Install sand volleyball. Add shade trees.

## **T w o H u n t e r s P a r k**

Develop custom signage and install for user orientation.

# PARK

## C l a s s i f i c a t i o n s

A park land classification system is helpful in development and management of green spaces and trails.

As an agency the Town of Firestone Parks Division manages a variety of park lands with a range of uses and maintenance requirements. The Town of Firestone currently operates 30 park properties, 610 acres of land, with 41 miles of trails. Offerings for users range from small passive spaces to athletic fields, from dynamic neighborhood parks to minimally developed open space lands and greenways.

The following discussion proposes a classification framework to aid planners and parks management in both long-term and day-to-day tasks. In keeping with National Park and Recreation Association guidelines the following hierarchy is envisioned:

Each park land classification is defined based on NRPA Park, Recreation, Open Space and Greenway guidance and has been developed to align with the existing park system, integrate with local planning efforts, and serve the Firestone community. A park's classification may change over time as improvements are made and a site evolves. Actual parks acreages may vary.

Access and circulation should comply with the Americans with Disabilities Act (ADA) and provide for equal access for all users, whenever possible. Security lighting and crime prevention design principals should also be considered both for new park development and management of existing park sites.

- 1) P o c k e t P a r k s 
- 2) N e i g h b o r h o o d P a r k s 
- 3) C o m m u n i t y P a r k s 
- 4) O p e n S p a c e & G r e e n w a y s 
- 5) S p e c i a l U s e A r e a s 

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- Pocket Parks ○ .....
- Neighborhood Parks ○ .....
- Community Parks ○ .....
- Open Space & Greenways ○ .....
- Special Use Areas ○ .....

1

Pocket Parks

**Pocket Parks** are small park spaces that typically serve nearby residents or users from the immediate vicinity. They provide limited offerings, and often tend toward passive uses. They are accessible and comfortable for nearby visitors and allow for outdoor activity, and socialization without extensive amenities. Ideally pocket parks are located near or adjacent to a trail or greenway.

- Size is limited to less than 1 acre.
- Service area for pocket parks is typically less than ¼ mile.
- Site elements may include ornamental landscaping, benches or seating, picnic tables, possibly a shelter and/or small playground.

# POCKET PARK

## Design Standards

Developed Pocket Parks are required to include a combination of the following components as per town development codes.



### LIST A

Infrastructure  
(All Required)

1. Benches (two minimum).
2. Bicycle Racks (min. to serve four bikes).
3. Dog pick up station.
4. Identification sign (clearly specifying contact number for maintenance or other concerns).
5. Individual shelter with two picnic tables.
6. Irrigation as applicable.
7. Open turf area (min. size 3,000 sf).
8. Sidewalks (ADA accessible).
9. Trash receptacles (minimum of two).
10. Plant Materials:
  - a. Five (5) deciduous trees.
  - b. Three (3) ornamental trees.
  - c. Two (2) evergreen trees.
  - d. Twenty (20) shrubs.
  - e. Twenty four (24) perennials.
  - f. Three (3) ornamental grasses.



### LIST B

Pre-selected  
components (Select 2)

1. Display garden.
2. Group picnic shelter (min. size 500 sf and four tables in place of individual shelter in List A).
3. Loop walk (min. length 1,000 lf).
4. Natural area (min. size 5,000 sf).
5. Multi-level play structure.

## LIST C

Components of  
Choice - (Select 3)

If not selected in list A or B:

1. Loop walk (min. length 1,000 lf – if not used as a pre-selected component).
2. Natural area – min. size 5,000 sf (if not used as pre-selected component).
3. Multi-level play structure (if not used as pre-selected component).

Additional components:

4. Individual shelters with two tables (in addition to shelter in List A or group shelter in List B).
5. Basketball (one full court).
6. Bocce ball.
7. Boulder play area or climbing structure.
8. Community garden.
9. Fitness course.
10. Handball.
11. Horseshoe pits.
12. Open turf sculpted as a play berm, mound or hill with a minimum three-foot height (in addition to minimum turf area in List A).
13. Other play features that include swings, spring toys, sand play, dramatic play, tetherball, etc. (include at least three).
14. Outdoor classroom to seat 20.
15. Public art.
16. Shuffleboard.
17. Tennis.
18. Volleyball.
19. Water spray ground.
20. Water feature (A passive, water-based amenity such as fountains, ponds, or waterfalls).
21. Or equivalent component as approved by Town of Firestone.

## LIST D

Comfort and  
Convenience  
Features -  
(Select 2)

*All may be counted only once, except as noted.*

1. BBQ grills (min. one per every two tables).
2. Benches (min. two per acre, in addition to benches in List A).
3. Drinking fountain (may include dog bowl attachment).
4. Electricity and lighting to shelter for night use (counted one per item).
5. Landscaping (results in double the 'List A' landscaping requirements).
6. Picnic tables (in addition to those in List A, B, or C).
7. Shade structures for components from List B or C (other than List B shelters) counted one per item.



# B Community Parks

Pocket Parks

Neighborhood Parks

Community Parks

Open Space & Greenways

Special use Areas

**Community Parks** highlight unique natural features, such as landscapes or viewsheds, while providing for broad recreational needs of the community. Access via suitable arterial and collector streets is needed, as well as trails and multi-modal transportation options. NRPA guidelines state community parks “allow for opportunities not feasible—nor perhaps desirable—at the neighborhood level.”

- Optimal size is between 20 and 50 acres but varies based on available land, natural resources and intended uses.
- Service area for a community park is a 3-mile distance, equivalent to a short drive or bike ride.
- Parking and plumbed restrooms should be provided onsite to meet user capacity.
- Site elements for active recreation include sports fields and facilities, destination play equipment or designed play areas, a variety of sport courts, and multiple options for large group gatherings as well as specialty and space intensive uses such as swimming and disc golf.
- For passive users, trail loops and connections, picnic grounds and sitting areas, and demonstration gardens and planting beds should be available at a minimum. Characteristic cultural resources such as historic sites or architecture should be highlighted. Natural features, such as waterways or water bodies, trees and landscape, or special topography should be showcased for visitors.

FIRESTONE  
CENTRAL PARK  
DISC GOLF

## Open Space

**Open Space** lands are properties managed or developed to preserve their natural or cultural character. They serve both as resource preservation and allow for public access to places that reflect local landscapes of environmental or historic significance. Natural resources, such as wooded areas and wetlands, and cultural resources such as agricultural heritage sites can be protected with this designation. Low impact public access is typically a long-term goal for public open space lands. However, resource management should dictate to what extent this occurs. This designation may also be applied to lands unsuitable for development or that serve to buffer adjacent land uses.

- Size varies and is driven by land availability and the inherent resources to be protected, but a minimum of 10 contiguous acres should be targeted.
- Service area is not applicable to open space lands as these properties are based on opportunity and resource value.

- Site elements are limited to passive, low-impact improvements such as hard surface trails of concrete or recycled asphalt and seating. Additional site features may be included at a trailhead such as shelters, picnic tables, and information kiosks.
- Parking and restrooms, portable or plumbed, may be provided onsite, and typically at a trailhead, or may be shared with an adjacent park to meet user capacity.

## Greenways

**Greenways** are similar to open space areas with limited development and a more singular function than park spaces, typically as trail corridors. Greenways also serve to unify a park system allowing for circulation of both users and wildlife within a community. The linear nature of a greenway allows for opportunity to align with other types of linear uses, such as river or stream corridors, street right of ways, vacated rail lines, and utility easements. Land acquisition and

partnerships are both viable options to allow for implementation.

- Size varies but a greenway is typically 100' wide with widths varying from 30' to 200' depending on the property and natural elements on site. Length is driven by property availability, existing partnership opportunities, and community need.
- Service area is driven by the greenway trail as a defining site feature with a 1/4 mile distance as the target for user access.
- Site elements include hard surface trails as the primary feature, with seating, signage, and landscaping strategically implemented, if suitable. Greenways are typically natural areas of native grass with existing trees and vegetation retained, if possible. Due to the extensive acreage and singular use of greenways, irrigated turf areas are discouraged as unsuitable.
- Limited, dedicated parking may be desirable if use intensity and space allows, however street parking and utilization of existing park infrastructure is acceptable.

# Open Space & Greenways

Pocket Parks

Neighborhood Parks

Community Parks

Open Space & Greenways

Special Use Areas

Typically, natural areas, minimally developed, Open Space areas and Greenways are lands that serve the community in singular ways. Both allow for only limited public access. Open Spaces preserve natural and cultural resources while Greenways create links between different parts of Firestone for residents and wildlife to use.

# 05 Special Use Parks

Pocket Parks ○ .....

Neighborhood Parks ○ .....

Community Parks ○ .....

Open Space & Greenways ○ .....

Special use Parks ○ —————

**Special Use Parks** are oriented toward a single-purpose use. They cover a broad range of uses including outdoor event spaces, civic plazas, public gardens, golf courses, aquatic parks, and sports complexes. These sites may require a unique maintenance plan, special considerations, or additional expertise to manage.

- Size is dependent on type of special use.
- Service area is dependent on type of use.
- As special use parks often provide unique park offerings a service area of between ½ and 3 miles is to be expected based on park size, intensity of use, and potential to in other parts of the community.
- Site elements vary.
- Parking and restrooms should be provided onsite if needed based on type and intensity of use.

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## Land Classifications: Existing Parks

### Pocket Parks

- Mountain Shadows Gazebo
- Two Hunters Park

### Neighborhood Park

- Harney Park
- Hart Park
- Jacob H. Firestone Memorial Park
- Miners Park
- Mountain Shadows Park
- Neighbors Pointe Park
- Onorato Park
- Patterson Park
- Prairie Ridge Park
- Sagebrush Park
- Stoneridge Par

### Community Park

- Peninsula Park
- Settlers Park

### Open Space

- Central Park
- Firestone Villas
- Godding Hollow A
- Gooding Hollow B
- 

### Greenway

- Firestone Trail A
- Firestone Trail B
- Firestone Trail C
- Firestone Trail D
- Firestone Trail E
- Firestone Trail F
- Firestone Trail G
- Firestone Trail H
- Firestone Trail I
- Firestone Trail J

### Special Use (Sports Complex)

- Firestone Sports Complex

### Special Use (Dog Park)

- Aisiks Park

## Future Park Land Classifications

Any parks developed in the future should be classified using this system. Central Park will need to be reclassified as a Community Park upon future design and build out. It is likely that portions of the Central Park property will be designated as distinct park spaces and classified accordingly.

# LAND DEDICATION

## & Improvements

### CURRENT

Land dedication requirements are critical to ensure that parks, open space lands, and trails are developed to serve the Firestone community as the jurisdiction and population grow.

The Town of Firestone currently provides 27.3 acres per 1,000 residents:

These acreages provide useful reference to determine future park land dedication requirements, however may not be realistic targets in the current development market. The immense size of Central Park in particular tends to skew these acreages. Factors such as water availability and requirements of comparable Front Range municipalities must also be considered. As part of this plan nearby jurisdictions were benchmarked to assist Town staff. Based on those comparisons, it is recommended that Firestone land development code be updated to better align with neighboring communities.

### PROPOSED

It is proposed that future development be required to designate 8.5 acres per 1,000 residents for parks, distributed as follows:

Additionally, it is proposed that current open space provision of 13.7 acres per 1,000 residents be increased to 14.0 acres per 1,000 residents.

Developers shall also be responsible for the construction of Pocket Parks in conformance with the Pocket Park Design Standards developed by the Town planning department. Neighborhood Parks and trails should be developed to align with Map S: Future Parks, Open Space, & Trails Vision which depicts the staff vision for future park locations and layout of the future Firestone trail system.

In the event the Town collects a fee-in-lieu of neighborhood park dedication the requirement for future development should be set at \$300,000 per acre. This figure accounts for sitework and installation of park improvements based on 2020 construction costs. Design and engineering fees are not included but may be accounted for at 13% of construction value, or an additional \$39,000 per acre. The Town should also collect fee-in-lieu for the land value and for raw water dedication for irrigation of future park improvements, as applicable, to be determined on a case by case basis given the current market.

Pocket Parks:

**0.7 ACRES**

Neighborhood Parks:

**6.6 ACRES**

Community Parks:

**20.0 ACRES**

*It is proposed that future development be required to designate 8.5 acres per 1000 residents for parks, distributed as follows:*

Pocket Parks:

**0.5 ACRES**

Neighborhood Parks:

**3.0 ACRES**

Community Parks:

**5.0 ACRES**

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# PARK IMPACT

## F e e s

The Town of Firestone currently has only a Regional Park Impact Fee of \$3,621 per Dwelling Unit. This is intended to support development of Firestone parks of a regional scale to include Central Park and the Sports Complex, as well as regional trail connections, with a 70-year sunset.

It is recommended that additional impact fees be levied for development of Community Parks and under certain circumstances, Neighborhood Parks, as future dwelling units are planned. Park Impact Fees for other Front Range Communities were researched as a benchmark for Town staff as part of this plan, however a complete Impact Fee Study should be undertaken to better understand local market dynamics and best position Town planning efforts for success.

## Chapter 8: **CONCLUSION**

The Town of Firestone is well positioned to thrive in the future. With a fast growing, relatively diverse and active community, expectations are high. This first-ever Parks, Open Space & Trails Master Plan will serve Town decision makers to set goals and, as important, take actionable steps to achieve them.

In the short-term, strong demand exists among the community for an expanded and improved and trail system as a priority. Beyond this, Town staff should continue to upgrade existing park lands and add new park and open space properties. Priority should be given to enhancing walkable service for those neighborhoods that fall short of the minimum standard adding improvements at Neighbors Pointe Park, Godding Hollow, and Mountain Shadows Park. Any opportunity to add improvements at Central Park will serve residents in the Owl Lake neighborhood, also currently lacking adequate walkable service.

The most urgent need identified, however, is the development of Central Park as vocalized by leadership, staff, residents, and local stakeholders. It is expected that this major undertaking will require several years to plan, design, and fund. But progress should start now to realize the vision of Central Park as an integral community node for neighbors and visitors alike, imperative to realize the true potential of Firestone.

To meet these needs current budget levels will need to increase to fund operations, maintenance, and capital improvements. Parks staff strive for exceedingly high standards and are diligent to address issues and concerns of residents. As the park lands system grows, however, current operations and staffing models may falter. Operational procedures will benefit from prioritization based on park land classification and streamlined organization into maintenance tiers and divisions. Augmentation of current full-time staff with part-time labor will also improve the ability of park and irrigation crews to meet exceptional standards.

From a planning standpoint, municipal codes for development and park impact fees should be updated to align with other Front Range jurisdictions.



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Parks, Open Space,  
**& TRAILS**  
MASTER PLAN

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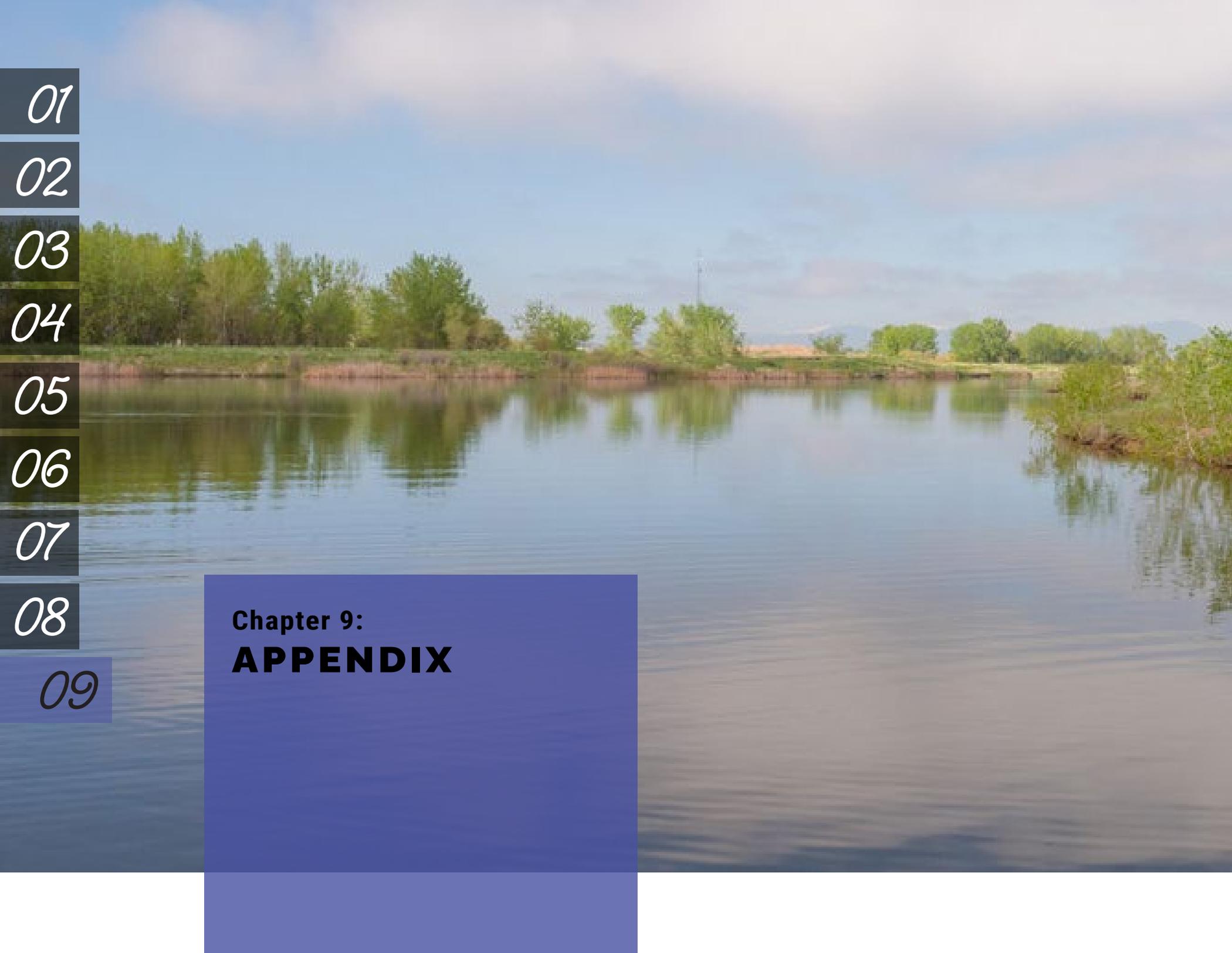
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Chapter 9:  
**APPENDIX**







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# INVENTORY 20 ATLAS 20

Parks, Open Space & Trails



## Inventory and Scoring

A GRASP® Inventory is completed in a series of steps. Base map GIS data is gathered. Field visits are conducted to collect additional data for each site, take photos, and to help the consultant team understand the entire system. Each site is evaluated, and the following information is collected:

- Evaluation of park design and ambience
- Evaluation of comfort and convenience features
- Evaluation of component functionality and condition
- General site comments
- Component type
- Component location
- Site photos

The GRASP system uses a three-tier rating system:

- 1** = Below Expectations
- 2** = Meets Expectations
- 3** = Exceeds Expectations

Each site is given a set of scores to rate its comfort, convenience, and ambient qualities. This includes such things as the availability of restrooms, drinking water, shade, scenery, etc. Such information collected during the site visit was then compiled in a GIS dataset. Scoring is based on condition, size, or capacity relative to the need at that location as well as overall quality.

This atlas represents the culmination of these efforts to date.

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## GRASP® Outdoor Component List

GRASP® Outdoor Component Type	Definition
Adventure Course	An area designated for activities such as ropes courses, zip-lines, challenge courses, etc. Specify in comments.
Amusement Ride	Carousel, train, go carts, bumper cars, or other ride upon features. Has an operator and controlled access.
Aquatics, Complex	A facility that has at least one immersion pool and other features intended for aquatic recreation.
Aquatics, Lap Pool	A man-made basin designed for people to immerse themselves in water and intended for swimming laps.
Aquatics, Leisure Pool	A man-made basin designed for people to immerse themselves in water and intended for leisure water activities. May include zero depth entry, slides, and spray features.
Aquatics, Spray Pad	A water play feature without immersion intended for the purpose of interaction with moving water.
Aquatics, Therapy Pool	A temperature controlled pool intended for rehabilitation and therapy.
Basketball Court	Describes a dedicated full sized outdoor court with two goals.
Basketball, Practice	Describes a basketball goal for half-court play or practice. Includes goals in spaces associated with other uses.
Batting Cage	A stand-alone facility that has pitching machines and restricted entry.
Bike Complex	A facility that accommodates various bike skills activities with multiple features or skill areas.
Bike Course	A designated area for non-motorized bicycle use. Can be constructed of concrete, wood, or compacted earth. May include a pump track, velodrome, skills course, etc.
Camping, Defined	Defined campsites that may include a variety of facilities such as restrooms, picnic tables, water supply, etc. Quantity based on official agency count. For use only if quantity of sites is available. Use "Camping, Undefined" for other instances.
Camping, Undefined	Indicates allowance for users to stay overnight in the outdoors in informal and/or <u>undefined</u> sites. Receives a quantity of one for each park or other location.
Climbing, Designated	A designated natural or man-made facility provided and/or managed by an agency for the purpose of recreation climbing not limited to child's play.
Climbing, General	Indicates allowance for users to participate in a climbing activity. Receives a quantity of one for each park or other location.
Concession	A facility used for the selling, rental, or other provision of goods and services to the public.
Diamond Field	Describes softball and baseball fields of all kinds suitable for organized diamond sport games. Not specific to size or age-appropriateness.
Diamond Field, Complex	Multiple ballfields at a single location suitable for tournaments.
Diamond Field, Practice	Describes any size of grassy area used for practice. Distinguished from ballfield in that it doesn't lend itself to organized diamond sport games. Distinguished from open turf by the presence of a backstop.
Disc Golf	Describes a designated area that is used for disc golf. Quantities: 18 hole course = 1; 9 hole course = .5
Dog Park	An area designated specifically as an off-leash area for dogs and their guardians.
Educational Experience	Signs, structures, or historic features that provide an educational, cultural, or historic experience. Receives a quantity of one for each contiguous site. Distinguished from public art by presence of interpretive signs or other information.
Equestrian Facility	Area designated for equestrian use. Typically applied to facilities other than trails.
Playground, Local	Playground that is intended to serve the needs of the surrounding neighborhood. Includes developed playgrounds and designated nature play areas. Generally does not have restrooms or on-site parking.
Public Art	Any art installation on public property. Receives a quantity of one for each contiguous site.
Rectangular Field, Multiple	Describes an area large enough to host one adult rectangular field sport game and a minimum of one other event/game, but with an undetermined number of actual fields. This category describes a large open grassy area that can be arranged in any manner of configurations for any number of rectangular field sports. Sports may include, but are not limited to: soccer, football, lacrosse, rugby, and field hockey. Field may have goals and lining specific to a certain sport that may change with permitted use.

GRASP® Outdoor Component Type	Definition
Rectangular Field, Small	Describes a specific field too small to host a regulation adult rectangular field sport game. Accommodates at least one youth field sport game. Sports may include, but are not limited to: soccer, football, lacrosse, rugby, and field hockey. Field may have goals and lining specific to a certain sport that may change with permitted use.
Shelter, Large	A shade shelter or pavilion large enough to accommodate a group picnic or other event for at least 25 seated whether or not benches or picnic tables are provided. Lack of seating may be addressed in scoring.
Shelter, Small	A shade shelter, large enough to accommodate a family picnic or other event for approximately 4-12 persons with seating for a minimum of 4. Covered benches for seating up to 4 people included as a modifier in comfort and convenience scoring and should not be included here.
Skate Feature	A stand-alone feature primarily for wheel sports such as skateboarding, in-line skating, etc. May or may not allow free-style biking. May be associated with a playground but is not part of it. Dedicated bike facilities should be categorized as "Bike Course".
Skate Park	An area set aside primarily for wheel sports such as skateboarding, in-line skating, etc. Attracts users from the entire community. May or may not allow free-style biking. May be specific to one user group or allow for several user types. Can accommodate multiple users of varying abilities. Typically has a variety of concrete or modular features.
Target Range	A designated area for practice and/or competitive target activities. Specify type, such as archery or firearms, in comments.
Tennis Complex	Multiple regulation courts in a single location with amenities suitable for tournament use.
Tennis Court	One standard regulation court suitable for recreation and/or competitive play. Specify Quick Start or other non-standard types in comments.
Tennis, Practice Wall	A wall intended for practicing tennis.
Track, Athletic	A multi-lane, regulation sized running track appropriate for track and field events.
Trail, Multi-Use	A trail, paved or unpaved, that is separated from the road and provides recreational opportunities or connection to walkers, bikers, roller bladers and equestrian users. Paths that make a circuit within a single site are "Loop Walks".
Trail, Primitive	A trail, unpaved, located within a park or natural area that provides recreational opportunities or connections to users. Minimal surface improvements that may or may not meet accessibility standards.
Trail, Water	A river, stream, canal or other waterway used as a trail for floating, paddling, or other watercraft.
Trailhead	A designated staging area at a trail access point. May include restrooms, an information kiosk, parking, drinking water, trash receptacles, seating, etc.
Volleyball Court	One full-sized court. May be hard or soft surface, including grass and sand. May have permanent or portable posts and nets.
Wall Ball Court	Walled courts associated with sports such as handball and racquetball. Specify type in comments.
Event Space	A designated area or facility for an outdoor class, performance, or special event including amphitheater, band shell, stage, etc.
Fitness Course	One or more features intended for personal fitness activities. Receives a quantity of one for each complete grouping.
Game Court	Outdoor court designed for a game other than tennis, basketball, volleyball, as distinguished from a multi-use pad including bocce, shuffleboard, lawn bowling, etc. Specify type in comments. Quantity counted per court.
Garden, Community	Describes any garden area that provides community members a place to have a personal vegetable or flower garden.
Garden, Display	Describes any garden area that is designed and maintained to provide a focal point or destination including a rose garden, fern garden, native plant garden, wildlife/habitat garden, arboretum, etc.
Golf	A course designed and intended for the sport of golf. Counted per 18 holes. Quantities: 18 hole course = 1; 9 hole course = .5
Golf, Miniature	A course designed and intended for use as a multi-hole golf putting game.
Golf, Practice	An area designated for golf practice or lessons including driving ranges and putting greens.
Horseshoe Court	A designated area for the game of horseshoes including permanent pits of regulation length. Quantity counted per court.
Horseshoes Complex	Several regulation horseshoe courts in single location suitable for tournaments.

GRASP® Outdoor Component Type	Definition
Ice Hockey	Regulation size outdoor rink built specifically for ice hockey games and practice. General ice skating included in "Winter Sport".
Inline Hockey	Regulation size outdoor rink built specifically for in-line hockey games and practice.
Loop Walk	Opportunity to complete a circuit on foot or by non-motorized travel mode. Suitable for use as an exercise circuit or for leisure walking. Quantity of one for each park or other location unless more than one distinct circuit is present.
Multi-Use Pad	A paved area that is painted with games such as hopscotch, 4 square, tetherball, etc. Often found in school yards. As distinguished from "Games Court" which is typically single use.
Natural Area	Describes an area in a park that contains plants and landforms that are remnants of or replicate undisturbed native areas of the local ecology. Can include grasslands, woodlands and wetlands.
Open Turf	A grassy area that is not suitable for programmed field sports due to size, slope, location or physical obstructions. May be used for games of catch, tag, or other informal play and uses that require an open grassy area.
Other	Active or passive component that does not fall under any other component definition. Specify in comments.
Passive Node	A place that is designed to create a pause or special focus within a park and includes seating areas, plazas, overlooks, etc. Not intended for programmed use.
Pickleball Court	A designated court designed primarily for pickleball play.
Picnic Ground	A designated area with a grouping of picnic tables suitable for organized picnic activities. Individual picnic tables are accounted for as Comfort and Convenience modifiers.
Playground, Destination	Playground that attracts families from the entire community. Typically has restrooms and parking on-site. May include special features like a climbing wall, spray feature, or adventure play.
Water Access, Developed	A developed water access point. Includes docks, piers, kayak courses, boat ramps, fishing facilities, etc. Specify in comments including quantity for each unique type.
Water Access, General	Measures a user's general ability to access the edge of open water. May include undeveloped shoreline. Typically receives quantity of one for each contiguous site.
Water Feature	A passive water-based amenity that provides a visual focal point. Includes fountains and waterfalls.
Water, Open	A body of water such as a pond, stream, river, wetland with open water, lake, or reservoir.
Winter Sport	An area designated for a winter sport or activity such as a downhill ski area, nordic ski area, sledding hill, tobogan run, recreational ice, etc. Specify in comments.

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**TOWN**  
P a r k L a n d s

# Aisiks Park

● Recreation Component 
 — Trail 
  Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Aisiks Park

L047

**14.4** Total Neighborhood GRASP® Score

Approximate Park Acreage:

3.93

Owner:

Municipal

## Modifiers with Scores

				Design and Ambiance
Drinking Fountains	2	Shade	2	<b>2</b>
Seating	2	Trail Connection	0	
BBQ Grills	0	Park Access	2	
Dog Pick-Up Station	2	Parking	2	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	3	
Restrooms	0	Picnic Tables	2	

## General Comments

Some unutilized space. Available for future improvements.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L047	PARCEL	1	2		
C042	Shelter, Small	1	2		
C041	Dog Park	1	2		Both large and small dog areas.

01

# Firestone Central Park

● Recreation Component — Trail □ Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Firestone Central Park

L062

9.6 Total Neighborhood GRASP® Score

Approximate Park Acreage: 285  
Owner: Municipal

## Modifiers with Scores

Design and Ambiance			
Drinking Fountains	0	Shade	1
Seating	2	Trail Connection	2
BBQ Grills	0	Park Access	2
Dog Pick-Up Station	2	Parking	2
Security Lighting	0	Seasonal Plantings	0
Bike Parking	1	Ornamental Plantings	1
Restrooms	0	Picnic Tables	0
<b>2</b>			

## General Comments

Mostly undeveloped. Expansive park land with disc golf. Library and police department on site. Mountain views and natural area.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L062	PARCEL	1	2		
C152	Natural Area	1	2		

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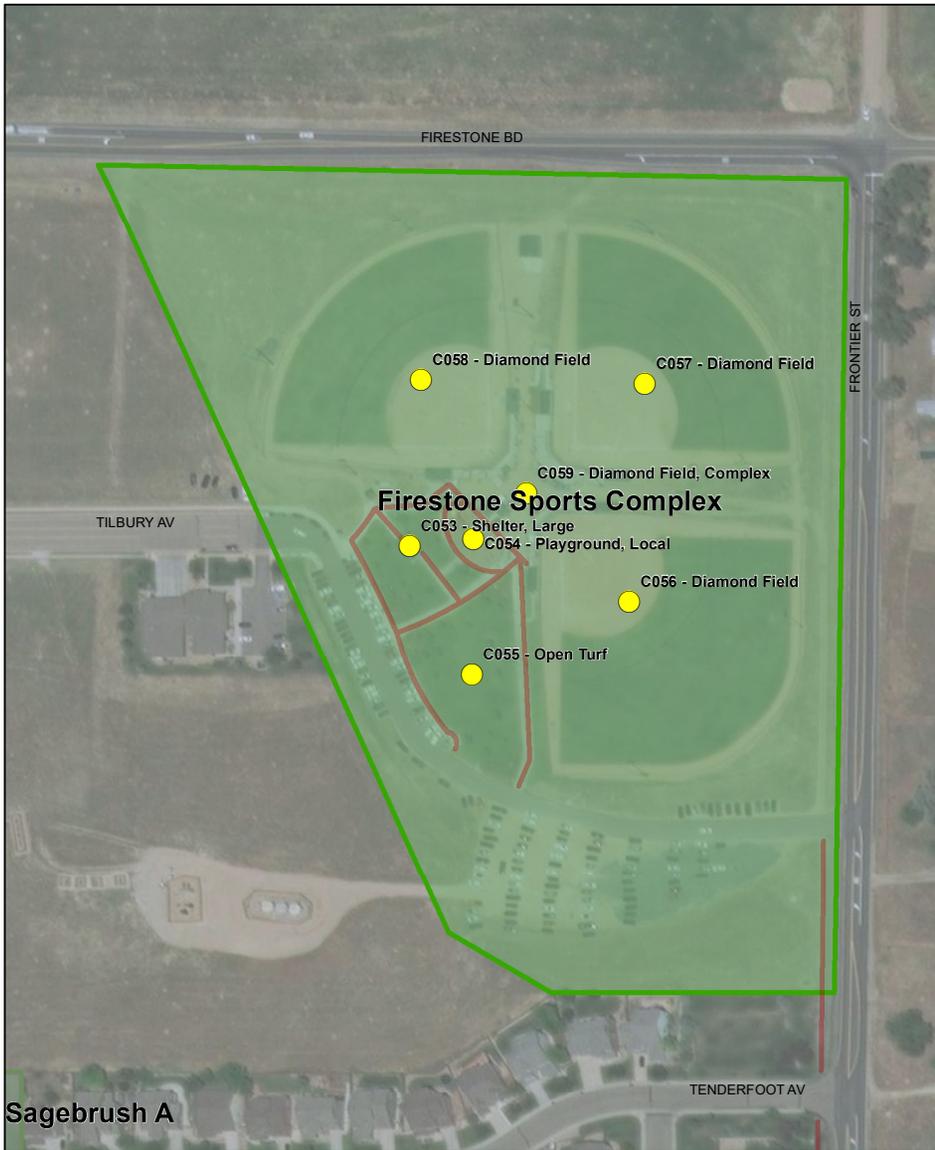
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# Firestone Sports Complex

● Recreation Component    — Trail    □ Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Firestone Sports Complex

L048

**68.4** Total Neighborhood GRASP® Score

Approximate Park Acreage:

18.5

Owner:

Municipal

## Modifiers with Scores

				Design and Ambiance
Drinking Fountains	2	Shade	2	<b>3</b>
Seating	2	Trail Connection	2	
BBQ Grills	0	Park Access	2	
Dog Pick-Up Station	2	Parking	2	
Security Lighting	2	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	2	
Restrooms	2	Picnic Tables	2	

## General Comments

SE diamond field is also used as a rectangle field

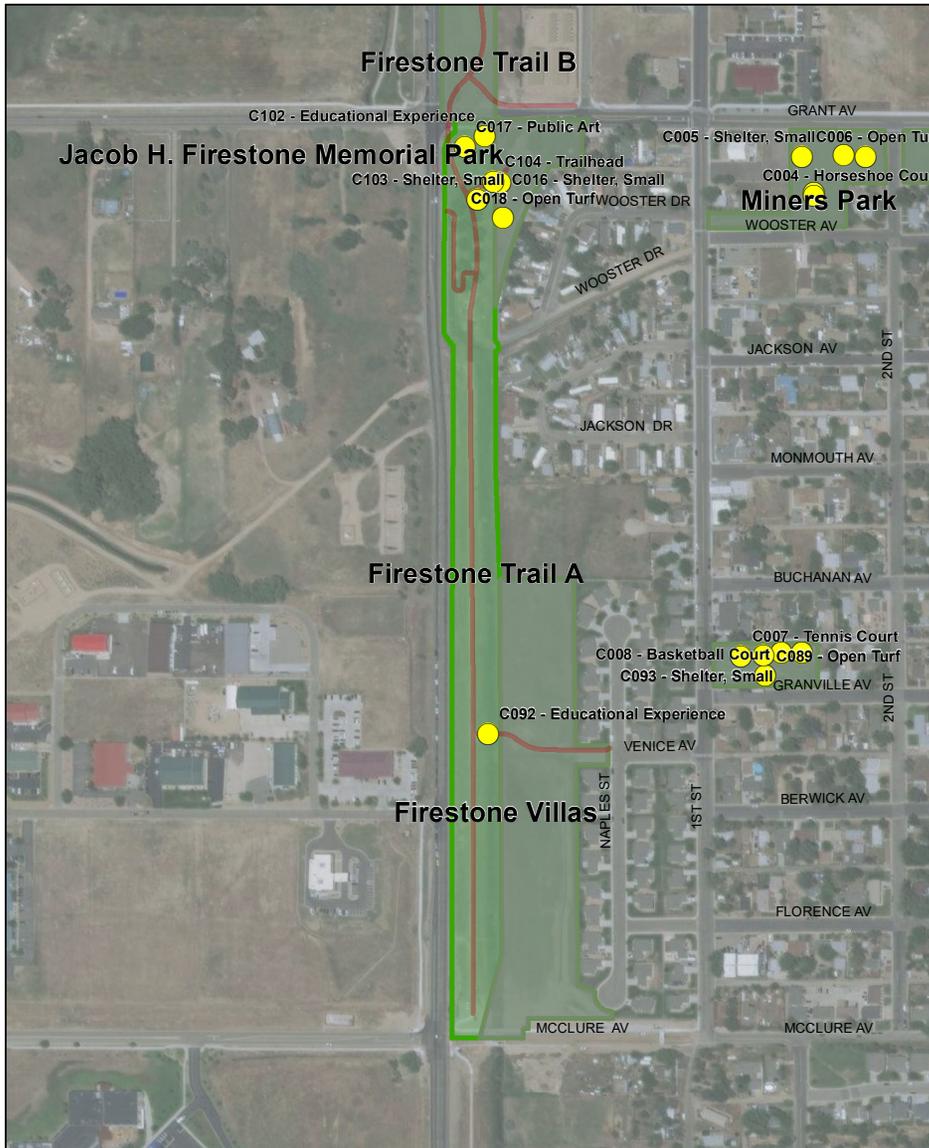
## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L048	PARCEL	1	2		
C059	Diamond Field, Complex	1	2		
C058	Diamond Field	1	3		
C057	Diamond Field	1	3		
C056	Diamond Field	1	3		
C055	Open Turf	1	2		
C054	Playground, Local	1	2		
C053	Shelter, Large	1	2		

01

# Firestone Trail A

● Recreation Component — Trail □ Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Firestone Trail A

L103

8.8 Total Neighborhood GRASP® Score

Approximate Park Acreage: 8.34

Owner: Municipal

## Modifiers with Scores

Design and Ambiance			
Drinking Fountains	0	Shade	2
Seating	2	Trail Connection	2
BBQ Grills	0	Park Access	2
Dog Pick-Up Station	0	Parking	0
Security Lighting	0	Seasonal Plantings	0
Bike Parking	0	Ornamental Plantings	0
Restrooms	0	Picnic Tables	0

## General Comments

Adjacent to Jacob H. Firestone Park.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L103	PARCEL	1	2		
C092	Educational Experience	1	2		Bird boxes along trail.

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# Firestone Trail B

● Recreation Component 
 — Trail 
  Featured Park or Open Space



## GRASP® Atlas

**Initial Inventory Date:** Firestone Trail B  
*L076*  
**8.8** Total Neighborhood GRASP® Score Approximate Park Acreage: 18.6  
Owner: Municipal

## Modifiers with Scores

Drinking Fountains	0	Shade	0	<b>Design and Ambiance</b>
Seating	0	Trail Connection	2	<b>2</b>
BBQ Grills	0	Park Access	2	
Dog Pick-Up Station	0	Parking	2	
Security Lighting	2	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	0	
Restrooms	0	Picnic Tables	0	

## General Comments

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L076	PARCEL	1	2		
C091	Passive Node	1	2		Historic rail themed footbridge.

01

# Firestone Trail C

● Recreation Component — Trail □ Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Firestone Trail C

L075

8.8 Total Neighborhood GRASP® Score

Approximate Park Acreage: 22.4

Owner: Municipal

## Modifiers with Scores

				Design and Ambiance
Drinking Fountains	0	Shade	2	2
Seating	0	Trail Connection	2	
BBQ Grills	0	Park Access	0	
Dog Pick-Up Station	0	Parking	0	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	0	
Restrooms	0	Picnic Tables	0	

## General Comments

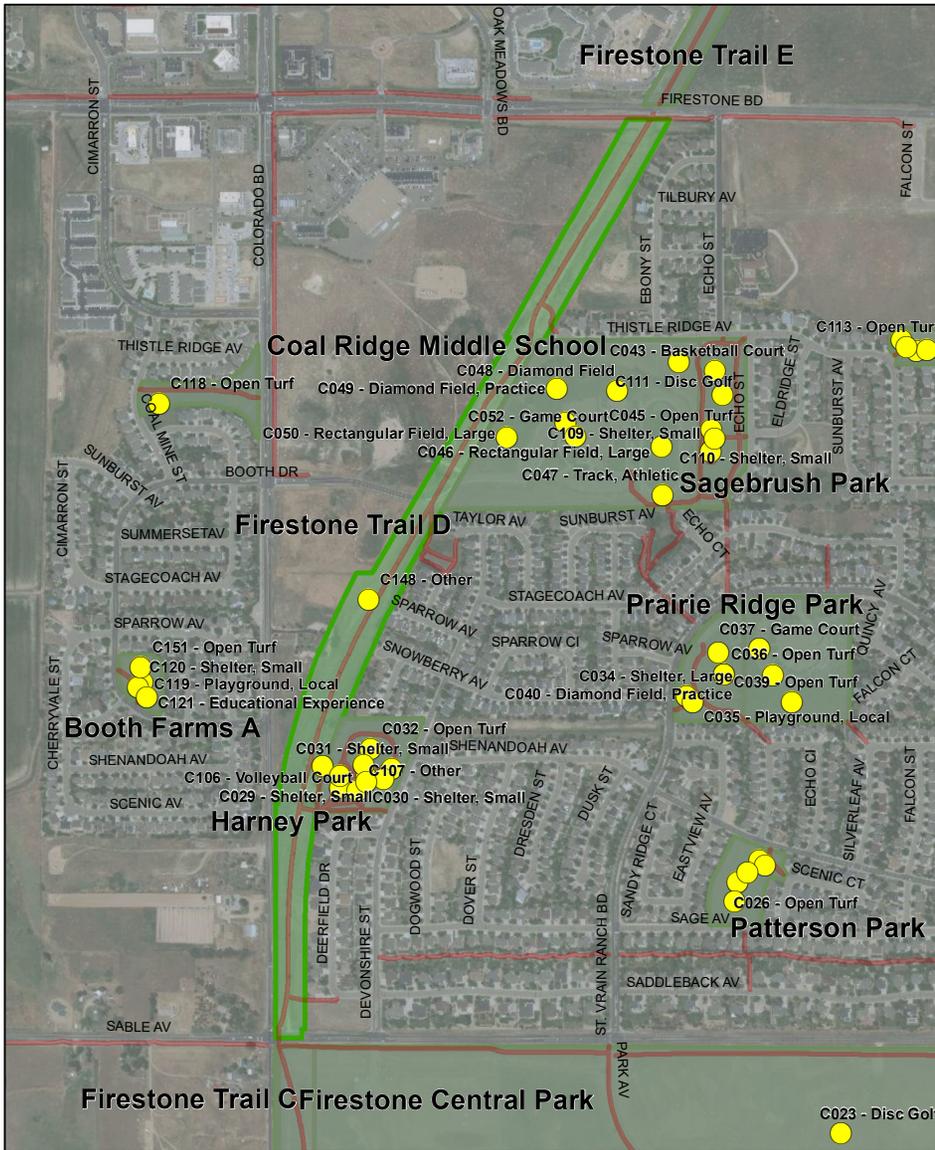
## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L075	PARCEL	1	2		
C154	Natural Area	1	2		Wooded hollow.

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# Firestone Trail D

● Recreation Component 
 — Trail 
  Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Firestone Trail D

L074

13.2 Total Neighborhood GRASP® Score

Approximate Park Acreage:

27.2

Owner:

Municipal

## Modifiers with Scores

			Design and Ambiance
Drinking Fountains	0	Shade	0
Seating	2	Trail Connection	0
BBQ Grills	0	Park Access	0
Dog Pick-Up Station	0	Parking	0
Security Lighting	0	Seasonal Plantings	0
Bike Parking	0	Ornamental Plantings	2
Restrooms	0	Picnic Tables	0
			<b>2</b>

## General Comments

Allee of ornamental trees along entire length of greenway.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L074	PARCEL	1	2		
C148	Other	1	2		Tree allee.
C028	Shelter, Small	1	2		

01

# Firestone Trail E

● Recreation Component — Trail □ Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Firestone Trail E

L072

2.2 Total Neighborhood GRASP® Score

Approximate Park Acreage: 10.4

Owner: Municipal

## Modifiers with Scores

Design and Ambiance			
Drinking Fountains	0	Shade	0
Seating	0	Trail Connection	0
BBQ Grills	0	Park Access	0
Dog Pick-Up Station	0	Parking	0
Security Lighting	0	Seasonal Plantings	0
Bike Parking	0	Ornamental Plantings	0
Restrooms	0	Picnic Tables	0
			<b>1</b>

## General Comments

No improvements. Unmaintained gravel topped berm serves as social trail. Historical railroad bed.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L072	PARCEL	1	2		

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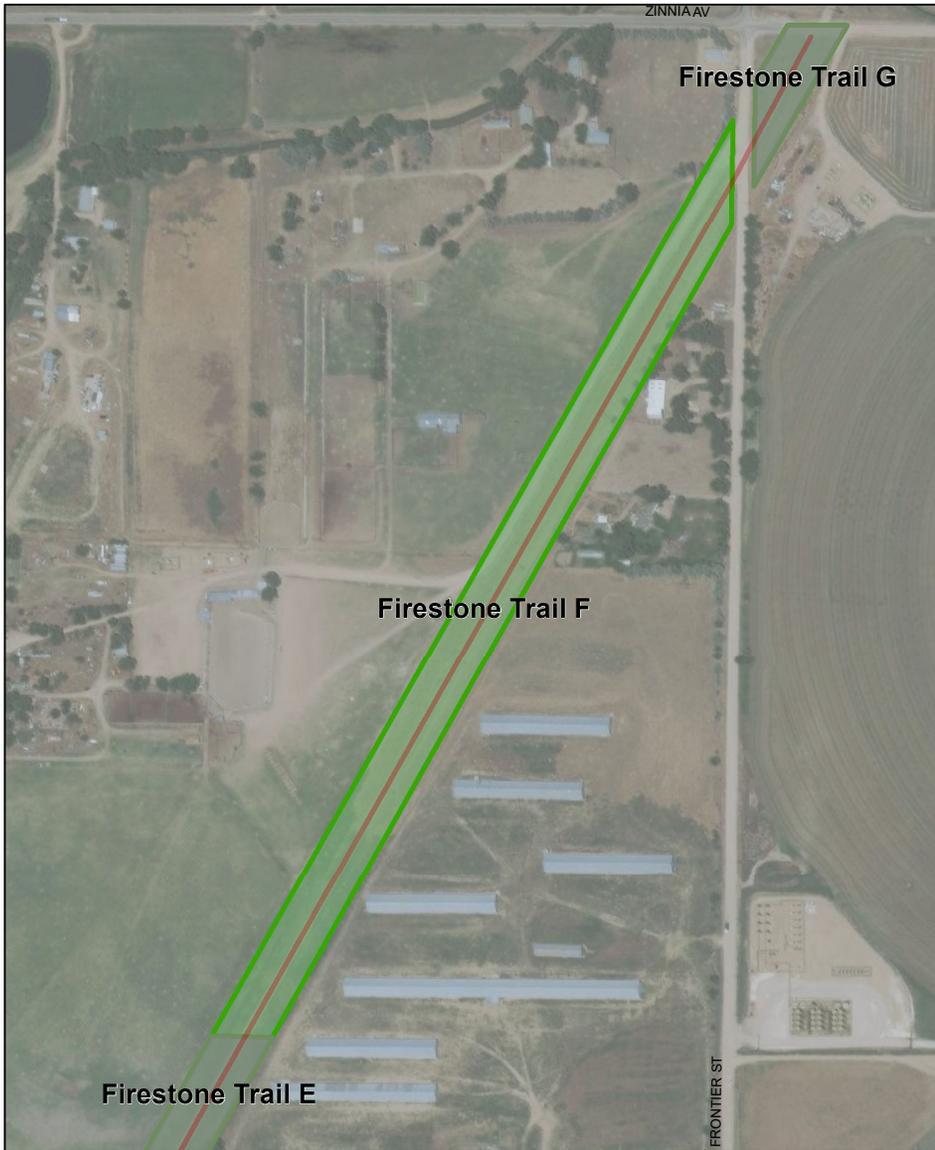
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# Firestone Trail F

● Recreation Component 
 — Trail 
  Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Firestone Trail F

L073

**4.4** Total Neighborhood GRASP® Score

Approximate Park Acreage:

8.93

Owner:

Municipal

## Modifiers with Scores

Drinking Fountains	0	Shade	0	<b>Design and Ambiance</b>
Seating	0	Trail Connection	0	
BBQ Grills	0	Park Access	0	<b>2</b>
Dog Pick-Up Station	0	Parking	0	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	0	
Restrooms	0	Picnic Tables	0	

## General Comments

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L073	PARCEL	1	2		

01

# Firestone Trail G

● Recreation Component — Trail □ Featured Park or Open Space



### GRASP® Atlas

Initial Inventory Date:

Firestone Trail G

L071

4.4 Total Neighborhood GRASP® Score

Approximate Park Acreage: 1.11

Owner: Municipal

### Modifiers with Scores

Drinking Fountains	0	Shade	0	<b>Design and Ambiance</b>	<b>2</b>
Seating	0	Trail Connection	0		
BBQ Grills	0	Park Access	0		
Dog Pick-Up Station	0	Parking	0		
Security Lighting	0	Seasonal Plantings	0		
Bike Parking	0	Ornamental Plantings	0		
Restrooms	0	Picnic Tables	0		

### General Comments

### Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L071	PARCEL	1	2		

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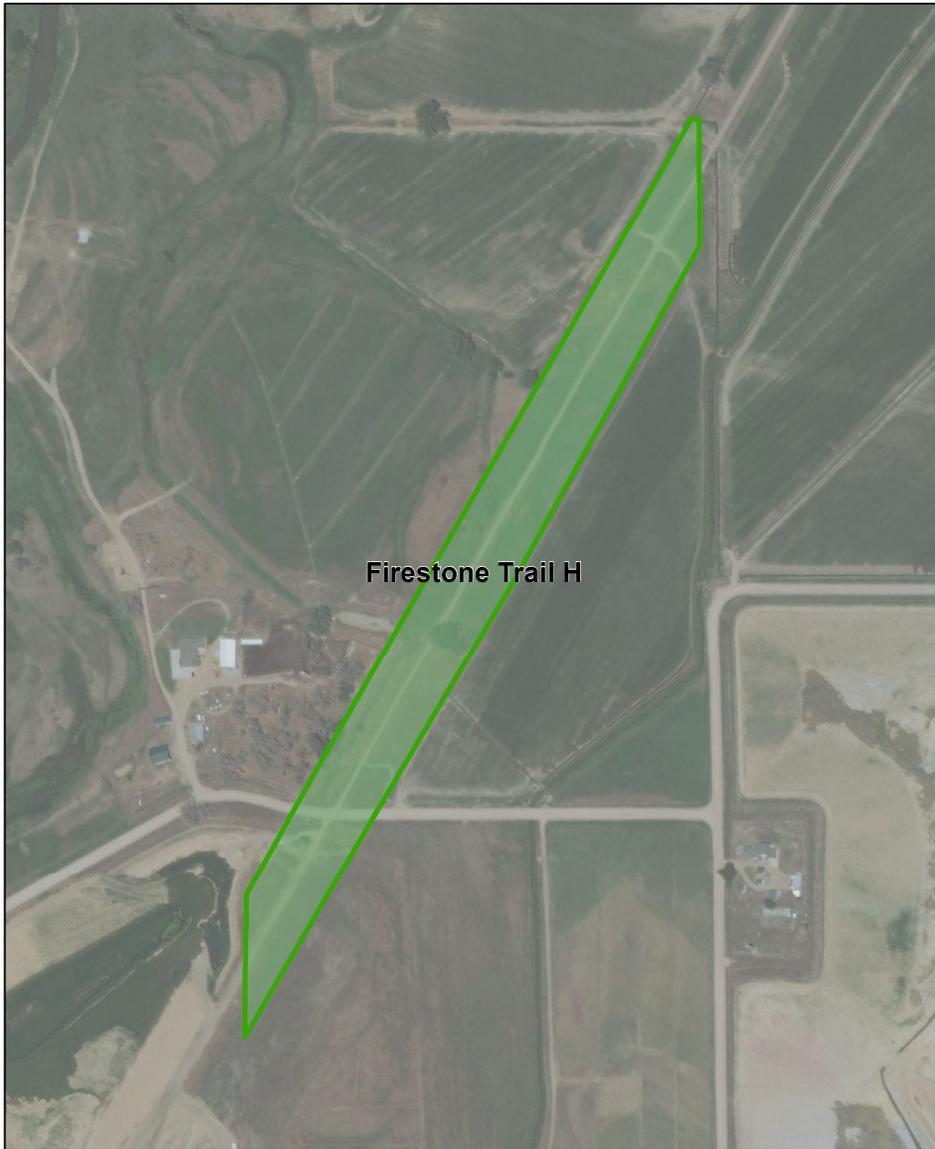
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# Firestone Trail H

● Recreation Component 
 — Trail 
   Featured Park or Open Space



## GRASP® Atlas

**Initial Inventory Date:**

**Firestone Trail H**

L099

**2.2** Total Neighborhood GRASP® Score

Approximate Park Acreage:

12.2

Owner:

Municipal

## Modifiers with Scores

				<b>Design and Ambiance</b>
Drinking Fountains	0	Shade	0	<b>1</b>
Seating	0	Trail Connection	0	
BBQ Grills	0	Park Access	0	
Dog Pick-Up Station	0	Parking	0	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	0	
Restrooms	0	Picnic Tables	0	

## General Comments

Undeveloped. Not within Town Limits.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L099	PARCEL	1	2		

01

# Firestone Trail I

● Recreation Component — Trail □ Featured Park or Open Space



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## GRASP® Atlas

Initial Inventory Date:

Firestone Trail I

L100

2.2 Total Neighborhood GRASP® Score

Approximate Park Acreage: 13.3  
Owner: Municipal

## Modifiers with Scores

Drinking Fountains	0	Shade	0	<b>Design and Ambiance</b>	<b>1</b>
Seating	0	Trail Connection	0		
BBQ Grills	0	Park Access	0		
Dog Pick-Up Station	0	Parking	0		
Security Lighting	0	Seasonal Plantings	0		
Bike Parking	0	Ornamental Plantings	0		
Restrooms	0	Picnic Tables	0		

## General Comments

Undeveloped. Not within Town Limits.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L100	PARCEL	1	2		

# Firestone Trail J

● Recreation Component 
 — Trail 
  Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Firestone Trail J

L101

**2.2** Total Neighborhood GRASP® Score

Approximate Park Acreage:

28.0

Owner:

Municipal

## Modifiers with Scores

				Design and Ambiance
Drinking Fountains	0	Shade	0	<b>1</b>
Seating	0	Trail Connection	0	
BBQ Grills	0	Park Access	0	
Dog Pick-Up Station	0	Parking	0	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	0	
Restrooms	0	Picnic Tables	0	

## General Comments

Undeveloped. Not within Town Limits.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L101	PARCEL	1	2		

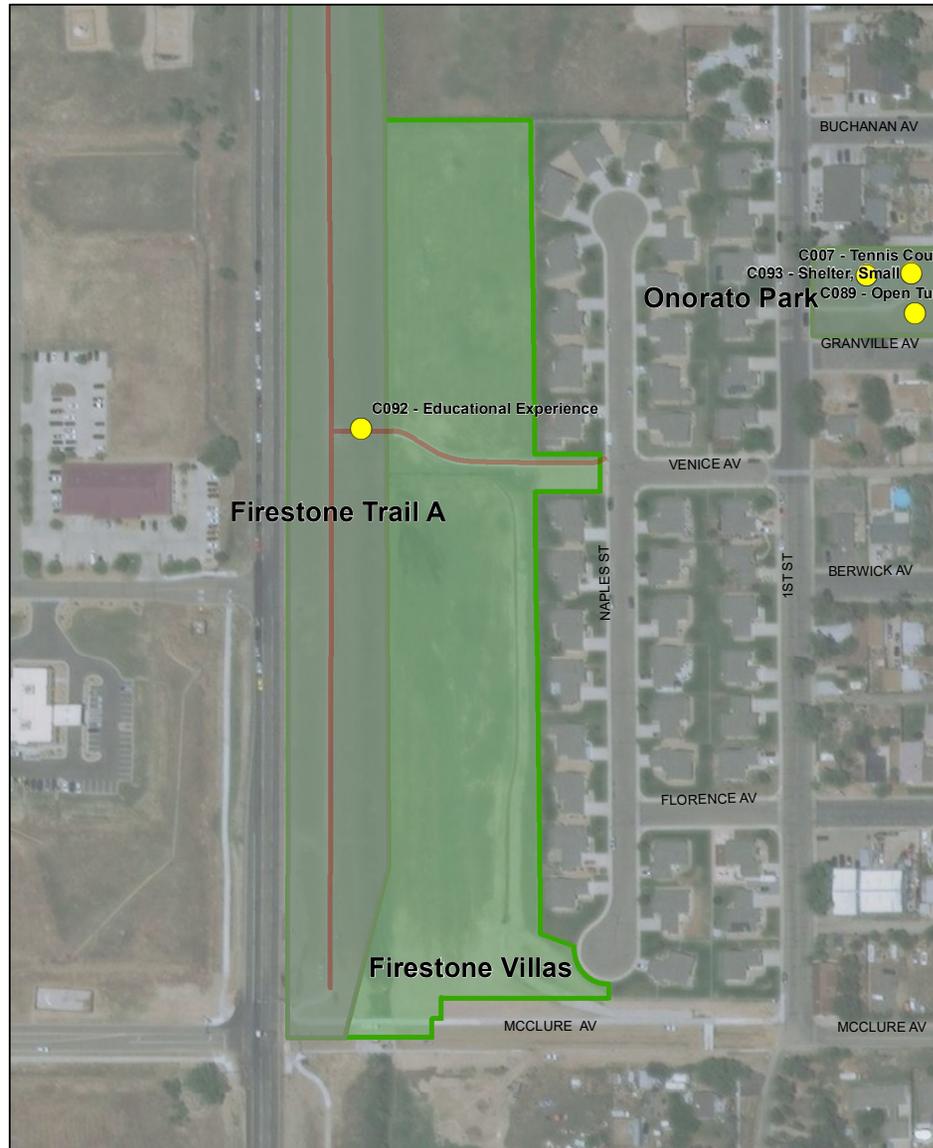
Firestone Trail J

Firestone Trail I

01

# Firestone Villas

● Recreation Component — Trail □ Featured Park or Open Space



### GRASP® Atlas

**Initial Inventory Date:** Firestone Villas

*L070*

**4.4** Total Neighborhood GRASP® Score: 4.4

Approximate Park Acreage: 6.83

Owner: Municipal

### Modifiers with Scores

Design and Ambiance			
Drinking Fountains	0	Shade	0
Seating	1	Trail Connection	2
BBQ Grills	0	Park Access	2
Dog Pick-Up Station	0	Parking	0
Security Lighting	0	Seasonal Plantings	0
Bike Parking	0	Ornamental Plantings	0
Restrooms	0	Picnic Tables	0
		<b>2</b>	

### General Comments

Neighborhood buffer adjacent to Firestone Trail. Includes storm drainage basin.

### Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L070	PARCEL	1	2		

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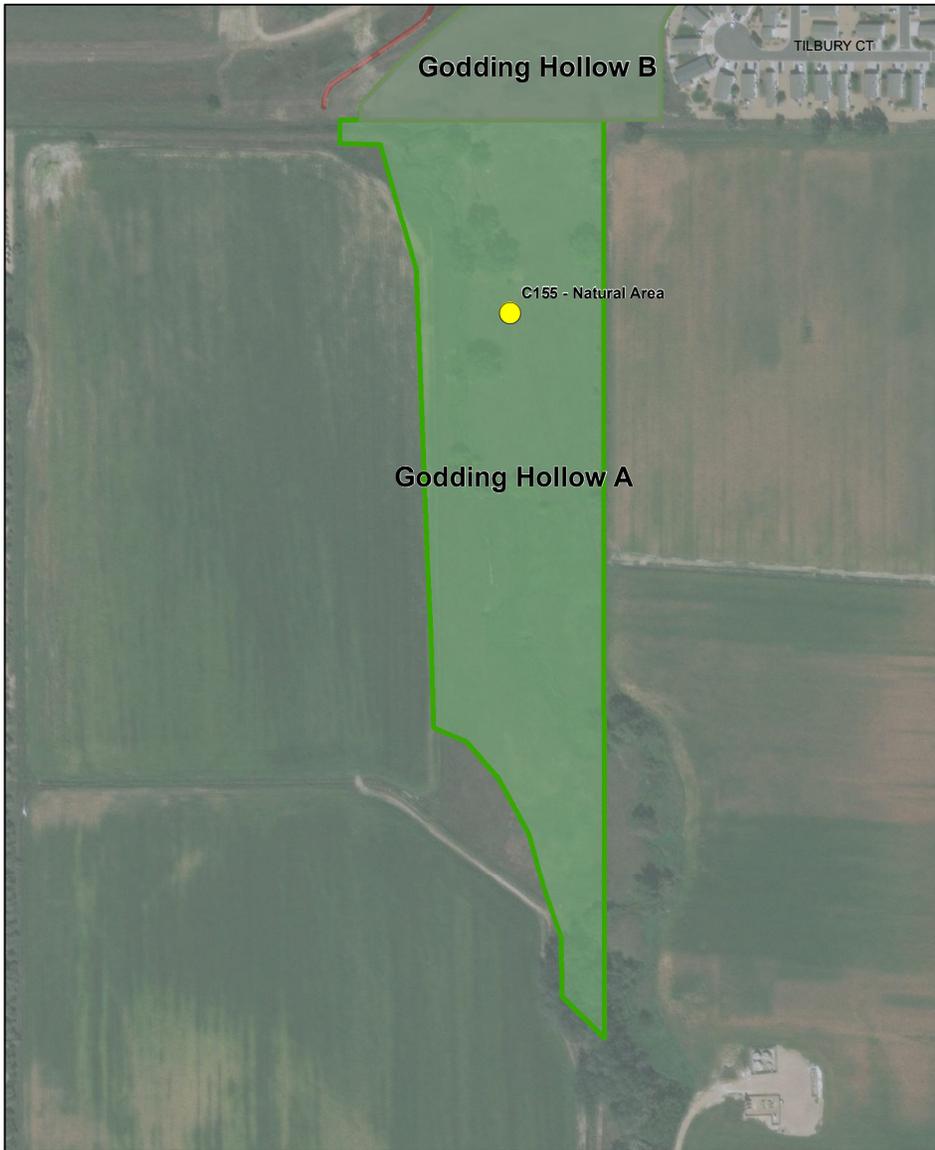
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# Godding Hollow A

● Recreation Component 
 — Trail 
  Featured Park or Open Space



## GRASP® Atlas

**Initial Inventory Date:** Godding Hollow A  
L067  
8.8 Total Neighborhood GRASP® Score
 
 Approximate Park Acreage: 15.7  
 Owner: Municipal

## Modifiers with Scores

Drinking Fountains	0	Shade	0	
Seating	0	Trail Connection	0	<b>Design and Ambiance</b>
BBQ Grills	0	Park Access	0	
Dog Pick-Up Station	0	Parking	0	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	0	
Restrooms	0	Picnic Tables	0	

## General Comments

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L067	PARCEL	1	2		
C155	Natural Area	1	2		

01

# Godding Hollow B

● Recreation Component — Trail □ Featured Park or Open Space



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## GRASP® Atlas

Initial Inventory Date:

Godding Hollow B

L066

4.4 Total Neighborhood GRASP® Score

Approximate Park Acreage: 30.7

Owner: Municipal

## Modifiers with Scores

Design and Ambiance			
Drinking Fountains	0	Shade	0
Seating	2	Trail Connection	0
BBQ Grills	0	Park Access	0
Dog Pick-Up Station	2	Parking	0
Security Lighting	0	Seasonal Plantings	0
Bike Parking	0	Ornamental Plantings	0
Restrooms	0	Picnic Tables	0
		<b>2</b>	

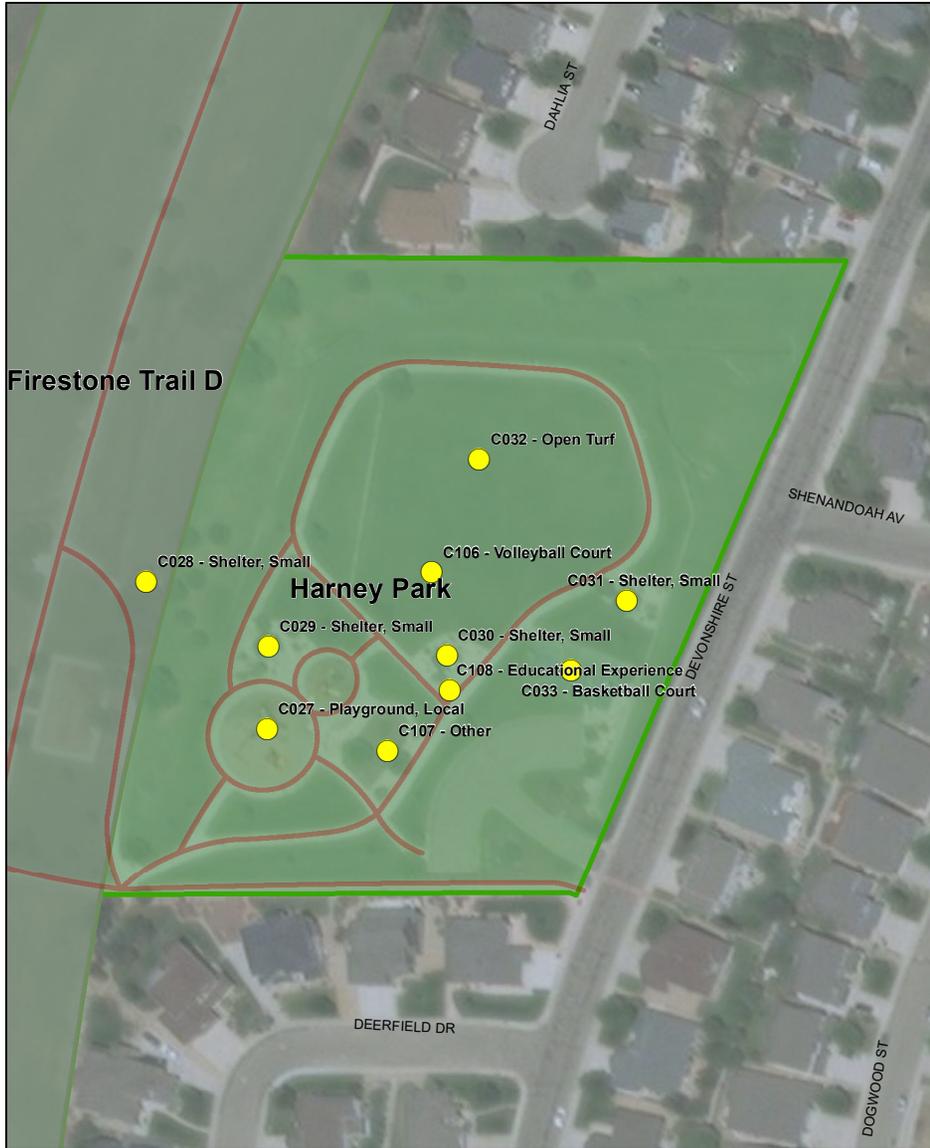
## General Comments

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L066	PARCEL	1	2		

# Harney Park

● Recreation Component    — Trail    □ Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Harney Park

L057

**75.6** Total Neighborhood GRASP® Score

Approximate Park Acreage:

5.53

Owner:

Municipal

## Modifiers with Scores

Modifier	Quantity	Score	Category
Drinking Fountains	2	3	Design and Ambiance
Seating	2	3	
BBQ Grills	0	2	
Dog Pick-Up Station	2	2	3
Security Lighting	0	0	
Bike Parking	0	3	
Restrooms	2	2	

## General Comments

Pleasant community park next to Firestone Trail.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L057	PARCEL	1	2		
C108	Educational Experience	1	2		Little Free Library. Sponsored by Rotary Club.
C107	Other	1	2		Wavy walk.
C106	Volleyball Court	1	2		
C033	Basketball Court	1	3		
C032	Open Turf	1	2		
C031	Shelter, Small	1	2		
C030	Shelter, Small	1	2		
C029	Shelter, Small	1	2		
C027	Playground, Local	1	2		

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# Hart Park

● Recreation Component — Trail □ Featured Park or Open Space



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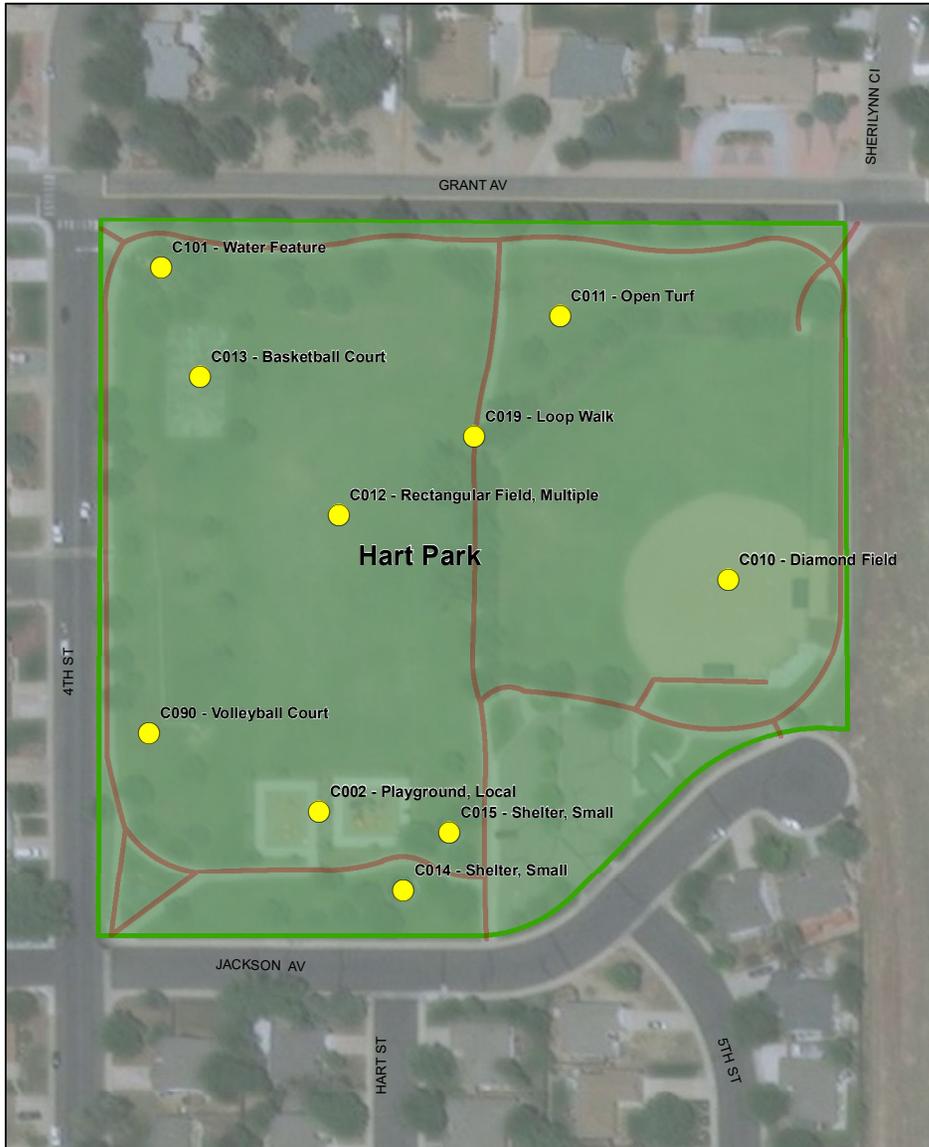
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## GRASP® Atlas

Initial Inventory Date:

Hart Park

L049

50.4 Total Neighborhood GRASP® Score

Approximate Park Acreage: 8.23  
Owner: Municipal

## Modifiers with Scores

Design and Ambiance			
Drinking Fountains	1	Shade	2
Seating	2	Trail Connection	1
BBQ Grills	0	Park Access	0
Dog Pick-Up Station	2	Parking	2
Security Lighting	0	Seasonal Plantings	1
Bike Parking	0	Ornamental Plantings	2
Restrooms	2	Picnic Tables	2
<b>2</b>			

## General Comments

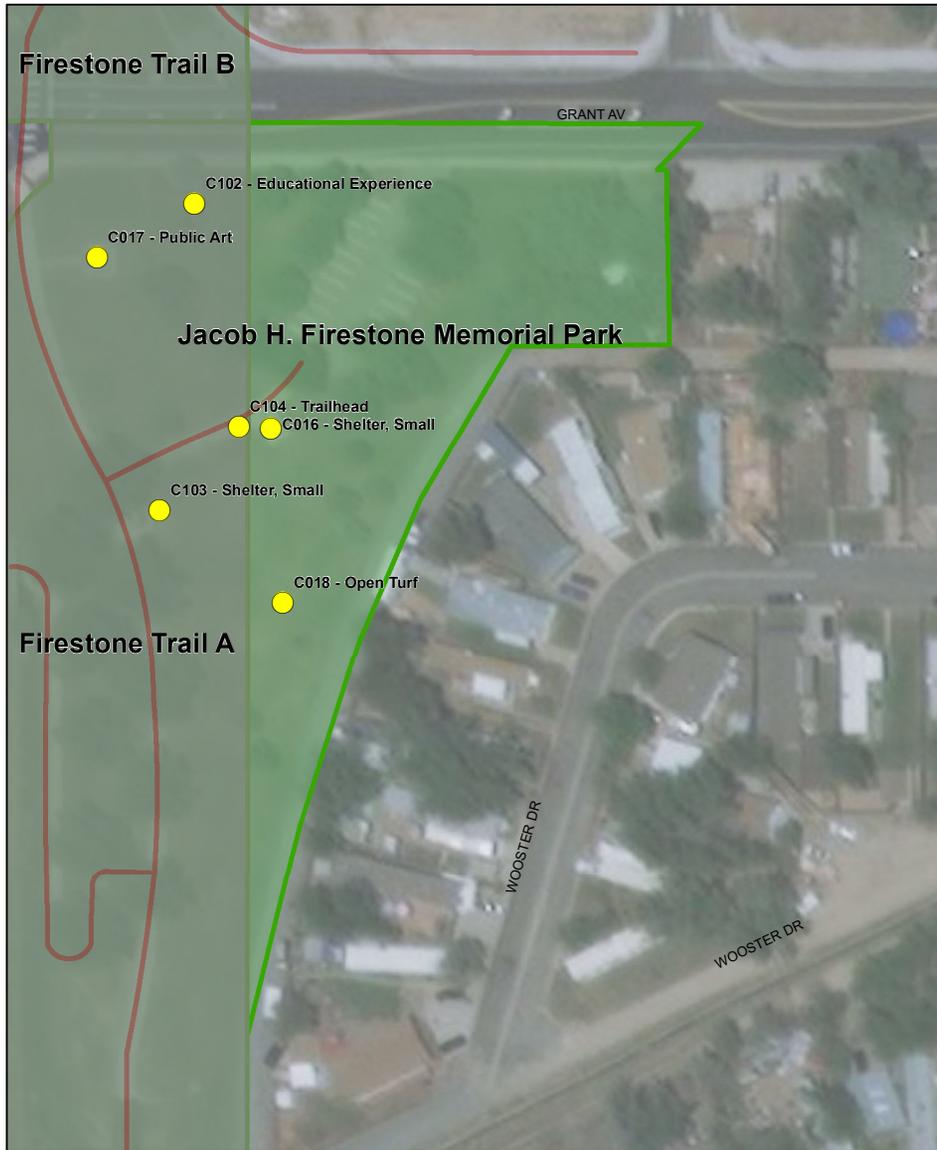
Nice community park. Mature trees, landform, views.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L049	PARCEL	1	2		
C101	Water Feature	1	2		
C090	Volleyball Court	1	2		
C019	Loop Walk	2	2		
C015	Shelter, Small	1	2		
C014	Shelter, Small	1	2		
C013	Basketball Court	1	2		
C012	Rectangular Field, Multiple	4	2		
C011	Open Turf	1	1		Small turf area to be converted to Native Seed
C010	Diamond Field	1	2		
C002	Playground, Local	1	2		

# Jacob H. Firestone Memorial Park

● Recreation Component    — Trail    □ Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Jacob H. Firestone Memorial Park

L092

**33.6** Total Neighborhood GRASP® Score

Approximate Park Acreage:

1.36

Owner:

Municipal

## Modifiers with Scores

				Design and Ambiance
Drinking Fountains	0	Shade	2	2
Seating	2	Trail Connection	2	
BBQ Grills	0	Park Access	2	
Dog Pick-Up Station	0	Parking	2	
Security Lighting	3	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	1	
Restrooms	0	Picnic Tables	2	

## General Comments

Town gateway. Small park near Town Hall.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L092	PARCEL	1	2		
C104	Trailhead	1	2		
C103	Shelter, Small	1	2		Small picnic table shelter.
C102	Educational Experience	1	2		Historic coal cart.
C018	Open Turf	1	2		
C017	Public Art	1	2		
C016	Shelter, Small	1	2		Small picnic table shelter.

01

# Miners Park

● Recreation Component — Trail □ Featured Park or Open Space



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### GRASP® Atlas

Initial Inventory Date:

Miners Park

L050

28.8 Total Neighborhood GRASP® Score

Approximate Park Acreage: 2.24  
Owner: Municipal

### Modifiers with Scores

Drinking Fountains	1	Shade	2	<b>Design and Ambiance</b>	<b>2</b>
Seating	2	Trail Connection	0		
BBQ Grills	0	Park Access	2		
Dog Pick-Up Station	1	Parking	2		
Security Lighting	0	Seasonal Plantings	0		
Bike Parking	0	Ornamental Plantings	0		
Restrooms	0	Picnic Tables	2		

### General Comments

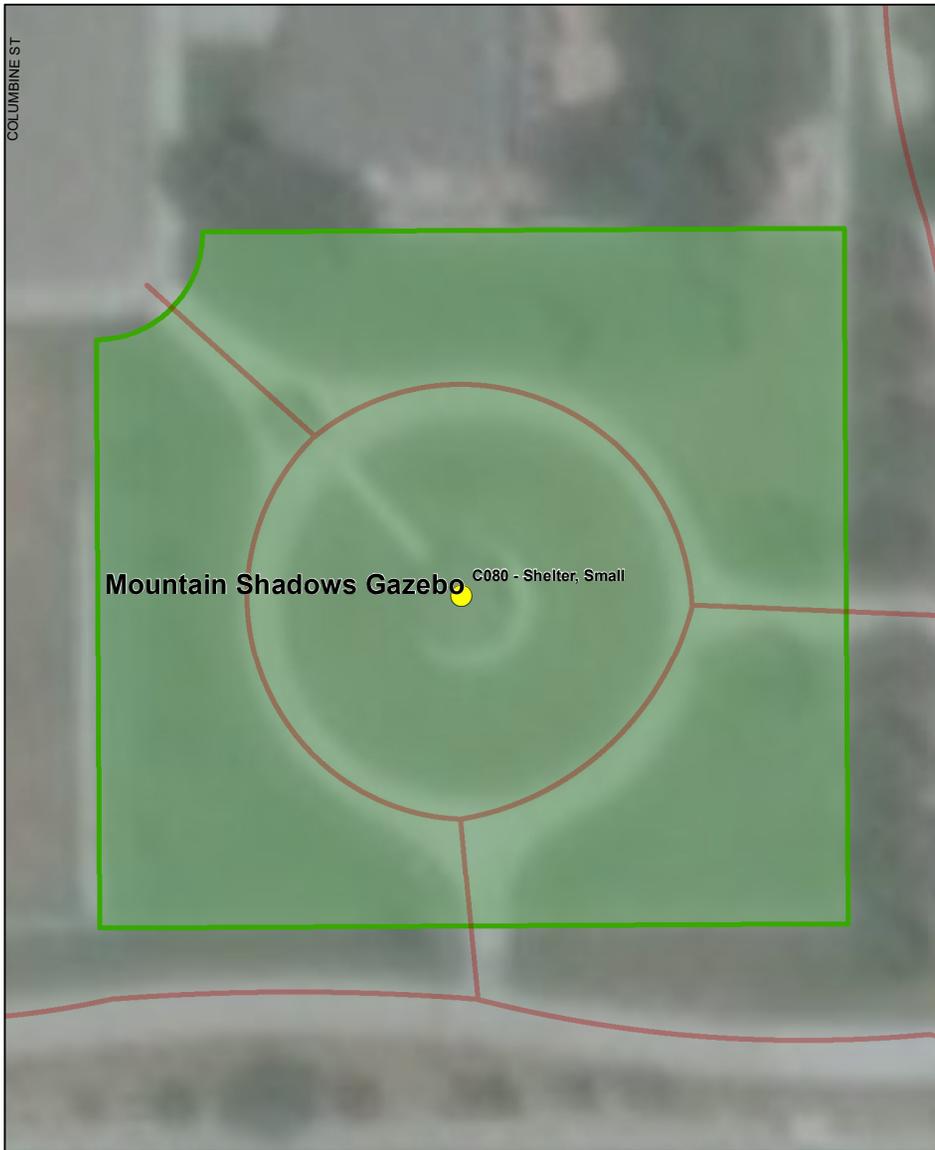
Across from town hall.

### Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L050	PARCEL	1	2		
C159	Rectangular Field, Small	1	2		Open turf that is used as small, rectangle field
C006	Open Turf	1	2		
C005	Shelter, Small	1	2		Painted wooden structure.
C004	Horseshoe Court	6	2		
C003	Horseshoes Complex	1	2		

# Mountain Shadows Gazebo

● Recreation Component 
 — Trail 
  Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Mountain Shadows Gazebo

L064

**8.8** Total Neighborhood GRASP® Score

Approximate Park Acreage: 0.41  
Owner: Municipal

## Modifiers with Scores

				Design and Ambiance
Drinking Fountains	0	Shade	2	<b>2</b>
Seating	2	Trail Connection	2	
BBQ Grills	0	Park Access	2	
Dog Pick-Up Station	2	Parking	0	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	0	
Restrooms	0	Picnic Tables	0	

## General Comments

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L064	PARCEL	1	2		
C080	Shelter, Small	1	2		Gazebo.

01

# Mountain Shadows Park

● Recreation Component — Trail □ Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Mountain Shadows Park

L051

19.2 Total Neighborhood GRASP® Score

Approximate Park Acreage: 17  
Owner: Municipal

## Modifiers with Scores

				Design and Ambiance
Drinking Fountains	2	Shade	2	2
Seating	2	Trail Connection	0	
BBQ Grills	0	Park Access	1	
Dog Pick-Up Station	2	Parking	1	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	3	
Restrooms	0	Picnic Tables	2	

## General Comments

Gravel parking area.

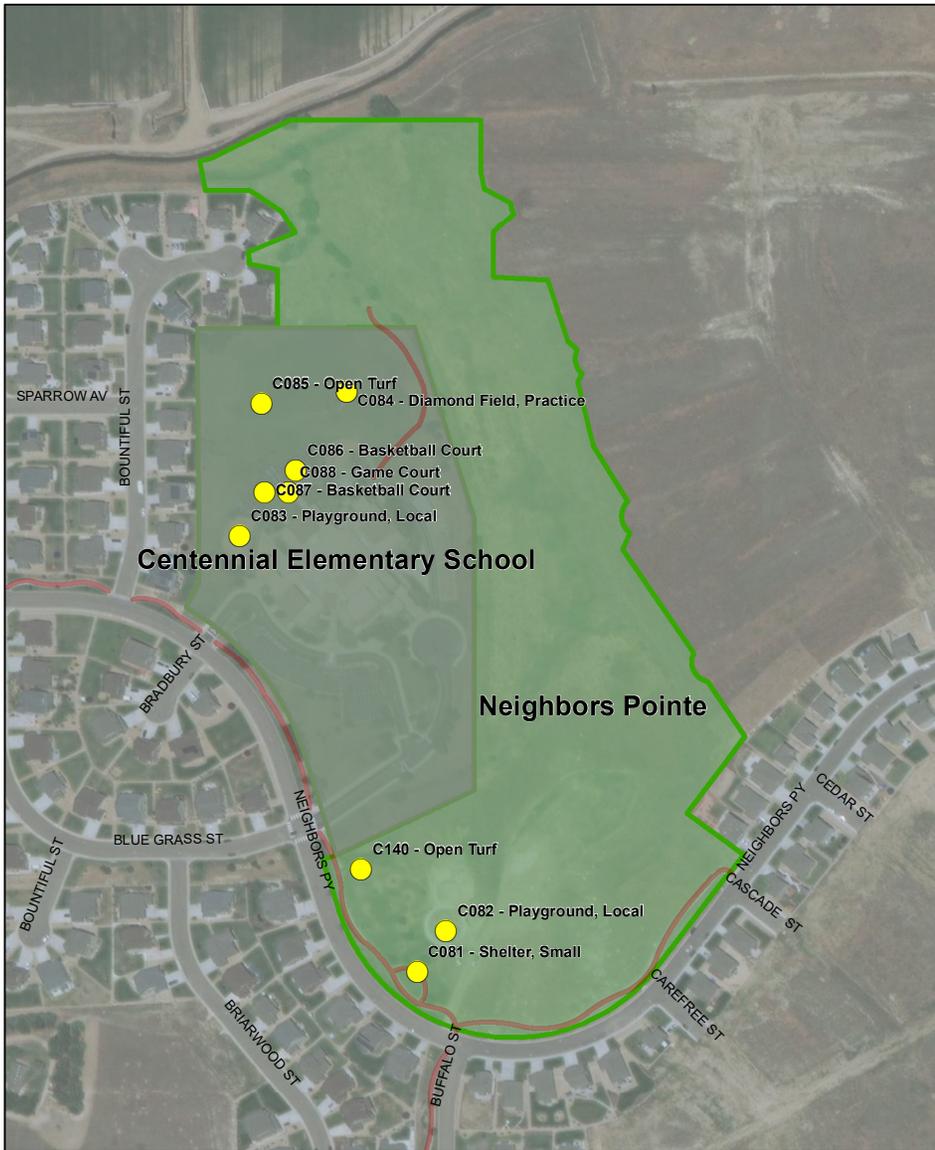
## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L051	PARCEL	1	2		
C075	Open Turf	1	2		
C074	Rectangular Field, Multiple	1	2		
C073	Playground, Local	1	2		

09

# Neighbors Pointe

● Recreation Component 
 — Trail 
  Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Neighbors Pointe

L068

**15.4** Total Neighborhood GRASP® Score

Approximate Park Acreage:

22.3

Owner:

Municipal

## Modifiers with Scores

				Design and Ambiance
Drinking Fountains	0	Shade	2	<b>2</b>
Seating	2	Trail Connection	0	
BBQ Grills	0	Park Access	1	
Dog Pick-Up Station	2	Parking	2	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	2	
Restrooms	0	Picnic Tables	0	

## General Comments

Extensive undeveloped acreage. Improvements only south of school.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L068	PARCEL	1	2		
C140	Open Turf	1	2		
C082	Playground, Local	1	2		
C081	Shelter, Small	1	1		Small. No seating.

01

# Onorato Park

● Recreation Component — Trail □ Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Onorato Park

L046

**28.8** Total Neighborhood GRASP® Score

Approximate Park Acreage: 0.86

Owner: Municipal

## Modifiers with Scores

Design and Ambiance			
Drinking Fountains	2	Shade	2
Seating	2	Trail Connection	0
BBQ Grills	0	Park Access	2
Dog Pick-Up Station	2	Parking	2
Security Lighting	2	Seasonal Plantings	0
Bike Parking	0	Ornamental Plantings	2
Restrooms	3	Picnic Tables	2
<b>2</b>			

## General Comments

Small neighborhood park.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L046	PARCEL	1	2		
C093	Shelter, Small	1	2		Painted wooden structure.
C089	Open Turf	1	2		
C009	Playground, Local	1	2		
C008	Basketball Court	1	2		Striping in good condition. Significant cracking in concrete pad.
C007	Tennis Court	1	2		

# Patterson Park

● Recreation Component 
 — Trail 
  Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Patterson Park

L058

**26.4** Total Neighborhood GRASP® Score

Approximate Park Acreage:

3.53

Owner:

Municipal

## Modifiers with Scores

				Design and Ambiance
Drinking Fountains	2	Shade	2	<b>2</b>
Seating	2	Trail Connection	2	
BBQ Grills	0	Park Access	2	
Dog Pick-Up Station	2	Parking	2	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	0	
Restrooms	0	Picnic Tables	1	

## General Comments

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L058	PARCEL	1	2		
C160	Rectangular Field, Small	1	2		Open turf that is used as small, rectangle field
C105	Volleyball Court	1	2		
C026	Open Turf	1	2		
C025	Shelter, Small	1	2		
C024	Playground, Local	1	1		Small, aging playground to be replaced 2020

01

# Peninsula Park

● Recreation Component — Trail □ Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Peninsula Park

L059

117 Total Neighborhood GRASP® Score

Approximate Park Acreage: 11.1

Owner: Municipal

## Modifiers with Scores

Design and Ambiance			
Drinking Fountains	2	Shade	2
Seating	3	Trail Connection	2
BBQ Grills	0	Park Access	3
Dog Pick-Up Station	2	Parking	2
Security Lighting	2	Seasonal Plantings	0
Bike Parking	0	Ornamental Plantings	3
Restrooms	2	Picnic Tables	3
<b>3</b>			

## General Comments

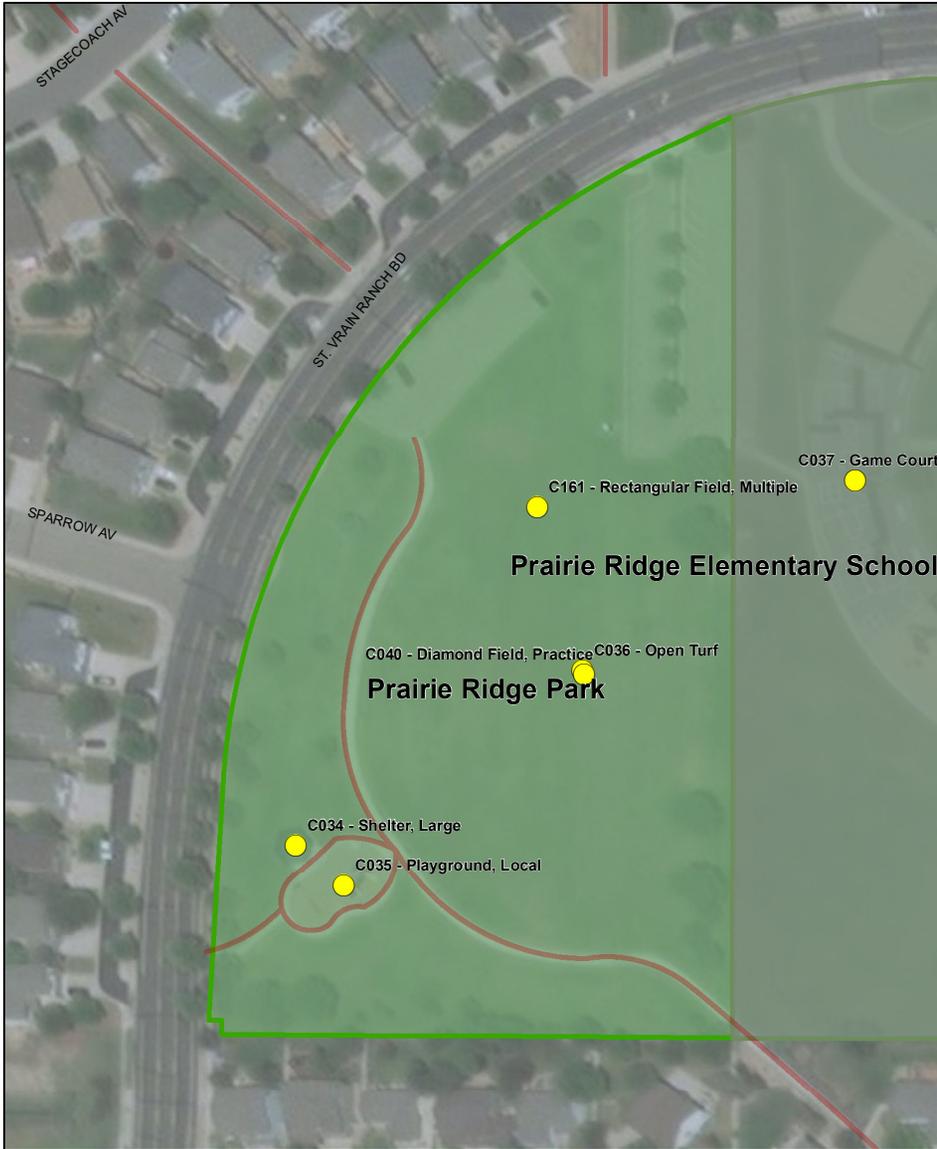
Community park in Barefoot Lakes subdivision. Progressive design elements and stunning views.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L059	PARCEL	1	2		
C135	Trail, Primitive	1	2		
C134	Loop Walk	1	2		
C133	Fitness Course	1	2		
C132	Other	1	2		Elevated overlook with stone seat ring.
C131	Picnic Ground	2	2		
C130	Open Turf	3	2		
C129	Event Space	1	2		
C128	Water Access, General	1	2		Sandy beach area.
C127	Water, Open	1	2		
C126	Shelter, Small	1	2		
C125	Shelter, Large	1	2		
C124	Shelter, Large	1	2		
C123	Playground, Local	1	2		
C122	Shelter, Small	1	2		

# Prairie Ridge Park

● Recreation Component 
 — Trail 
  Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Prairie Ridge Park

L052

**28.8** Total Neighborhood GRASP® Score

Approximate Park Acreage:

4.85

Owner:

Municipal

## Modifiers with Scores

				Design and Ambiance
Drinking Fountains	2	Shade	2	<b>2</b>
Seating	2	Trail Connection	0	
BBQ Grills	0	Park Access	2	
Dog Pick-Up Station	2	Parking	3	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	2	
Restrooms	0	Picnic Tables	2	

## General Comments

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L052	PARCEL	1	2		
C161	Rectangular Field, Multiple	1	2		Multiple rectangle fields used in Prairie Park Rec Center
C040	Diamond Field, Practice	1	2		
C036	Open Turf	1	2		
C035	Playground, Local	3	2		
C034	Shelter, Large	1	2		

01

# Sagebrush Park

● Recreation Component — Trail □ Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Sagebrush Park

L053

**26.4** Total Neighborhood GRASP® Score

Approximate Park Acreage: 5.67

Owner: Municipal

## Modifiers with Scores

Design and Ambiance			
Drinking Fountains	2	Shade	2
Seating	2	Trail Connection	0
BBQ Grills	0	Park Access	2
Dog Pick-Up Station	2	Parking	2
Security Lighting	0	Seasonal Plantings	0
Bike Parking	0	Ornamental Plantings	2
Restrooms	0	Picnic Tables	2
<b>2</b>			

## General Comments

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L053	PARCEL	1	2		
C110	Shelter, Small	1	2		
C109	Shelter, Small	1	2		
C045	Open Turf	1	2		
C044	Playground, Local	1	2		
C043	Basketball Court	1	1		Needs refurbishing. Budgeted for 2020

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# Settlers Park

● Recreation Component — Trail □ Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Settlers Park

L054

115 Total Neighborhood GRASP® Score

Approximate Park Acreage:

13.8

Owner:

Municipal

## Modifiers with Scores

Design and Ambiance			
Drinking Fountains	2	Shade	2
Seating	2	Trail Connection	2
BBQ Grills	0	Park Access	2
Dog Pick-Up Station	2	Parking	2
Security Lighting	2	Seasonal Plantings	0
Bike Parking	0	Ornamental Plantings	2
Restrooms	1	Picnic Tables	2
<b>3</b>			

## General Comments

Community park with good variety.

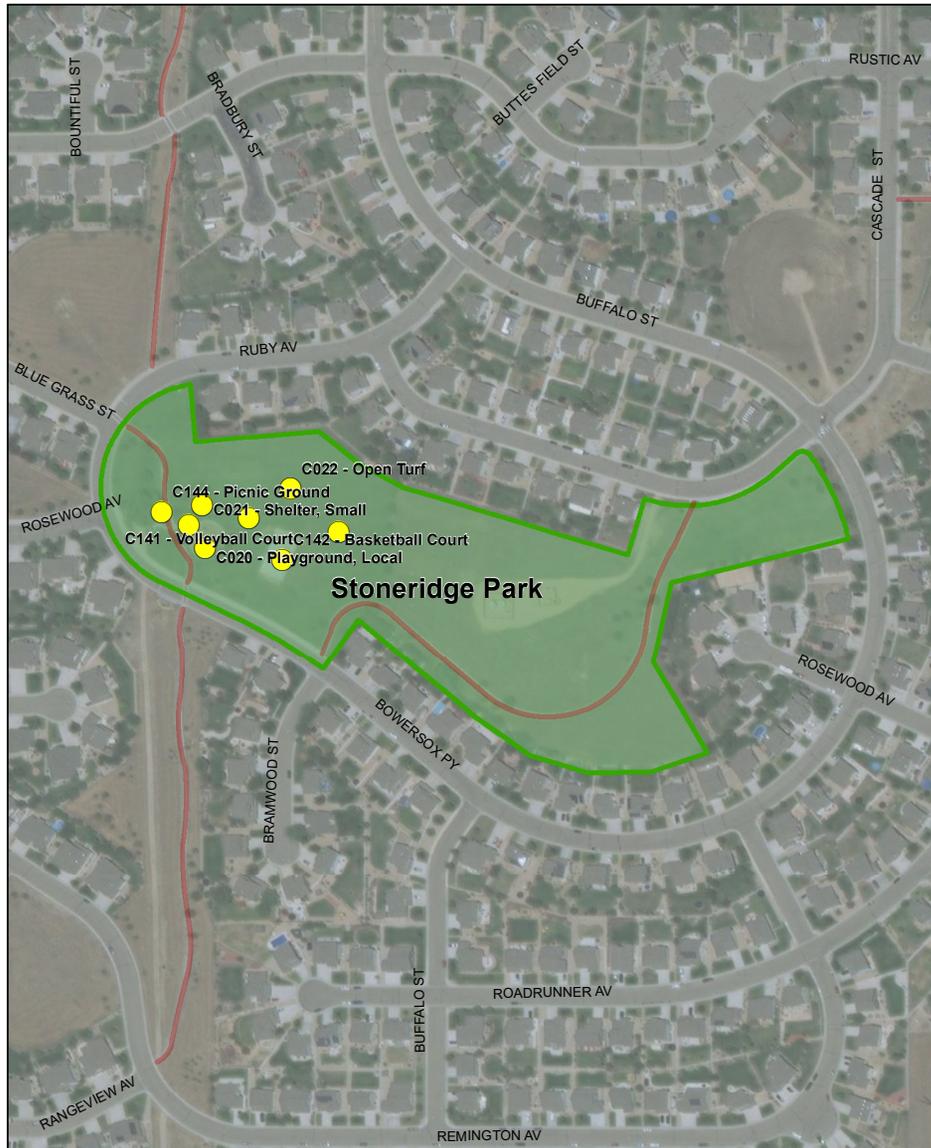
## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
C071	Shelter, Small	1	2		Serves dog park users.
C063	Shelter, Small	1	2		
C064	Diamond Field	1	2		
C065	Dog Park	1	2		
C066	Open Turf	2	2		
C067	Skate Park	1	1		Former skate park. All skate events removed. Concrete pad with chain link fence. 2020 remodel scheduled for 3 Pickle Ball Courts
C068	Basketball Court	1	2		
C062	Tennis Court	2	2		
C070	Shelter, Small	1	2		
L054	PARCEL	1	2		
C072	Passive Node	1	2		Footbridge.
C114	Playground, Local	1	2		
C115	Educational Experience	1	2		Little Free Library. Sponsored by Rotary Club.
C116	Volleyball Court	1	2		
C117	Loop Walk	1	2		
C162	Rectangular Field, Small	1	1		

01

# Stoneridge Park

● Recreation Component — Trail □ Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Stoneridge Park

L055

**45.6** Total Neighborhood  
GRASP® Score

Approximate Park Acreage: 12.1

Owner: Municipal

## Modifiers with Scores

Design and Ambiance			
Drinking Fountains	0	Shade	3
Seating	2	Trail Connection	0
BBQ Grills	0	Park Access	2
Dog Pick-Up Station	2	Parking	2
Security Lighting	0	Seasonal Plantings	0
Bike Parking	2	Ornamental Plantings	2
Restrooms	0	Picnic Tables	2
<b>2</b>			

## General Comments

Massive cottonwood tree at park entry.

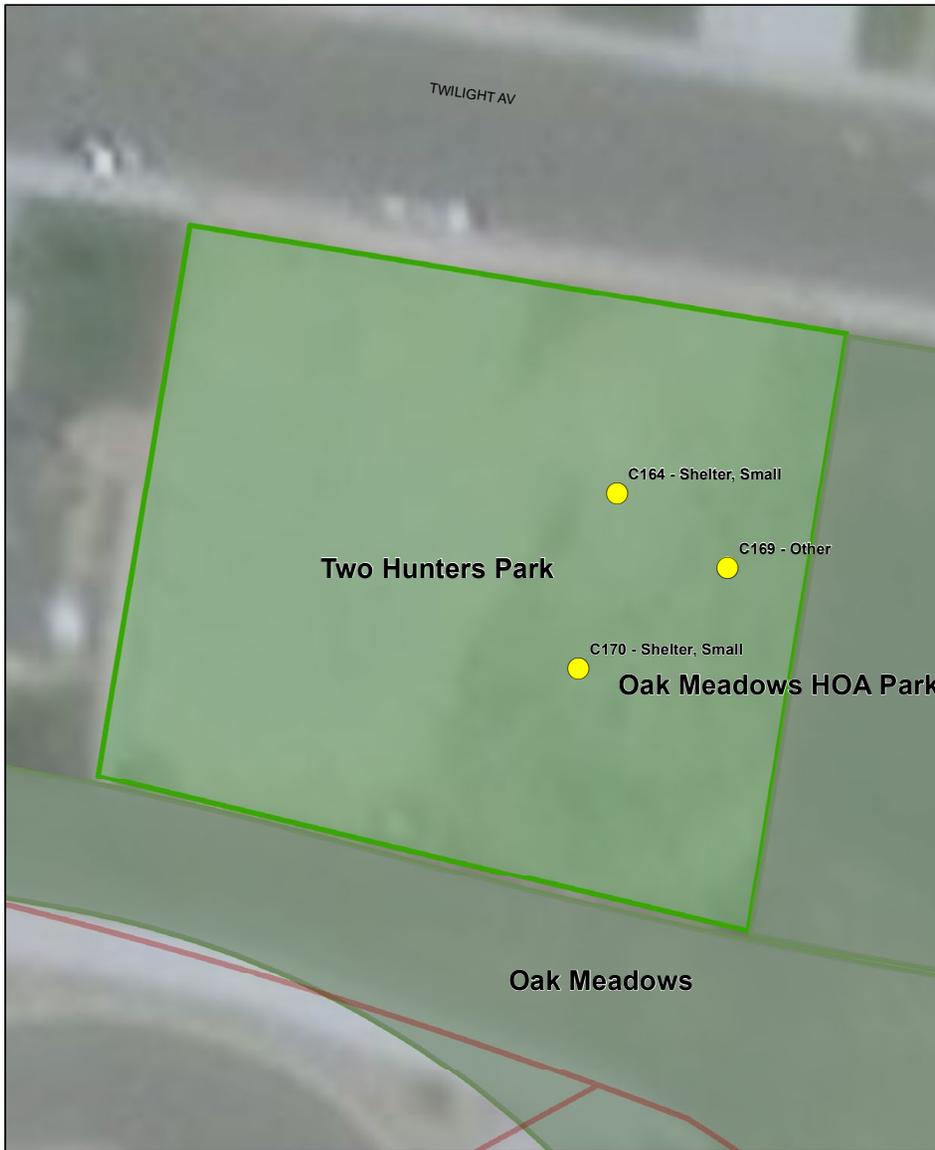
## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L055	PARCEL	1	2		
C163	Rectangular Field, Small	1	2		Open turf that is used as small, rectangle field
C144	Picnic Ground	1	2		
C143	Educational Experience	1	2		Little Free Library. Sposored by Rotary Club.
C142	Basketball Court	1	3		
C141	Volleyball Court	1	2		
C022	Open Turf	1	2		
C021	Shelter, Small	1	2		
C020	Playground, Local	1	2		

09

# Two Hunters Park

● Recreation Component 
 — Trail 
  Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Two Hunters Park

L110

**28.8** Total Neighborhood GRASP® Score

Approximate Park Acreage: 0.29  
Owner: Municipal

## Modifiers with Scores

Design and Ambiance			
Drinking Fountains	2	Shade	2
Seating	2	Trail Connection	2
BBQ Grills	0	Park Access	1
Dog Pick-Up Station	0	Parking	0
Security Lighting	2	Seasonal Plantings	2
Bike Parking	0	Ornamental Plantings	3
Restrooms	0	Picnic Tables	1
		<b>3</b>	

## General Comments

Planned and funded 2020.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L110	PARCEL	1	2		
C170	Shelter, Small	1	2		1 crescent pergola.
C169	Other	1	2		Shaded courtyard with game tables.
C164	Shelter, Small	1	2		1 crescent pergola.

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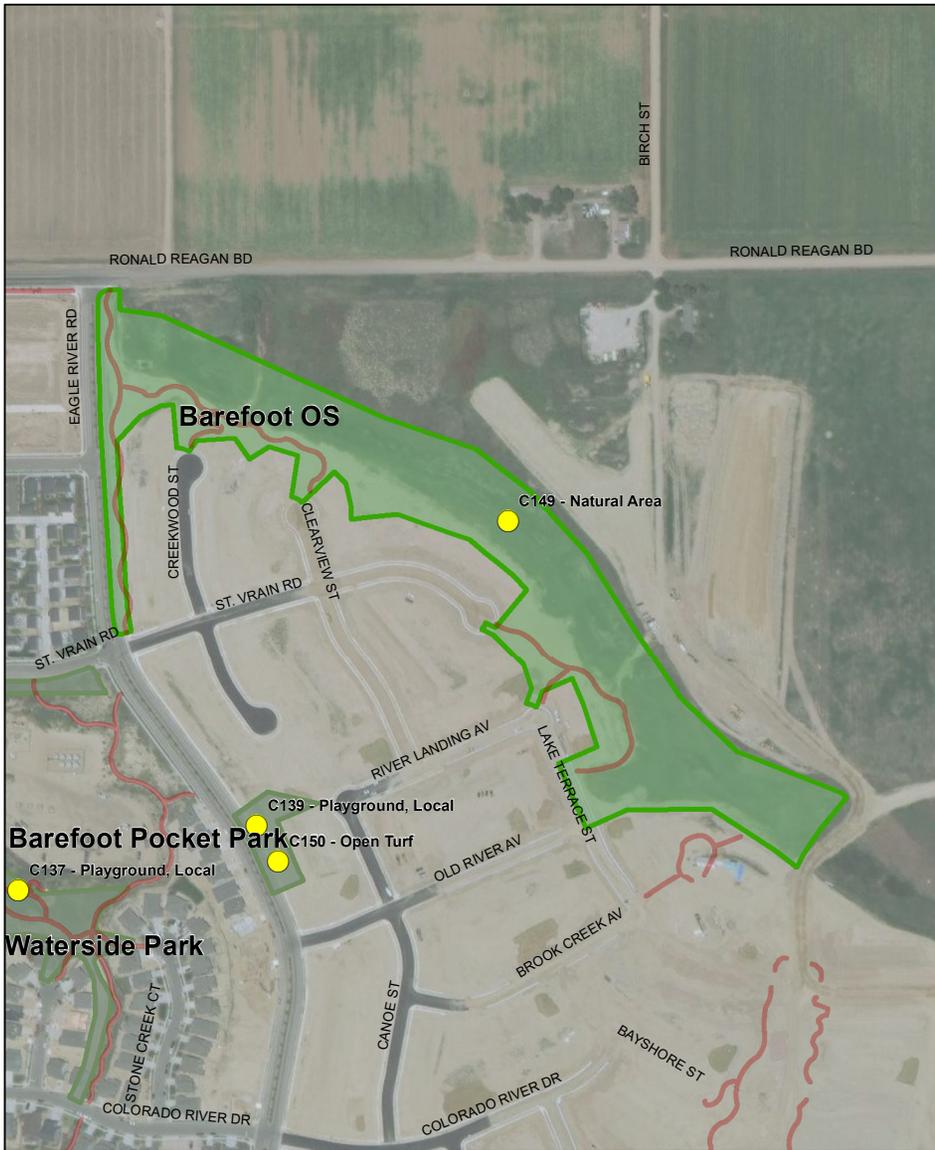
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09

**NON-TOWN**  
P a r k L a n d s

# Barefoot OS

● Recreation Component 
 — Trail 
  Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Barefoot OS

L084

**8.8** Total Neighborhood GRASP® Score

Approximate Park Acreage:

15.0

Owner:

Private

## Modifiers with Scores

				Design and Ambiance
Drinking Fountains	0	Shade	0	<b>2</b>
Seating	0	Trail Connection	2	
BBQ Grills	0	Park Access	0	
Dog Pick-Up Station	0	Parking	0	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	0	
Restrooms	0	Picnic Tables	0	

## General Comments

Drainage Corridor.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L084	PARCEL	1	2		
C149	Natural Area	1	2		

01

# Barefoot Pocket Park

● Recreation Component — Trail □ Featured Park or Open Space



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## GRASP® Atlas

Initial Inventory Date:

Barefoot Pocket Park

L083

12 Total Neighborhood GRASP® Score

Approximate Park Acreage: 0.65

Owner: Private

## Modifiers with Scores

Drinking Fountains	0	Shade	2	<b>Design and Ambiance</b>	<b>2</b>
Seating	2	Trail Connection	2		
BBQ Grills	0	Park Access	2		
Dog Pick-Up Station	0	Parking	2		
Security Lighting	0	Seasonal Plantings	0		
Bike Parking	0	Ornamental Plantings	2		
Restrooms	0	Picnic Tables	2		

## General Comments

Pocket park in Barefoot Lakes subdivision.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L083	PARCEL	1	2		
C150	Open Turf	1	1		Small turf area.
C139	Playground, Local	1	2		

# Booth Farms A

● Recreation Component 
 — Trail 
  Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Booth Farms A

L080

**21.6** Total Neighborhood GRASP® Score

Approximate Park Acreage:

1.54

Owner:

Private

## Modifiers with Scores

				Design and Ambiance
Drinking Fountains	0	Shade	2	<b>2</b>
Seating	2	Trail Connection	0	
BBQ Grills	0	Park Access	2	
Dog Pick-Up Station	2	Parking	2	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	0	
Restrooms	0	Picnic Tables	2	

## General Comments

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L080	PARCEL	1	2		
C151	Open Turf	1	2		
C121	Educational Experience	1	2		Little Free Library. Sposored by Rotary Club.
C120	Shelter, Small	1	1		Basic shelter, no seating.
C119	Playground, Local	1	2		

01

# Booth Farms B

● Recreation Component    — Trail    □ Featured Park or Open Space



### GRASP® Atlas

Initial Inventory Date:

Booth Farms B

L079

8.8 Total Neighborhood GRASP® Score

Approximate Park Acreage: 2.76

Owner: Private

### Modifiers with Scores

				Design and Ambiance
Drinking Fountains	0	Shade	0	2
Seating	0	Trail Connection	0	
BBQ Grills	0	Park Access	0	
Dog Pick-Up Station	2	Parking	0	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	0	
Restrooms	0	Picnic Tables	0	

### General Comments

### Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L079	PARCEL	1	2		
C118	Open Turf	1	2		

09

# Monarch Estates

● Recreation Component 
 — Trail 
  Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Monarch Estates

L063

**4.8** Total Neighborhood GRASP® Score

Approximate Park Acreage:

6.68

Owner:

Private

## Modifiers with Scores

				Design and Ambiance
Drinking Fountains	0	Shade	2	<b>2</b>
Seating	2	Trail Connection	2	
BBQ Grills	0	Park Access	2	
Dog Pick-Up Station	2	Parking	2	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	0	
Restrooms	0	Picnic Tables	0	

## General Comments

Trail greenway. Mountain views.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L063	PARCEL	1	2		

01

# Oak Meadows

● Recreation Component    — Trail    □ Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Oak Meadows

L078

4.4 Total Neighborhood GRASP® Score

Approximate Park Acreage: 2.69  
Owner: Private

## Modifiers with Scores

				Design and Ambiance
Drinking Fountains	0	Shade	0	2
Seating	0	Trail Connection	1	
BBQ Grills	0	Park Access	2	
Dog Pick-Up Station	0	Parking	0	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	0	
Restrooms	0	Picnic Tables	0	

## General Comments

Connects to potential Firestone Trail E extension.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L078	PARCEL	1	2		

# Oak Meadows HOA Park

● Recreation Component 
 — Trail 
  Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Oak Meadows HOA Park

L111

22 Total Neighborhood  
GRASP® Score

Approximate Park Acreage:

0.64

Owner:

Private

## Modifiers with Scores

Design and Ambiance			
Drinking Fountains	0	Shade	0
Seating	2	Trail Connection	2
BBQ Grills	0	Park Access	2
Dog Pick-Up Station	0	Parking	0
Security Lighting	0	Seasonal Plantings	0
Bike Parking	0	Ornamental Plantings	0
Restrooms	0	Picnic Tables	2
		<b>2</b>	

## General Comments

Planned and funded by HOA 2020.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L111	PARCEL	1	2		
C168	Shelter, Small	1	2		
C167	Loop Walk	1	2		
C166	Playground, Local	1	2		
C165	Open Turf	1	2		

01

# Overlook at Firestone

● Recreation Component — Trail □ Featured Park or Open Space



02

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## GRASP® Atlas

Initial Inventory Date:

Overlook at Firestone

L060

2.2 Total Neighborhood GRASP® Score

Approximate Park Acreage: 2.18  
Owner: Private

## Modifiers with Scores

				Design and Ambiance
Drinking Fountains	0	Shade	1	1
Seating	2	Trail Connection	0	
BBQ Grills	0	Park Access	2	
Dog Pick-Up Station	2	Parking	2	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	0	
Restrooms	0	Picnic Tables	0	

## General Comments

Detention area. No trails or features.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L060	PARCEL	1	2		

# Saddleback Golf Club

● Recreation Component — Trail □ Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Saddleback Golf Club

L061

**46.8** Total Neighborhood GRASP® Score

Approximate Park Acreage:

253

Owner:

Private

## Modifiers with Scores

		Design and Ambiance	
Drinking Fountains	2	Shade	2
Seating	2	Trail Connection	0
BBQ Grills	0	Park Access	2
Dog Pick-Up Station	0	Parking	2
Security Lighting	0	Seasonal Plantings	0
Bike Parking	0	Ornamental Plantings	2
Restrooms	2	Picnic Tables	0
		<b>3</b>	

## General Comments

Private golf club.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L061	PARCEL	1	2		
C097	Concessions	1	3		Golf clubhouse.
C096	Water, Open	2	2		
C095	Event Space	1	3		Gazebo on lake adjacent to conference center.
C094	Golf	1	3		18 hole course.

01

# Sagebrush A

● Recreation Component — Trail □ Featured Park or Open Space



02

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04

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## GRASP® Atlas

Initial Inventory Date:

Sagebrush A

L081

**16.8** Total Neighborhood GRASP® Score

Approximate Park Acreage: 1.30  
Owner: Private

## Modifiers with Scores

				Design and Ambiance
Drinking Fountains	0	Shade	2	2
Seating	2	Trail Connection	0	
BBQ Grills	0	Park Access	2	
Dog Pick-Up Station	2	Parking	2	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	2	
Restrooms	0	Picnic Tables	2	

## General Comments

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L081	PARCEL	1	2		
C113	Open Turf	1	1		Small turf area.
C112	Horseshoe Court	2	1		Falling and poorly maintained.
C061	Shelter, Small	1	2		
C060	Playground, Local	1	1		Small, limited play feature.

# Waterside Park

● Recreation Component 
 — Trail 
  Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Waterside Park

L082

19.2 Total Neighborhood GRASP® Score

Approximate Park Acreage:

3.62

Owner:

Private

## Modifiers with Scores

				Design and Ambiance
Drinking Fountains	0	Shade	0	<b>2</b>
Seating	2	Trail Connection	2	
BBQ Grills	0	Park Access	2	
Dog Pick-Up Station	0	Parking	2	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	2	
Restrooms	0	Picnic Tables	2	

## General Comments

Neighborhood park in Barefoot Lakes subdivision.

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L082	PARCEL	1	2		
C138	Loop Walk	1	2		
C137	Playground, Local	1	2		
C136	Open Turf	1	2		

01

# Centennial Elementary School

● Recreation Component    — Trail    □ Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Centennial Elementary School

L088

15.4 Total Neighborhood GRASP® Score

Approximate Park Acreage: 12  
Owner: School District

## Modifiers with Scores

				Design and Ambiance
Drinking Fountains	0	Shade	0	2
Seating	0	Trail Connection	0	
BBQ Grills	0	Park Access	2	
Dog Pick-Up Station	0	Parking	0	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	2	Ornamental Plantings	2	
Restrooms	0	Picnic Tables	0	

## General Comments

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L088	PARCEL	1	2		
C088	Game Court	1	2		
C087	Basketball Court	1	2		
C086	Basketball Court	1	2		
C085	Open Turf	1	2		
C084	Diamond Field, Practice	1	2		
C083	Playground, Local	2	2		

02

03

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# Coal Ridge Middle School

● Recreation Component 
 — Trail 
  Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Coal Ridge Middle School

L086

**21.6** Total Neighborhood GRASP® Score

Approximate Park Acreage:

27

Owner:

School District

## Modifiers with Scores

				Design and Ambiance
Drinking Fountains	2	Shade	0	<b>2</b>
Seating	2	Trail Connection	0	
BBQ Grills	0	Park Access	2	
Dog Pick-Up Station	0	Parking	2	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	2	Ornamental Plantings	2	
Restrooms	0	Picnic Tables	2	

## General Comments

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L086	PARCEL	1	2		
C111	Disc Golf	1	2		
C052	Game Court	1	2		
C051	Basketball Court	2	2		
C050	Rectangular Field, Large	1	2		
C049	Diamond Field, Practice	1	2		
C048	Diamond Field	1	2		
C047	Track, Athletic	1	2		
C046	Rectangular Field, Large	1	2		

01

# Imagine Charter School

● Recreation Component    — Trail    □ Featured Park or Open Space



02

03

04

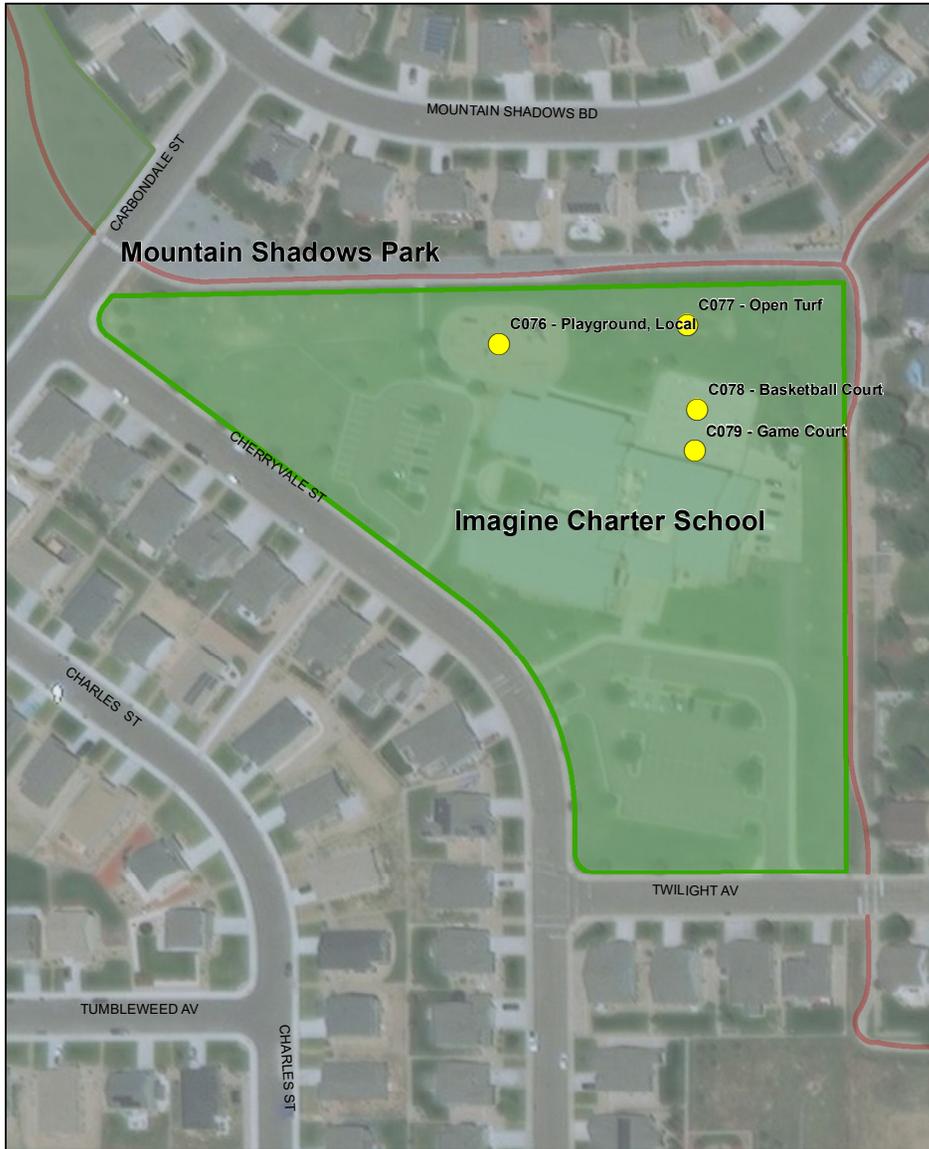
05

06

07

08

09



## GRASP® Atlas

Initial Inventory Date:

Imagine Charter School

L087

11 Total Neighborhood GRASP® Score

Approximate Park Acreage: 5.99

Owner: School District

## Modifiers with Scores

				Design and Ambiance
Drinking Fountains	0	Shade	0	2
Seating	0	Trail Connection	0	
BBQ Grills	0	Park Access	2	
Dog Pick-Up Station	0	Parking	0	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	2	Ornamental Plantings	0	
Restrooms	0	Picnic Tables	0	

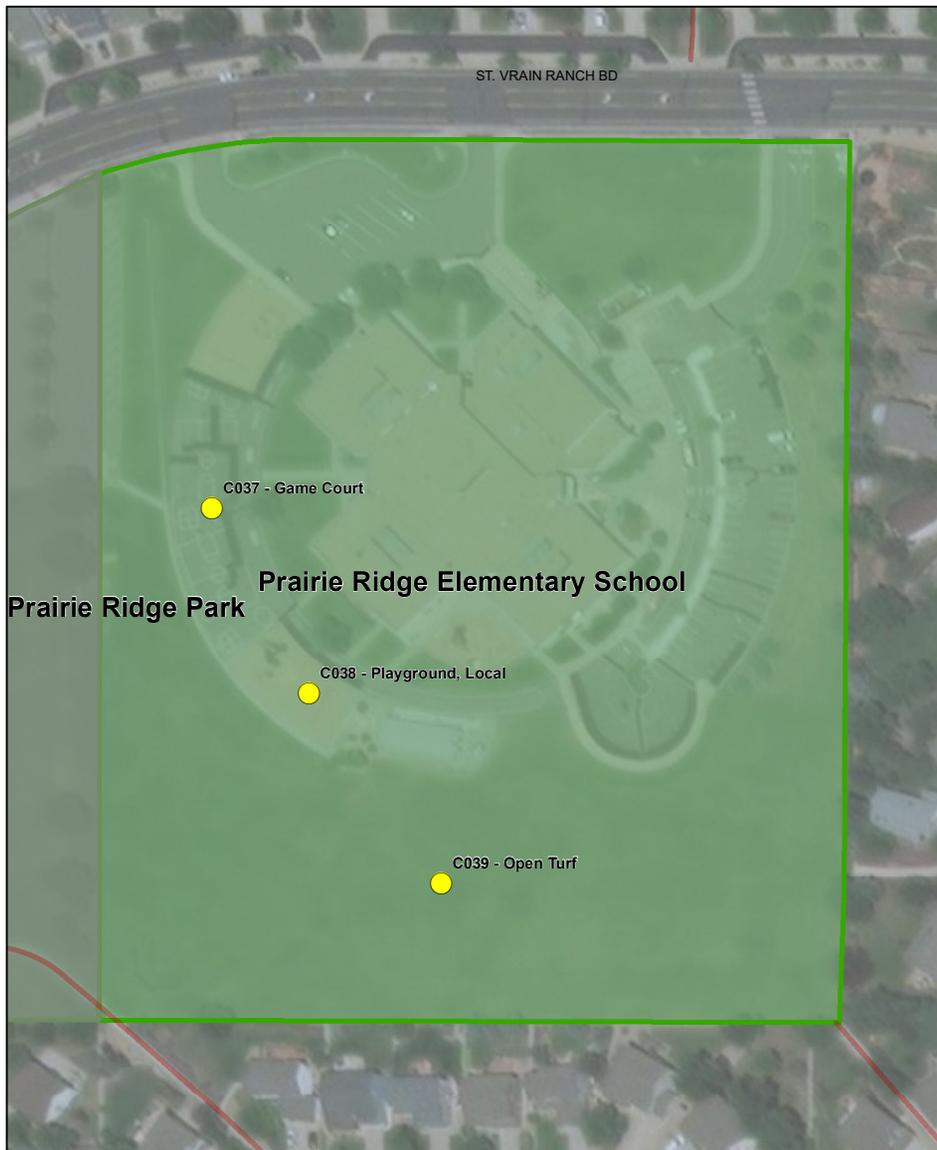
## General Comments

## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L087	PARCEL	1	2		
C079	Game Court	1	2		
C078	Basketball Court	1	2		
C077	Open Turf	1	2		
C076	Playground, Local	1	2		

# Prairie Ridge Elementary School

● Recreation Component    — Trail    □ Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

Prairie Ridge Elementary School

L085

**8.8** Total Neighborhood  
GRASP® Score

Approximate Park Acreage: 10.2

Owner: School District

## Modifiers with Scores

				Design and Ambiance
Drinking Fountains	0	Shade	0	2
Seating	0	Trail Connection	0	
BBQ Grills	0	Park Access	0	
Dog Pick-Up Station	0	Parking	0	
Security Lighting	0	Seasonal Plantings	0	
Bike Parking	0	Ornamental Plantings	0	
Restrooms	0	Picnic Tables	0	

## General Comments

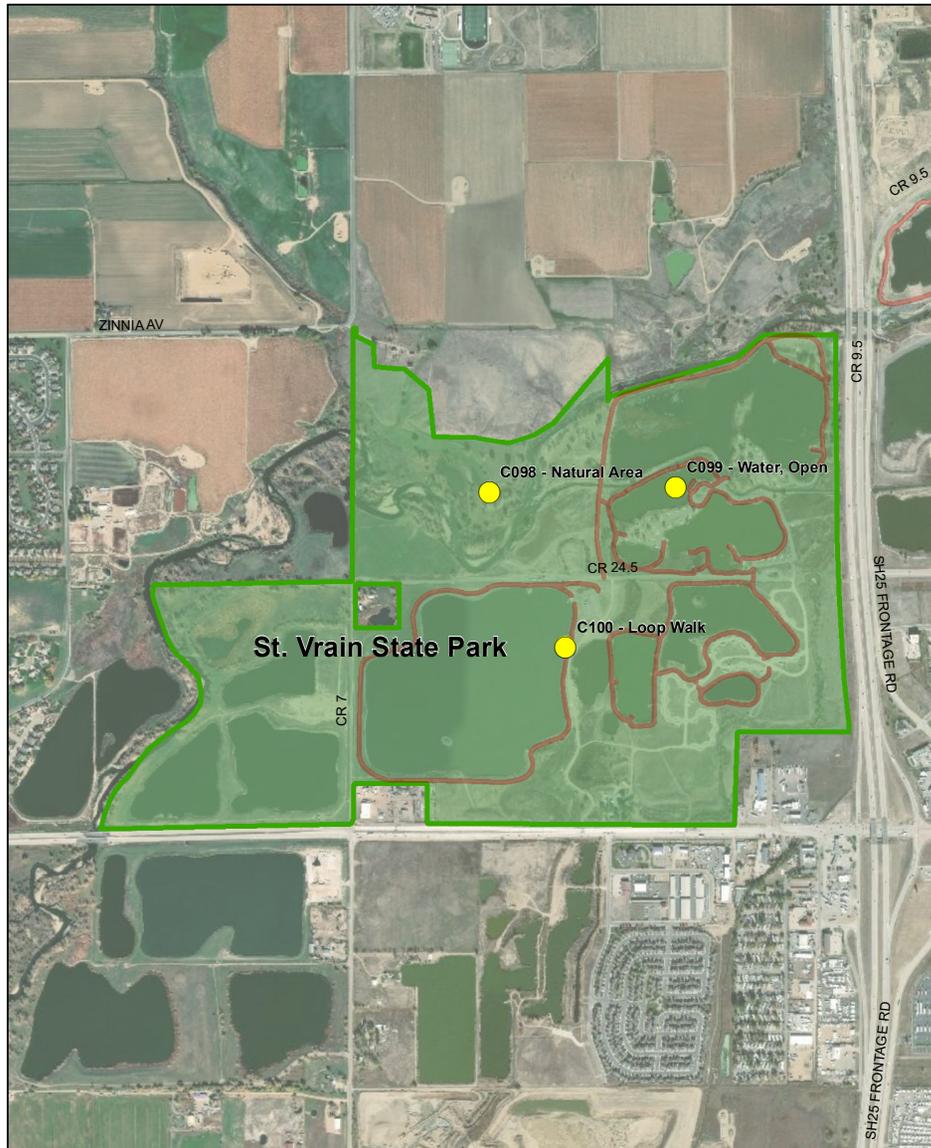
## Components with Score

MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L085	PARCEL	1	2		
C039	Open Turf	1	2		
C038	Playground, Local	3	2		
C037	Game Court	1	2		

01

# St. Vrain State Park

● Recreation Component — Trail □ Featured Park or Open Space



## GRASP® Atlas

Initial Inventory Date:

St. Vrain State Park

L056

**26.4** Total Neighborhood  
GRASP® Score

Approximate Park Acreage: 612

Owner: State

## Modifiers with Scores

		Design and Ambiance	
Drinking Fountains	0	Shade	2
Seating	0	Trail Connection	2
BBQ Grills	0	Park Access	2
Dog Pick-Up Station	0	Parking	0
Security Lighting	0	Seasonal Plantings	0
Bike Parking	0	Ornamental Plantings	0
Restrooms	0	Picnic Tables	0
		<b>3</b>	

## General Comments

## Components with Score

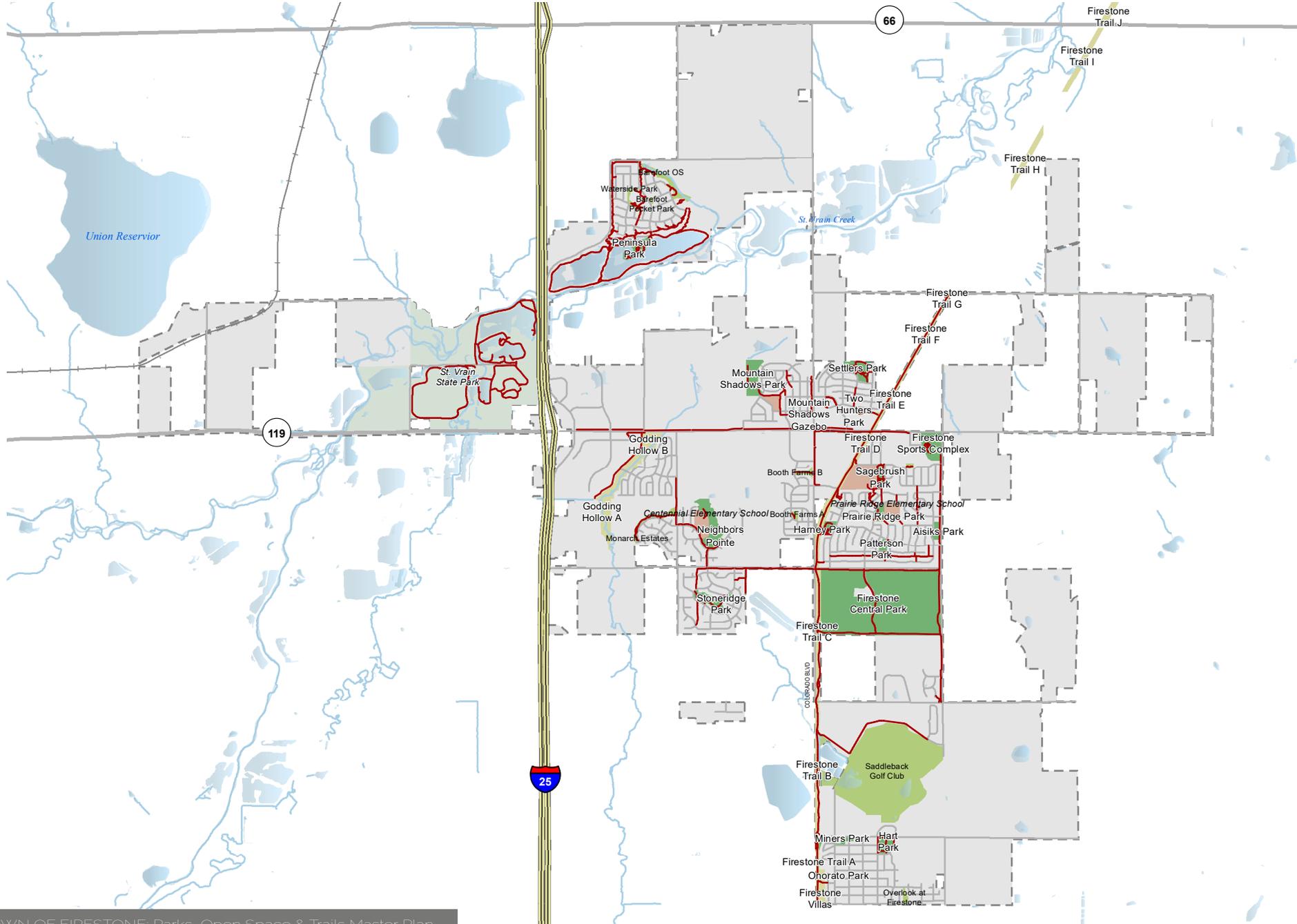
MAPID	Component	Quantity	Neighborhood Score	Lights	Comments
L056	PARCEL	1	2		
C100	Loop Walk	5	2		
C099	Water, Open	12	2		Series of lakes.
C098	Natural Area	1	2		

09

**FULL SIZE**  
M a p s

2020 Town of Firestone Parks, Open Space & Trails Master Plan  
**Map A: Parks, Open Space & Trails System**

- 01
- 02
- 03
- 04
- 05
- 06
- 07
- 08
- 09



### Legend

-  Trail
-  Interstate Highway
-  Road
-  Lake or Reservoir
-  Town Park
-  Town Open Space
-  Private Park
-  State Park
-  School
-  Town Limits

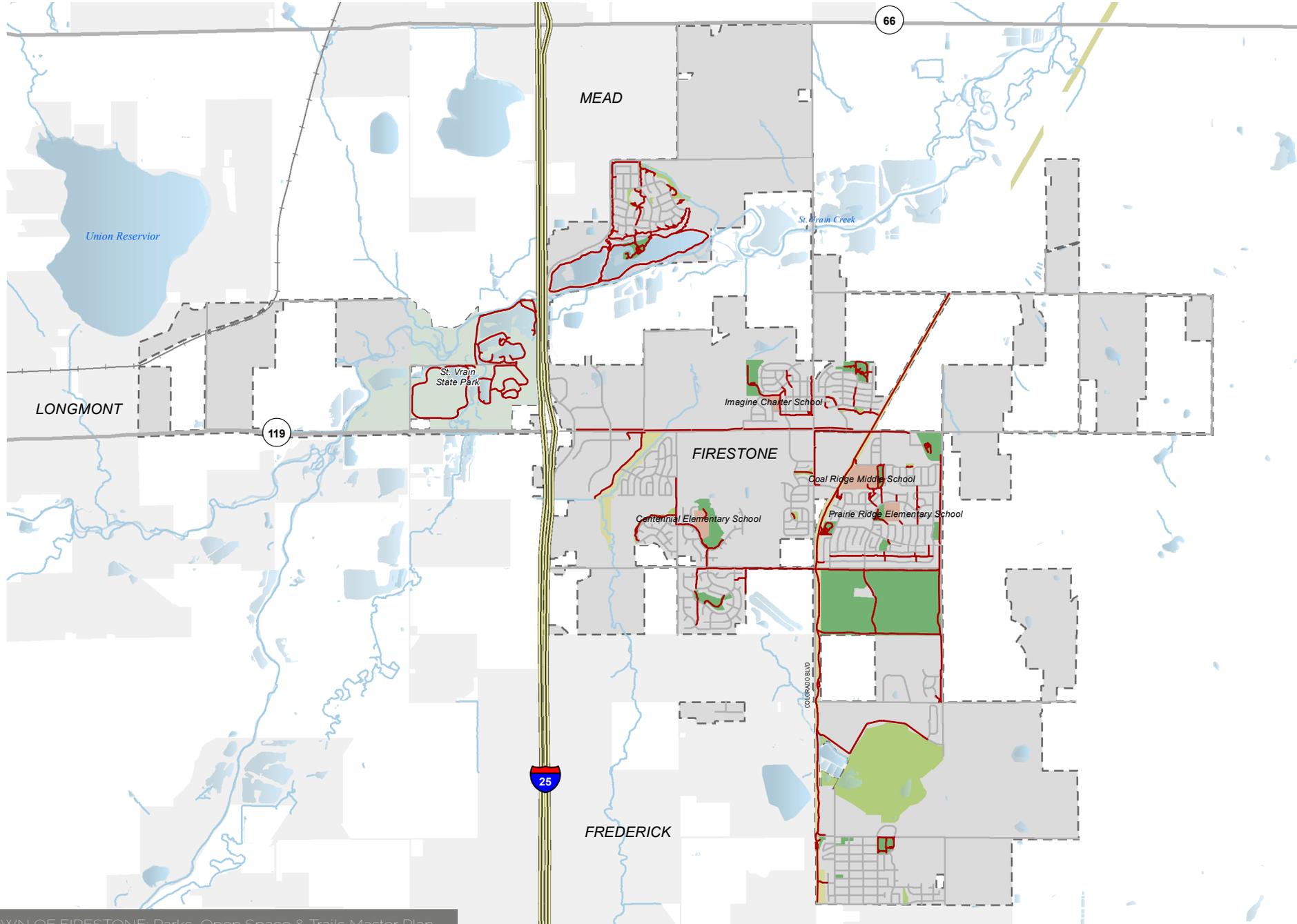


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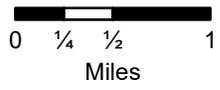
# Map B: Context Map

- 01
- 02
- 03
- 04
- 05
- 06
- 07
- 08
- 09



### Legend

-  Trail
-  Interstate Highway
-  Road
-  Lake or Reservoir
-  Town Park
-  Town Open Space
-  Private Park
-  State Park
-  School
-  Town Limits

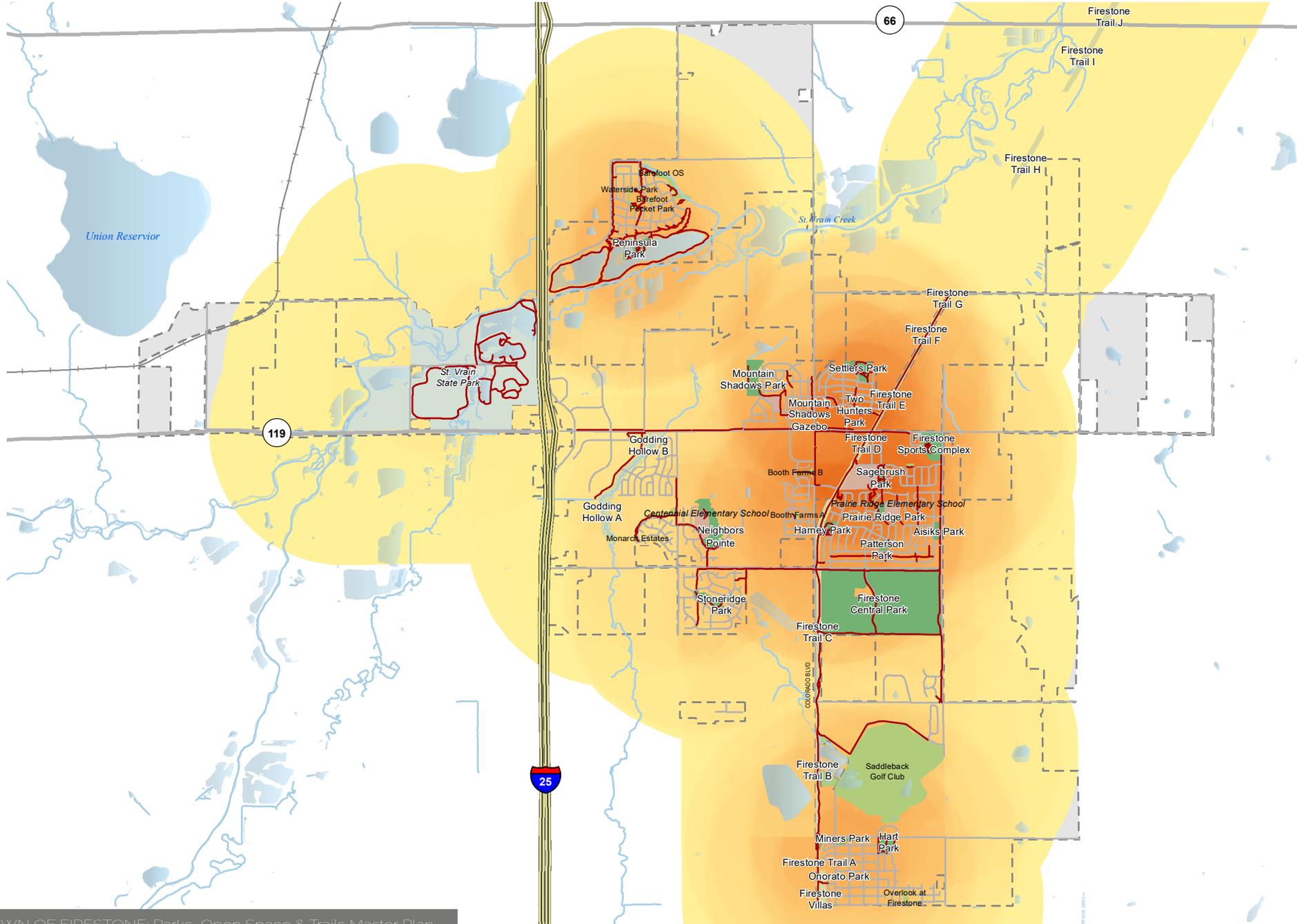


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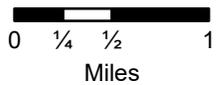
# Map C: General Access to All Park Lands (Heat Map)

- 01
- 02
- 03
- 04
- 05
- 06
- 07
- 08
- 09



### Legend

-  High Service Area
-  -
-  Low Service Area
-  No Service (One Mile )
-  Trail
-  Interstate Highway
-  Road
-  Lake or Reservoir
-  Town Park
-  Town Open Space
-  Private Park
-  State Park
-  School
-  Town Limits

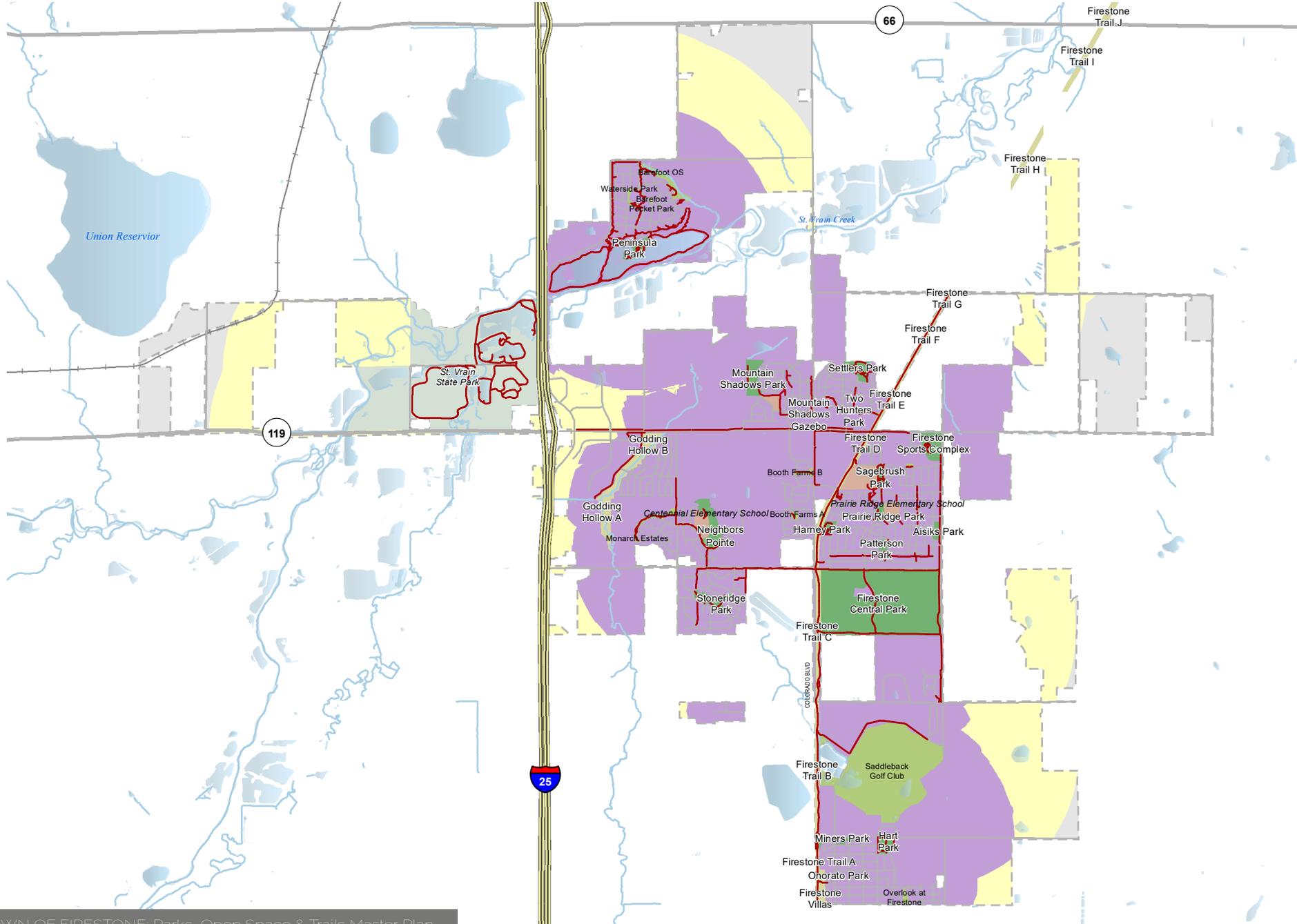


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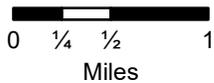
# Map D: General Access to All Park Lands (Threshold Map)

- 01
- 02
- 03
- 04
- 05
- 06
- 07
- 08
- 09



### Legend

-  Above Threshold
-  Below Threshold
-  No Access
-  Trail
-  Interstate Highway
-  Road
-  Lake or Reservoir
-  Town Park
-  Town Open Space
-  Private Park
-  State Park
-  School
-  Town Limits

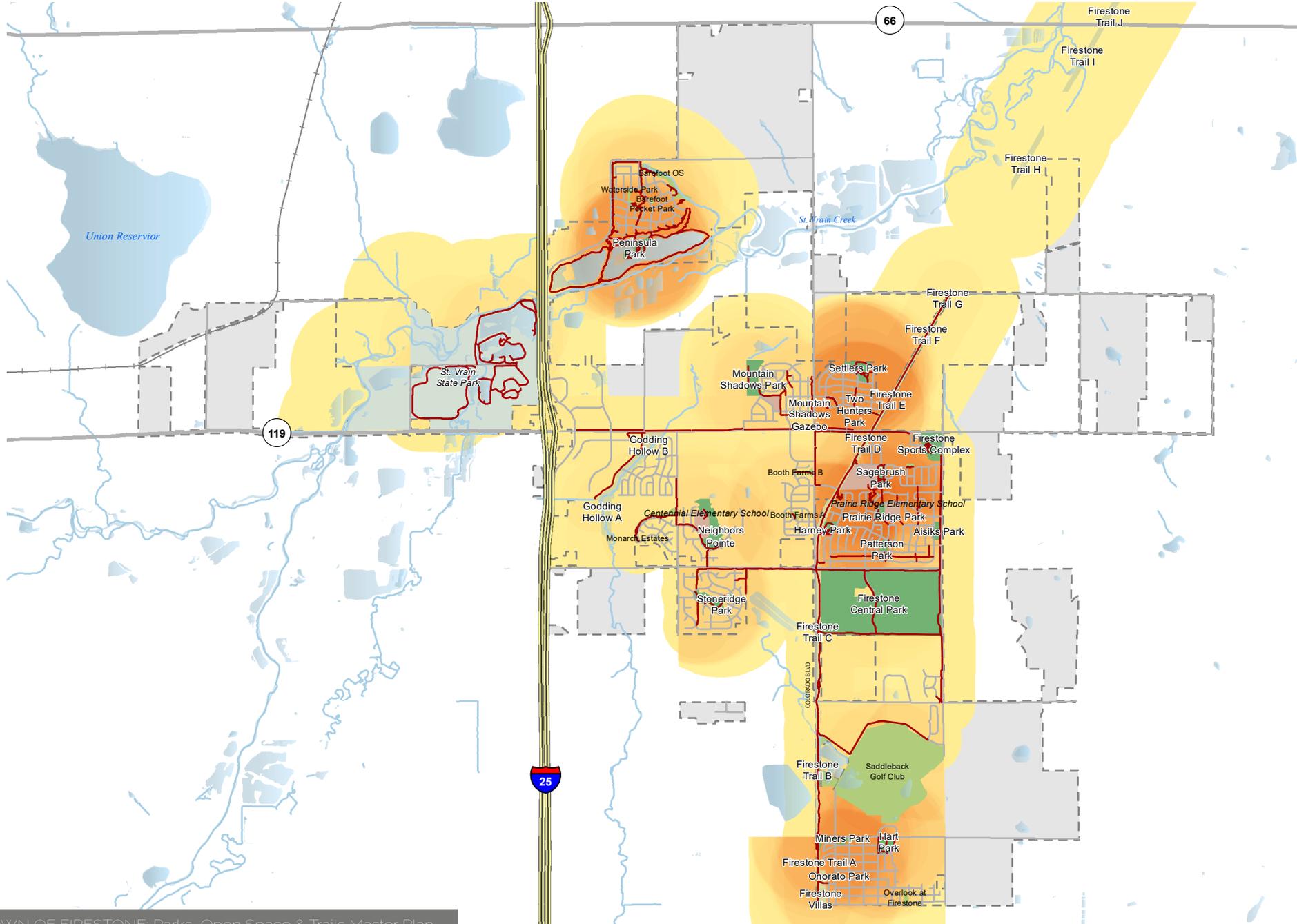


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# Map E: Walkable Access to All Park Lands (Heat Map)

- 01
- 02
- 03
- 04
- 05
- 06
- 07
- 08
- 09



**Legend**

-  High Service Area
-  -
-  Low Service Area
-  No Service (One Mile )
-  Trail
-  Interstate Highway
-  Road
-  Lake or Reservoir
-  Town Park
-  Town Open Space
-  Private Park
-  State Park
-  School
-  Town Limits

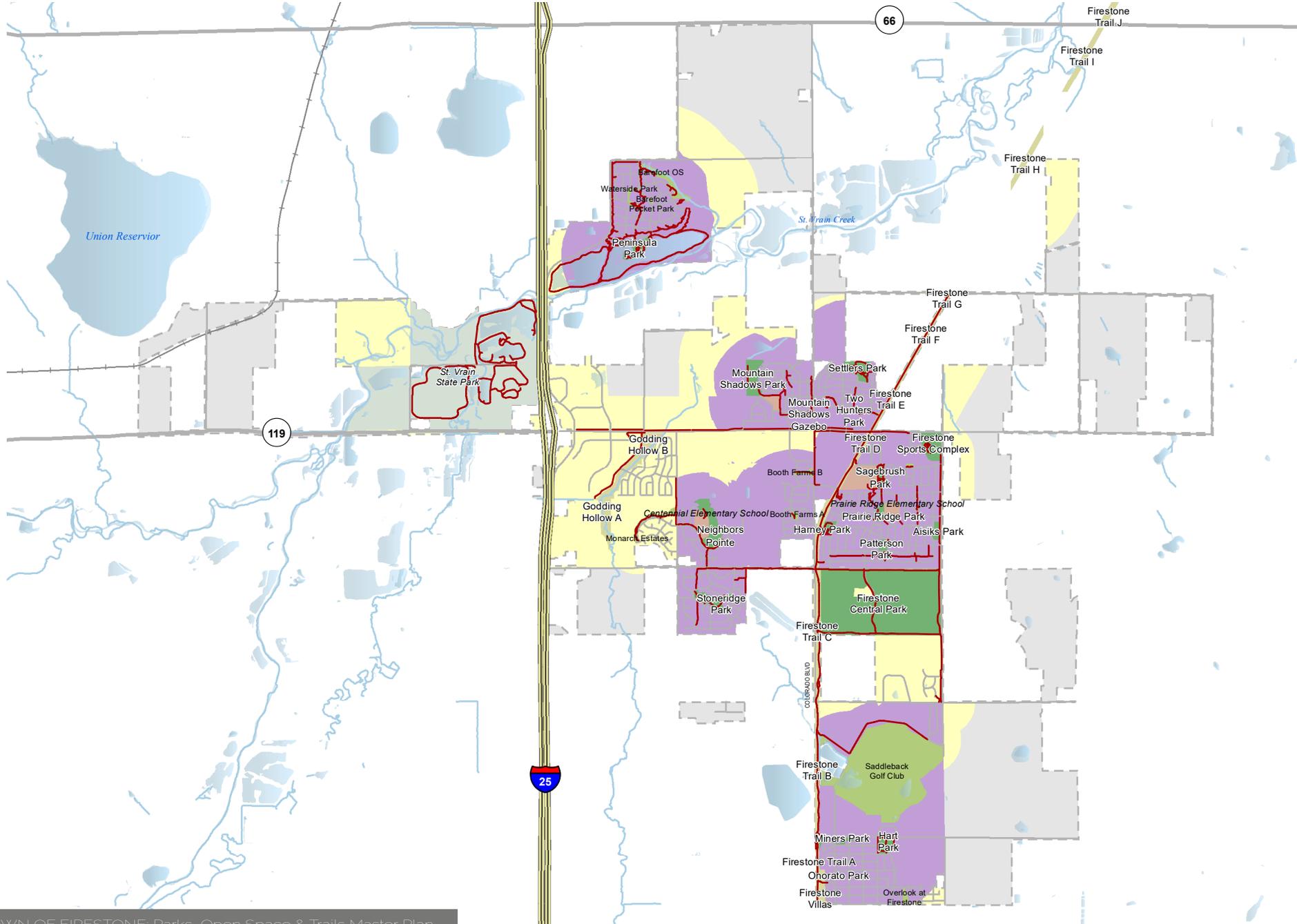


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# Map F: Walkable Access to All Park Lands (Threshold Map)

- 01
- 02
- 03
- 04
- 05
- 06
- 07
- 08
- 09



### Legend

-  Above Threshold
-  Below Threshold
-  No Access
-  Trail
-  Interstate Highway
-  Road
-  Lake or Reservoir
-  Town Park
-  Town Open Space
-  Private Park
-  State Park
-  School
-  Town Limits

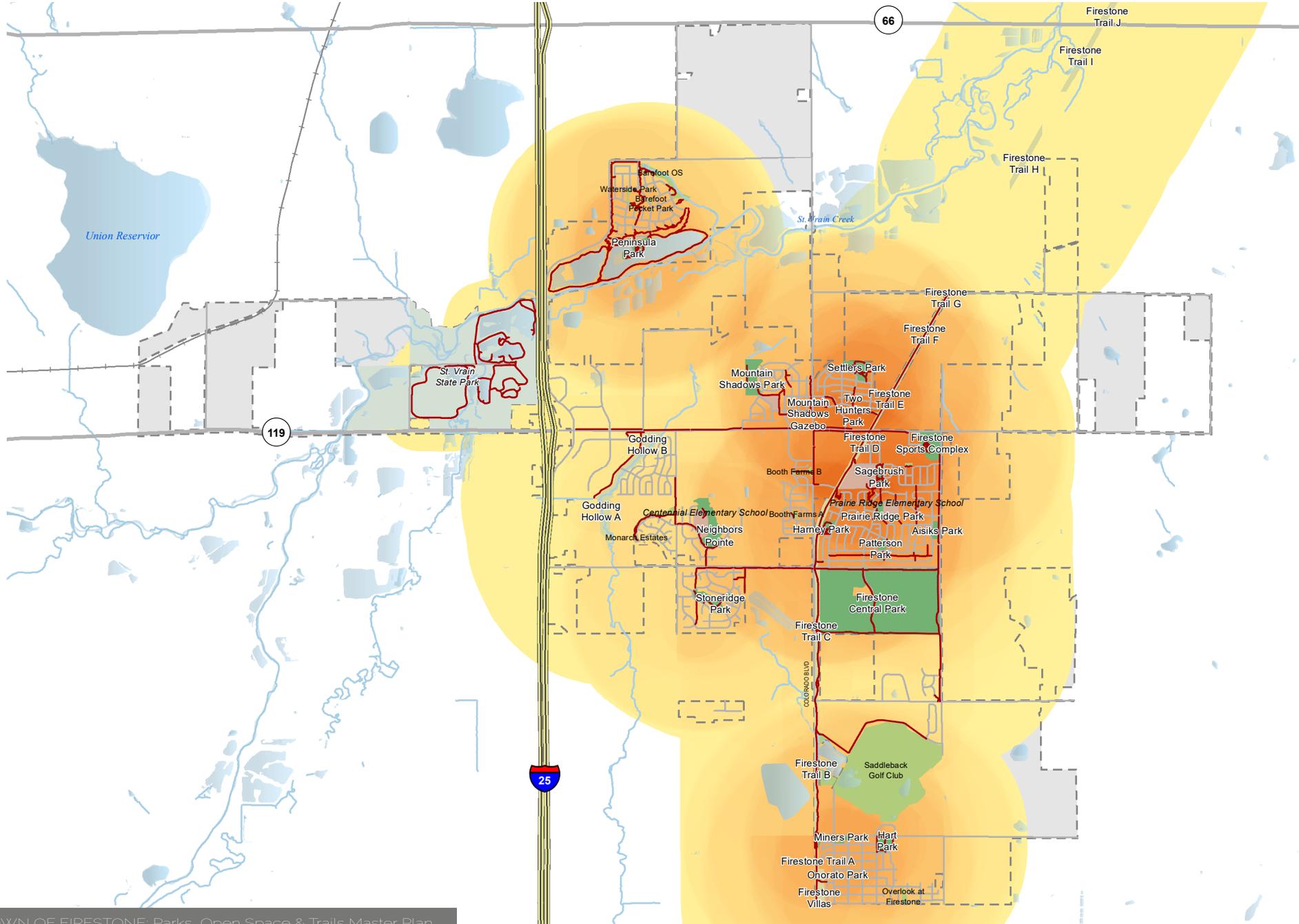


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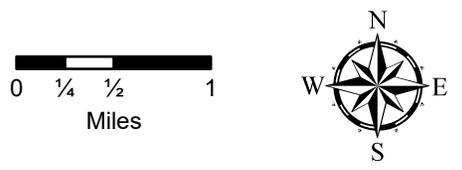
# Map G: General Access to Town Park Lands (Heat Map)

- 01
- 02
- 03
- 04
- 05
- 06
- 07
- 08
- 09



**Legend**

-  High Service Area
-  -
-  Low Service Area
-  No Service (One Mile )
-  Trail
-  Interstate Highway
-  Road
-  Lake or Reservoir
-  Town Park
-  Town Open Space
-  Private Park
-  State Park
-  School
-  Town Limits

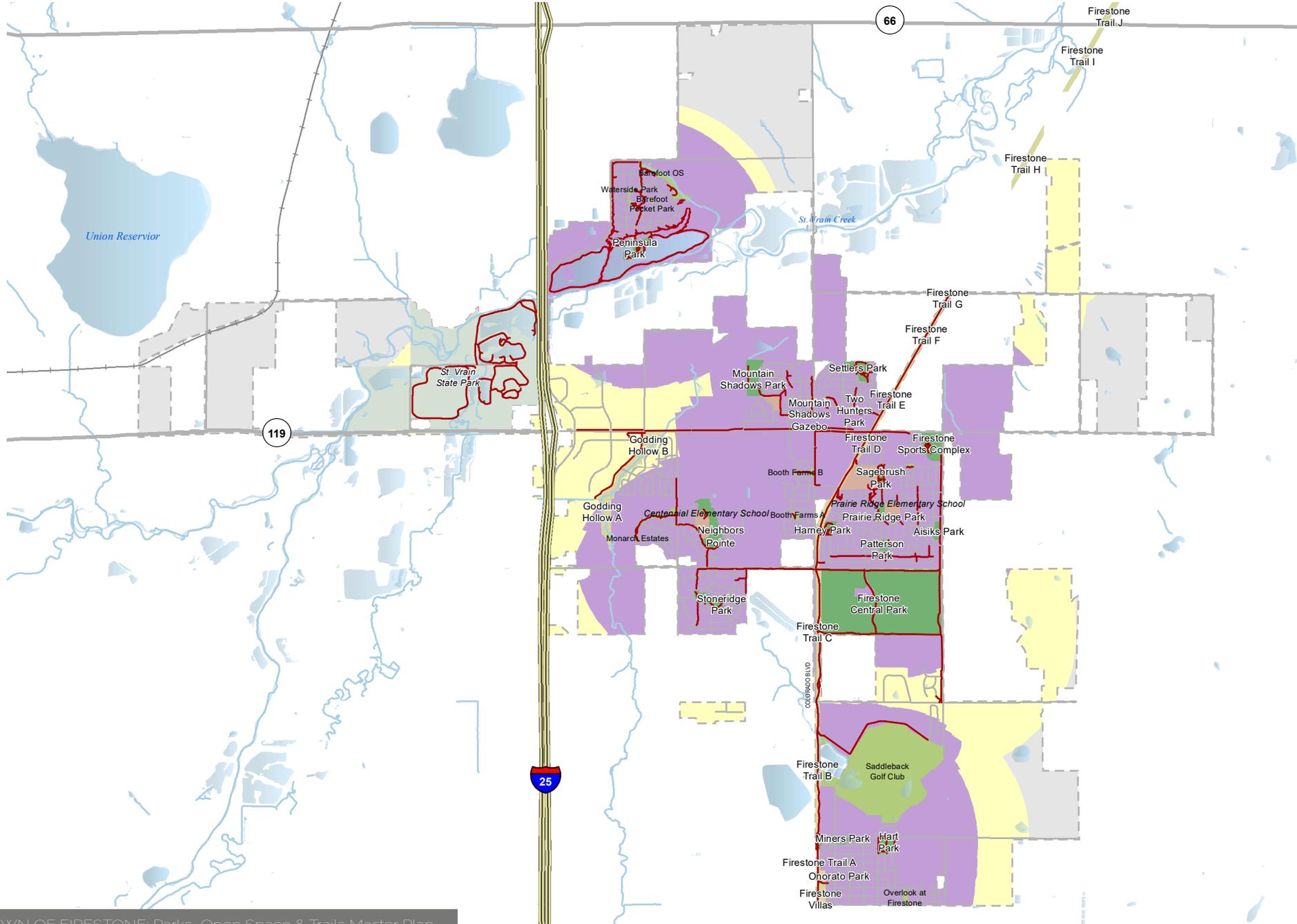


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# Map H: General Access to Town Park Lands (Threshold Map)

- 01
- 02
- 03
- 04
- 05
- 06
- 07
- 08
- 09



### Legend

-  Above Threshold
-  Below Threshold
-  No Access
-  Trail
-  Interstate Highway
-  Road
-  Lake or Reservoir
-  Town Park
-  Town Open Space
-  Private Park
-  State Park
-  School
-  Town Limits



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### Legend

-  High Service Area
-  -
-  Low Service Area
-  No Service (1/2 Mile)
-  Trail
-  Interstate Highway
-  Road
-  Lake or Reservoir
-  Town Park
-  Town Open Space
-  Private Park
-  State Park
-  School
-  Town Limits

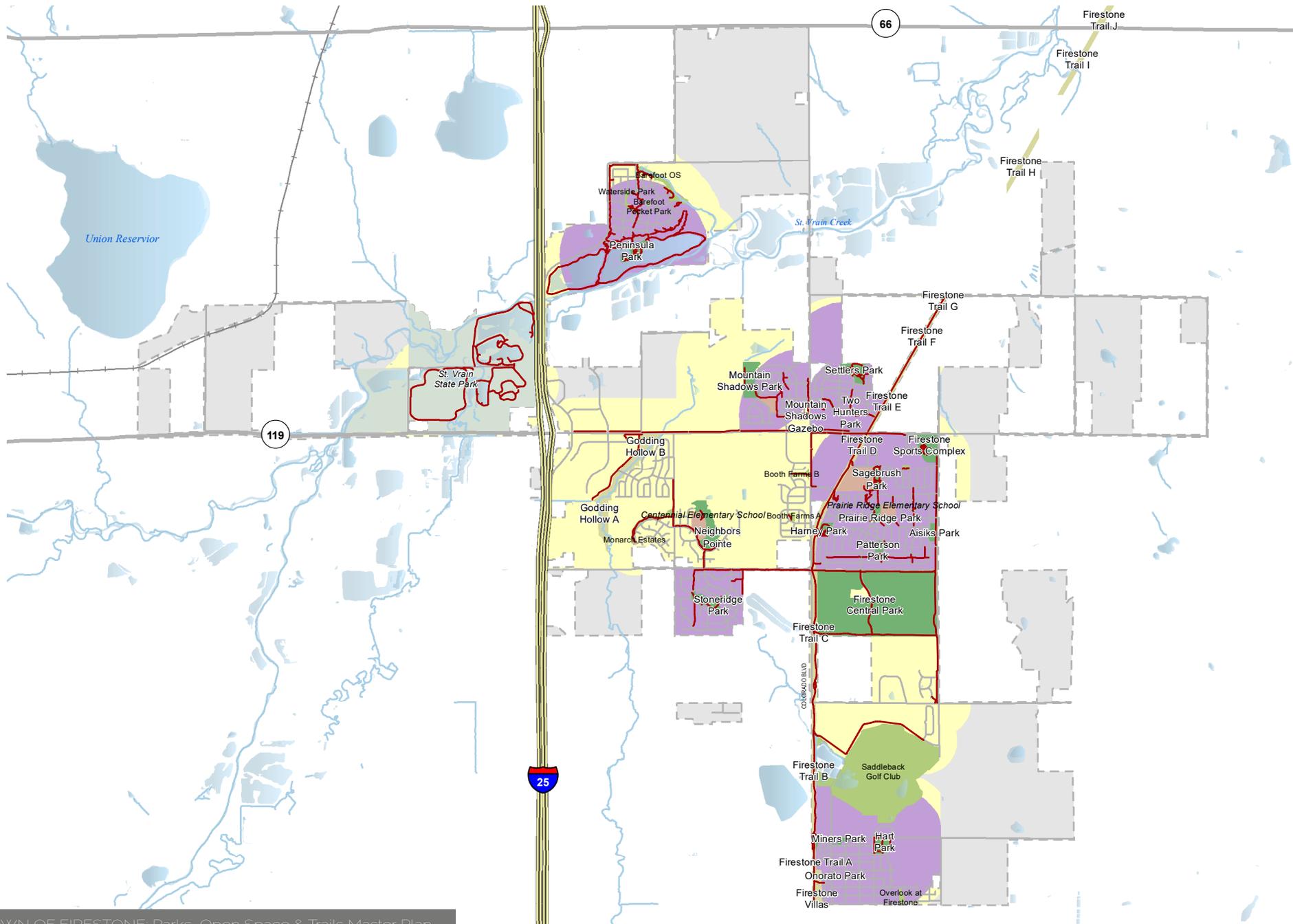


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# Map J: Walkable Access to Town Park Lands (Threshold Map)

- 01
- 02
- 03
- 04
- 05
- 06
- 07
- 08
- 09



### Legend

-  Above Threshold
-  Below Threshold
-  No Access
-  Trail
-  Interstate Highway
-  Road
-  Lake or Reservoir
-  Town Park
-  Town Open Space
-  Private Park
-  State Park
-  School
-  Town Limits

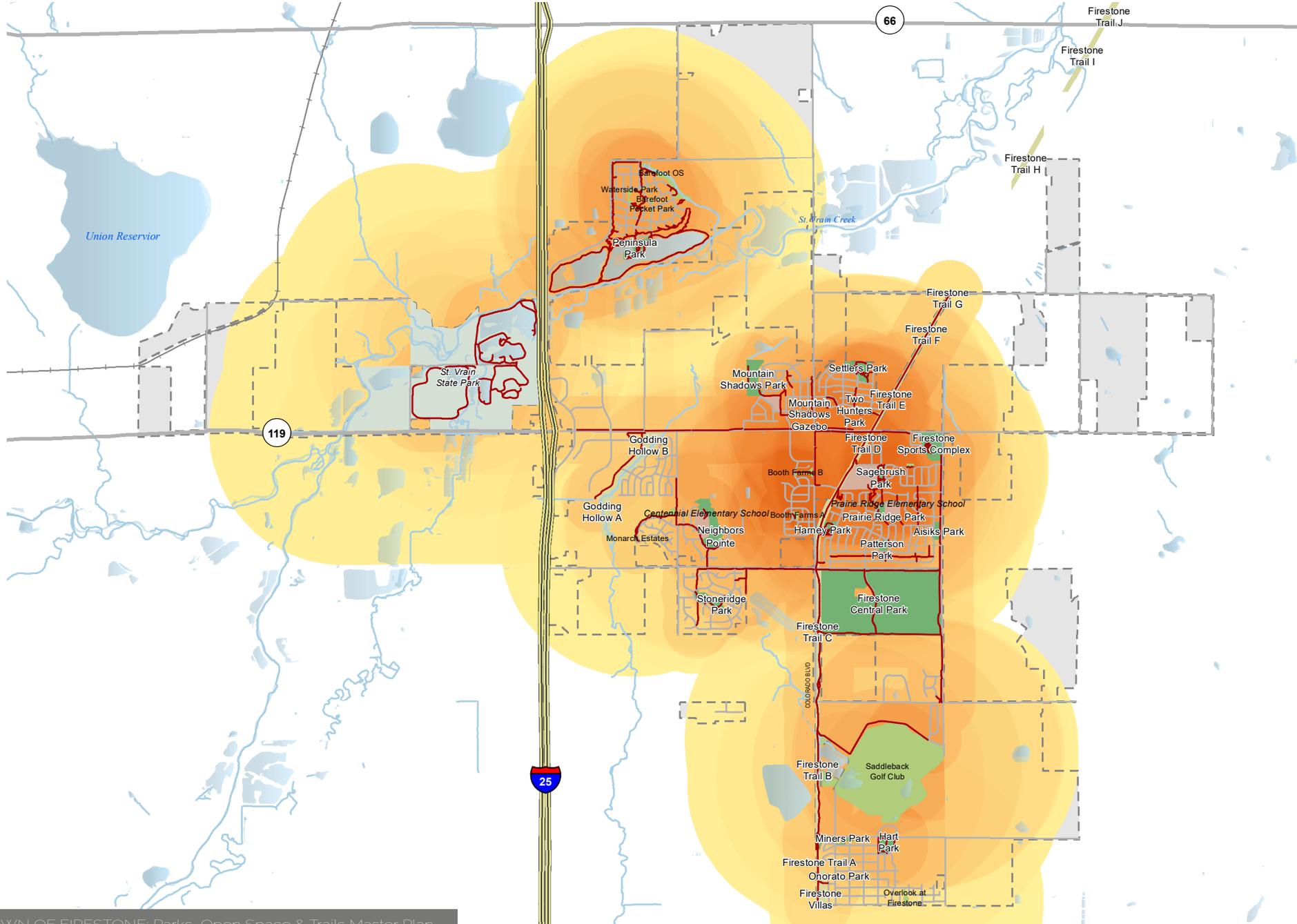


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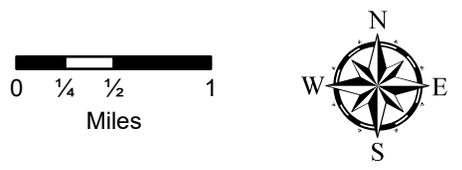
# Map K: General Access to Non-Town Park Lands (Heat Map)

- 01
- 02
- 03
- 04
- 05
- 06
- 07
- 08
- 09



### Legend

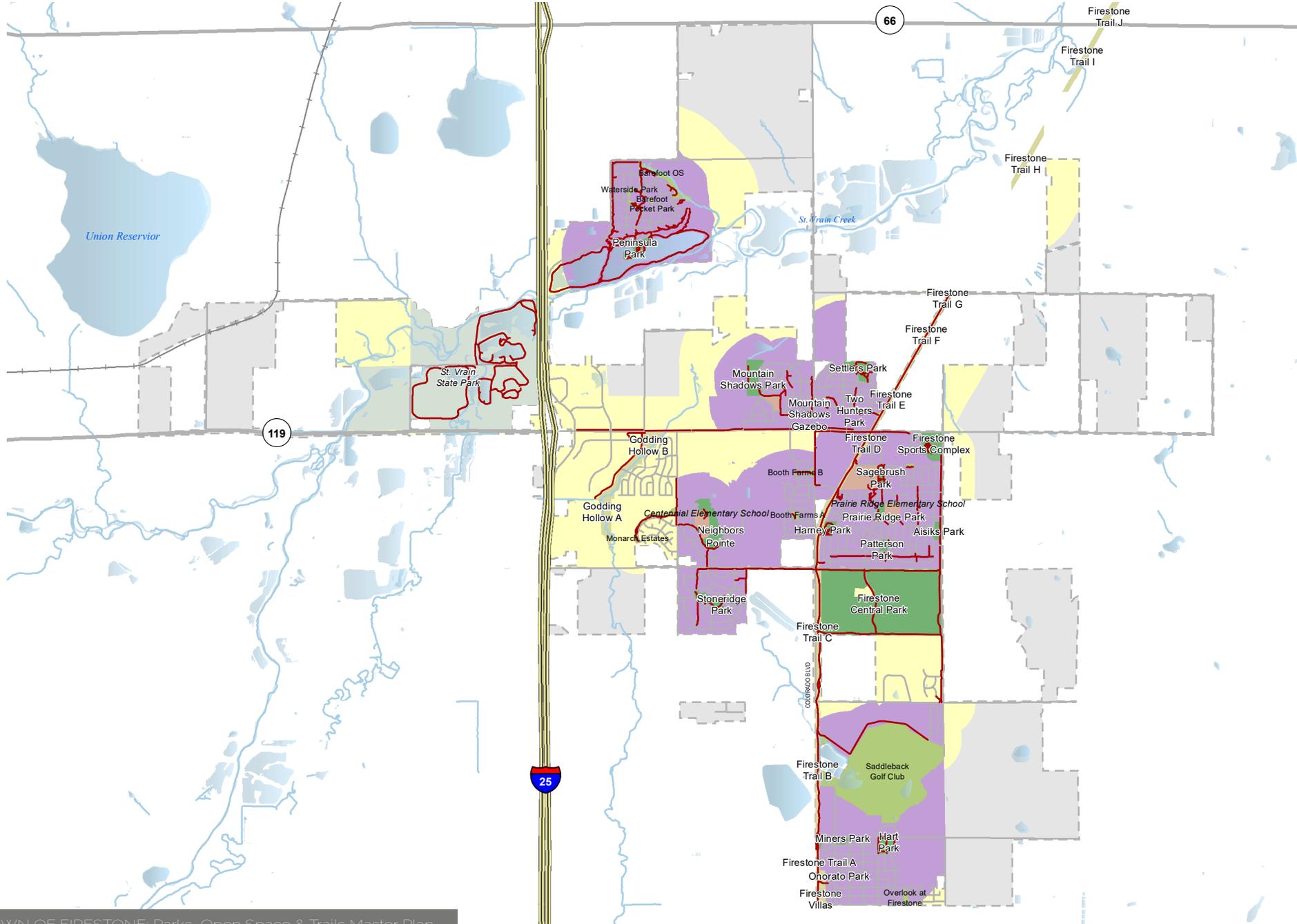
-  High Service Area
-  -
-  Low Service Area
-  No Service (One Mile )
-  Trail
-  Interstate Highway
-  Road
-  Lake or Reservoir
-  Town Park
-  Town Open Space
-  Private Park
-  State Park
-  School
-  Town Limits



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# Map L: General Access to Non-Town Park Lands (Threshold Map)



- 01
- 02
- 03
- 04
- 05
- 06
- 07
- 08
- 09

### Legend

-  Above Threshold
-  Below Threshold
-  No Access
-  Trail
-  Interstate Highway
-  Road
-  Lake or Reservoir
-  Town Park
-  Town Open Space
-  Private Park
-  State Park
-  School
-  Town Limits

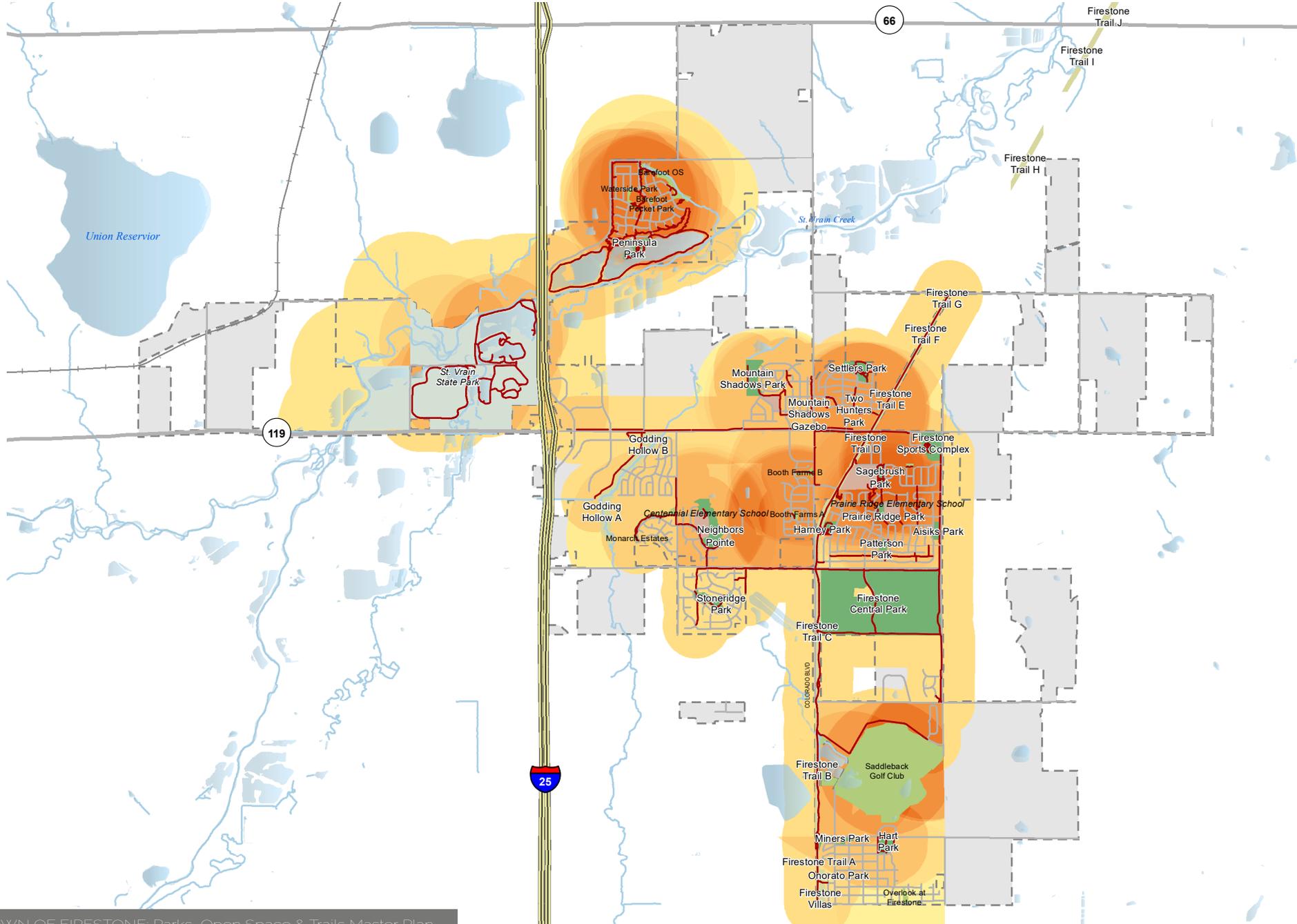


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# Map M: Walkable Access to Non-Town Park Lands (Heat Map)

- 01
- 02
- 03
- 04
- 05
- 06
- 07
- 08
- 09



### Legend

-  High Service Area
-  -
-  Low Service Area
-  No Service (1/2 Mile)
-  Trail
-  Interstate Highway
-  Road
-  Lake or Reservoir
-  Town Park
-  Town Open Space
-  Private Park
-  State Park
-  School
-  Town Limits

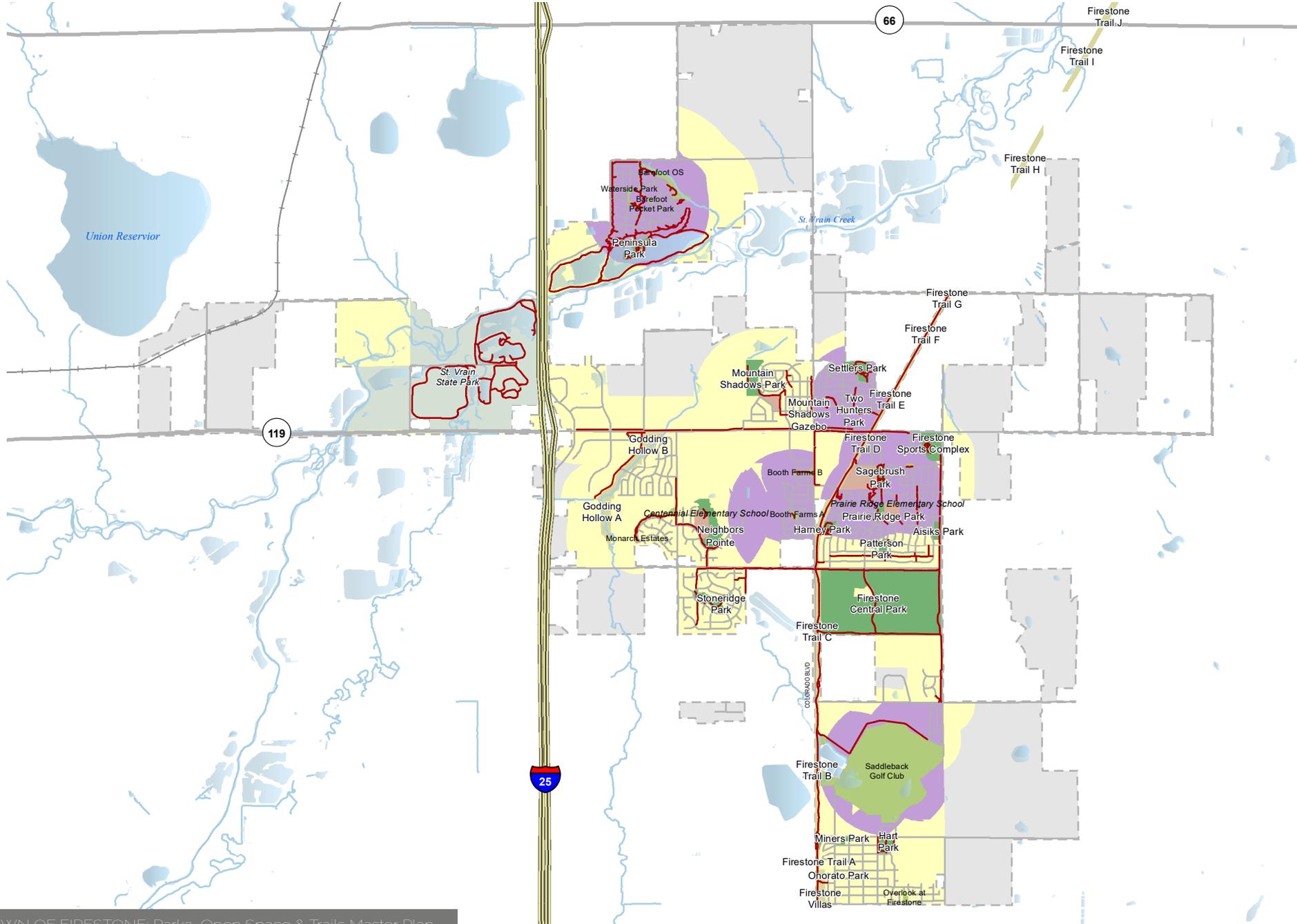


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# Map N: Walkable Access to Non-Town Park Lands (Threshold Map)

- 01
- 02
- 03
- 04
- 05
- 06
- 07
- 08
- 09





## Legend

-  Above Threshold
-  Below Threshold
-  No Access
-  Trail
-  Interstate Highway
-  Road
-  Lake or Reservoir
-  Town Park
-  Town Open Space
-  Private Park
-  State Park
-  School
-  Town Limits

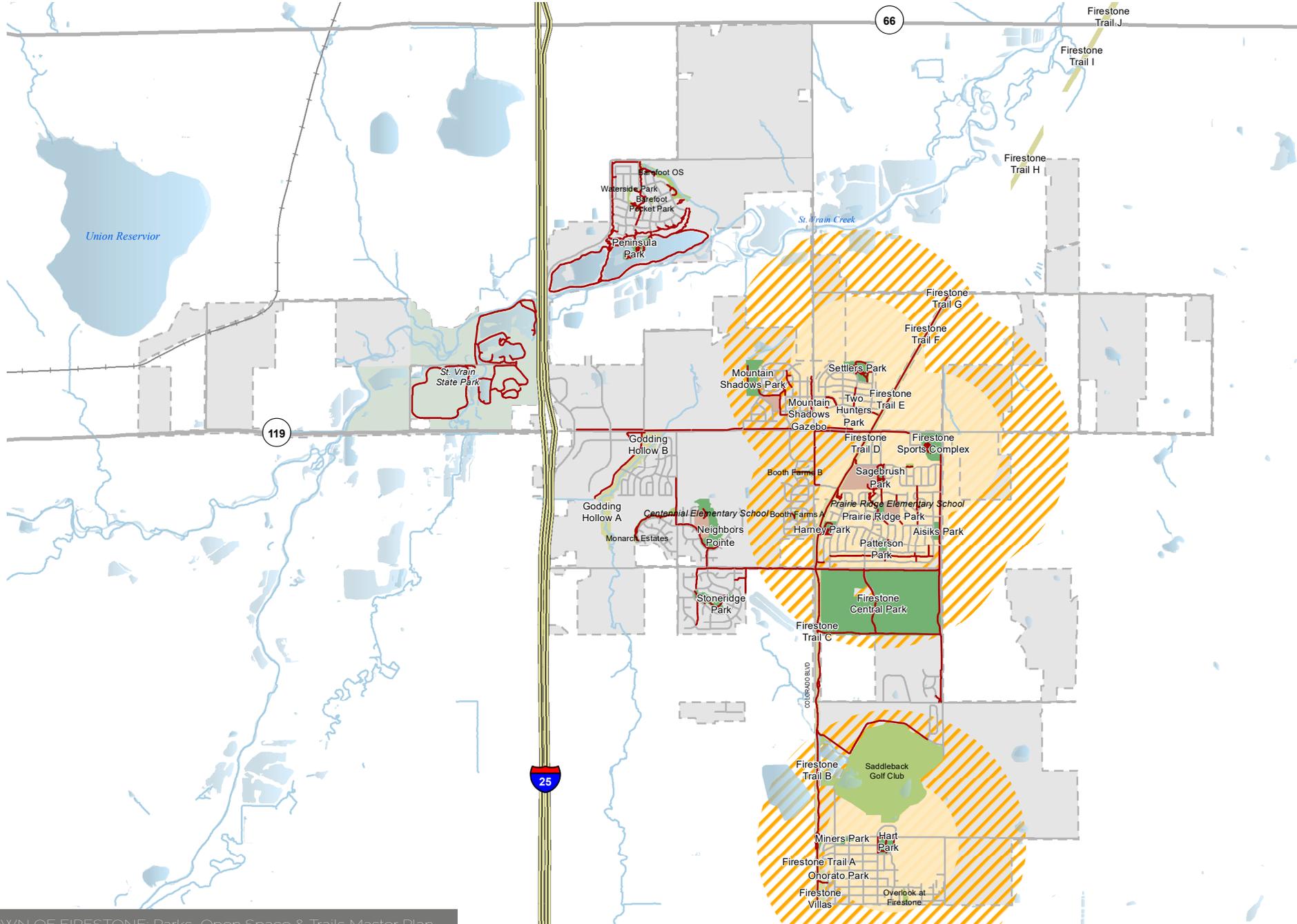


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# Map O: Diamond Fields Service Areas (1 Mile + 1/2 Mile)

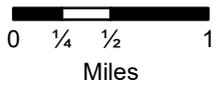
- 01
- 02
- 03
- 04
- 05
- 06
- 07
- 08
- 09





## Legend

-  Sports Diamond 1/2 Mile
-  Sports Diamond 1 Mile
-  Trail
-  Interstate Highway
-  Road
-  Lake or Reservoir
-  Town Park
-  Town Open Space
-  Private Park
-  State Park
-  School
-  Town Limits

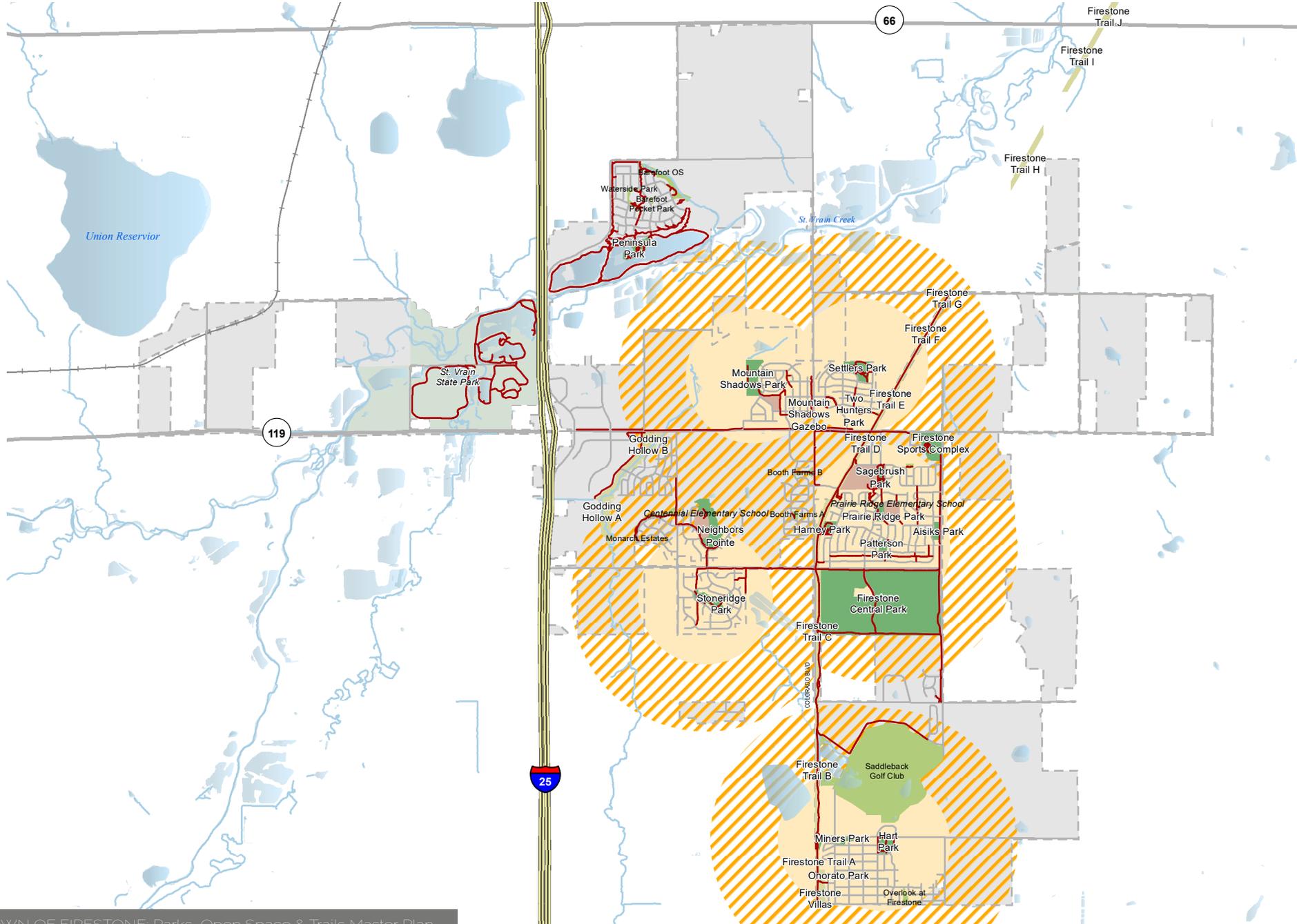


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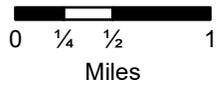
# Map P: Rectangle Fields Service Areas (1 Mile + 1/2 Mile)

- 01
- 02
- 03
- 04
- 05
- 06
- 07
- 08
- 09



### Legend

-  Sports Rectangle 1/2 Mile
-  Sports Rectangle 1 Mile
-  Trail
-  Interstate Highway
-  Road
-  Lake or Reservoir
-  Town Park
-  Town Open Space
-  Private Park
-  State Park
-  School
-  Town Limits

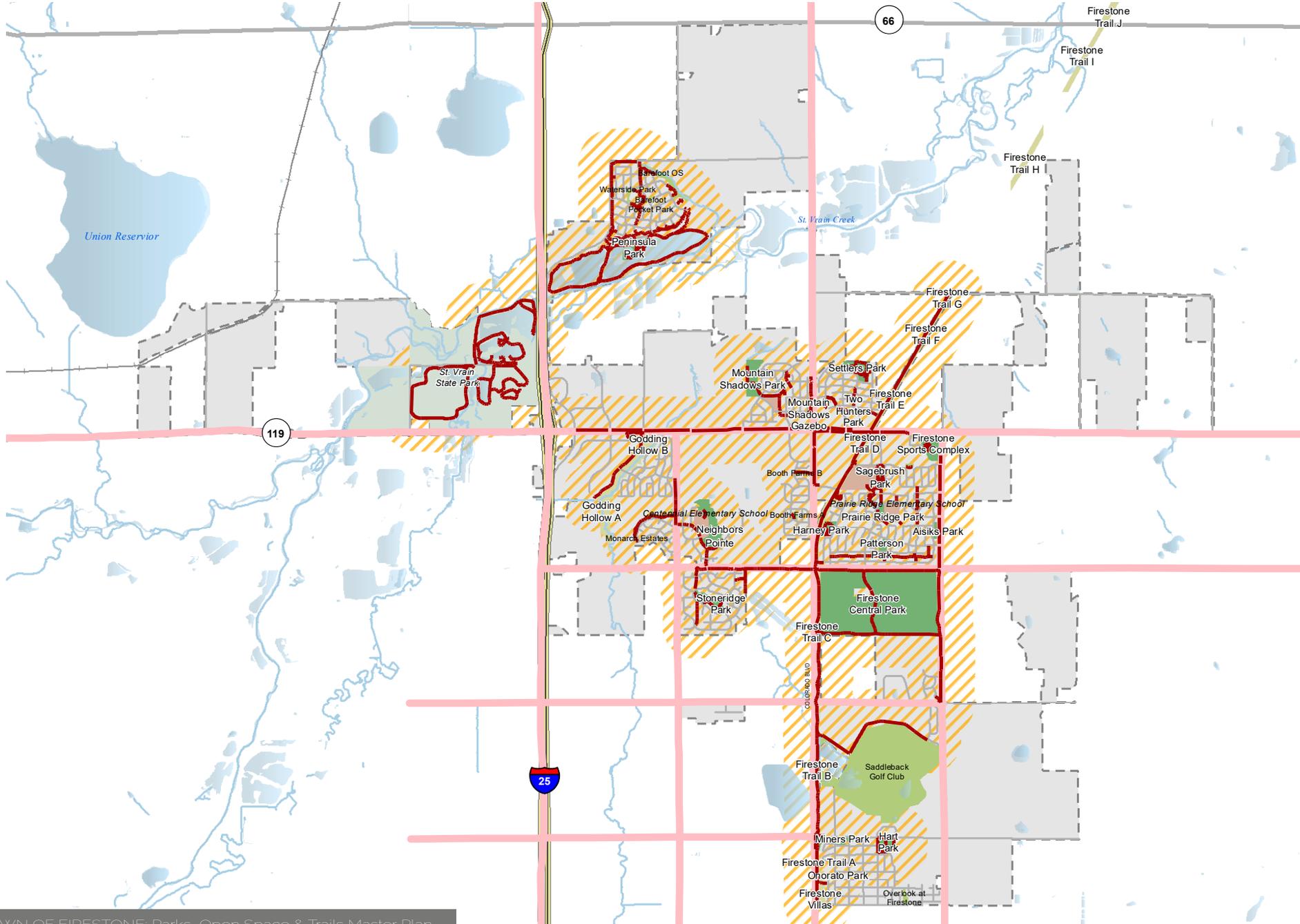


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# Map Q: Trail Service Areas (1/4 Mile + Walkability Barriers)

- 01
- 02
- 03
- 04
- 05
- 06
- 07
- 08
- 09



### Legend

-  Trail
-  Barriers
-  Interstate Highway
-  Road
-  Lake or Reservoir
-  Town Park
-  Town Open Space
-  Private Park
-  State Park
-  School
-  Trail 1/4 Mile Buffer
-  Town Limits

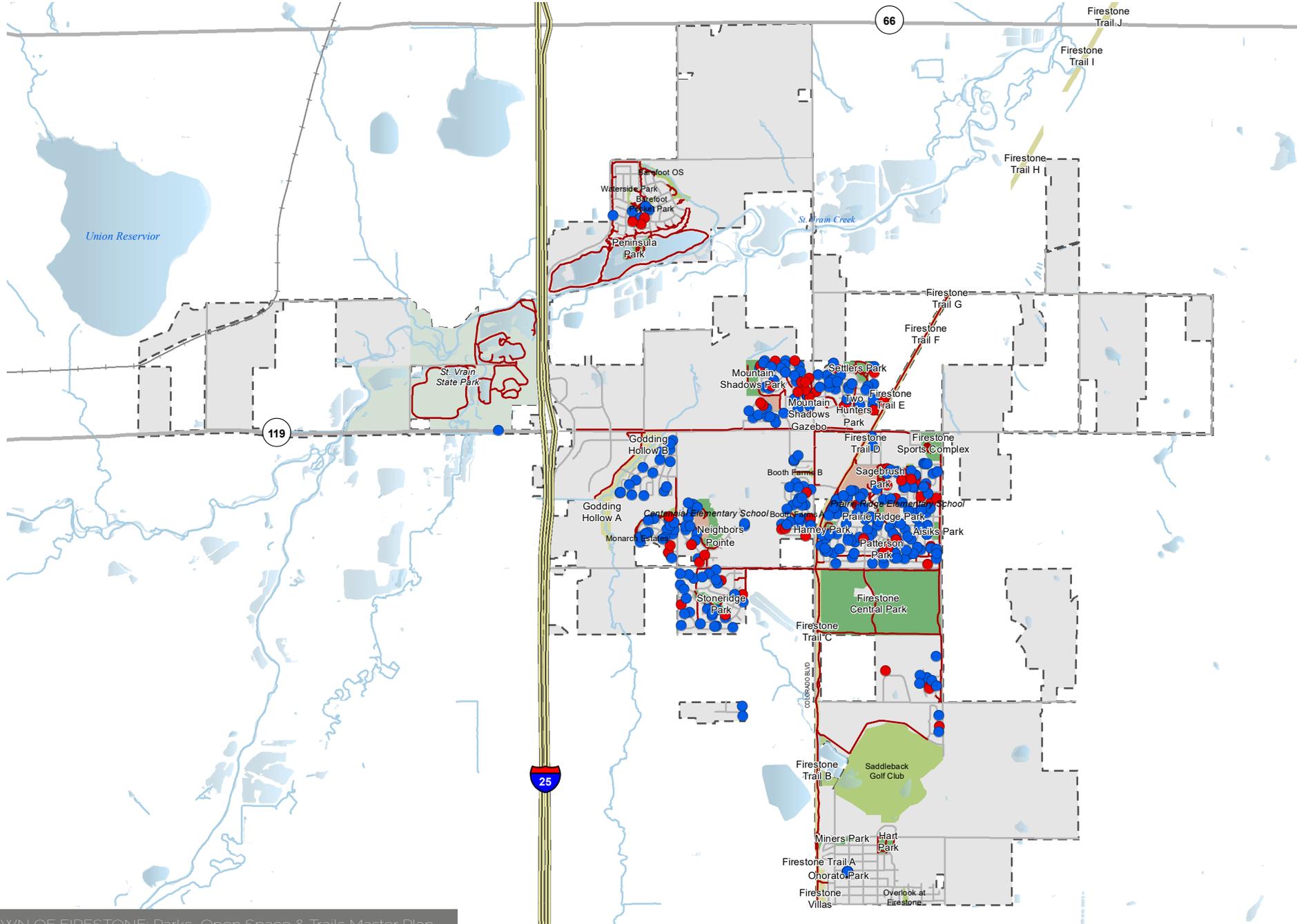


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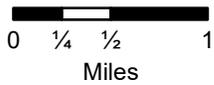
# Map R: Survey Maps

- 01
- 02
- 03
- 04
- 05
- 06
- 07
- 08
- 09



### Legend

- Email Survey Returned
- Mail Survey Returned
- Trail
- === Interstate Highway
- Road
- ☁ Lake or Reservoir
- Town Park
- Town Open Space
- Private Park
- State Park
- School
- ⊕ Town Limits



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01

02

03

04

05

06

07

08

09

# **CAPITAL**

# Improvement Plan



# Town of Firestone

## 2020-2025 5 Year Capital Improvement Plan

### May 29 2020

Notes on the Town of Firestone Capital Improvement Plan:

- Site furnishings include drinking fountains, benches, picnic
- Landscape Improvements refer to replacement and addition of trees and plant materials, mulch, and edging.
- Design & Engineering Contingency included to reflect 13% construction cost.
- Costs estimated in 2020 construction dollars.
- Annual inflation of 7% included annually after 2020.

PRIORITY	IMPROVEMENTS	COST	FUNDED?	2020	2021	2022	2023	2024
<b>Aisiks Park</b>								
Mid	Fencing Upgrades/Replacement	\$25,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$25,000.00
High	Portolet Restroom Enclosure	\$20,000.00	No	\$0.00	\$0.00	\$20,000.00	\$0.00	\$0.00
Low	Shelter Replacement	\$20,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
High	Shelter Addition	\$30,000.00	No	\$0.00	\$0.00	\$30,000.00	\$0.00	\$0.00
Low	Site Furnishings	\$5,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$5,000.00
Mid	Dog Park Features	\$5,000.00	No	\$0.00	\$0.00	\$0.00	\$5,000.00	\$0.00
High	Hard Surface Loop Walk	\$7,500.00	No	\$0.00	\$7,500.00	\$0.00	\$0.00	\$0.00
Low	Landscape Improvements	\$5,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
	<b>Construction Sub-Total</b>	<b>\$117,500.00</b>		<b>\$0.00</b>	<b>\$7,500.00</b>	<b>\$50,000.00</b>	<b>\$5,000.00</b>	<b>\$30,000.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$15,275.00</b>		<b>\$0.00</b>	<b>\$1,500.00</b>	<b>\$10,000.00</b>	<b>\$1,000.00</b>	<b>\$6,000.00</b>
	<b>Total Park Expenditure</b>	<b>\$132,775.00</b>		<b>\$0.00</b>	<b>\$9,000.00</b>	<b>\$60,000.00</b>	<b>\$6,000.00</b>	<b>\$36,000.00</b>

<b>Firestone Central Park</b>								
High	General Site Improvements per future design*	\$75,000,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
	*Reflects 200 AC @ \$300,000 per AC cost							
		\$0.00		\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
		\$0.00		\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
		\$0.00		\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
		\$0.00		\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
		\$0.00		\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
		\$0.00		\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
	<b>Construction Sub-Total</b>	<b>\$75,000,000.00</b>		<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$9,750,000.00</b>		<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Total Park Expenditure</b>	<b>\$84,750,000.00</b>		<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>

<b>Firestone Sports Complex</b>								
High	General Improvements (Per 2020 Budget)	\$80,000.00	Yes	\$80,000.00	\$0.00	\$0.00	\$0.00	\$0.00
High	Plumbed Restroom + Storage	\$500,000.00	No	\$0.00	\$0.00	\$0.00	\$500,000.00	\$0.00
Mid	Batting Cages	\$50,000.00	No	\$0.00	\$0.00	\$0.00	\$50,000.00	\$0.00
Mid	Landscape Improvements	\$5,000.00	No	\$0.00	\$0.00	\$0.00	\$5,000.00	\$0.00
	<b>Construction Sub-Total</b>	<b>\$635,000.00</b>		<b>\$80,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$55,000.00</b>	<b>\$0.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$82,550.00</b>		<b>\$10,400.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$111,000.00</b>	<b>\$0.00</b>
	<b>Total Park Expenditure</b>	<b>\$717,550.00</b>		<b>\$90,400.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$666,000.00</b>	<b>\$0.00</b>

2025	2026+	LOCATION	CLASS
		<b>Aisiks Park</b>	<b>Special Use (Dog Park)</b>
\$0.00	\$0.00		
\$0.00	\$0.00		
\$20,000.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$5,000.00	\$0.00		
\$25,000.00	\$0.00		
\$5,000.00	\$0.00		
<b>\$30,000.00</b>	<b>\$0.00</b>		

Description: Upgrade chain-link fencing. Add enclosure for portolet restroom service. Shelter due for future replacement. Add shelter for users. Bench seating. Create new dog park events. Add hardscape loop walk for visitors. Add shade trees.

		LOCATION	CLASS
		<b>Firestone Central Park</b>	<b>Open Space</b>
\$25,000,000.00	\$50,000,000.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$25,000,000.00	\$50,000,000.00		
\$5,000,000.00	\$10,000,000.00		
<b>\$30,000,000.00</b>	<b>\$60,000,000.00</b>		

Description: Actual improvements still to be determined via community engagement, planning, and design process. Costs estimated by acreage.

		LOCATION	CLASS
		<b>Firestone Sports Complex</b>	<b>Special Use (Sports Complex)</b>
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
<b>\$0.00</b>	<b>\$0.00</b>		

Description: Shade and other improvements planned and funded for 2020. Replace existing restroom with plumbed facility that includes two stalls per gender and integrates storage. Add shade trees.

# Town of Firestone

## 2020-2025 5 Year Capital Improvement Plan

### May 29 2020

Notes on the Town of Firestone Capital Improvement Plan:

- Site furnishings include drinking fountains, benches, picnic
- Landscape Improvements refer to replacement and addition of trees and plant materials, mulch, and edging.
- Design & Engineering Contingency included to reflect 13% construction cost.
- Costs estimated in 2020 construction dollars.
- Annual inflation of 7% included annually after 2020.

PRIORITY	IMPROVEMENTS	COST	FUNDED?	2020	2021	2022	2023	2024
<b>Firestone Trail A</b>								
High	Signage + Wayfinding	\$10,000.00	No	\$0.00	\$5,000.00	\$5,000.00	\$0.00	\$0.00
High	Security Lighting	\$7,500.00	No	\$0.00	\$7,500.00	\$0.00	\$0.00	\$0.00
	<b>Construction Sub-Total</b>	<b>\$17,500.00</b>		<b>\$0.00</b>	<b>\$12,500.00</b>	<b>\$5,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$2,275.00</b>		<b>\$0.00</b>	<b>\$2,500.00</b>	<b>\$1,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Total Park Expenditure</b>	<b>\$19,775.00</b>		<b>\$0.00</b>	<b>\$15,000.00</b>	<b>\$6,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>

<b>Firestone Trail B</b>								
High	Signage + Wayfinding	\$10,000.00	No	\$0.00	\$5,000.00	\$5,000.00	\$0.00	\$0.00
High	Site Furnishings	\$5,000.00	No	\$0.00	\$5,000.00	\$0.00	\$0.00	\$0.00
High	Security Lighting	\$7,500.00	No	\$0.00	\$7,500.00	\$0.00	\$0.00	\$0.00
	<b>Construction Sub-Total</b>	<b>\$22,500.00</b>		<b>\$0.00</b>	<b>\$17,500.00</b>	<b>\$5,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$2,925.00</b>		<b>\$0.00</b>	<b>\$3,500.00</b>	<b>\$1,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Total Park Expenditure</b>	<b>\$25,425.00</b>		<b>\$0.00</b>	<b>\$21,000.00</b>	<b>\$6,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>

<b>Firestone Trail C</b>								
High	Signage + Wayfinding	\$10,000.00	No	\$0.00	\$5,000.00	\$5,000.00	\$0.00	\$0.00
Mid	Site Furnishings	\$5,000.00	No	\$0.00	\$5,000.00	\$0.00	\$0.00	\$0.00
High	Security Lighting	\$7,500.00	No	\$0.00	\$7,500.00	\$0.00	\$0.00	\$0.00
	<b>Construction Sub-Total</b>	<b>\$22,500.00</b>		<b>\$0.00</b>	<b>\$17,500.00</b>	<b>\$5,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$2,925.00</b>		<b>\$0.00</b>	<b>\$3,500.00</b>	<b>\$1,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Total Park Expenditure</b>	<b>\$25,425.00</b>		<b>\$0.00</b>	<b>\$21,000.00</b>	<b>\$6,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>

<b>Firestone Trail D</b>								
High	Signage + Wayfinding	\$10,000.00	No	\$0.00	\$10,000.00	\$0.00	\$0.00	\$0.00
High	Site Furnishings	\$5,000.00	No	\$0.00	\$5,000.00	\$0.00	\$0.00	\$0.00
High	Security Lighting	\$7,500.00	No	\$0.00	\$7,500.00	\$0.00	\$0.00	\$0.00
	<b>Construction Sub-Total</b>	<b>\$22,500.00</b>		<b>\$0.00</b>	<b>\$22,500.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$2,925.00</b>		<b>\$0.00</b>	<b>\$4,500.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Total Park Expenditure</b>	<b>\$25,425.00</b>		<b>\$0.00</b>	<b>\$27,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>

2025	2026+	LOCATION	CLASS
		<b>Firestone Trail A</b>	Greenway
\$0.00	\$0.00	Description: Develop custom signage and install for user orientation. Add security lighting.	
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
<b>\$0.00</b>	<b>\$0.00</b>		

		LOCATION	CLASS
		<b>Firestone Trail B</b>	Greenway
\$0.00	\$0.00	Description: Develop custom signage and install for user orientation. Add site furnishings and security lighting.	
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
<b>\$0.00</b>	<b>\$0.00</b>		

		LOCATION	CLASS
		<b>Firestone Trail C</b>	Greenway
\$0.00	\$0.00	Description: Develop custom signage and install for user orientation. Add site furnishings and security lighting.	
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
<b>\$0.00</b>	<b>\$0.00</b>		

		LOCATION	CLASS
		<b>Firestone Trail D</b>	Greenway
\$0.00	\$0.00	Description: Develop custom signage and install for user orientation. Add site furnishings and security lighting.	
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
<b>\$0.00</b>	<b>\$0.00</b>		

# Town of Firestone

## 2020-2025 5 Year Capital Improvement Plan

### May 29 2020

Notes on the Town of Firestone Capital Improvement Plan:

- Site furnishings include drinking fountains, benches, picnic
- Landscape Improvements refer to replacement and addition of trees and plant materials, mulch, and edging.
- Design & Engineering Contingency included to reflect 13% construction cost.
- Costs estimated in 2020 construction dollars.
- Annual inflation of 7% included annually after 2020.

PRIORITY	IMPROVEMENTS	COST	FUNDED?	2020	2021	2022	2023	2024
<b>Firestone Trail E</b>								
Mid	Trail Improvements	\$60,000.00	No	\$0.00	\$0.00	\$0.00	\$60,000.00	\$0.00
Mid	Signage + Wayfinding	\$15,000.00	No	\$0.00	\$0.00	\$0.00	\$15,000.00	\$0.00
Mid	Site Furnishings	\$5,000.00	No	\$0.00	\$0.00	\$0.00	\$5,000.00	\$0.00
Mid	Security Lighting	\$7,500.00	No	\$0.00	\$0.00	\$0.00	\$7,500.00	\$0.00
Low	Landscape Improvements	\$10,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$10,000.00
	<b>Construction Sub-Total</b>	\$97,500.00		\$0.00	\$0.00	\$0.00	\$87,500.00	\$10,000.00
	<b>Design &amp; Engineering Contingency</b>	\$12,675.00		\$0.00	\$0.00	\$0.00	\$17,500.00	\$2,000.00
	<b>Total Park Expenditure</b>	<b>\$110,175.00</b>		<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$105,000.00</b>	<b>\$12,000.00</b>

<b>Firestone Trail F</b>								
Mid	Trail Improvements	\$60,000.00	No	\$0.00	\$0.00	\$0.00	\$60,000.00	\$0.00
Mid	Site Furnishings	\$5,000.00	No	\$0.00	\$0.00	\$0.00	\$5,000.00	\$0.00
Mid	Security Lighting	\$7,500.00	No	\$0.00	\$0.00	\$0.00	\$7,500.00	\$0.00
Mid	Landscape Improvements	\$10,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$10,000.00
	<b>Construction Sub-Total</b>	\$82,500.00		\$0.00	\$0.00	\$0.00	\$72,500.00	\$10,000.00
	<b>Design &amp; Engineering Contingency</b>	\$10,725.00		\$0.00	\$0.00	\$0.00	\$14,500.00	\$2,000.00
	<b>Total Park Expenditure</b>	<b>\$93,225.00</b>		<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$87,000.00</b>	<b>\$12,000.00</b>

<b>Firestone Trail G</b>								
Mid	Trail Improvements	\$10,000.00	No	\$0.00	\$0.00	\$0.00	\$10,000.00	\$0.00
Mid	Signage + Wayfinding	\$10,000.00	No	\$0.00	\$0.00	\$0.00	\$10,000.00	\$0.00
High	Security Lighting	\$7,500.00	No	\$0.00	\$7,500.00	\$0.00	\$0.00	\$0.00
	<b>Construction Sub-Total</b>	\$27,500.00		\$0.00	\$7,500.00	\$0.00	\$20,000.00	\$0.00
	<b>Design &amp; Engineering Contingency</b>	\$3,575.00		\$0.00	\$1,500.00	\$0.00	\$4,000.00	\$0.00
	<b>Total Park Expenditure</b>	<b>\$31,075.00</b>		<b>\$0.00</b>	<b>\$9,000.00</b>	<b>\$0.00</b>	<b>\$24,000.00</b>	<b>\$0.00</b>

<b>Firestone Trail H</b>								
Low	Trail Improvements	\$60,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
Low	Signage + Wayfinding	\$15,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
High	Security Lighting	\$7,500.00	No	\$0.00	\$7,500.00	\$0.00	\$0.00	\$0.00
Low	Landscape Improvements	\$10,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
	<b>Construction Sub-Total</b>	\$92,500.00		\$0.00	\$7,500.00	\$0.00	\$0.00	\$0.00
	<b>Design &amp; Engineering Contingency</b>	\$12,025.00		\$0.00	\$1,500.00	\$0.00	\$0.00	\$0.00
	<b>Total Park Expenditure</b>	<b>\$104,525.00</b>		<b>\$0.00</b>	<b>\$9,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>

2025	2026+	LOCATION	CLASS
		<b>Firestone Trail E</b>	<b>Greenway</b>
\$0.00	\$0.00	Description: Install trail. Develop custom signage and install for user orientation. Add site furnishings and security lighting. Overseed native areas and add shade trees.	
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
<b>\$0.00</b>	<b>\$0.00</b>		

		LOCATION	CLASS
		<b>Firestone Trail F</b>	<b>Greenway</b>
\$0.00	\$0.00	Description: Install trail. Overseed native areas and add shade trees. Add site furnishings and security lighting.	
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
<b>\$0.00</b>	<b>\$0.00</b>		

		LOCATION	CLASS
		<b>Firestone Trail G</b>	<b>Greenway</b>
\$0.00	\$0.00	Description: Develop custom signage and install for user orientation.	
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
<b>\$0.00</b>	<b>\$0.00</b>		

		LOCATION	CLASS
		<b>Firestone Trail H</b>	<b>Greenway</b>
\$0.00	\$60,000.00	Description: Install trail. Develop custom signage and install for user orientation. Overseed native areas and add shade trees.	
\$0.00	\$15,000.00		
\$0.00	\$0.00		
\$0.00	\$10,000.00		
\$0.00	\$85,000.00		
\$0.00	\$17,000.00		
<b>\$0.00</b>	<b>\$102,000.00</b>		

# Town of Firestone

## 2020-2025 5 Year Capital Improvement Plan

### May 29 2020

Notes on the Town of Firestone Capital Improvement Plan:

- Site furnishings include drinking fountains, benches, picnic
- Landscape Improvements refer to replacement and addition of trees and plant materials, mulch, and edging.
- Design & Engineering Contingency included to reflect 13% construction cost.
- Costs estimated in 2020 construction dollars.
- Annual inflation of 7% included annually after 2020.

PRIORITY	IMPROVEMENTS	COST	FUNDED?	2020	2021	2022	2023	2024
<b>Firestone Trail I</b>								
Low	Trail Improvements	\$60,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
High	Security Lighting	\$7,500.00	No	\$0.00	\$7,500.00	\$0.00	\$0.00	\$0.00
Low	Landscape Improvements	\$10,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
	<b>Construction Sub-Total</b>	<b>\$77,500.00</b>		<b>\$0.00</b>	<b>\$7,500.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$10,075.00</b>		<b>\$0.00</b>	<b>\$1,500.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Total Park Expenditure</b>	<b>\$87,575.00</b>		<b>\$0.00</b>	<b>\$9,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>

<b>Firestone Trail J</b>								
Low	Trail Improvements	\$75,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
Low	Signage + Wayfinding	\$15,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
High	Security Lighting	\$7,500.00	No	\$0.00	\$7,500.00	\$0.00	\$0.00	\$0.00
Low	Landscape Improvements	\$10,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
	<b>Construction Sub-Total</b>	<b>\$107,500.00</b>		<b>\$0.00</b>	<b>\$7,500.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$13,975.00</b>		<b>\$0.00</b>	<b>\$1,500.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Total Park Expenditure</b>	<b>\$121,475.00</b>		<b>\$0.00</b>	<b>\$9,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>

<b>Firestone Villas</b>								
Mid	Site Furnishings	\$10,000.00	No	\$0.00	\$0.00	\$10,000.00	\$0.00	\$0.00
Mid	Soft Surface Loop Walk	\$10,000.00	No	\$0.00	\$0.00	\$10,000.00	\$0.00	\$0.00
	<b>Construction Sub-Total</b>	<b>\$20,000.00</b>		<b>\$0.00</b>	<b>\$0.00</b>	<b>\$20,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$2,600.00</b>		<b>\$0.00</b>	<b>\$0.00</b>	<b>\$4,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Total Park Expenditure</b>	<b>\$22,600.00</b>		<b>\$0.00</b>	<b>\$0.00</b>	<b>\$24,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>

<b>Godding Hollow A</b>								
Low	Trail Improvements	\$40,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$40,000.00
Low	Site Furnishings	\$5,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$5,000.00
	<b>Construction Sub-Total</b>	<b>\$45,000.00</b>		<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$45,000.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$5,850.00</b>		<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$9,000.00</b>
	<b>Total Park Expenditure</b>	<b>\$50,850.00</b>		<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$54,000.00</b>

2025	2026+	LOCATION	CLASS
		<b>Firestone Trail I</b>	<b>Greenway</b>
\$0.00	\$60,000.00	Description: Install trail. Overseed native areas and add shade trees.	
\$0.00	\$0.00		
\$0.00	\$10,000.00		
\$0.00	\$70,000.00		
\$0.00	\$14,000.00		
<b>\$0.00</b>	<b>\$84,000.00</b>		

		LOCATION	CLASS
		<b>Firestone Trail J</b>	<b>Greenway</b>
\$0.00	\$75,000.00	Description: Install trail. Develop custom signage and install for user orientation. Overseed native areas and add shade trees.	
\$0.00	\$15,000.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$90,000.00		
\$0.00	\$18,000.00		
<b>\$0.00</b>	<b>\$108,000.00</b>		

		LOCATION	CLASS
		<b>Firestone Villas</b>	<b>Open Space</b>
\$0.00	\$0.00	Description: Add benches or seat boulders. Add loop walk.	
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
<b>\$0.00</b>	<b>\$0.00</b>		

		LOCATION	CLASS
		<b>Godding Hollow A</b>	<b>Open Space</b>
\$0.00	\$0.00	Description: Install trail. Add benches or seat boulders.	
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
<b>\$0.00</b>	<b>\$0.00</b>		

# Town of Firestone

## 2020-2025 5 Year Capital Improvement Plan

### May 29 2020

Notes on the Town of Firestone Capital Improvement Plan:

- Site furnishings include drinking fountains, benches, picnic
- Landscape Improvements refer to replacement and addition of trees and plant materials, mulch, and edging.
- Design & Engineering Contingency included to reflect 13% construction cost.
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- Annual inflation of 7% included annually after 2020.

PRIORITY	IMPROVEMENTS	COST	FUNDED?	2020	2021	2022	2023	2024
<b>Godding Hollow B</b>								
Mid	Site Furnishings	\$5,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$5,000.00
	<b>Construction Sub-Total</b>	\$5,000.00		\$0.00	\$0.00	\$0.00	\$0.00	\$5,000.00
	<b>Design &amp; Engineering Contingency</b>	\$650.00		\$0.00	\$0.00	\$0.00	\$0.00	\$1,000.00
	<b>Total Park Expenditure</b>	<b>\$5,650.00</b>		<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$6,000.00</b>
<b>Harney Park</b>								
High	Fitness Station Complex	\$150,000.00	No	\$0.00	\$150,000.00	\$0.00	\$0.00	\$0.00
Mid	Plumbed Restroom	\$200,000.00	No	\$0.00	\$0.00	\$200,000.00	\$0.00	\$0.00
Mid	Playground Area Renovation	\$275,000.00	No	\$0.00	\$0.00	\$0.00	\$275,000.00	\$0.00
Mid	Site Furnishings	\$5,000.00	No	\$0.00	\$0.00	\$0.00	\$5,000.00	\$0.00
Low	Shelter Replacements	\$75,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
Mid	Landscape Improvements	\$5,000.00	No	\$0.00	\$0.00	\$0.00	\$5,000.00	\$0.00
	<b>Construction Sub-Total</b>	\$710,000.00		\$0.00	\$150,000.00	\$200,000.00	\$285,000.00	\$0.00
	<b>Design &amp; Engineering Contingency</b>	\$92,300.00		\$0.00	\$30,000.00	\$40,000.00	\$57,000.00	\$0.00
	<b>Total Park Expenditure</b>	<b>\$802,300.00</b>		<b>\$0.00</b>	<b>\$180,000.00</b>	<b>\$240,000.00</b>	<b>\$342,000.00</b>	<b>\$0.00</b>
<b>Hart Park</b>								
High	Basketball Court Resurfacing (Per 2020 Budget)	\$16,000.00	Yes	\$16,000.00	\$0.00	\$0.00	\$0.00	\$0.00
High	Backstop Replacement (Per 2020 Budget)	\$43,000.00	Yes	\$43,000.00	\$0.00	\$0.00	\$0.00	\$0.00
High	Trail Improvements	\$10,000.00	No	\$0.00	\$10,000.00	\$0.00	\$0.00	\$0.00
Low	Site Furnishings	\$10,000.00	No	\$0.00	\$0.00	\$0.00	\$10,000.00	\$0.00
Low	Shelter Replacements	\$70,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
Low	Landscape Improvements	\$5,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
	<b>Construction Sub-Total</b>	\$154,000.00		\$59,000.00	\$10,000.00	\$0.00	\$10,000.00	\$0.00
	<b>Design &amp; Engineering Contingency</b>	\$20,020.00		\$7,670.00	\$2,000.00	\$0.00	\$2,000.00	\$0.00
	<b>Total Park Expenditure</b>	<b>\$174,020.00</b>		<b>\$66,670.00</b>	<b>\$12,000.00</b>	<b>\$0.00</b>	<b>\$12,000.00</b>	<b>\$0.00</b>
<b>Jacob H. Firestone Memorial Park</b>								
High	Signage + Wayfinding	\$10,000.00	No	\$0.00	\$10,000.00	\$0.00	\$0.00	\$0.00
High	Portolet Restroom Enclosure	\$20,000.00	No	\$0.00	\$0.00	\$20,000.00	\$0.00	\$0.00
Low	Picnic Table Shelter Replacement	\$20,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
Mid	Site Furnishings	\$5,000.00	No	\$0.00	\$0.00	\$5,000.00	\$0.00	\$0.00
Low	Landscape Improvements	\$5,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$5,000.00
	<b>Construction Sub-Total</b>	\$60,000.00		\$0.00	\$10,000.00	\$25,000.00	\$0.00	\$5,000.00
	<b>Design &amp; Engineering Contingency</b>	\$7,800.00		\$0.00	\$2,000.00	\$5,000.00	\$0.00	\$1,000.00
	<b>Total Park Expenditure</b>	<b>\$67,800.00</b>		<b>\$0.00</b>	<b>\$12,000.00</b>	<b>\$30,000.00</b>	<b>\$0.00</b>	<b>\$6,000.00</b>

2025	2026+	LOCATION	CLASS
		<b>Godding Hollow B</b>	Open Space
\$0.00	\$0.00		
\$0.00	\$0.00	Description: Add bench seating.	
\$0.00	\$0.00		
<b>\$0.00</b>	<b>\$0.00</b>		

		Harney Park	Neighborhood Park
\$275,000.00	\$0.00		
\$0.00	\$0.00	Description: Add fitness complex. Add plumbed restroom. Play equipment due for future replacement.	
\$0.00	\$0.00	Add bench seating. Shelters due for future replacement.	
\$0.00	\$75,000.00	Add shade trees.	
\$0.00	\$0.00		
\$275,000.00	\$75,000.00		
\$55,000.00	\$15,000.00		
<b>\$330,000.00</b>	<b>\$90,000.00</b>		

		Hart Park	Neighborhood Park
\$0.00	\$0.00		
\$0.00	\$0.00	Description: Basketball and backstop improvements planned/funded for 2020. Repair uneven trail hazards.	
\$0.00	\$0.00	Add bench seating. Shelters due for future replacement.	
\$0.00	\$70,000.00	Add shade trees and convert unused turf to native.	
\$5,000.00	\$0.00		
\$5,000.00	\$70,000.00		
\$1,000.00	\$14,000.00		
<b>\$6,000.00</b>	<b>\$84,000.00</b>		

		Jacob H. Firestone Memorial Park	Neighborhood Park
\$0.00	\$0.00		
\$0.00	\$0.00	Description: Develop custom signage and install for user orientation. Add enclosure for portolet restroom service. Picnic table shelters due for future replacement.	
\$0.00	\$20,000.00	Add bench seating at memorial plaza. Update planting beds.	
\$0.00	\$0.00		
\$0.00	\$20,000.00		
\$0.00	\$4,000.00		
<b>\$0.00</b>	<b>\$24,000.00</b>		

# Town of Firestone

## 2020-2025 5 Year Capital Improvement Plan

### May 29 2020

Notes on the Town of Firestone Capital Improvement Plan:

- Site furnishings include drinking fountains, benches, picnic
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- Design & Engineering Contingency included to reflect 13% construction cost.
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PRIORITY	IMPROVEMENTS	COST	FUNDED?	2020	2021	2022	2023	2024
<b>Miners Park</b>								
Low	Shelter Replacement	\$25,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
High	Portolet Restroom Enclosure	\$20,000.00	No	\$0.00	\$0.00	\$20,000.00	\$0.00	\$0.00
High	Trail Improvements	\$10,000.00	No	\$0.00	\$10,000.00	\$0.00	\$0.00	\$0.00
High	Fence Improvements	\$15,000.00	No	\$0.00	\$15,000.00	\$0.00	\$0.00	\$0.00
High	Landscape Improvements	\$20,000.00	No	\$0.00	\$20,000.00	\$0.00	\$0.00	\$0.00
	<b>Construction Sub-Total</b>	<b>\$90,000.00</b>		<b>\$0.00</b>	<b>\$45,000.00</b>	<b>\$20,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$11,700.00</b>		<b>\$0.00</b>	<b>\$9,000.00</b>	<b>\$4,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Total Park Expenditure</b>	<b>\$101,700.00</b>		<b>\$0.00</b>	<b>\$54,000.00</b>	<b>\$24,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>

<b>Mountain Shadows Gazebo</b>								
Low	Shelter Replacement	\$25,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
Mid	Site Furnishings	\$5,000.00	No	\$0.00	\$0.00	\$0.00	\$5,000.00	\$0.00
Mid	Landscape Improvements	\$5,000.00	No	\$0.00	\$0.00	\$0.00	\$5,000.00	\$0.00
	<b>Construction Sub-Total</b>	<b>\$35,000.00</b>		<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$10,000.00</b>	<b>\$0.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$4,550.00</b>		<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$2,000.00</b>	<b>\$0.00</b>
	<b>Total Park Expenditure</b>	<b>\$39,550.00</b>		<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$12,000.00</b>	<b>\$0.00</b>

<b>Mountain Shadows Park</b>								
High	General Site + Access Improvements	\$50,000.00	No	\$0.00	\$50,000.00	\$0.00	\$0.00	\$0.00
Mid	Plumbed Restroom	\$300,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$300,000.00
Low	Playground Area Renovation	\$150,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
High	Hard Surface Loop Walk	\$65,000.00	No	\$0.00	\$100,000.00	\$0.00	\$0.00	\$0.00
Low	Shelter Replacement	\$15,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
Mid	Basketball Court	\$50,000.00	No	#REF!	#REF!	#REF!	\$50,000.00	\$0.00
Mid	Volleyball Court	\$15,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
Mid	Site Furnishings	\$7,500.00	No	\$0.00	\$0.00	\$7,500.00	\$0.00	\$0.00
Mid	Landscape Improvements	\$5,000.00	No	\$0.00	\$0.00	\$5,000.00	\$0.00	\$0.00
	<b>Construction Sub-Total</b>	<b>\$657,500.00</b>		<b>#REF!</b>	<b>#REF!</b>	<b>#REF!</b>	<b>\$50,000.00</b>	<b>\$300,000.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$85,475.00</b>		<b>#REF!</b>	<b>#REF!</b>	<b>#REF!</b>	<b>\$10,000.00</b>	<b>\$60,000.00</b>
	<b>Total Park Expenditure</b>	<b>\$742,975.00</b>		<b>#REF!</b>	<b>#REF!</b>	<b>#REF!</b>	<b>\$60,000.00</b>	<b>\$360,000.00</b>

2025	2026+	LOCATION	CLASS
		<b>Miners Park</b>	Neighborhood Park
\$0.00	\$25,000.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$25,000.00		
\$0.00	\$5,000.00		
<b>\$0.00</b>	<b>\$30,000.00</b>		

Description: Shelter due for future replacements. Add enclosure for portolet restroom service. Add earthwork and estate fencing from adjacent streets. Add shade trees and planting beds.

		<b>Mountain Shadows Gazebo</b>	Pocket Park
\$0.00	\$25,000.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$25,000.00		
\$0.00	\$5,000.00		
<b>\$0.00</b>	<b>\$30,000.00</b>		

Description: Shelter due for future replacement. Add bench seating. Convert unused turf to native.

		<b>Mountain Shadows Park</b>	Neighborhood Park
\$0.00	\$0.00		
\$0.00	\$0.00		
\$150,000.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$15,000.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$150,000.00	\$15,000.00		
\$30,000.00	\$3,000.00		
<b>\$180,000.00</b>	<b>\$18,000.00</b>		

Description: Enhance entry and parking. Add plumbed restroom with two stalls per gender. Play equipment due for future replacement. Add trail to complete loop walk. Shelter due for future replacement. Add basketball court and sand volleyball court. Add bench seating. Add shade trees.

# Town of Firestone

## 2020-2025 5 Year Capital Improvement Plan

### May 29 2020

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PRIORITY	IMPROVEMENTS	COST	FUNDED?	2020	2021	2022	2023	2024
<b>Neighbors Pointe</b>								
High	Site Furnishings	\$7,500.00	No	\$7,500.00	\$0.00	\$0.00	\$0.00	\$0.00
Mid	Plumbed Restroom	\$200,000.00	No	\$0.00	\$0.00	\$200,000.00	\$0.00	\$0.00
High	Trail Improvements	\$10,000.00	No	\$10,000.00	\$0.00	\$0.00	\$0.00	\$0.00
Mid	Trail Improvements	\$80,000.00	No	\$80,000.00	\$0.00	\$0.00	\$60,000.00	\$0.00
Mid	Landscape Improvements	\$10,000.00	No	\$10,000.00	\$0.00	\$0.00	\$5,000.00	\$0.00
		\$0.00		\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
	<b>Construction Sub-Total</b>	<b>\$307,500.00</b>		<b>\$107,500.00</b>	<b>\$0.00</b>	<b>\$200,000.00</b>	<b>\$65,000.00</b>	<b>\$0.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$39,975.00</b>		<b>\$13,975.00</b>	<b>\$0.00</b>	<b>\$40,000.00</b>	<b>\$13,000.00</b>	<b>\$0.00</b>
	<b>Total Park Expenditure</b>	<b>\$347,475.00</b>		<b>\$121,475.00</b>	<b>\$0.00</b>	<b>\$240,000.00</b>	<b>\$78,000.00</b>	<b>\$0.00</b>

<b>Onorato Park</b>								
High	Basketball Court Crack Repair	\$1,000.00	No	\$0.00	\$0.00	\$5,000.00	\$0.00	\$0.00
Mid	Site Furnishings	\$7,500.00	No	\$0.00	\$0.00	\$0.00	\$5,000.00	\$0.00
	<b>Construction Sub-Total</b>	<b>\$8,500.00</b>		<b>\$0.00</b>	<b>\$0.00</b>	<b>\$5,000.00</b>	<b>\$5,000.00</b>	<b>\$0.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$1,105.00</b>		<b>\$0.00</b>	<b>\$0.00</b>	<b>\$1,000.00</b>	<b>\$1,000.00</b>	<b>\$0.00</b>
	<b>Total Park Expenditure</b>	<b>\$9,605.00</b>		<b>\$0.00</b>	<b>\$0.00</b>	<b>\$6,000.00</b>	<b>\$6,000.00</b>	<b>\$0.00</b>

<b>Patterson Park</b>								
High	Hard Surface Loop Walk	\$6,500.00	No	\$0.00	\$6,500.00	\$0.00	\$0.00	\$0.00
Mid	Plumbed Restroom	\$200,000.00	No	\$0.00	\$0.00	\$200,000.00	\$0.00	\$0.00
Mid	Basketball Court	\$50,000.00	No	\$0.00	\$0.00	\$0.00	\$50,000.00	\$0.00
Mid	Landscape Improvements	\$10,000.00	No	\$0.00	\$0.00	\$5,000.00	\$0.00	\$0.00
	<b>Construction Sub-Total</b>	<b>\$266,500.00</b>		<b>\$0.00</b>	<b>\$6,500.00</b>	<b>\$205,000.00</b>	<b>\$50,000.00</b>	<b>\$0.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$34,645.00</b>		<b>\$0.00</b>	<b>\$1,300.00</b>	<b>\$41,000.00</b>	<b>\$10,000.00</b>	<b>\$0.00</b>
	<b>Total Park Expenditure</b>	<b>\$301,145.00</b>		<b>\$0.00</b>	<b>\$7,800.00</b>	<b>\$246,000.00</b>	<b>\$60,000.00</b>	<b>\$0.00</b>

<b>Peninsula Park</b>								
High	Signage + Wayfinding	\$15,000.00	No	\$0.00	\$15,000.00	\$0.00	\$0.00	\$0.00
		\$0.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
	<b>Construction Sub-Total</b>	<b>\$15,000.00</b>		<b>\$0.00</b>	<b>\$15,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$1,950.00</b>		<b>\$0.00</b>	<b>\$3,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Total Park Expenditure</b>	<b>\$16,950.00</b>		<b>\$0.00</b>	<b>\$18,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>

2025	2026+	LOCATION	CLASS
		<b>Neighbors Pointe</b>	Neighborhood Park
\$0.00	\$0.00	Description: Add picnic tables. Add plumbed restroom. Add trail connection to playground. Install trail around school. Add shade trees.	
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
<b>\$0.00</b>	<b>\$0.00</b>		

		LOCATION	CLASS
		<b>Onorato Park</b>	Neighborhood Park
\$0.00	\$0.00	Description: Basketball repair planned/funded 2020. Add bench seating. Play equipment due for future replacement.	
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
<b>\$0.00</b>	<b>\$0.00</b>		

		LOCATION	CLASS
		<b>Patterson Park</b>	Neighborhood Park
\$0.00	\$0.00	Description: Add loop walk. Add plumbed restroom. Add basketball court. Add shade trees.	
\$0.00	\$0.00		
\$0.00	\$0.00		
\$5,000.00	\$0.00		
\$0.00	\$0.00		
<b>\$0.00</b>	<b>\$0.00</b>		

		LOCATION	CLASS
		<b>Peninsula Park</b>	Community Park
\$0.00	\$0.00	Description: Develop custom signage and install for user orientation.	
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
<b>\$0.00</b>	<b>\$0.00</b>		

# Town of Firestone

## 2020-2025 5 Year Capital Improvement Plan

### May 29 2020

Notes on the Town of Firestone Capital Improvement Plan:

- Site furnishings include drinking fountains, benches, picnic
- Landscape Improvements refer to replacement and addition of trees and plant materials, mulch, and edging.
- Design & Engineering Contingency included to reflect 13% construction cost.
- Costs estimated in 2020 construction dollars.
- Annual inflation of 7% included annually after 2020.

PRIORITY	IMPROVEMENTS	COST	FUNDED?	2020	2021	2022	2023	2024
<b>Prairie Ridge Park</b>								
Low	Parking Resurface + Striping	\$25,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$25,000.00
Mid	Plumbed Restroom	\$200,000.00	No	\$0.00	\$0.00	\$200,000.00	\$0.00	\$0.00
Mid	Playground Area Renovation	\$250,000.00	No	\$0.00	\$0.00	\$0.00	\$250,000.00	\$0.00
Low	Shelter Replacement	\$40,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
Mid	Site Furnishings	\$7,500.00	No	\$0.00	\$0.00	\$7,500.00	\$0.00	\$0.00
Mid	Landscape Improvements	\$5,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$5,000.00
	<b>Construction Sub-Total</b>	<b>\$527,500.00</b>		<b>\$0.00</b>	<b>\$0.00</b>	<b>\$207,500.00</b>	<b>\$250,000.00</b>	<b>\$30,000.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$68,575.00</b>		<b>\$0.00</b>	<b>\$0.00</b>	<b>\$41,500.00</b>	<b>\$50,000.00</b>	<b>\$6,000.00</b>
	<b>Total Park Expenditure</b>	<b>\$596,075.00</b>		<b>\$0.00</b>	<b>\$0.00</b>	<b>\$249,000.00</b>	<b>\$300,000.00</b>	<b>\$36,000.00</b>

<b>Sagebrush Park</b>								
High	Basketball Court Resurfacing (Per 2020 Budget)	\$16,000.00	Yes	\$16,000.00	\$0.00	\$0.00	\$0.00	\$0.00
High	Disc Golf Practice Improvements	\$10,000.00	No	\$0.00	\$10,000.00	\$0.00	\$0.00	\$0.00
Mid	Plumbed Restroom	\$200,000.00	No	\$0.00	\$0.00	\$200,000.00	\$0.00	\$0.00
Mid	Playground Area Renovation	\$200,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$200,000.00
Low	Shelter Replacements	\$150,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
Mid	Site Furnishings	\$7,500.00	No	\$0.00	\$0.00	\$7,500.00	\$0.00	\$0.00
High	Landscape Improvements	\$7,500.00	No	\$0.00	\$7,500.00	\$0.00	\$0.00	\$0.00
	<b>Construction Sub-Total</b>	<b>\$591,000.00</b>		<b>\$16,000.00</b>	<b>\$17,500.00</b>	<b>\$207,500.00</b>	<b>\$0.00</b>	<b>\$200,000.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$76,830.00</b>		<b>\$2,080.00</b>	<b>\$3,500.00</b>	<b>\$41,500.00</b>	<b>\$0.00</b>	<b>\$40,000.00</b>
	<b>Total Park Expenditure</b>	<b>\$667,830.00</b>		<b>\$18,080.00</b>	<b>\$21,000.00</b>	<b>\$249,000.00</b>	<b>\$0.00</b>	<b>\$240,000.00</b>

<b>Settlers Park</b>								
High	Basketball Court Resurfacing (Per 2020 Budget)	\$16,000.00	Yes	\$16,000.00	\$0.00	\$0.00	\$0.00	\$0.00
High	Playground Area Renovation	\$275,000.00	No	\$0.00	\$275,000.00	\$0.00	\$0.00	\$0.00
High	Pickle Ball Improvements	\$60,000.00	No	\$0.00	\$60,000.00	\$0.00	\$0.00	\$0.00
Mid	Plumbed Restroom	\$300,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$300,000.00
Low	Shelter Replacements	\$75,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
Mid	Volleyball Court Improvements	\$15,000.00	No	\$0.00	\$0.00	\$15,000.00	\$0.00	\$0.00
Low	Dog Park Fence Replacement	\$20,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
Low	Landscape Improvements	\$5,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
	<b>Construction Sub-Total</b>	<b>\$766,000.00</b>		<b>\$16,000.00</b>	<b>\$335,000.00</b>	<b>\$15,000.00</b>	<b>\$0.00</b>	<b>\$300,000.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$99,580.00</b>		<b>\$2,080.00</b>	<b>\$67,000.00</b>	<b>\$3,000.00</b>	<b>\$0.00</b>	<b>\$60,000.00</b>
	<b>Total Park Expenditure</b>	<b>\$865,580.00</b>		<b>\$18,080.00</b>	<b>\$402,000.00</b>	<b>\$18,000.00</b>	<b>\$0.00</b>	<b>\$360,000.00</b>

2025	2026+	LOCATION	CLASS
		<b>Prairie Ridge Park</b>	Neighborhood Park
\$0.00	\$0.00	Description: Parking due for future resurfacing. Add plumbed restroom. Play equipment due for future replacement. Shelter due for future replacement. Add bench seating. Convert unused turf to native.	
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$40,000.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$40,000.00		
\$0.00	\$8,000.00		
<b>\$0.00</b>	<b>\$48,000.00</b>		

		LOCATION	CLASS
		<b>Sagebrush Park</b>	Neighborhood Park
\$0.00	\$0.00	Description: Basketball resurface planned/funded 2020. Add practice disc golf. Add plumbed restroom. Play equipment due for future replacement. Shelters due for future replacement. Add bench seating. Update planting beds.	
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
<b>\$0.00</b>	<b>\$0.00</b>		

		LOCATION	CLASS
		<b>Settlers Park</b>	Neighborhood Park
\$0.00	\$0.00	Description: Add striping to existing basketball. Play equipment due for future replacement. Add pickle ball at decommissioned skate pad. Add plumbed restroom with two stalls per gender. Shelters due for future replacement. Install sand volleyball. Dog park fence due for future replacement. Update planting beds.	
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$75,000.00		
\$0.00	\$0.00		
\$5,000.00	\$20,000.00		
\$5,000.00	\$0.00		
\$10,000.00	\$95,000.00		
\$2,000.00	\$19,000.00		
<b>\$12,000.00</b>	<b>\$114,000.00</b>		

# Town of Firestone

## 2020-2025 5 Year Capital Improvement Plan

### May 29 2020

Notes on the Town of Firestone Capital Improvement Plan:

- Site furnishings include drinking fountains, benches, picnic
- Landscape Improvements refer to replacement and addition of trees and plant materials, mulch, and edging.
- Design & Engineering Contingency included to reflect 13% construction cost.
- Costs estimated in 2020 construction dollars.
- Annual inflation of 7% included annually after 2020.

PRIORITY	IMPROVEMENTS	COST	FUNDED?	2020	2021	2022	2023	2024
<b>Stoneridge Park</b>								
Mid	Playground Area Renovation	\$275,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$275,000.00
High	Picnic Ground Improvements	\$10,000.00	No	\$0.00	\$10,000.00	\$0.00	\$0.00	\$0.00
Mid	Plumbed Restroom	\$200,000.00	No	\$0.00	\$0.00	\$200,000.00	\$0.00	\$0.00
Mid	Hard Surface Loop Walk	\$40,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$40,000.00
Mid	Site Furnishings	\$15,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$15,000.00
Low	Shelter Replacement	\$25,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$0.00
Mid	Volleyball Court Improvements	\$15,000.00	No	\$0.00	\$0.00	\$15,000.00	\$0.00	\$0.00
Mid	Landscape Improvements	\$5,000.00	No	\$0.00	\$0.00	\$0.00	\$0.00	\$5,000.00
	<b>Construction Sub-Total</b>	<b>\$585,000.00</b>		<b>\$0.00</b>	<b>\$10,000.00</b>	<b>\$215,000.00</b>	<b>\$0.00</b>	<b>\$335,000.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$76,050.00</b>		<b>\$0.00</b>	<b>\$2,000.00</b>	<b>\$43,000.00</b>	<b>\$0.00</b>	<b>\$67,000.00</b>
	<b>Total Park Expenditure</b>	<b>\$661,050.00</b>		<b>\$0.00</b>	<b>\$12,000.00</b>	<b>\$258,000.00</b>	<b>\$0.00</b>	<b>\$402,000.00</b>
<b>Two Hunters Park</b>								
High	Signage + Wayfinding	\$10,000.00	No	\$0.00	\$10,000.00	\$0.00	\$0.00	\$0.00
	<b>Construction Sub-Total</b>	<b>\$10,000.00</b>		<b>\$0.00</b>	<b>\$10,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Design &amp; Engineering Contingency</b>	<b>\$1,300.00</b>		<b>\$0.00</b>	<b>\$2,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
	<b>Total Park Expenditure</b>	<b>\$11,300.00</b>		<b>\$0.00</b>	<b>\$12,000.00</b>	<b>\$0.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
		<b>\$91,728,880.00</b>		<b>\$314,705.00</b>	<b>\$1,039,800.00</b>	<b>\$1,677,000.00</b>	<b>\$1,758,000.00</b>	<b>\$1,524,000.00</b>

01

02

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2025	2026+	LOCATION	CLASS
		<b>Stoneridge Park</b>	Neighborhood Park
\$0.00	\$0.00		
\$0.00	\$0.00	Description: Play equipment due for future replacement.	
\$0.00	\$0.00	Add access to picnic ground. Add plumbed restroom.	
\$0.00	\$0.00	Add loop walk. Add bench seating. Shelters due for future replacement. Install sand volleyball. Add shade trees.	
\$25,000.00	\$0.00		
\$0.00	\$0.00		
\$0.00	\$0.00		
\$25,000.00	\$0.00		
\$5,000.00	\$0.00		
<b>\$30,000.00</b>	<b>\$0.00</b>		

		LOCATION	CLASS
		<b>Two Hunters Park</b>	Pocket Park
\$0.00	\$0.00		
\$0.00	\$0.00	Description: Develop custom signage and install for user orientation.	
\$0.00	\$0.00		
<b>\$0.00</b>	<b>\$0.00</b>		

**\$30,588,000.00    \$60,732,000.00 Total Parks Expenditures**

01

02

03

04

05

06

07

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09

# **COMMUNITY** S u r v e y



Town of Firestone

Town Hall  
Office 151 Grant Ave., Firestone, CO 80520  
Mail P.O. Box 100, Firestone, CO 80520

P 303.833.3291  
F 303.833.4863  
www.firestoneco.gov

October 18, 2019

Dear Town Resident:

We need your help to plan our parks, open spaces, and trails. Established in 1908, the Town of Firestone is a small town with a rich history. As our community grows and evolves, we look to you to help us envision a bright future. Please take a few minutes to give us your thoughts as we craft the Town's first Parks, Open Space & Trails Master Plan!

The Town of Firestone owns and maintains 15 parks, 640 acres of open space, and 20 miles of biking and walking trails. These play a vital role in the Town's quality of life. Carbon Valley Park & Recreation District hosts an assortment of programs and activities in our parks as a self-governing organization independent of the Town of Firestone with its own goals and vision. Additionally, some local parks are HOA owned and maintained. Now is the time to assess how well our citizens are being served by Town and by its partners.

What do you want? We are listening. **Please complete the enclosed community survey to help establish priorities for the future of the Town of Firestone. The survey starts on the back of this cover letter.**

Are you satisfied? Do you have ideas to make your parks and trails better? To meet our residents' needs and expectations these and other important topics will be addressed during our Master Planning process. The Town of Firestone has as its mission to provide parks and trails that draw people together for outdoor recreation, fitness, and play while preserving open space for current and future generations. The Master Plan will set the direction of our parks, open space and trails for the next 5 years.

Your household was one of a limited number selected at random to receive this survey. Public Research Group, an independent research firm, has been selected to conduct this survey. **Your responses will remain confidential.** Please return your completed survey in the enclosed postage-paid envelope **by November 8**. Please take this opportunity to let your voice be heard!

Sincerely,

A.J. Krieger  
Town Manager  
Town of Firestone  
303-833-3291

# Town of Firestone Parks Community Survey Questionnaire

01

The Town of Firestone would like your input to help determine future parks, open space, trails and community service priorities for our community. Your "household" refers to you and those residing in your home. This survey will take up to 15 minutes to complete. When you are finished, please return your survey in the enclosed postage-paid envelope. **All responses to this survey are anonymous and confidential.** Please note that the Town of Firestone is a separate, autonomous agency, independent from the governance of the Carbon Valley Park & Recreation District.

02

1. How familiar are you with the parks, open spaces and trails of the Town of Firestone?  
 Very familiar     Somewhat familiar     Not at all familiar

03

2. How likely would you be to recommend the Town of Firestone parks, open spaces and trails to a friend or family member?

04

**(Choose 0 to 10 with 0 being not at all and 10 being very likely)**

0    1    2    3    4    5    6    7    8    9    10

05

2a. What is the most important reason for your score? **(Please be as specific as possible)**

06

3. Do you agree that the Town of Firestone parks, open spaces and trails contributes to your quality of life?

Agree     Disagree     No opinion

07

4. How would you rate your overall satisfaction with the parks, open spaces and trails of the Town of Firestone?

Satisfied     Neutral     Unsatisfied     Not applicable

08

4a. If you answered **Unsatisfied** above, please tell us why? **(Please be as specific as possible)**

09

5. Does your household utilize or participate in any Carbon Valley Park & Recreation District programs?

Yes     No     No Opinion

5a. If you answered **Yes** above, how does your level of participation in the Carbon Valley Park & Recreation District programs satisfy your household needs?

**(Choose 0 to 10 with 0 being not at all satisfied and 10 being very satisfied)**

0    1    2    3    4    5    6    7    8    9    10

6. How do you learn about what is happening with the Town of Firestone parks, open spaces and trails?

**(Check all that apply)**

Word of Mouth     Website     Signs in the Park  
 Social Media (Facebook)     Town Newsletter     Do not follow  
 Other **(Please specify)** \_\_\_\_\_

7. Do you or members of your household use any of the following listed below for parks, trails, facilities, recreation programs and/or services? **(Check all that apply)**

Local Schools     Private Fitness Clubs     Park & Recreation Districts  
 YMCA     College/University     Local Church/Temple  
 State Parks     Local Sports Organizations     Homeowners Association  
 Library     None **(Skip to #10)**  
 Other (Please specify) \_\_\_\_\_

8. Why do you use them? **(Please list the reasons on the lines below & be specific)**

\_\_\_\_\_  
 \_\_\_\_\_

9. How often do you visit the Town of Firestone parks, open spaces and trails?

Daily     Weekly     Monthly  
 Yearly     Never **(Answer #9a)**

9a. Did any of the following factors prevent you or a household member from visiting a park, open space or trail? **(Check all that apply)**

Location is too far from home     Did not feel safe  
 Lack of convenient parking     No interest  
 Did not know where it was     Poor upkeep & maintenance  
 Other **(Please specify)** \_\_\_\_\_

10. Which of the following parks and/or trails do you or other members of your household use?

**(Please check all that apply)**

1. Aisks Park     2. Central Park Disc Golf     3. Firestone Regional Sports Complex  
 4. Firestone Trail     5. Harney Park     6. Hart Park  
 7. Jacob H. Firestone Memorial Park     8. Miners Park     9. Monarch Estates Park  
 10. Mountain Shadows Park     11. Neighbors Point Park     12. Onorato Park  
 13. Patterson Park     14. Prairie Ridge Park     15. Sagebrush Park  
 16. Settlers Park     17. Stoneridge Park     18. None **(Skip to #14)**

11. Which park or trail do you most often visit from the list above? (Write in the Number)

\_\_\_\_\_

12. Please rate your feelings about that park or trail from Question 11 for you and your household by circling the number on a scale of 1 to 5, where 5 means “Excellent” and 1 means “No Opinion”.

	Excellent	Good	Fair	Poor	No Opinion
Overall Cleanliness	5	4	3	2	1
Overall Condition	5	4	3	2	1
Variety of outdoor amenities	5	4	3	2	1
Level of safety	5	4	3	2	1
Condition of the turf and landscape (Weed control, trimming, mulching, etc)	5	4	3	2	1
Accessibility and access	5	4	3	2	1

13. What, if anything, would you recommend to be changed in our parks? **(Please be specific)**
- \_\_\_\_\_
- \_\_\_\_\_

14. Should the Town of Firestone implement sustainable practices and green initiatives in our parks for the future?

Yes       No       No opinion

15. How important are our parks, open spaces and trails in providing opportunities to increase health benefits by connecting with the outdoors for you and your household?
- Very Important     Somewhat Important     Not Important     No Opinion

16. What amenities would be important to you in the development of Central Park?

**(Check all that apply)**

- Bathrooms                       Drinking Fountains                       Landscaping
- Lighted Athletic Fields       Multi-Purpose Athletic Fields       Park Shelters
- Unstructured Open Space     Parking                                       Playground
- Dog Park                               Splash Pad                                       Basketball Courts
- Walking Paths/Trails       Tennis Courts                                       Volleyball Courts
- Pickleball Courts
- Other **(Please specify)** \_\_\_\_\_

17. Please select the following park amenities that are important for you and your household by circling the number on a scale of 1 to 5, where 5 means “Very Important” and 1 means “No Opinion”.

Park Element		Very Important	Important	Neutral	Unimportant	No Opinion
<b>Active Park Elements</b>						
A.	Athletic Fields	5	4	3	2	1
B.	Baseball/Softball Diamonds	5	4	3	2	1
C.	Basketball Courts	5	4	3	2	1
D.	Cricket Pitch	5	4	3	2	1
E.	Fitness Stations	5	4	3	2	1
F.	In-Line Hockey Rink	5	4	3	2	1
G.	Playground Equipment	5	4	3	2	1
H.	Pickleball Courts	5	4	3	2	1
I.	Splash Pad	5	4	3	2	1
J.	Skate Park	5	4	3	2	1
K.	Tennis Courts	5	4	3	2	1
L.	Volleyball Courts	5	4	3	2	1
M.	Ice Skating Rink	5	4	3	2	1
N.	Pump Track (BMX Biking)	5	4	3	2	1
O.	Outdoor Pool	5	4	3	2	1
<b>Passive Park Elements</b>						
P.	Bike Paths	5	4	3	2	1
Q.	Bocce Courts	5	4	3	2	1
R.	Bag Toss	5	4	3	2	1
S.	Drinking Fountains	5	4	3	2	1
T.	Garden Plots	5	4	3	2	1
U.	Landscaping	5	4	3	2	1
V.	Natural Areas	5	4	3	2	1
W.	Pet Areas/Dog Parks	5	4	3	2	1
X.	Picnic Areas/Park Shelter	5	4	3	2	1
Y.	Ping Pong Tables	5	4	3	2	1
Z.	Sled Hill	5	4	3	2	1
AA.	Sitting//Benches	5	4	3	2	1
AB.	Restrooms	5	4	3	2	1
AC.	Trails/Walking Paths	5	4	3	2	1

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18. Please rate each of the following Town of Firestone possible priorities which would be important to you and your household by circling the number on a scale of 1 to 5, where 5 means "Very Important" and 1 means "No Opinion".

	Very Important	Important	Neutral	Unimportant	No Opinion
Remove existing park elements that no longer have value to the community	5	4	3	2	1
Just keep our parks the way they are	5	4	3	2	1
Continue our current partnership for recreation programs within the Carbon Valley Park & Recreation District	5	4	3	2	1
Expand into opportunities for special events	5	4	3	2	1
Build an outdoor pool	5	4	3	2	1
Build Central Park	5	4	3	2	1
Improve existing outdoor amenities within our parks	5	4	3	2	1
Build new outdoor amenities within our parks	5	4	3	2	1
Build additional trails	5	4	3	2	1
Acquire additional land for parks when possible	5	4	3	2	1

19. How much of a tax increase would you be willing to pay to fund the costs to continue to renovate, operate and maintain our parks, open spaces and trails?  
 \$1-5 per month     \$6-10 per month     No increase     Don't know

20. How long have you lived in the Town of Firestone?     Years

21. What is your gender?  
 Female     Male     Other     Prefer not to say

22. Beginning with yourself, what are the ages of those in your household?  
                   

23. Please make any additional comments that you think would be helpful.  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**Thank you for your time.**

**Please complete the survey within 3 weeks and return it in the self-addressed stamped envelope.**

